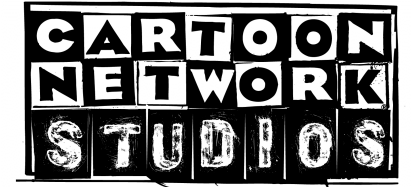




“Help”
1008-103
Network Pitch Board



Date 03/01/12



Board Team Final



Network Approval Board 03/01/12



Record Board



Animatic Scan Board



Conformed Board



Design Board



Final Board

Adventure Time Created by
Pendleton Ward

Creative Director
Adam Muto

Storyboard by
Rebecca Sugar & Cole Sanchez

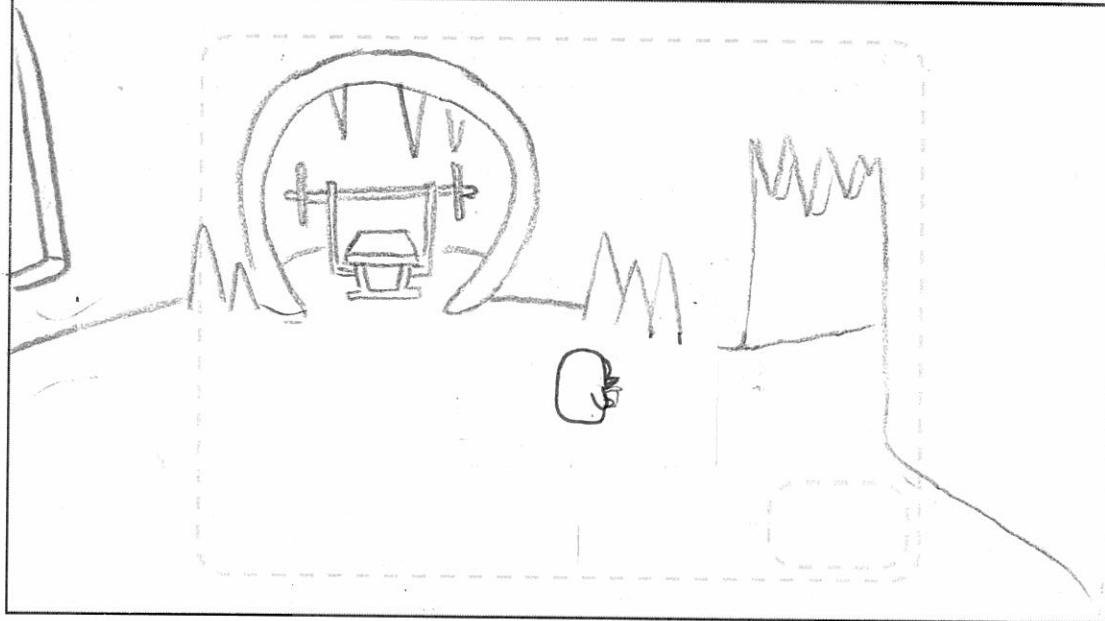
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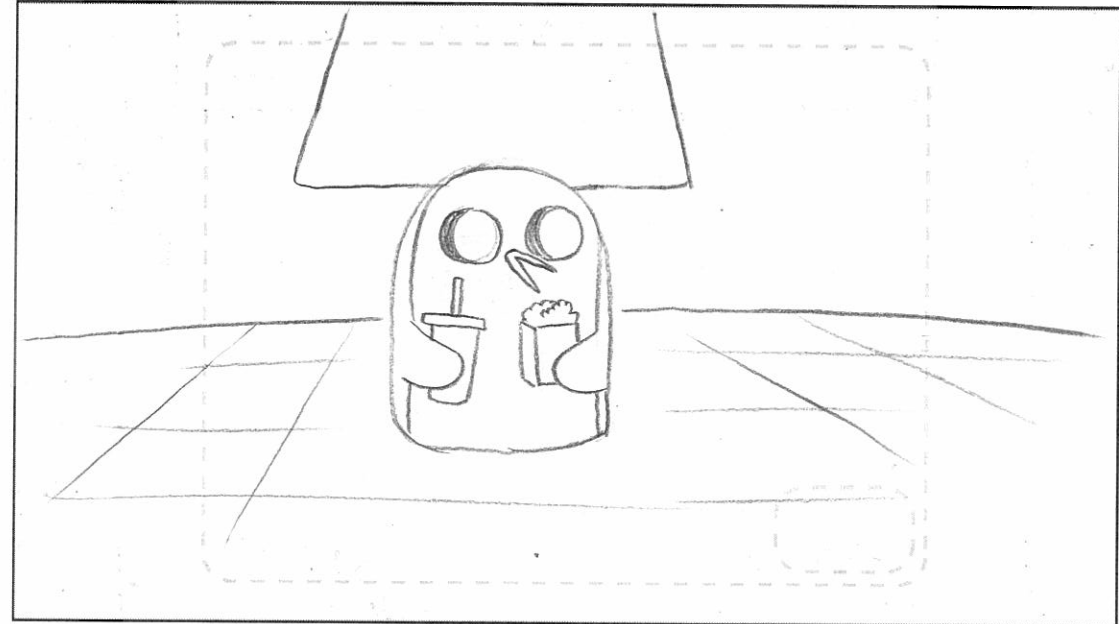


Page 01

Sc. 01 Pnl. 4 Bg. day night



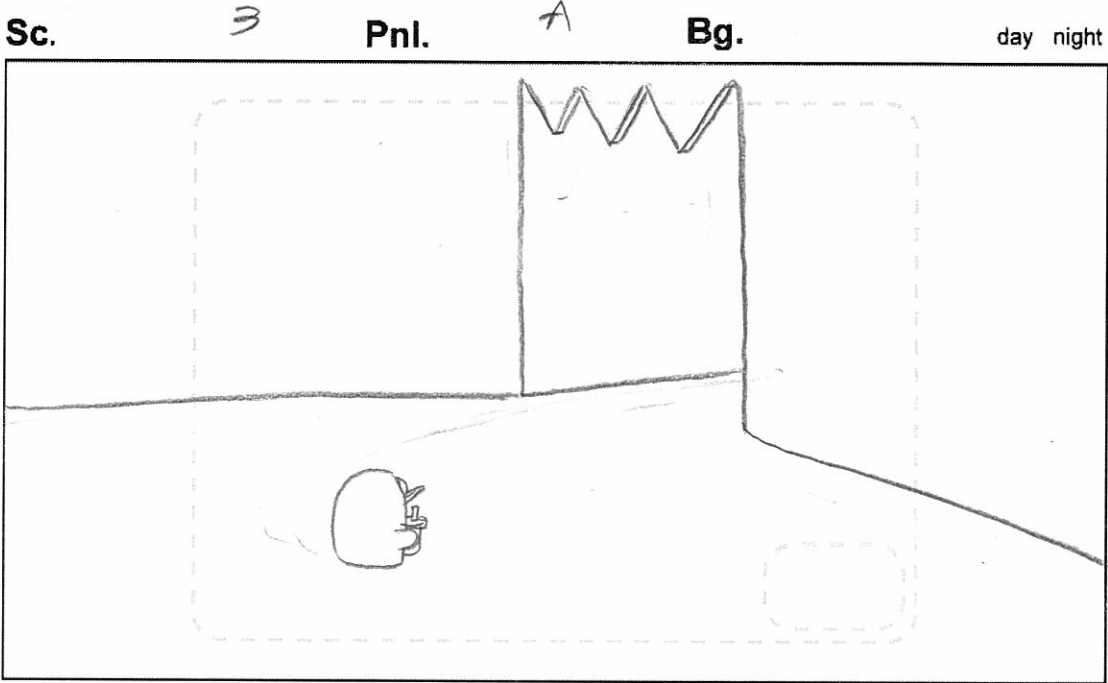
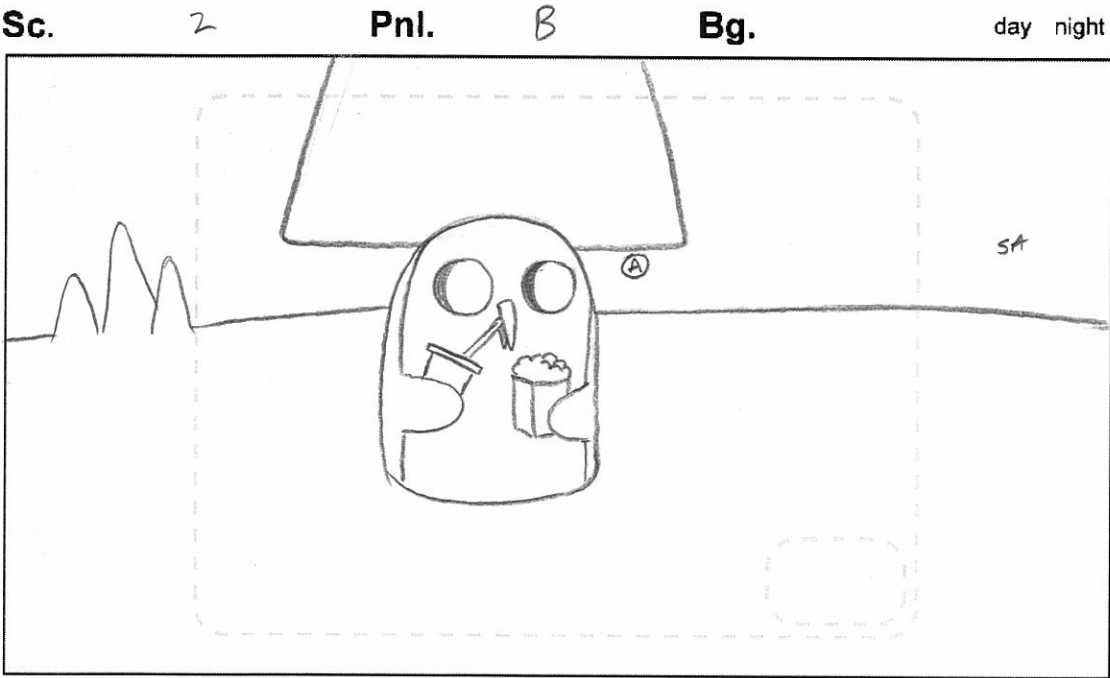
Sc. 02 Pnl. 4 Bg. day night



Dialog:	IK-(O.S.I.)[SHOUTING] OK GUNTER YOU READY FOR THE SHOW TO BEGIN!?	G- WENK.
Action:	GUNTER FACES EMPTY DOOR WAY	
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME



Dialog:

SFX: SLUUUUUURP.

IK (O.S.) ONE! TWO! THREE!

Action:

- GUNTER TAKES A SIP OF SODA
- PESU

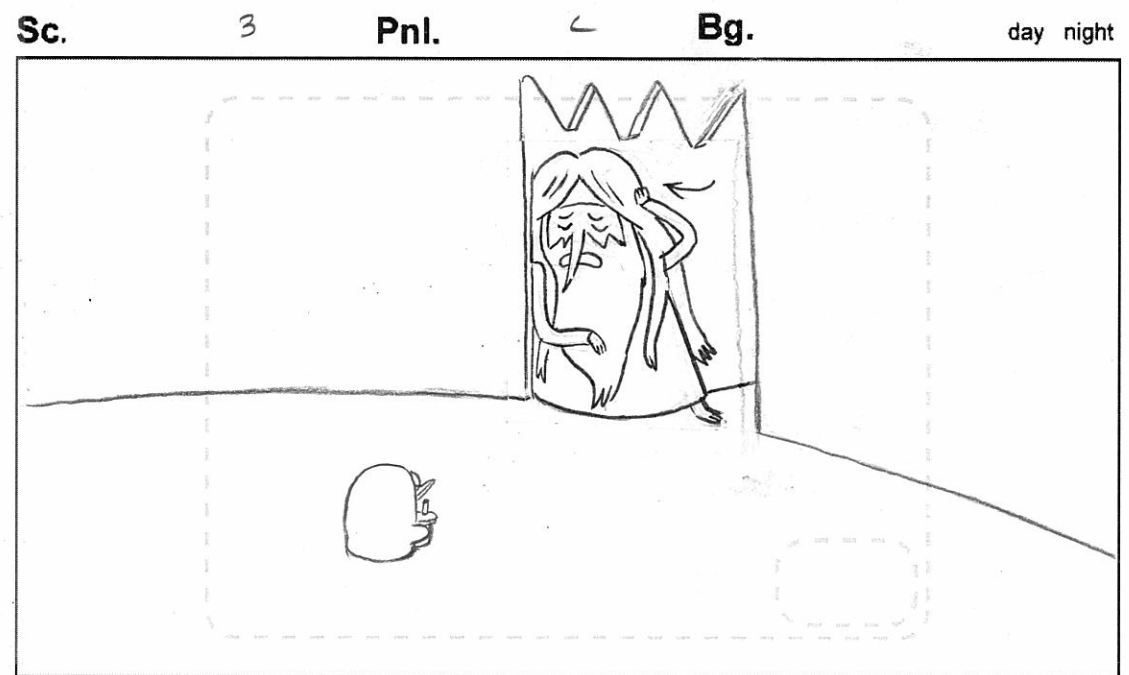
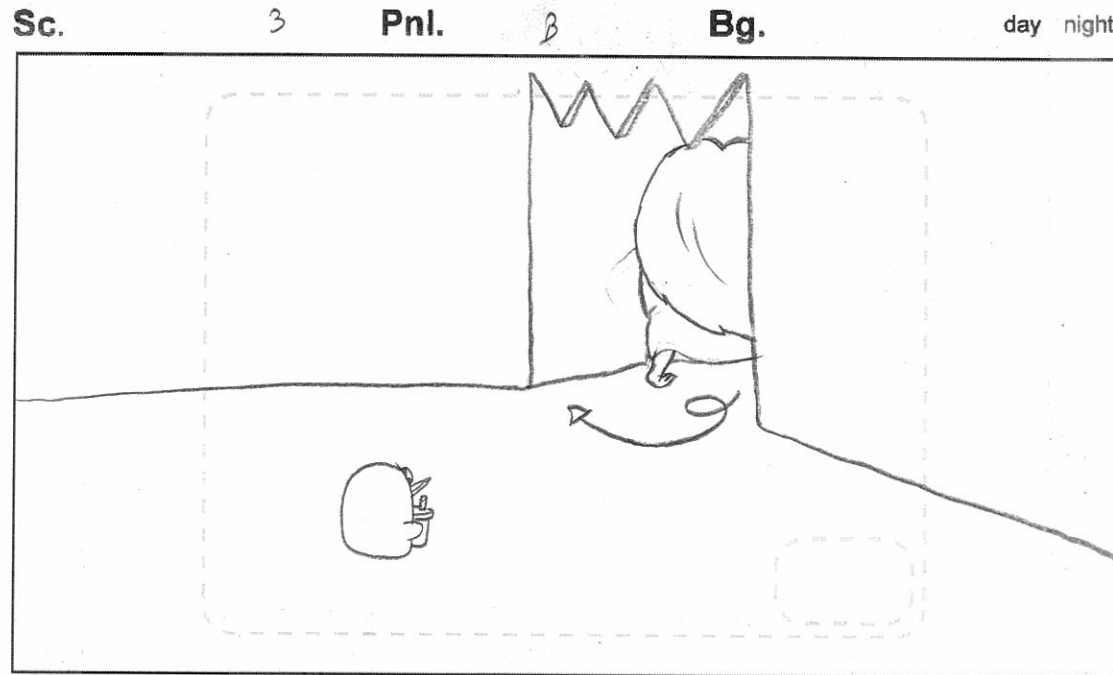
Timing:

008103
EPISODE #

Production :

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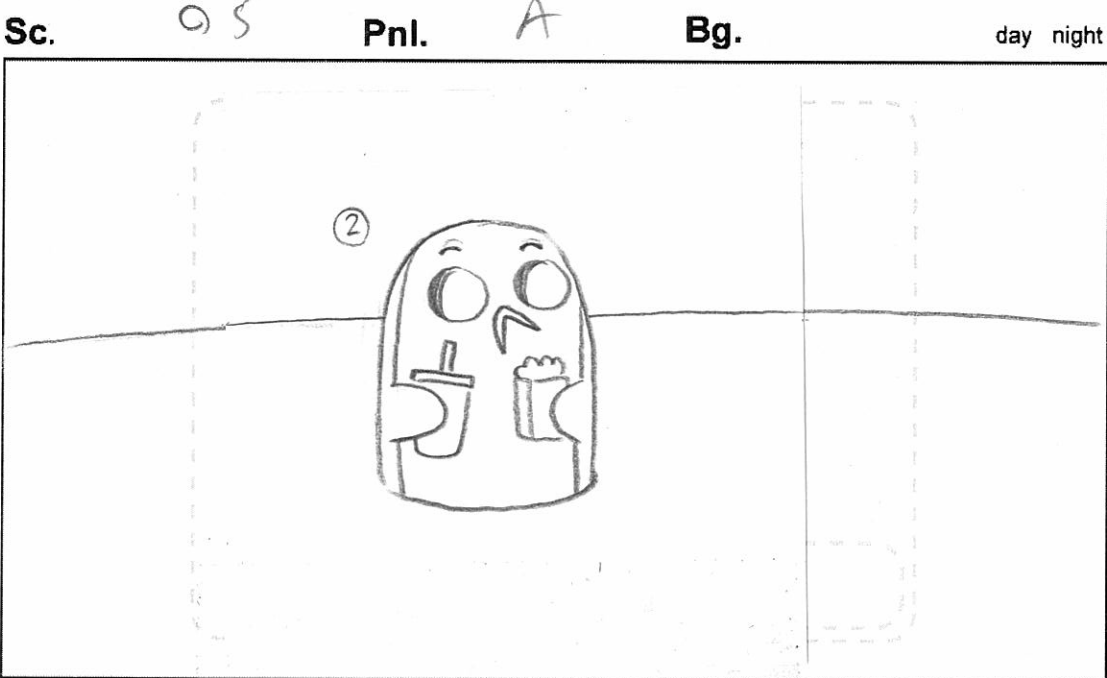
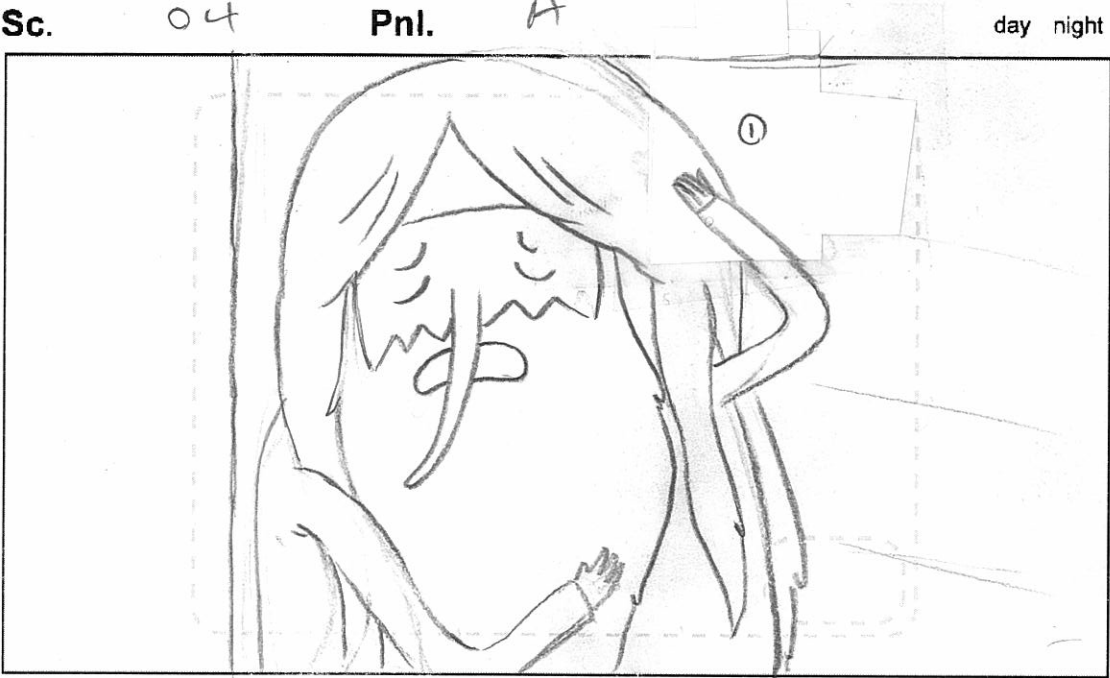


Dialog:	<p>IK - (TO THE TUNE OF THE "FRY SONG") ♪ GUNTER ... ♪</p>
Action:	<p>IK SPINS THROUGH HALL</p> <p>IK PRESSES BODY ON WALL IK IS WEARING A "MARCELINE" WIG</p>
Timing:	

008103
EPISODE #

Production :

ADVENTURE TIME



Dialog:

IK- WHY DID YOU GUNT MY FRIES?

Action: - IK RUNS HIS HAND THROUGH WIG.

Timing:

- GUNTER'S JAW DROPS.

008103

EPISODE #

Production :

ADVENTURE TIME



Sc. 05 Pnl. B Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Sfx: #SKSHH.

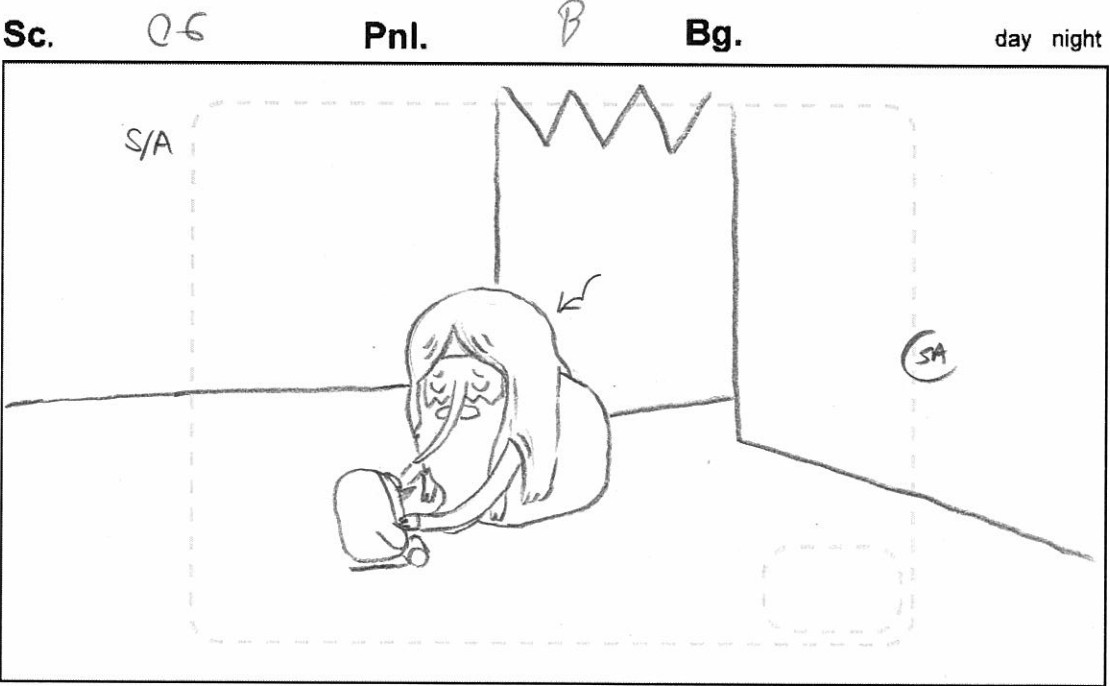
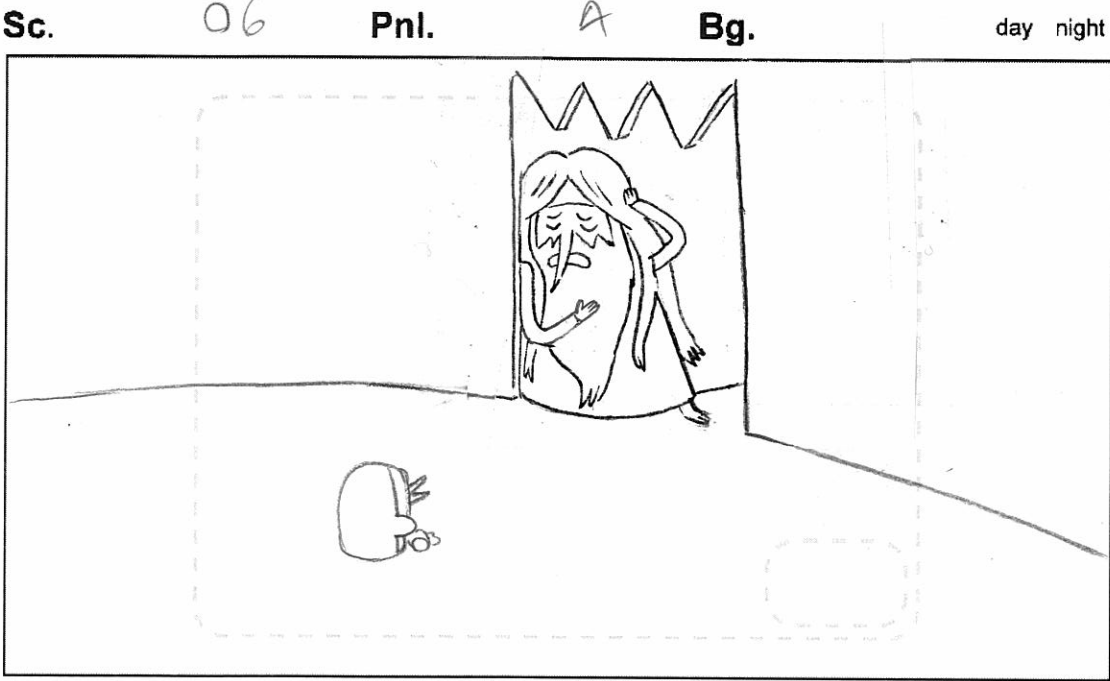
Action: DRINK SLIPS OUT OF GUNTER'S HAND.

Timing:

008103
EPISODE #

Production :

ADVENTURE TIME



Dialog:	<p><u>IK</u> - I GUNTED THEM</p> <p><u>IK</u> AND THEY WERE MINE.</p>
Action:	<p>-IK LEANS DOWN AND TOUCHES GUNTER'S SHOULDER.</p>
Timing:	

008103

EPISODE #

Production :

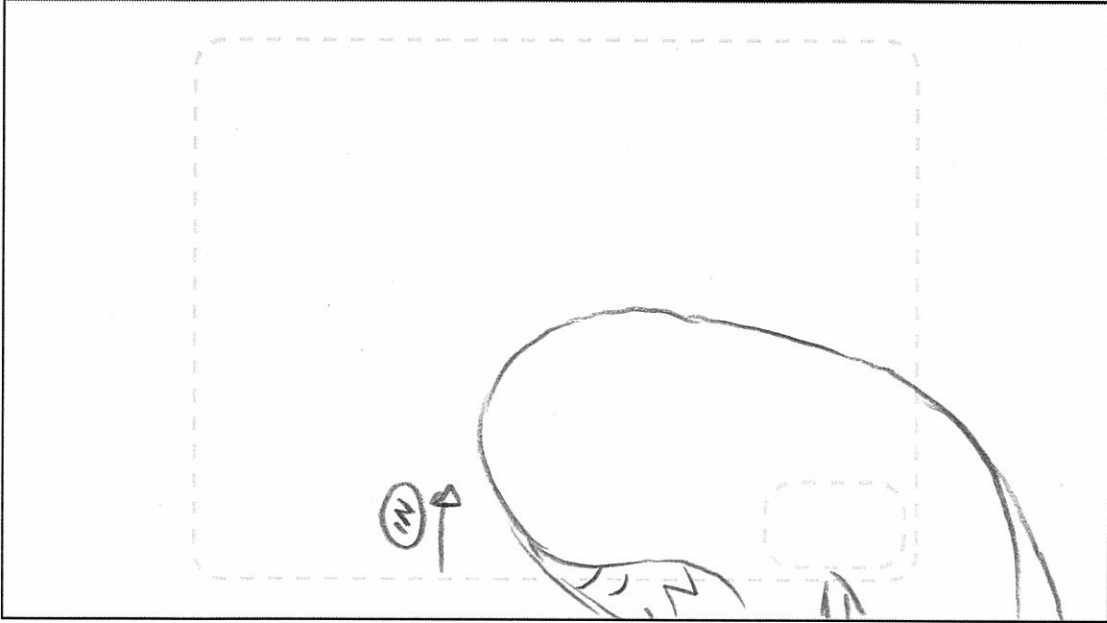
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ADVENTURE TIME

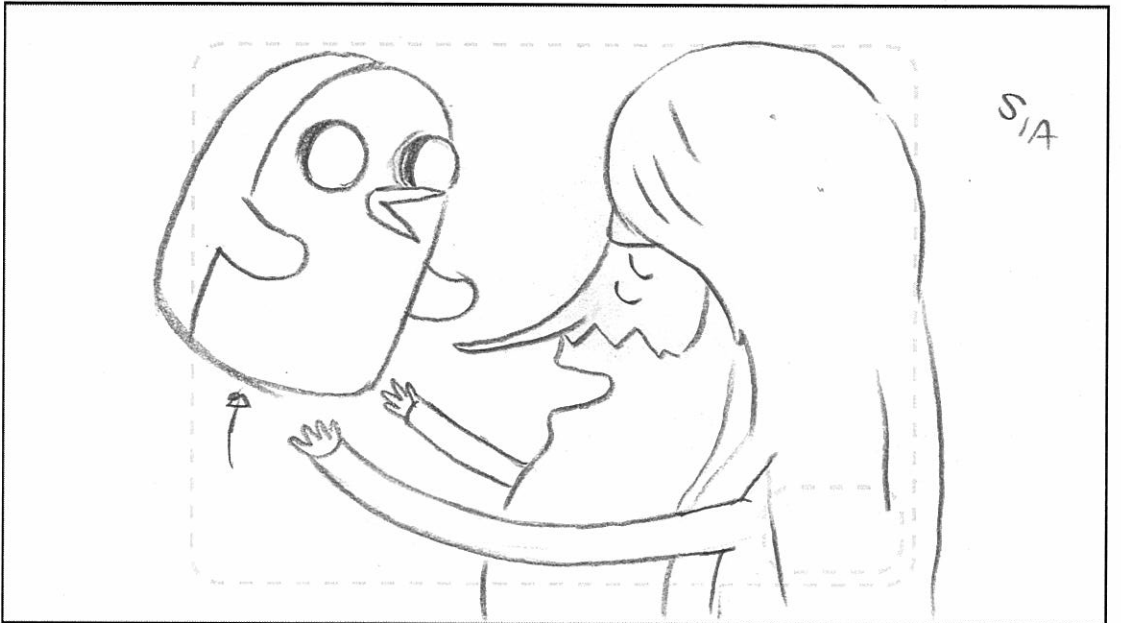


Page 7

Sc. 07 Pnl. A Bg. day night



Sc. 07 Pnl. B Bg. day night



Dialog:

Action: - IK RAISES UP INTO SHOT —————> TOSSES GUNTER IN ONE MOTION

Timing:

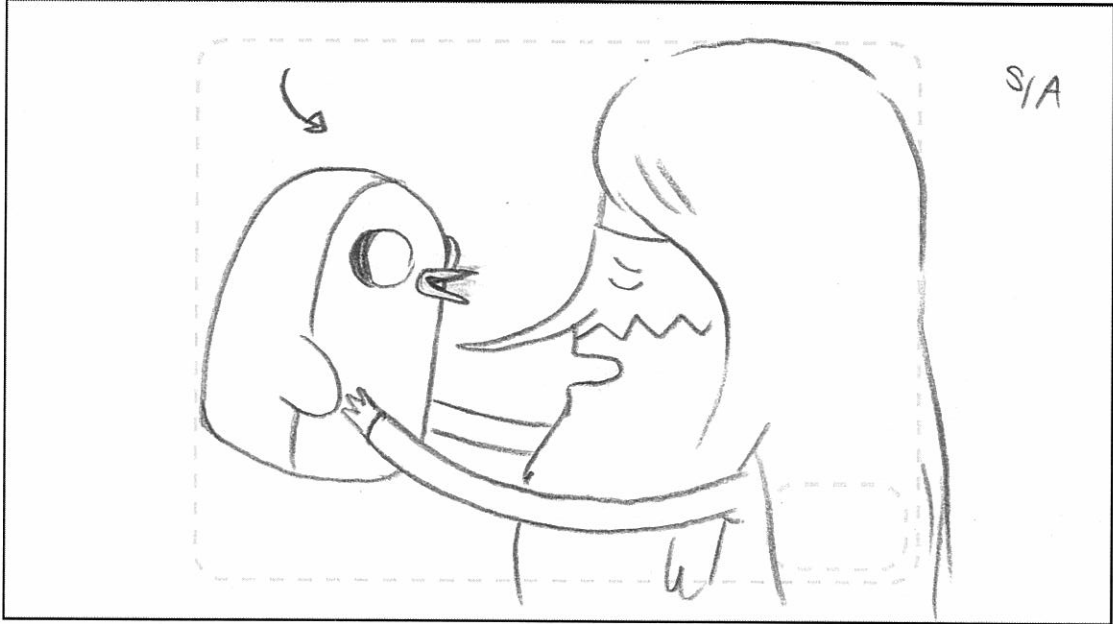
EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 07 Pnl. C Bg. day night



Sc. 08 Pnl. A Bg. day night



008103

Dialog:	<p>IK - WHAT KIND OF GUNT GUNTS HIS GUNTER'S FRIES.</p> <p>IK - ^(O/S) AND DOESN'T EVEN GUNT HIM IN THE EYES</p>
Action:	<p>- IK CATCHES GUNTER</p> <p>- (GUNTER STARES AT IK IN AWE) (UPSHOT)</p>
Timing:	

EPISODE #

Production :

ADVENTURE TIME



Sc.

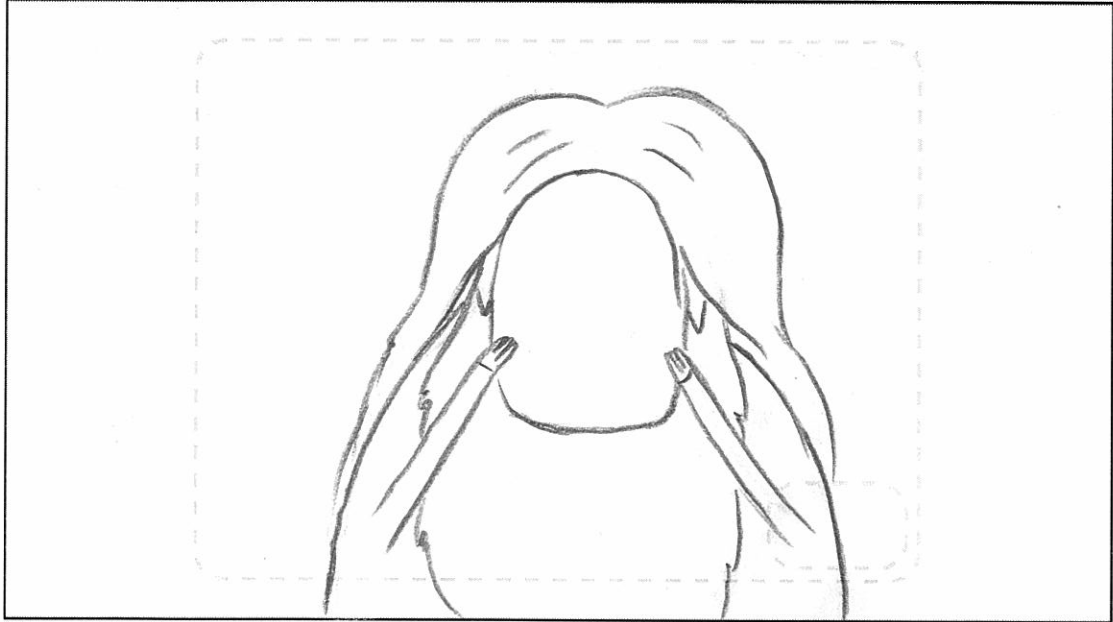
09

Pnl.

A

Bg.

day night



Sc.

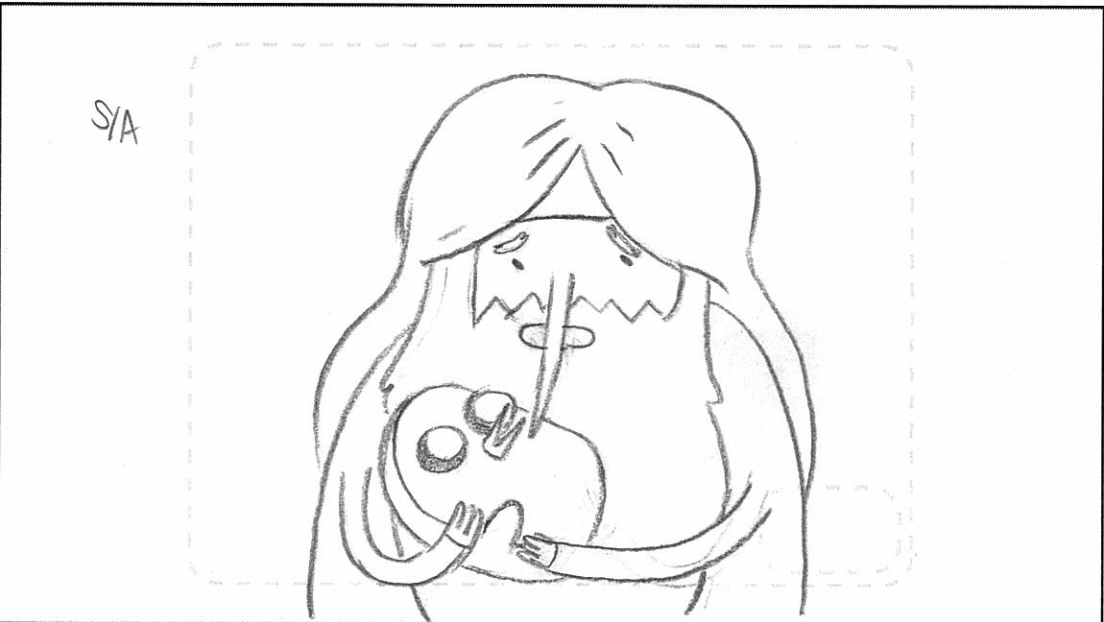
09

Pnl.

B

Bg.

day night



Dialog:

IK- GUNTER THERE WERE
TEARS THERE.

Action:

- IK HOLDS GUNTER IN
FRONT OF HIS FACE.

IK LOWERS GUNTER &
HOLDS HIM LIKE A BABY

Timing:

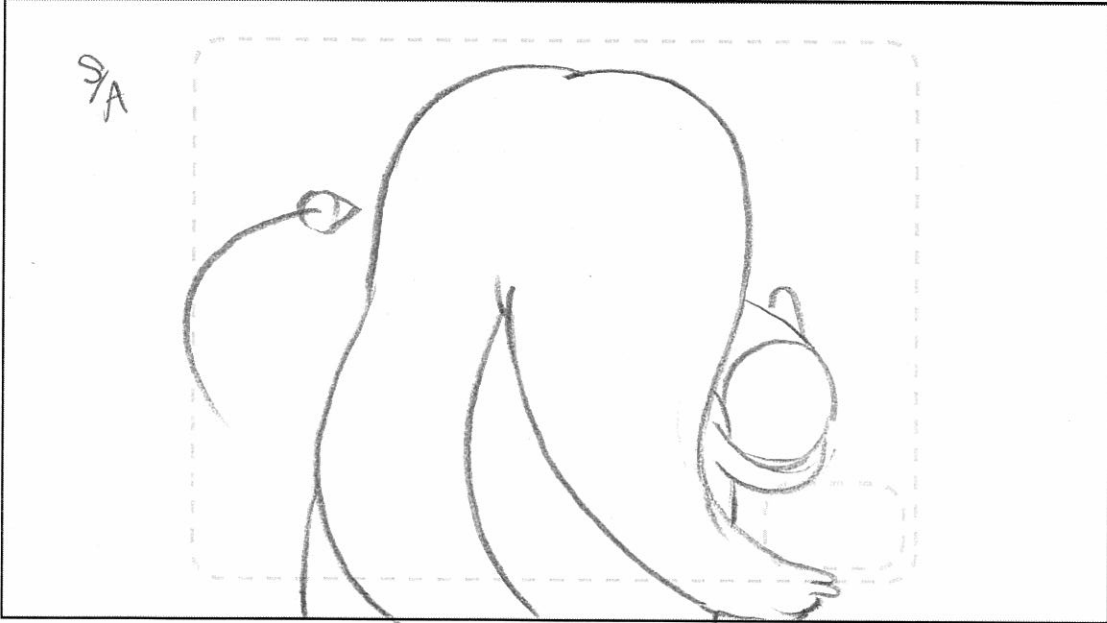
EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 09 Pnl. C Bg. day night



Sc. 09 Pnl. D Bg. day night



Dialog:	IK: IF YOU GUNTED THEM WOULD YOU EVEN CARE.
Action:	- IK SPINS AROUND/HAIR FOLLOWS WITH SECONDARY MOTION. NOTE: IK SHOULD SPIN A FEW TIMES AND END IN D-POSE
Timing:	

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Production :

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ADVENTURE TIME



Page 11

Sc. 10 Pnl. A Bg. day night



Sc. 10 Pnl. B Bg. day night



Dialog:

IK: GUNTER...

IK

DO YOU EVEN LOVE ME?

Action:

(UPSHOT)

Timing:

008103

EPISODE #

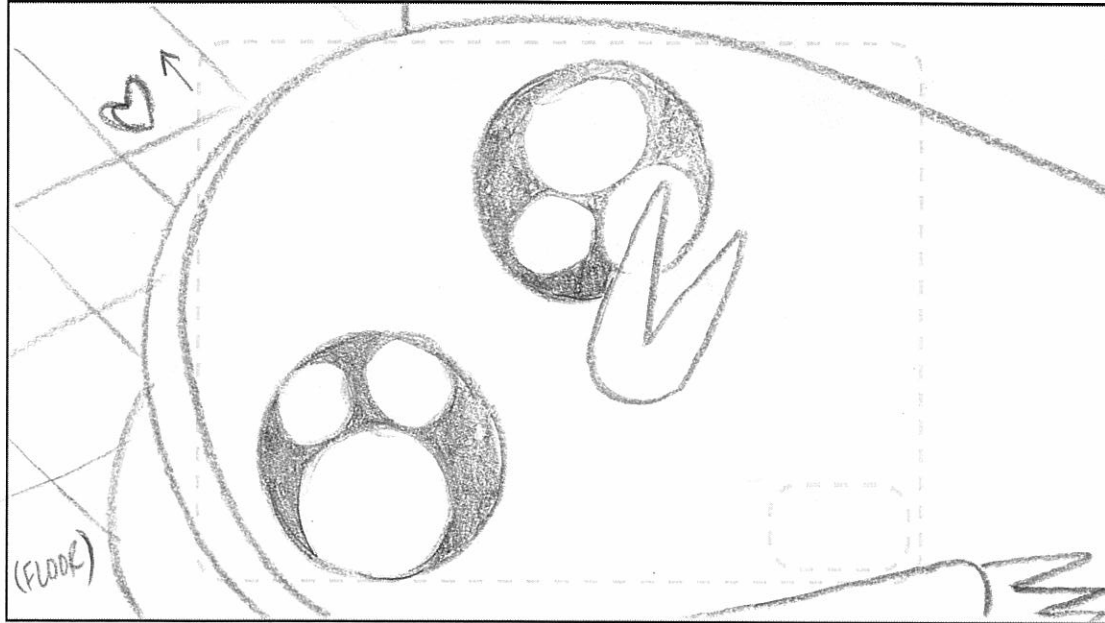
Production :

ADVENTURE TIME



Page 12

Sc. 11 Pnl. A Bg. day night



Sc. 12 Pnl. A Bg. day night



Dialog:

GUNTER: (HAPPY) WENK

IK - ² IT'S RHETORICAL, GUNTER.

Action:

- SMALL HEART APPEARS ABOVE GUNTER'S HEAD.
- GUNTER'S EYES GUSTEN

Timing:



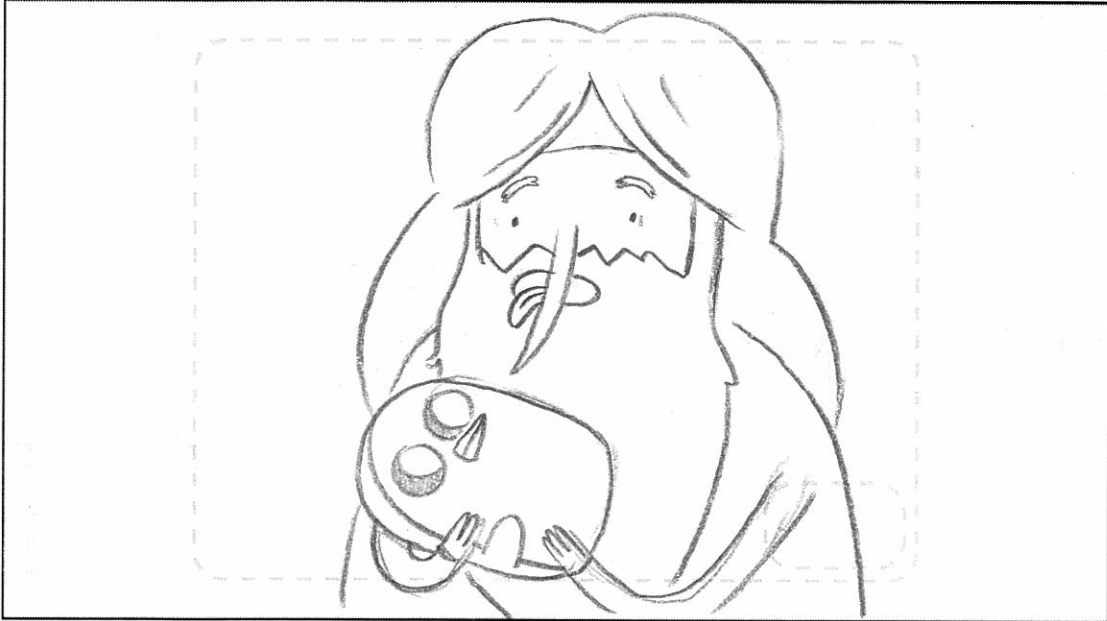
EPISODE # 008103

Production :

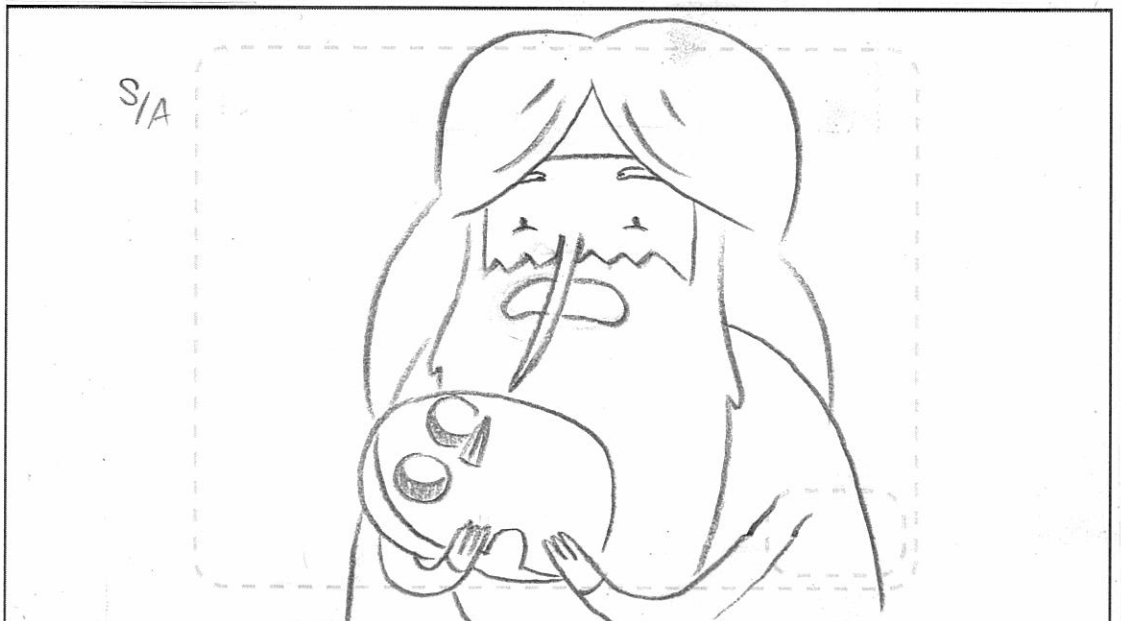
ADVENTURE TIME




Sc. 13 Pnl. A Bg. day night



Sc. 13 Pnl. B Bg. day night

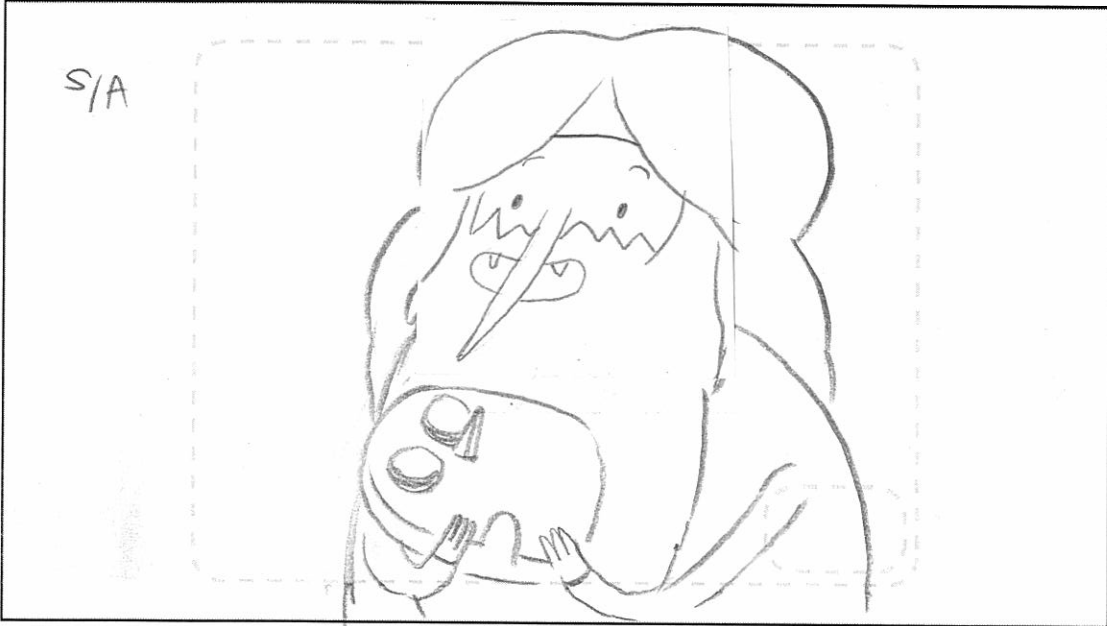


Dialog:	<p>IK BLAH '</p> <p>(A) IK-(CONCERNED) WHAT IS <u>WRONG</u> WITH ME?</p>	
Action:	<p>(IK LOOKS UP)</p> 	<p>← EXPRESSION H/V WITH SHOT BEFORE</p>
Timing:		

ADVENTURE TIME




Sc. 13 Pnl. C Bg. day night



Sc. 14 Pnl. A Bg. day night



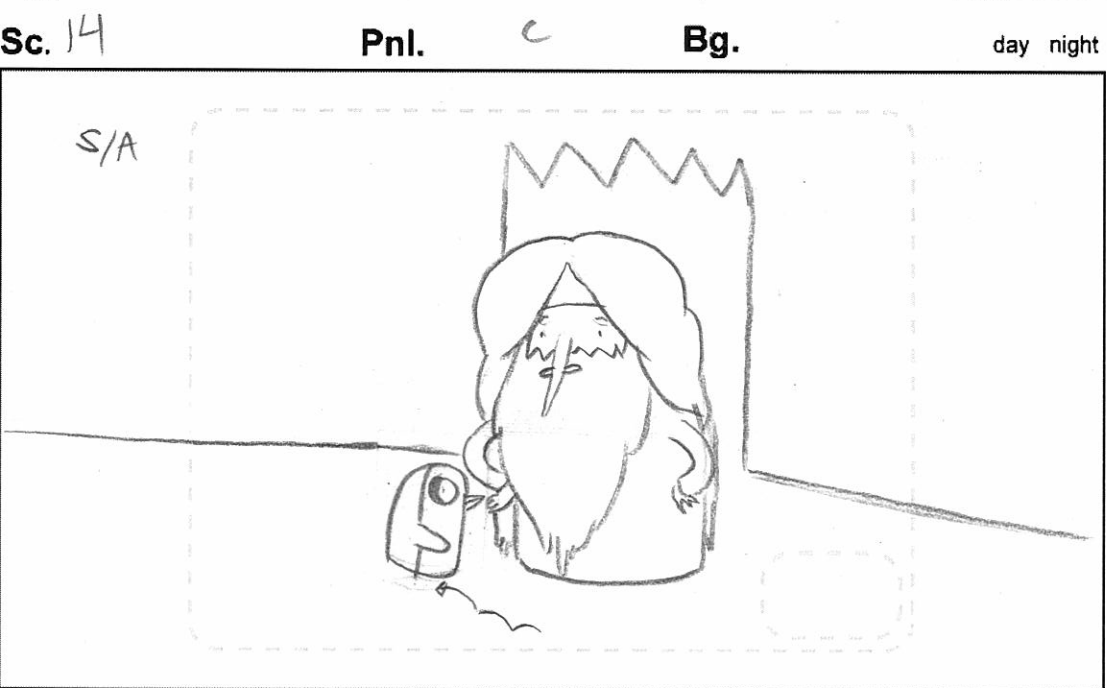
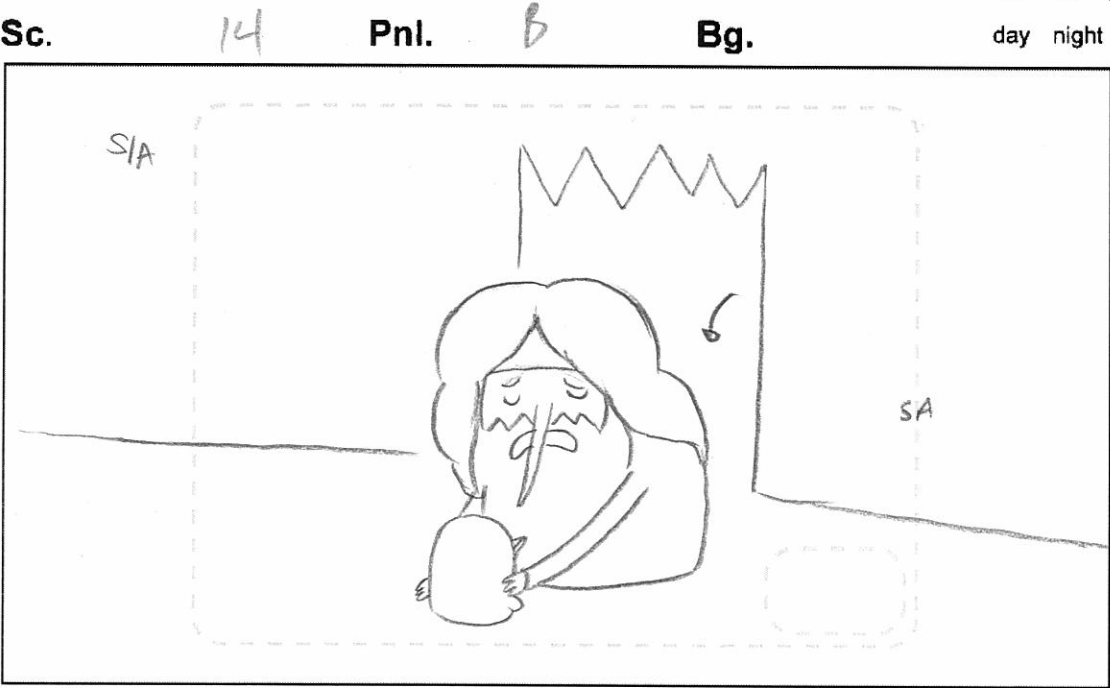
Dialog:	<u>IK - (JOYFUL)</u> I CAN'T STOP SINGIN' THIS SONG.
Action:	
Timing:	

008103

EPISODE #

Production :

ADVENTURE TIME

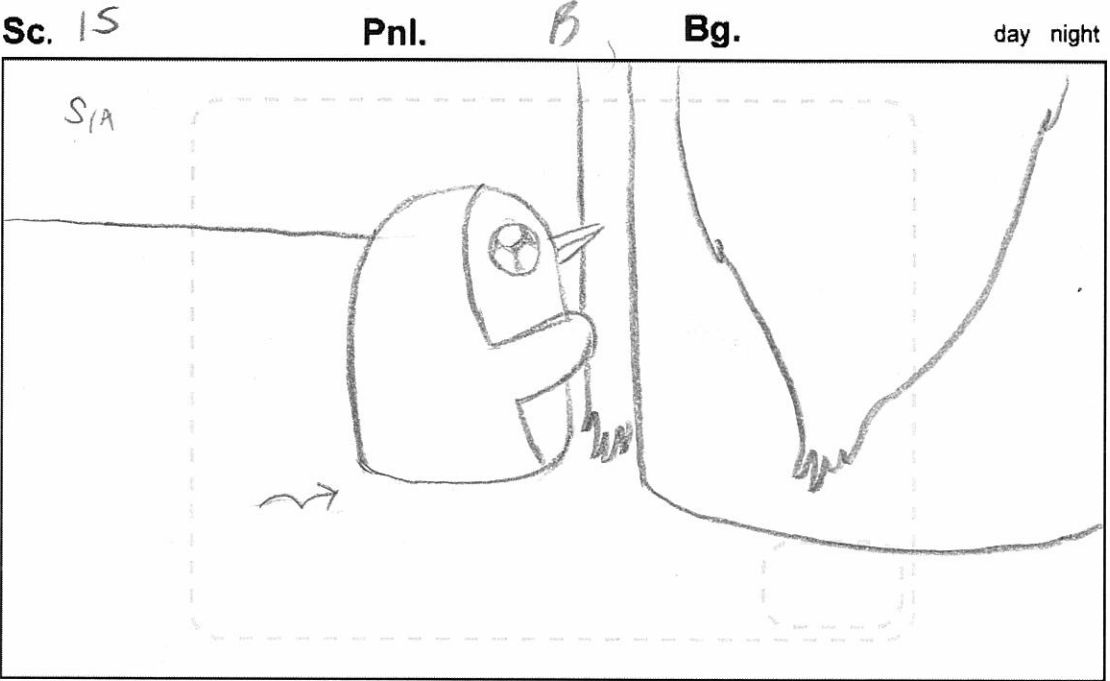
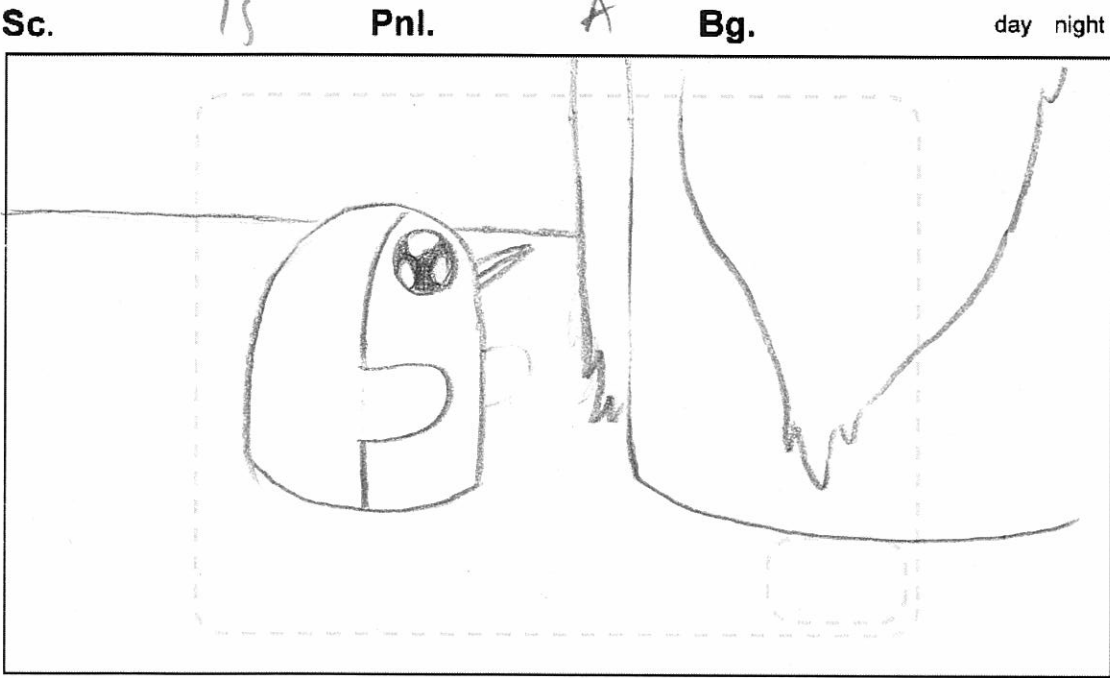


Dialog:	IK- MARCELINE'S SONGS ARE SO GOOD.	IK: HMM...
Action:	-IK PUTS DOWN GUNTER	- GUNTER WALKS OVER TO WIB
Timing:		

EPISODE # 008103

Production :

ADVENTURE TIME

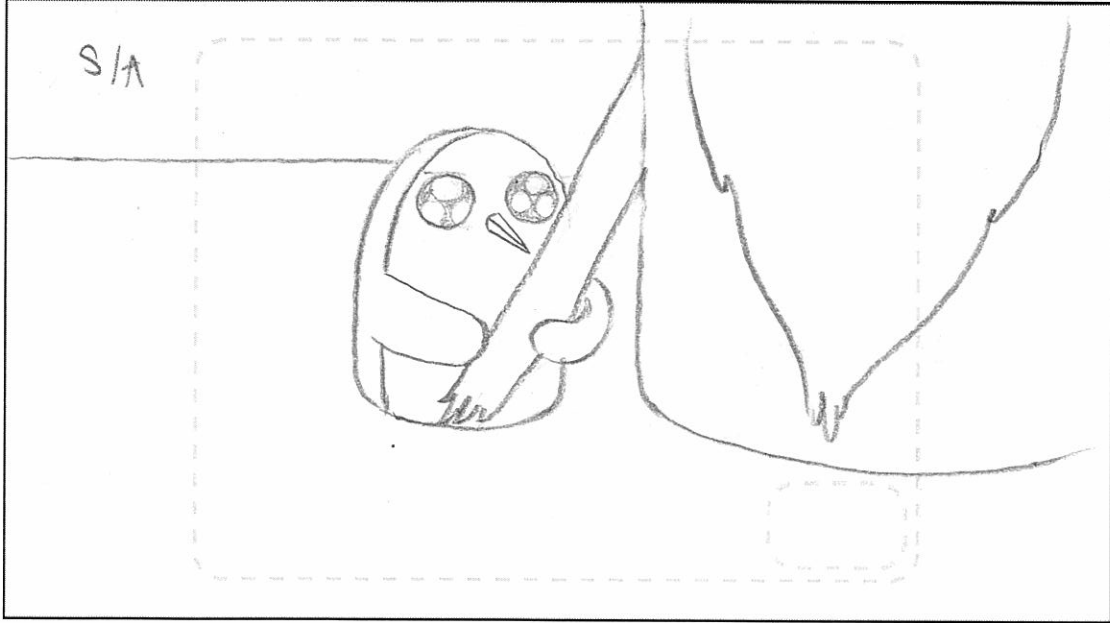


Dialog:	<p><u>IK</u> - (O/S) Hm... MAYBE I CAN GET MARCELINE TO WRITE A SONG WITH ME...</p>
Action:	<p>GUNTER GRABS WIG</p>
Timing:	

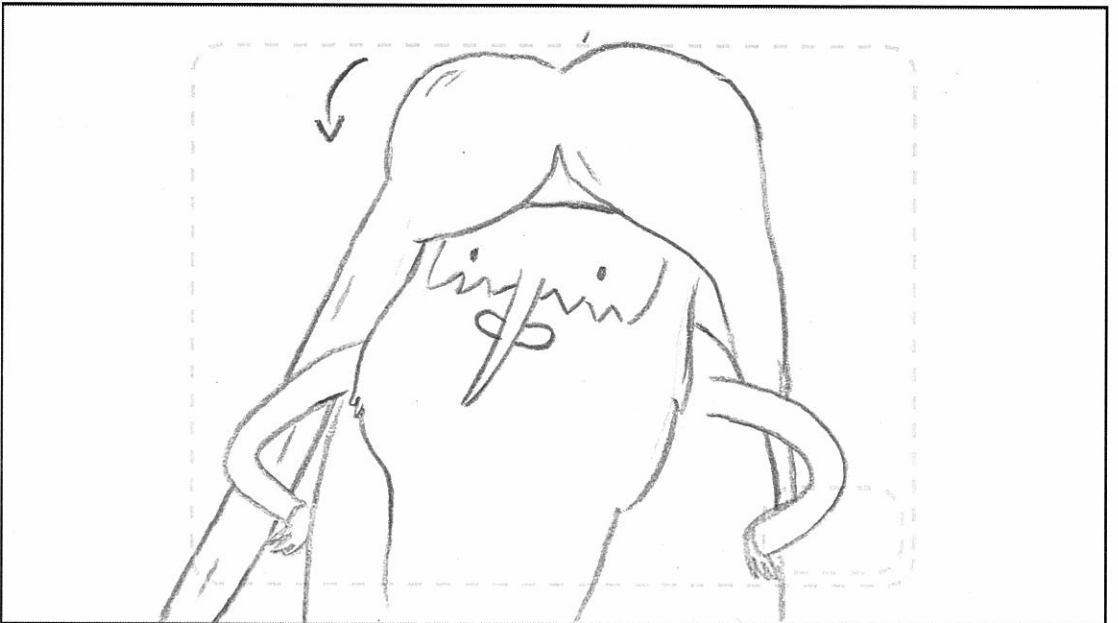
ADVENTURE TIME



Sc. 15 Pnl. C Bg. day night



Sc. 16 Pnl. A Bg. day night

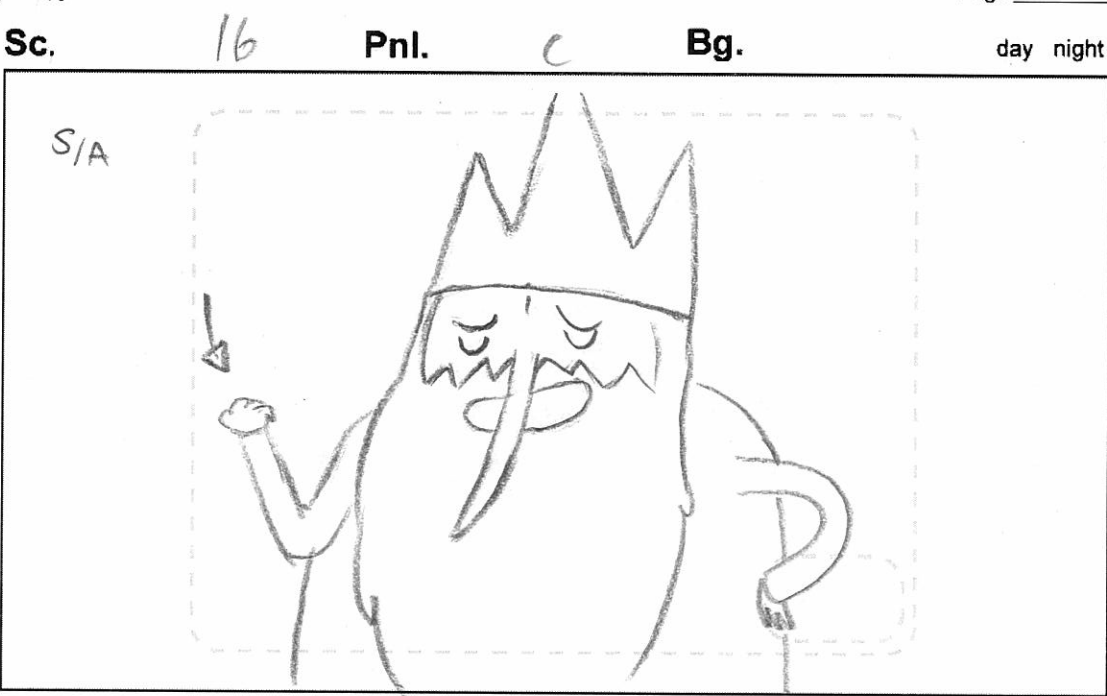
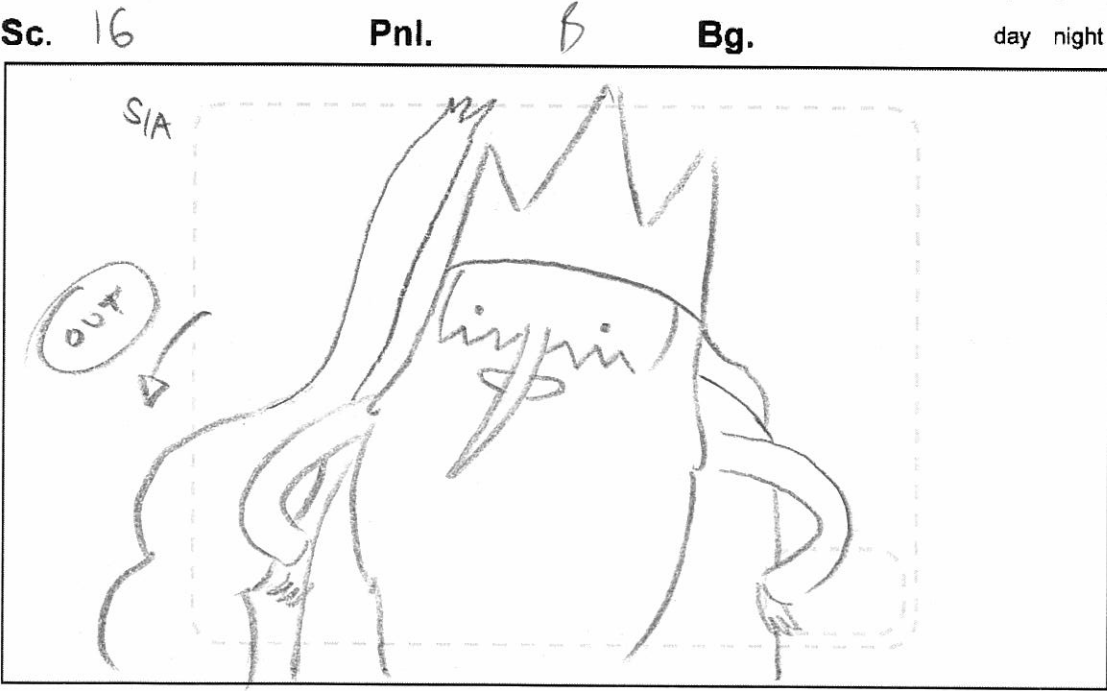


<p>Dialog:</p> <p>SFX: * SHFF *</p> <p>IK- MAN--IF SHE HELPED ME WRITE A SONG LIKE THAT</p>
<p>Action:</p> <p>- GUNTER PULLS DOWN ON WIG.</p> <p>- WIG STARTS TO BE PULLED OFF IK'S HEAD</p>
<p>Timing:</p>

008103
EPISODE #
Production :

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ADVENTURE TIME

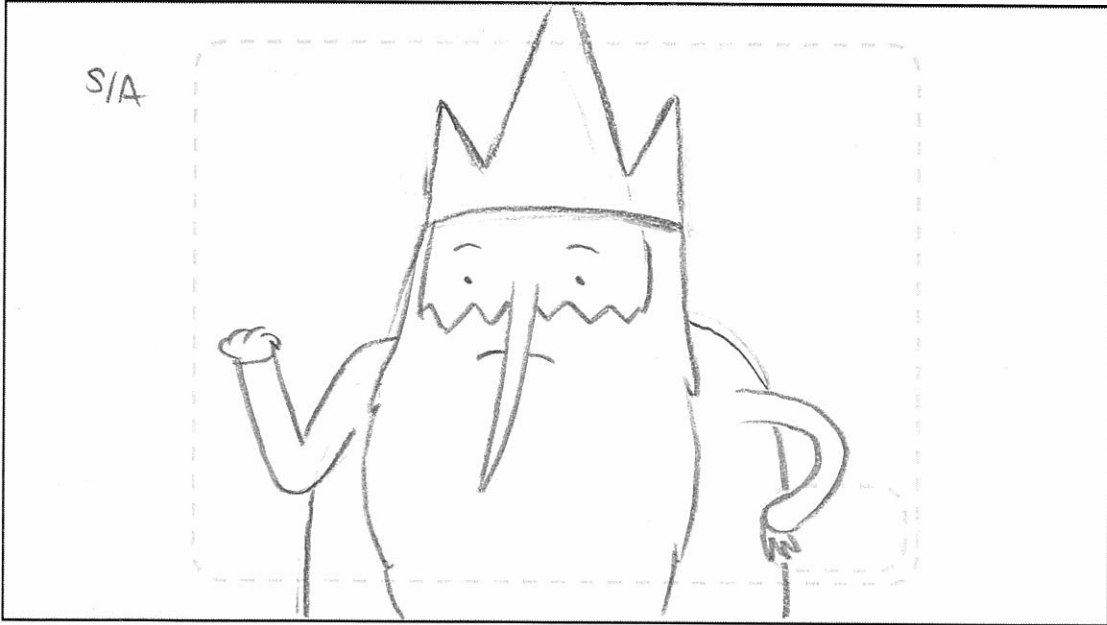


Dialog:	<u>IK:</u> I'D BE CRUSHIN' IT NON-STOP WITH THE PRINCESSES	
Action:	WIG GETS PULLED OFF	
Timing:		

ADVENTURE TIME

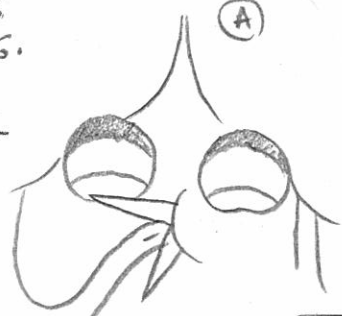


Sc. 16 Pnl. 1 Bg. day night



Sc. 17 Pnl. A Bg. day night



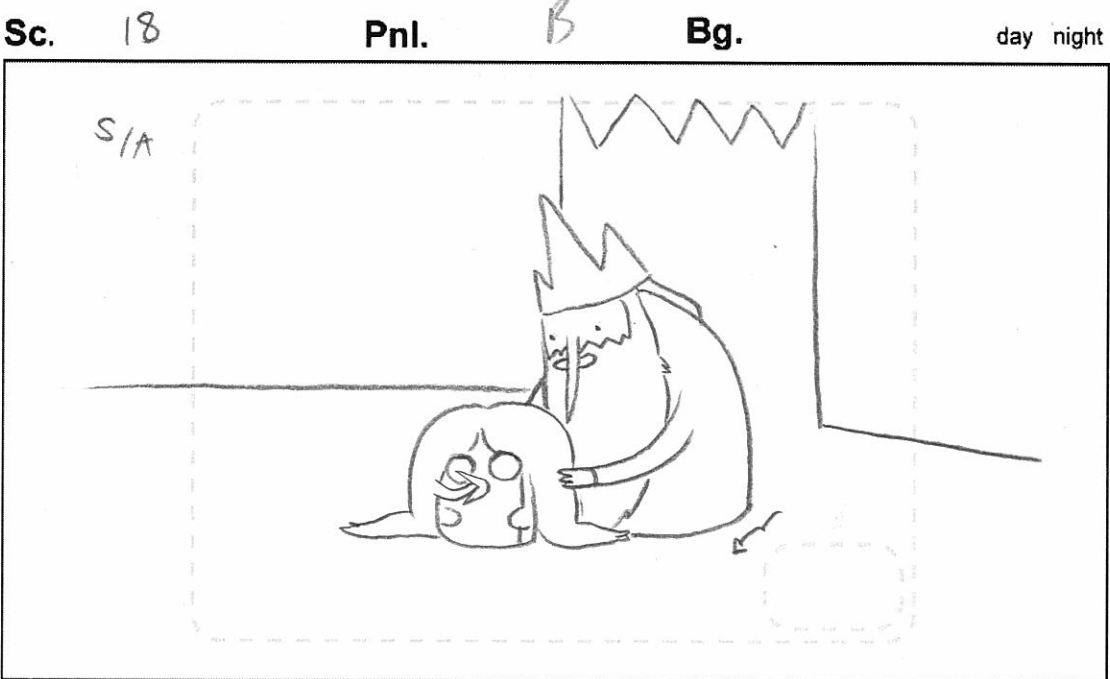
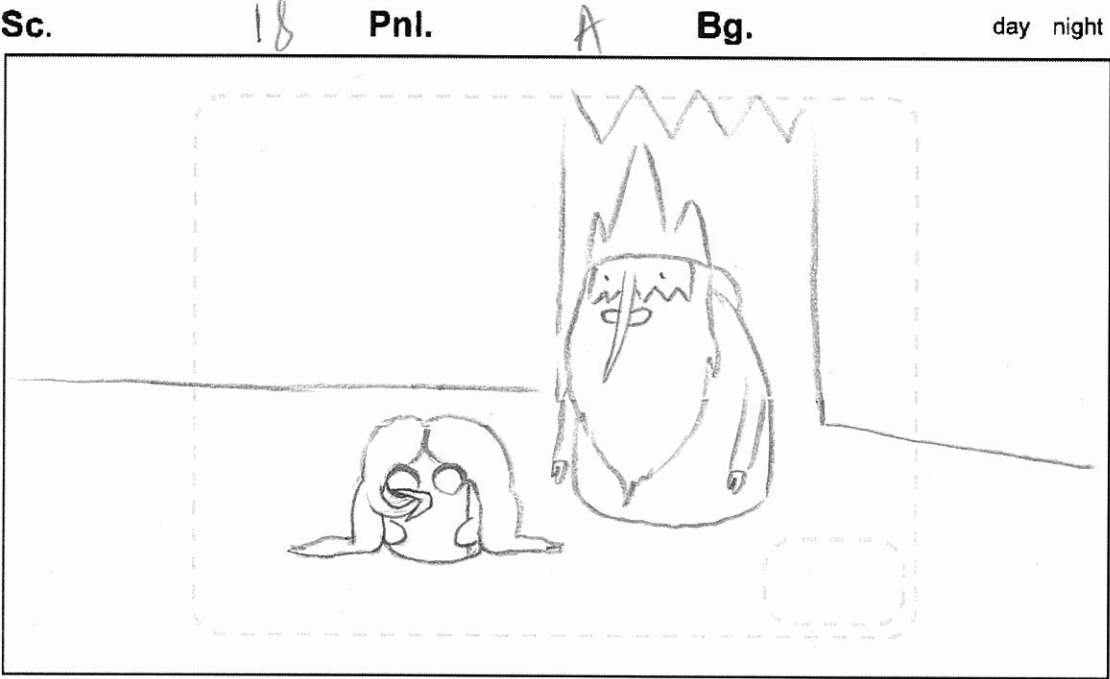
Dialog:	
GUNTER: (O.S.) HACK HACK HACK.	GUNTER: *HACK HACK HACK.*
Action: -IK LOOKS DOWN.	- GUNTER TRIES TO SWALLOW WIG.
Timing:	

008103

EPISODE #

Production :

ADVENTURE TIME



Dialog:

IK - OH! HEHEHE,, GUNTER, YOU DUMMY.

Action:

- GUNTER CHOKES ON HAIR

Timing:

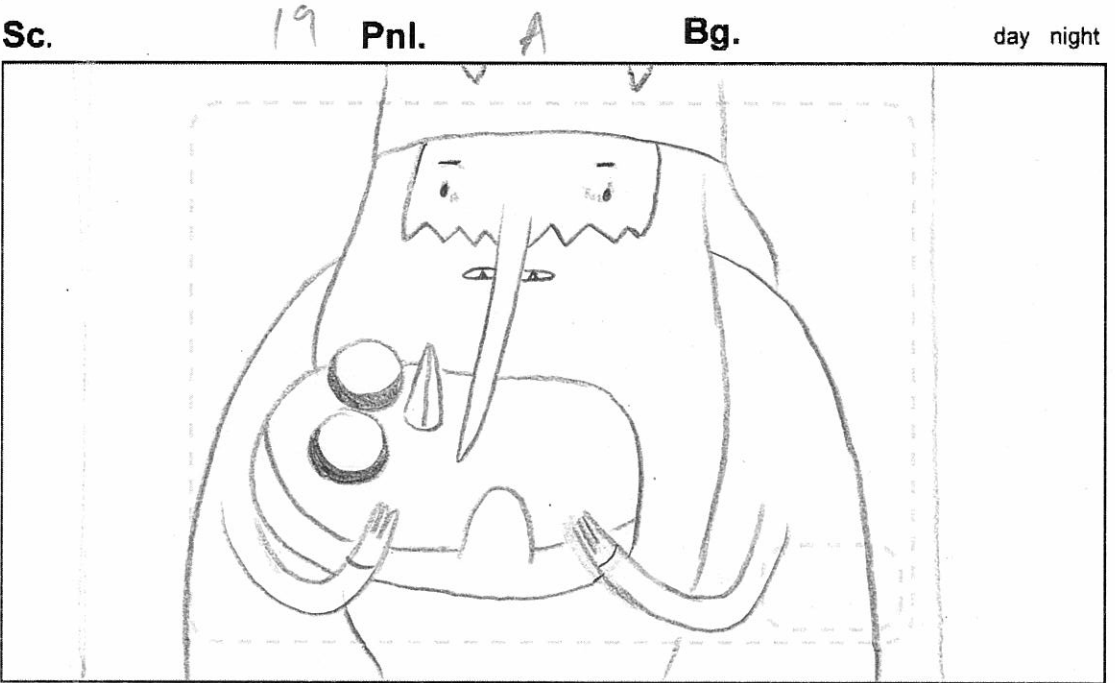
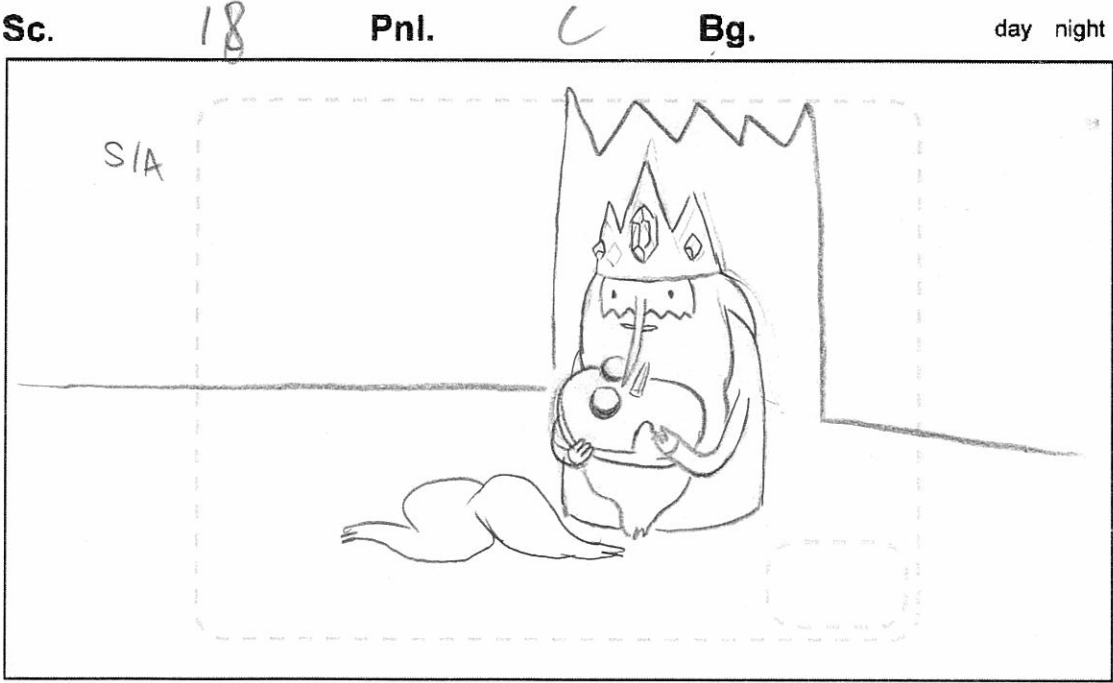
IK TAKES HAIR OUT OF GUNTER'S MOUTH

008103

EPISODE #

Production :

ADVENTURE TIME



Dialog:

Action:

Timing:

IK: YOU KNOW, GUNTER ...

IK ROCKS GUNTER SIDE TO SIDE, LIKE A BABY

REGISTER TO IK'S NOSE

(A) (B)

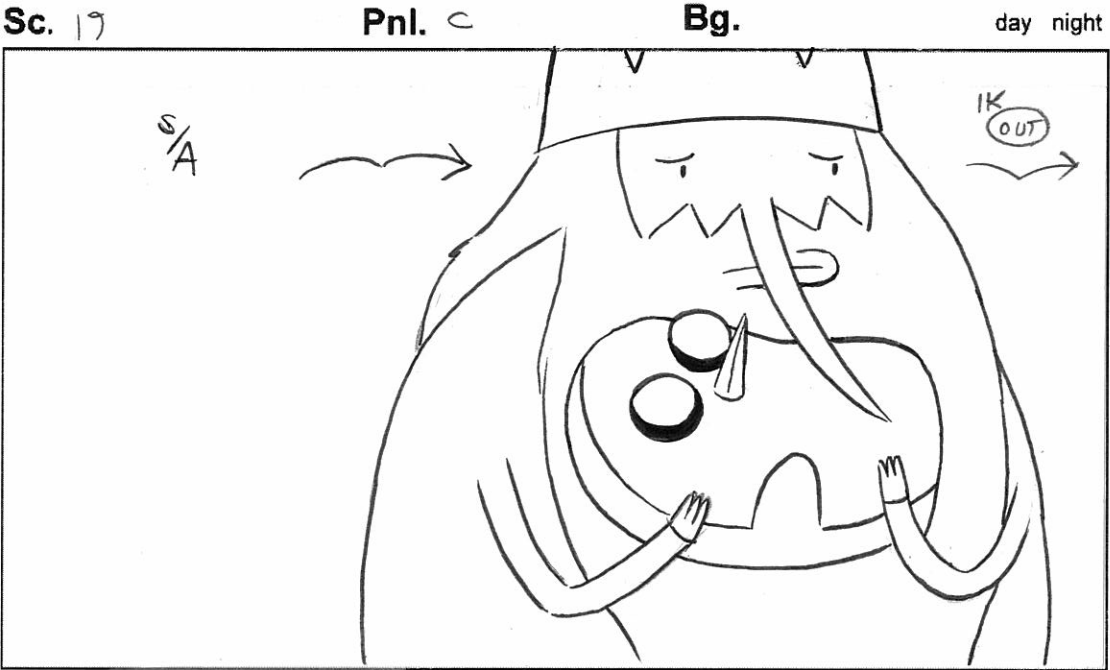
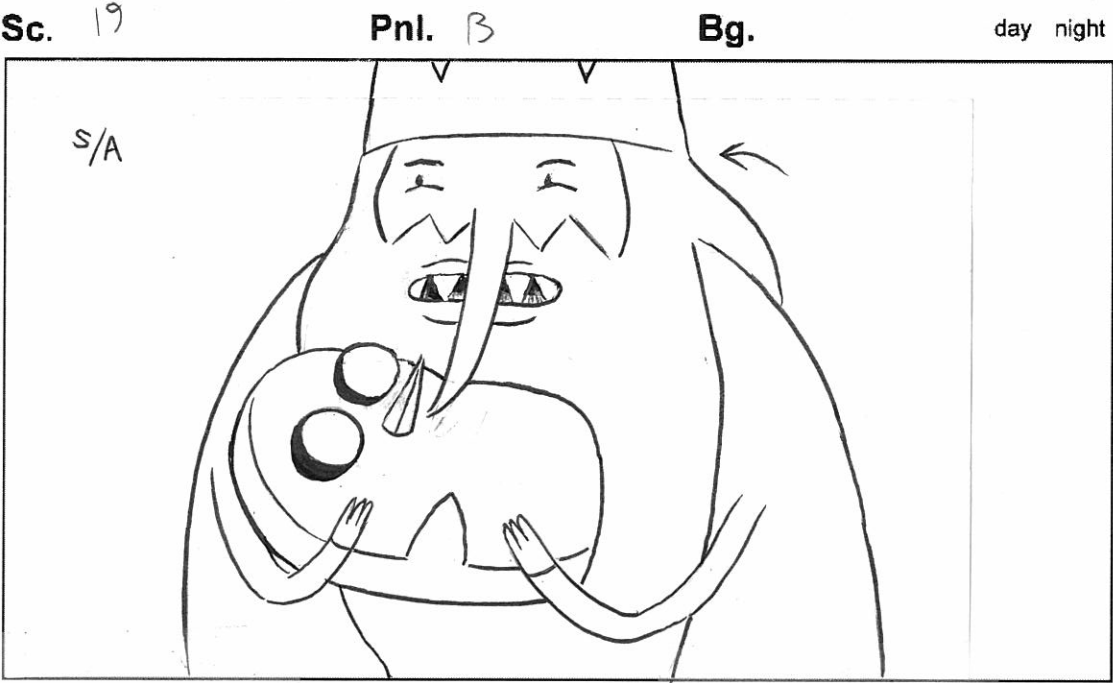
008103
EPISODE #

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ADVENTURE TIME



Page 21 A



Dialog:	IK: MY SONG IS GONNA NEED SOME DOPE LYRICS TO LURE THE HONEYS IN.	IK: HMM...
Action:	-IK WALKS OFF/S, STILL ROCKING GUNTER.	
Timing:		

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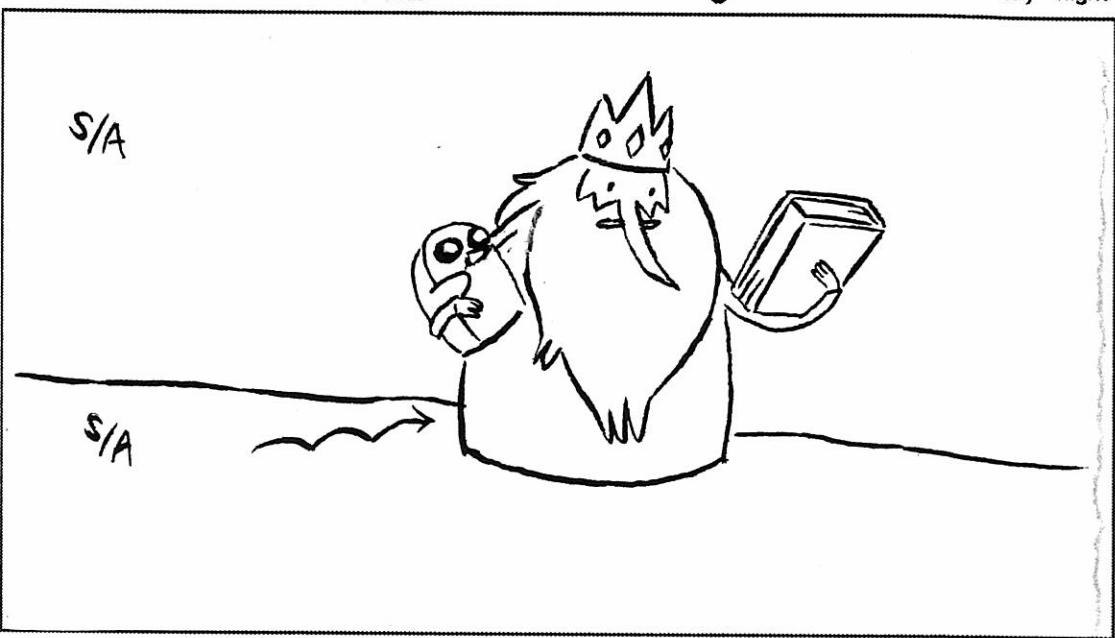
ADVENTURE TIME



Sc. 19A Pnl. A Bg. day night



Sc. 19A Pnl. B Bg. day night



Dialog:	IK: "MIND GAMES"...
Action:	-ICE KING PICKS UP "MIND GAMES" BOOK FROM SHELF.
Timing:	

ADVENTURE TIME



Page 21 c

Sc. 19 A

Pnl. C

Bg.

day night

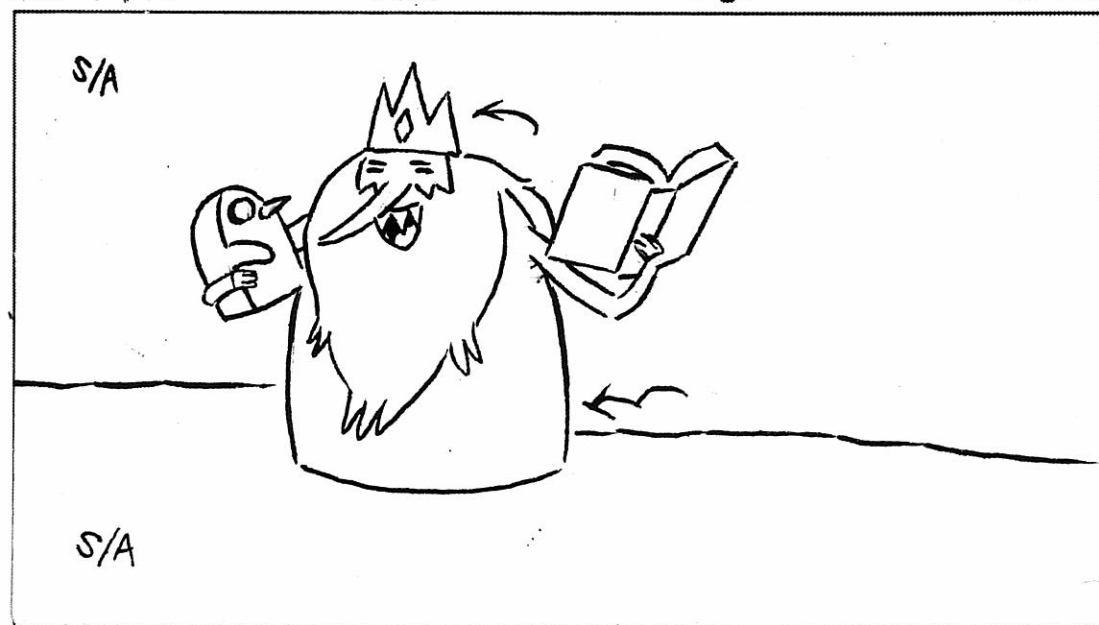


Sc. 19 A

Pnl. D

Bg.

day night



Dialog:

IK: "JAY T. DAWGSTYLES
ALWAYS SAYS..."

IK: "LADIES ARE DRAWN TO
BROS WITH TORTURED PASTS..."

Action:

- ICE KING FLIPS OPEN BOOK.

Timing:

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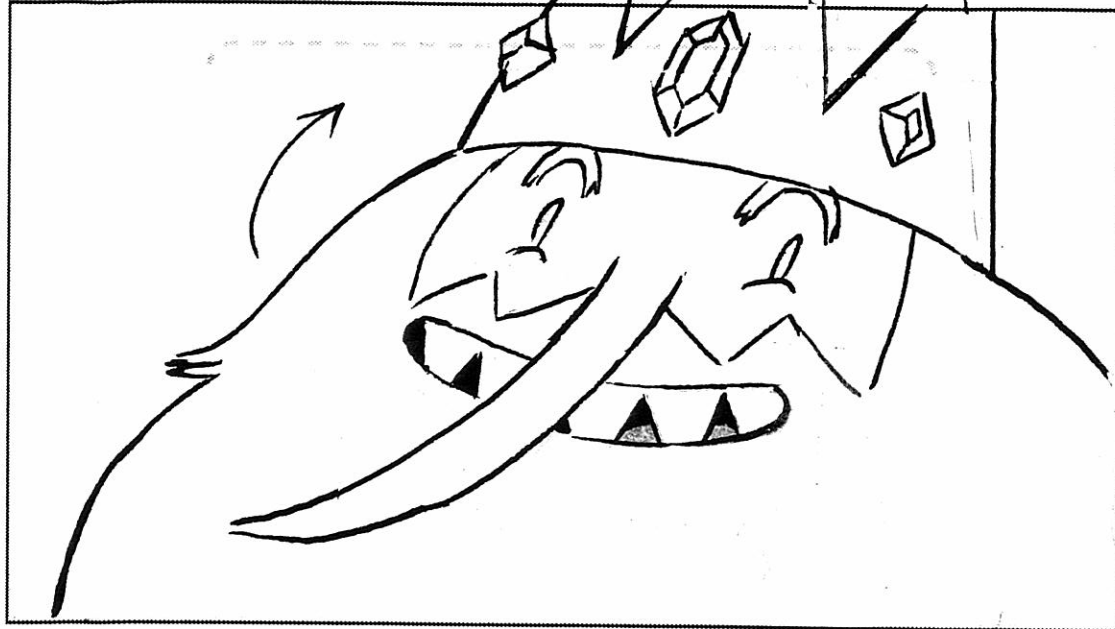


Sc. 19 B

Pnl. A

Bg.

day night

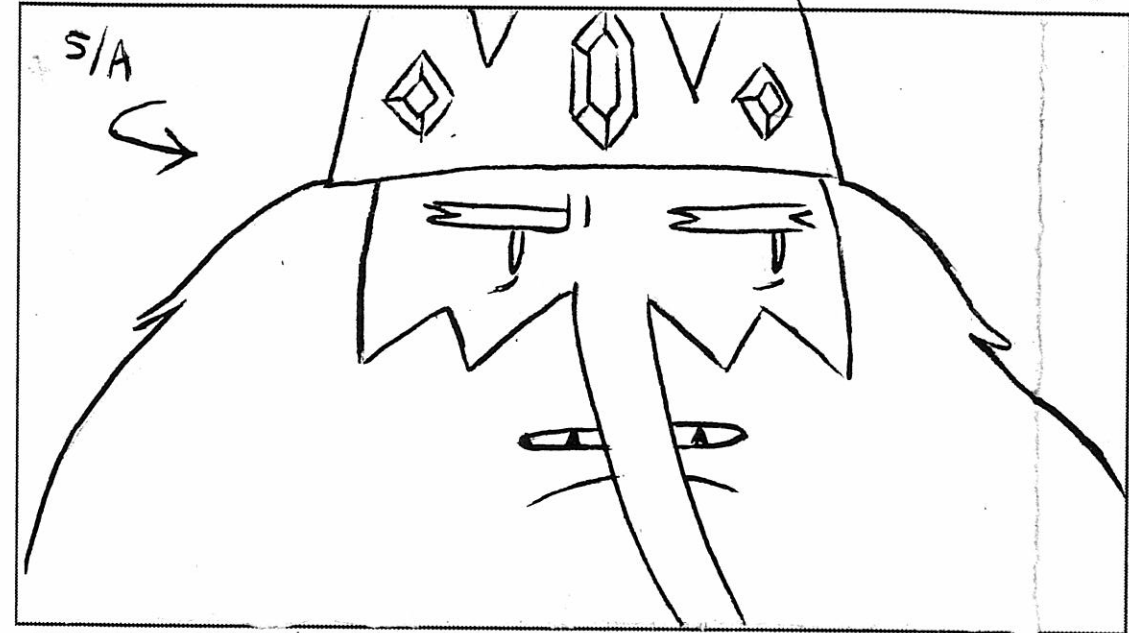


Sc. 19 B

Pnl. B

Bg.

day night



Dialog:

IK: (BRIGHTLY) AND I'VE
GOT A WAY TORTURED PAST!

IK: I THINK!... I DON'T
REALLY... RE... UMM

Action:

- IK LOOKS UP.

- IK LOOKS CONFUSED. SUDDENLY

Timing:

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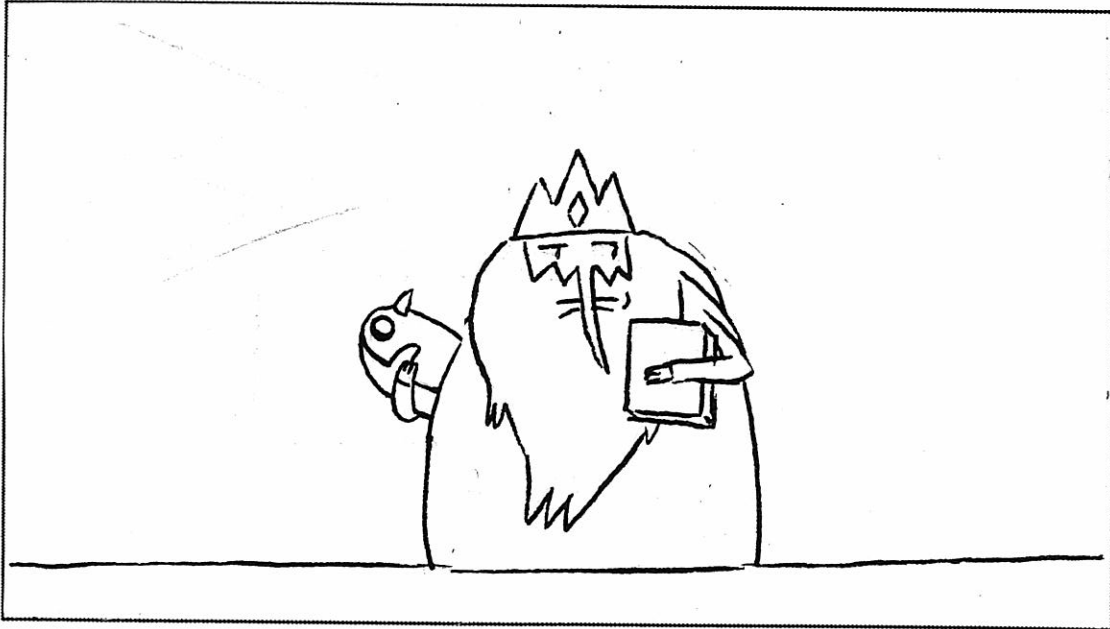


Sc. 19c

Pnl. A

Bg.

day night

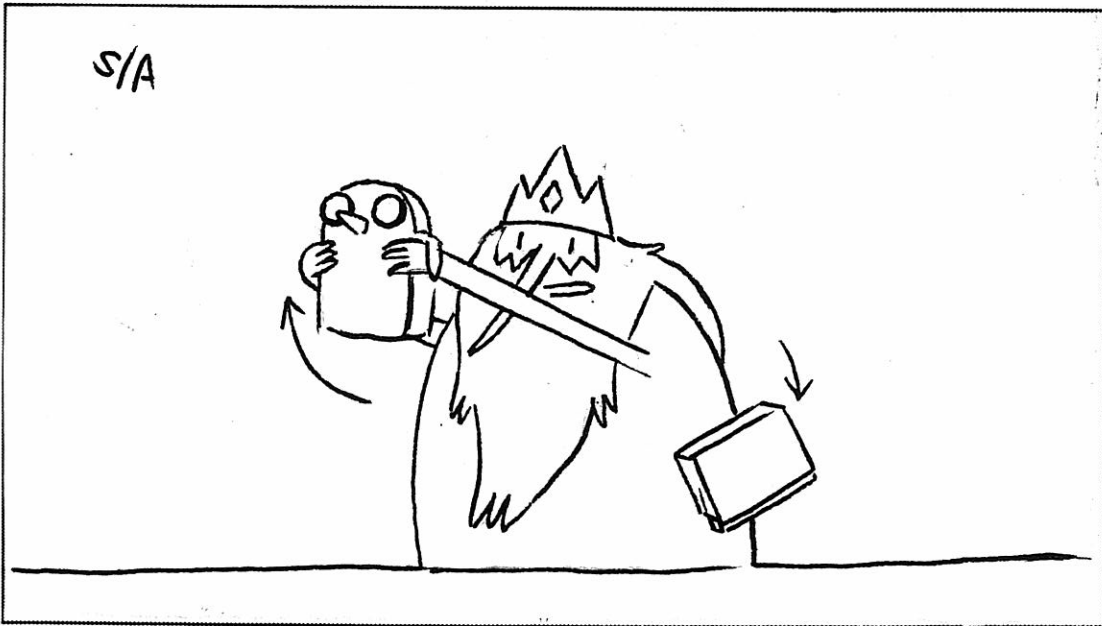


Sc. 19c

Pnl. B

Bg.

day night



Dialog:

IK: Hmm.

IK: QUICKLY, GUNTER ...

Action:

- IK THINKS FOR A MOMENT.

- IK HOLDS UP GUNTER
- BOOK DROPS FROM IK'S HANDS

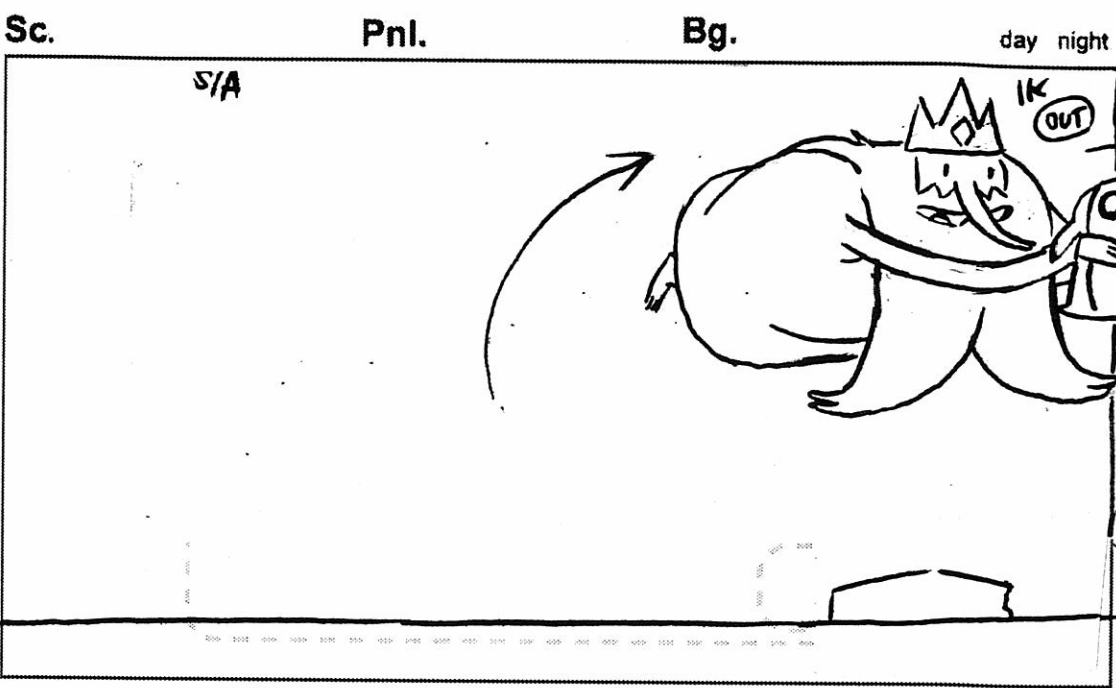
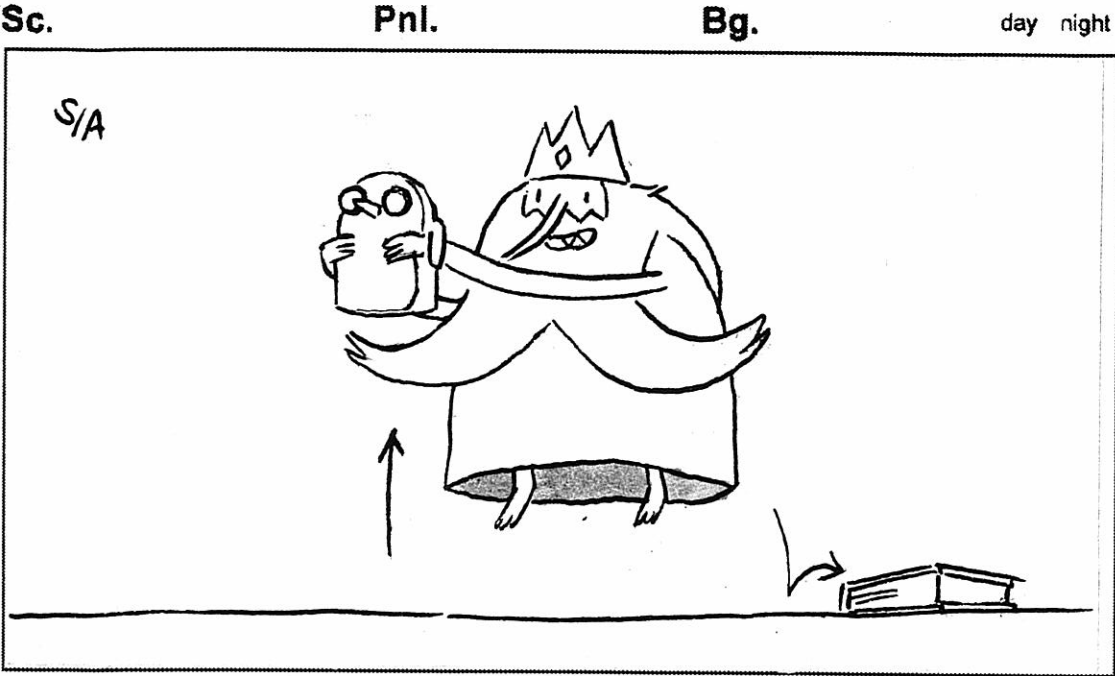
Timing:

EPISODE # 1008-103

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ADVENTURE TIME



Dialog:

SFX: *THMP *

Action:

- IK LIFTS OFF

- BOOK HITS THE FLOOR.

Timing:

IK: TO THE "THE PAST" ROOM.

- IK FLIES OFF/S.

1008-103

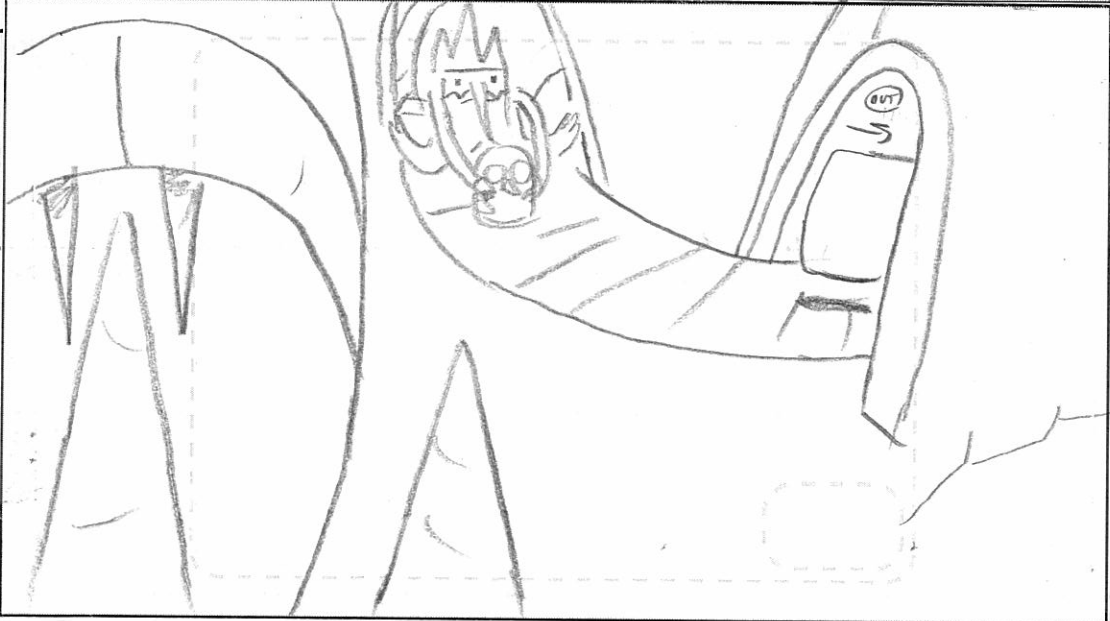
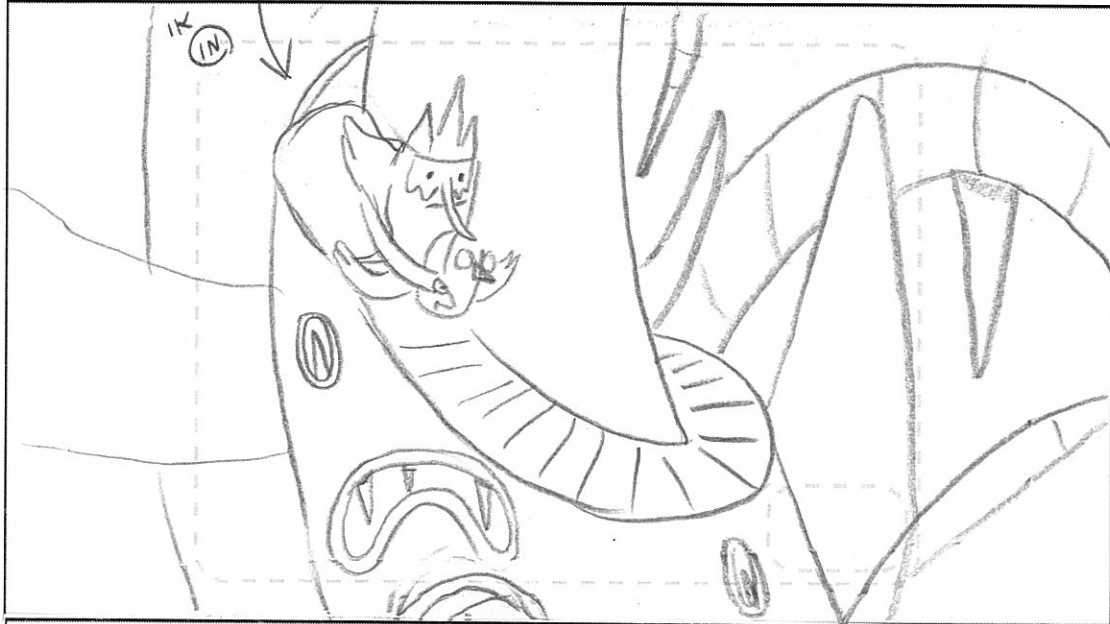
EPISODE #

Production :

ADVENTURE TIME



Sc. 20 Pnl. A Bg. day night



Sc. 21 Pnl. B Bg. day night



IK - [WHISTLING]

- CAMERA PANS DOWN AS IK FLIES DOWN STAIRCASE. - IK WALKS INTO DARK.

008103

EPISODE #

Production :

ADVENTURE 1

Sc. 22 Pnl. A Bg.



s. 22

pnl. B

page 23



D	IK - (WHISTLING)
A	<div> - IK ENTERS A ROOM FILLED WITH "HOARDERS" STYLE CLUTTER * SIMON ARTIFACTS. </div> <div> - IK WALKS OVER TO OLD DESK. </div>
Timing	

008103

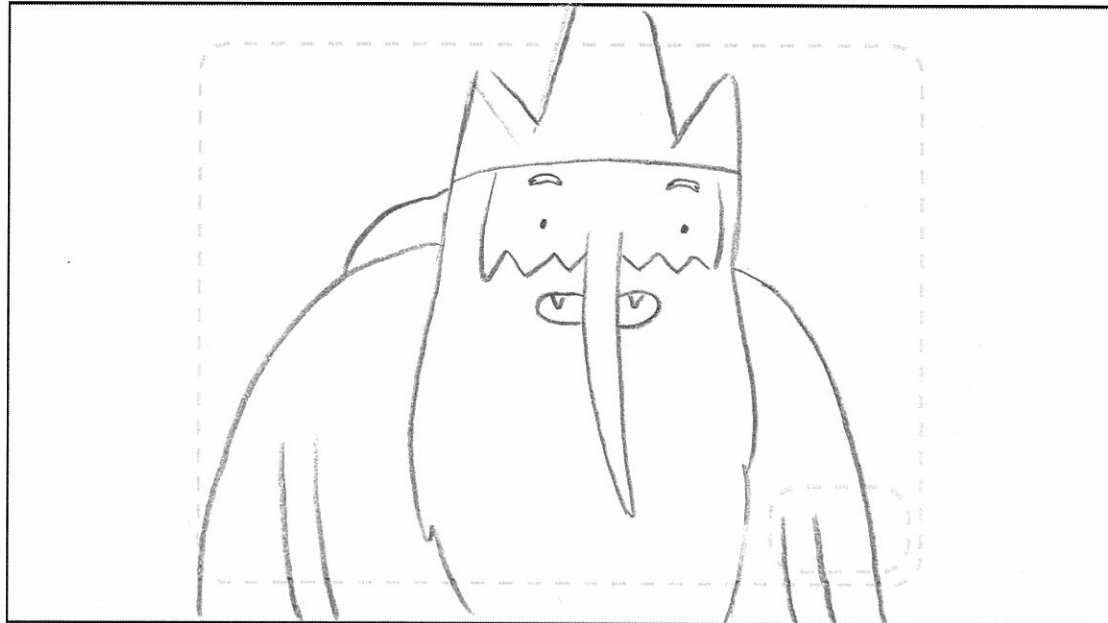
Production :

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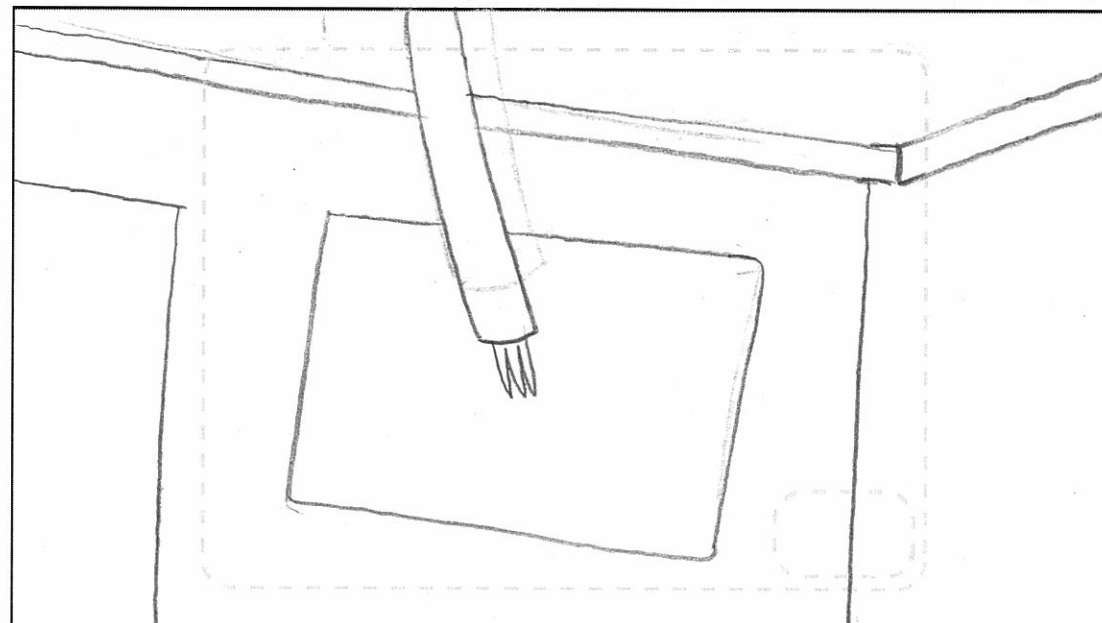
ADVENTURE TIME



Sc. 23 Pnl. A Bg. day night



Sc. 24 Pnl. A Bg. day night



Dialog:
<u>IK- AH YES.</u>
Action:
<u>(He moves)</u> <u>OK. M.T. 10. 5x</u>
Timing:

008103

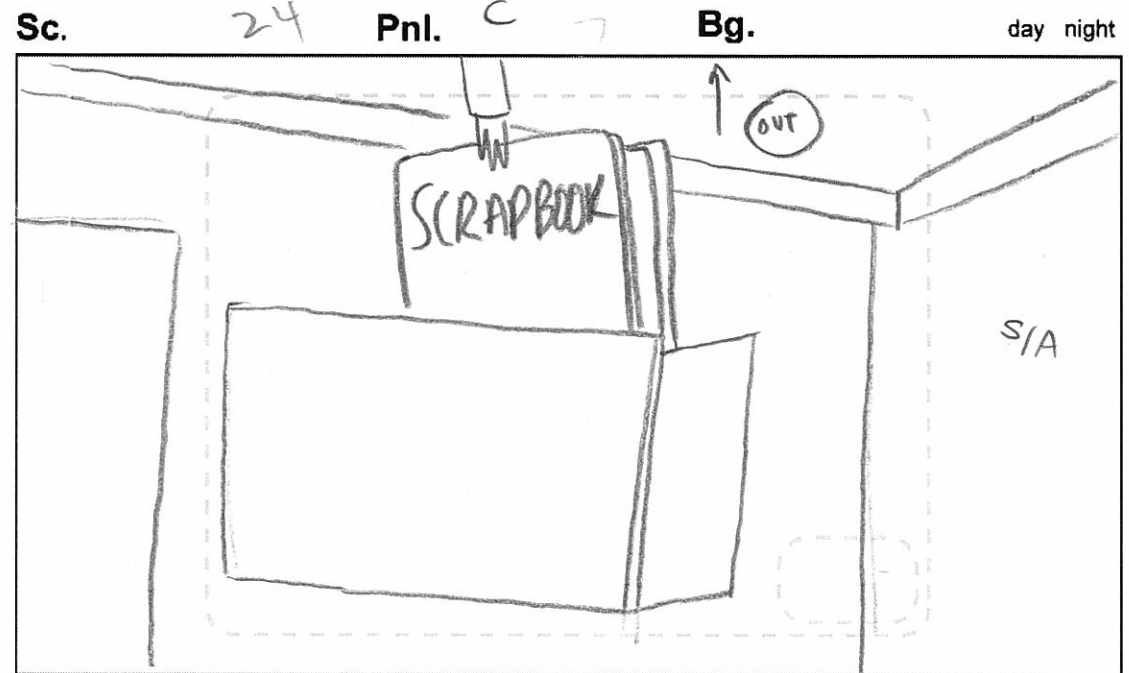
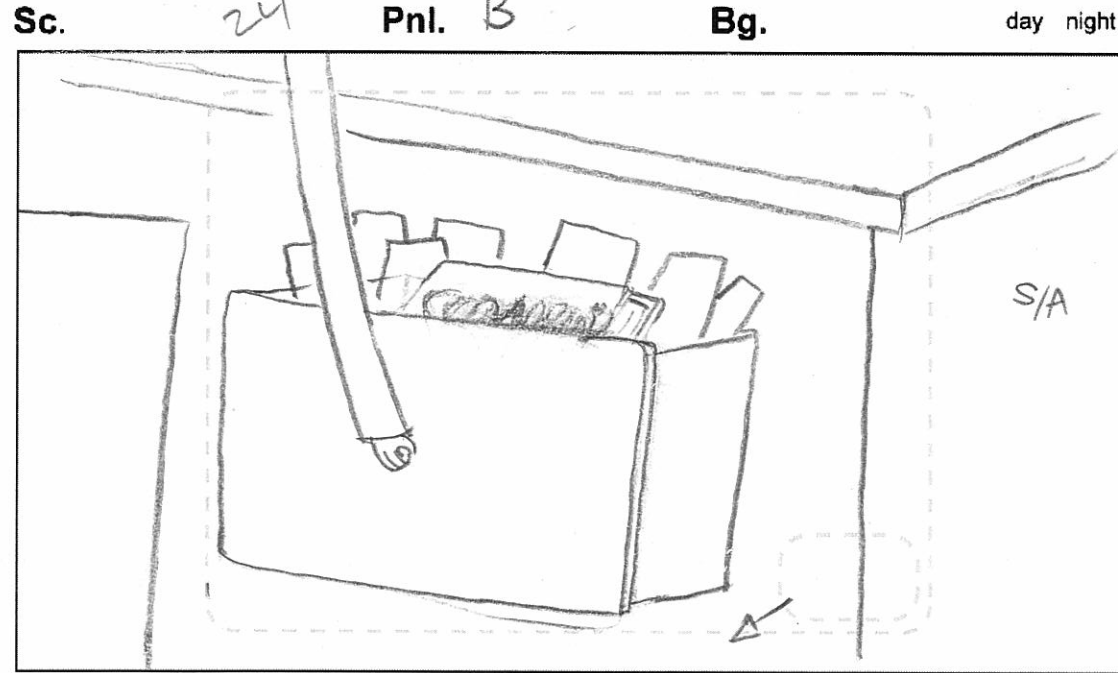
EPISODE #

Production :

ADVENTURE TIME



Page 25



Dialog:

Action:

- IK OPENS DRAWER

- IK PULLS S-BOOK OUT OF
DRAWER.
AND LIFTS IT OFF/S

Timing:

008103

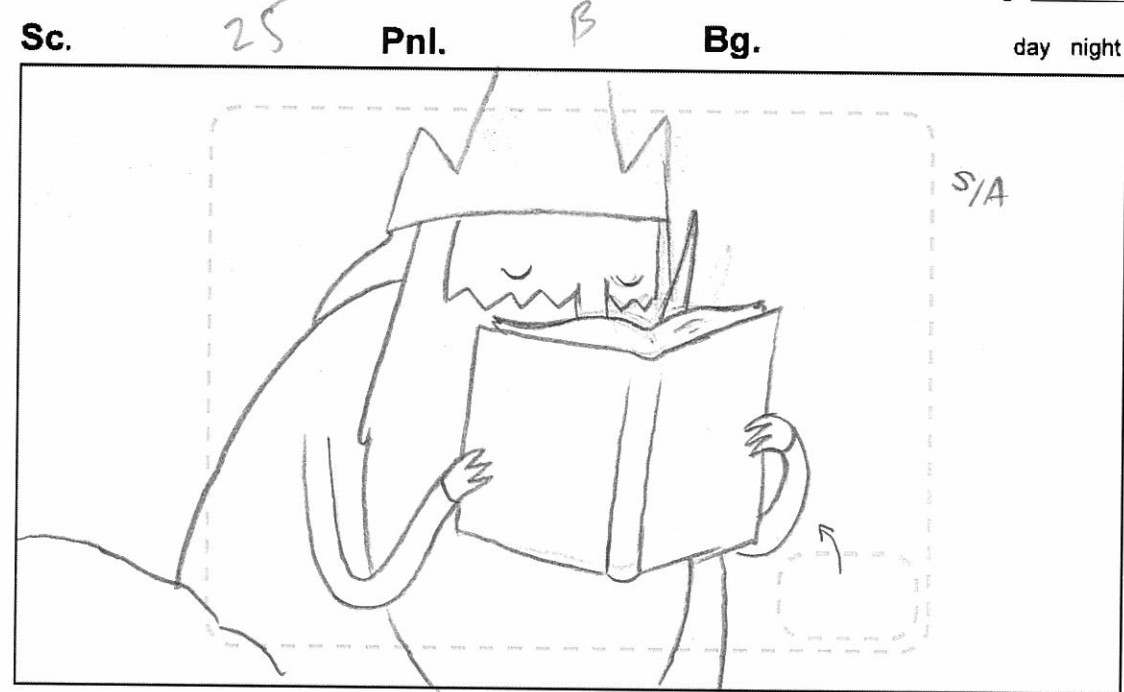
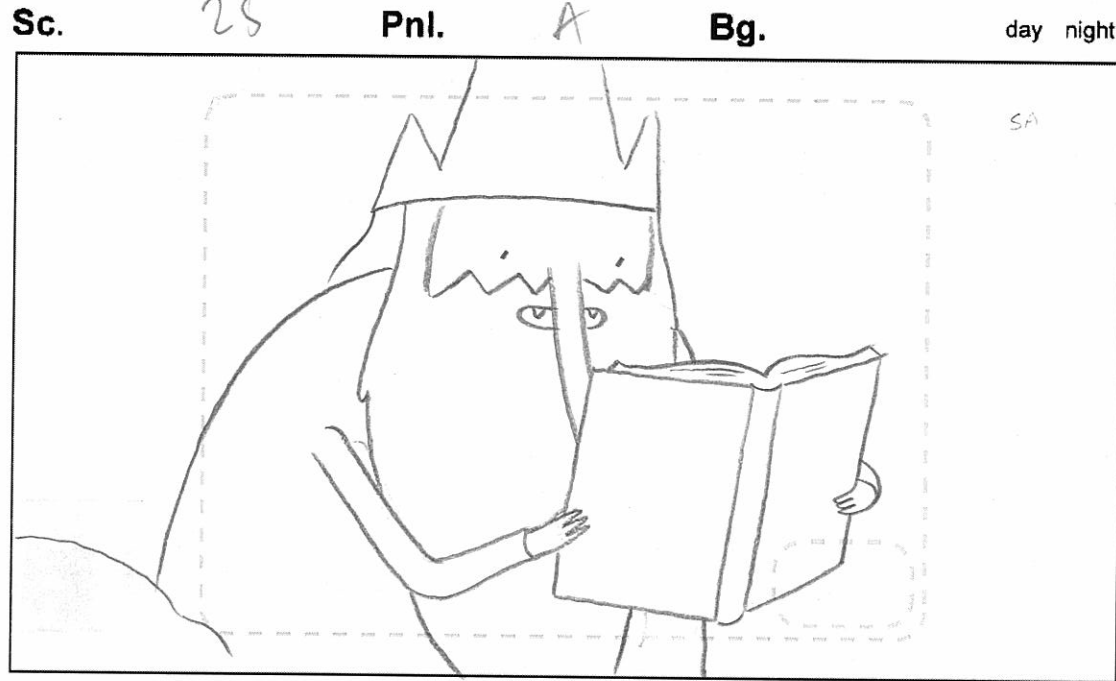
EPISODE #

Production :

ADVENTURE TIME



Page 26



Dialog:	<u>IK</u> - A LOT OF EMOTIONALLY POWERFUL STUFF IN HERE.	<u>IK</u> - [SNIIIIFFFFF]
Action:	- IK OPENS BOOK.	- IK SMELLS DEEPLY OF THE BOOK.
Timing:		

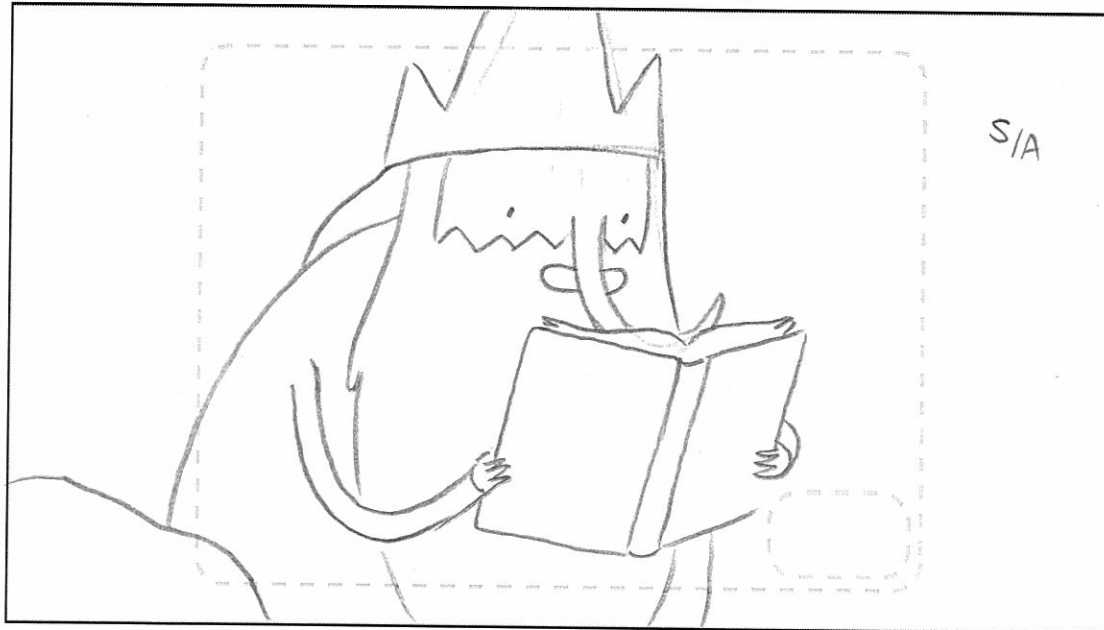
Production : EPISODE # 008103

ADVENTURE TIME

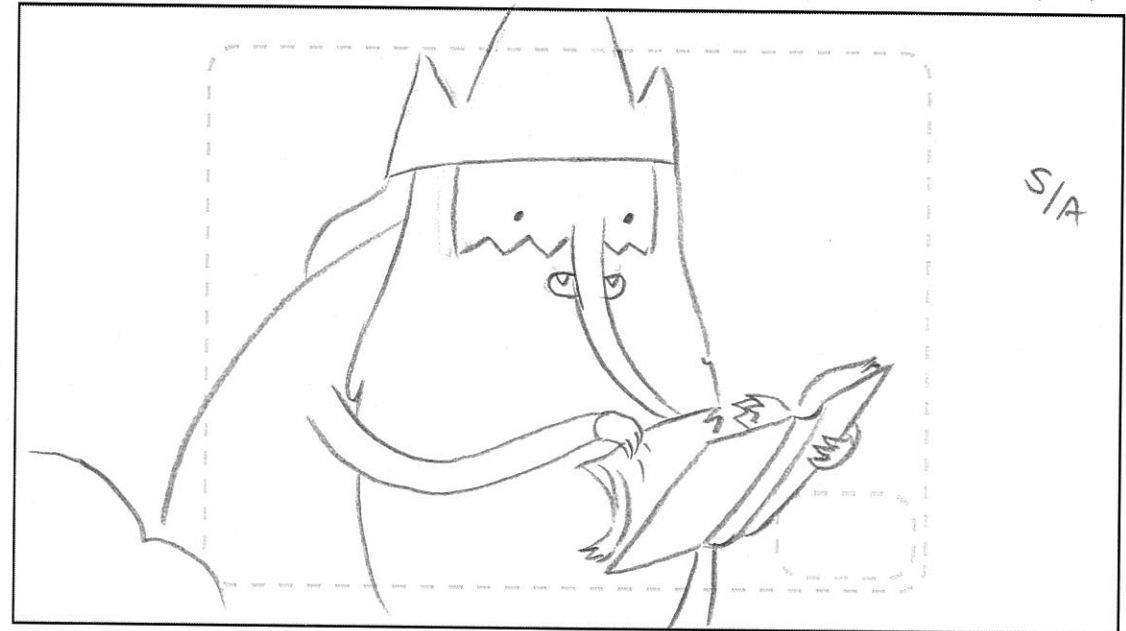


Page 27

Sc. 25 Pnl. C Bg. day night



Sc. 25 Pnl. D Bg. day night



Dialog:

IK: STILL WET WITH TEARS

IK: I'LL TAKE SOME OF THESE
FOR LYRICAL INSPIRATION...

Action:

- IK RIPS OUT A PAGE

Timing:

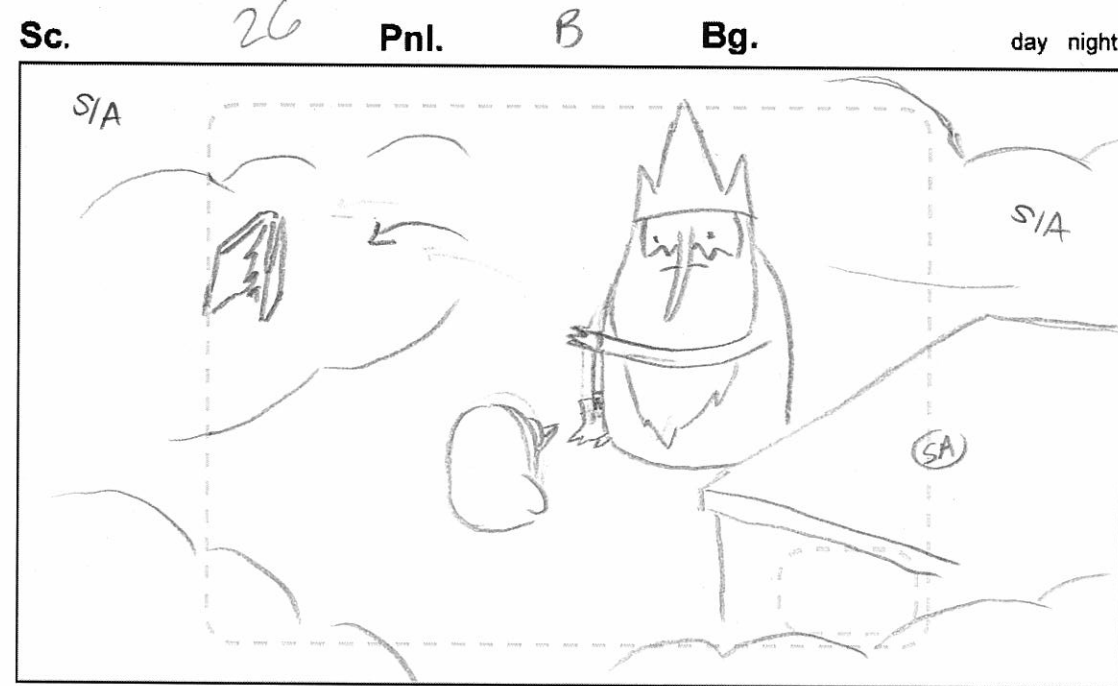
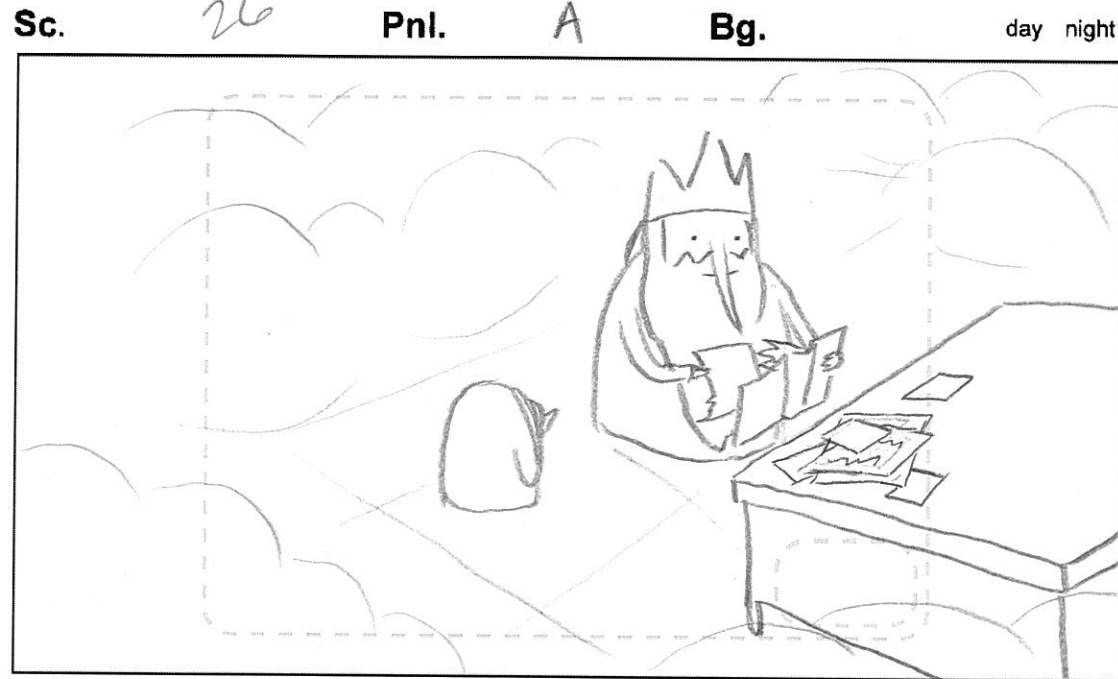
EPISODE # 008103

Production :

ADVENTURE TIME



Page 28



Dialog:
Action:
Timing:

— IKL TURNS AND THROWS BOOK
IN THE PILES OF JUNK

EPISODE # 008103

Production :

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ADVENTURE TIME



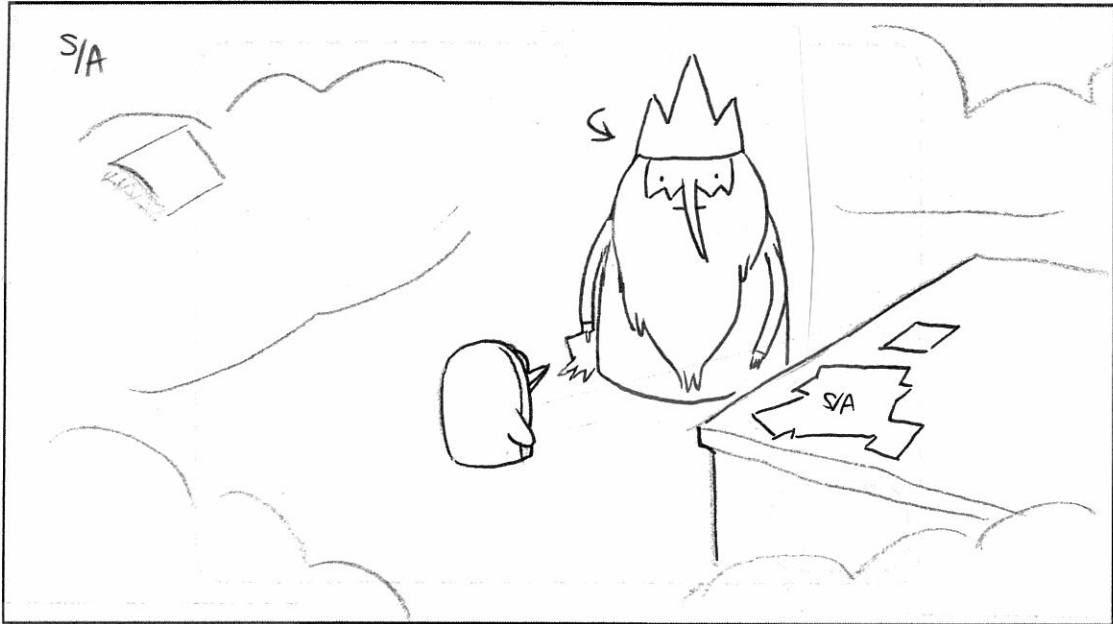
Page 28 A

Sc. 26

Pnl. C

Bg.

day night

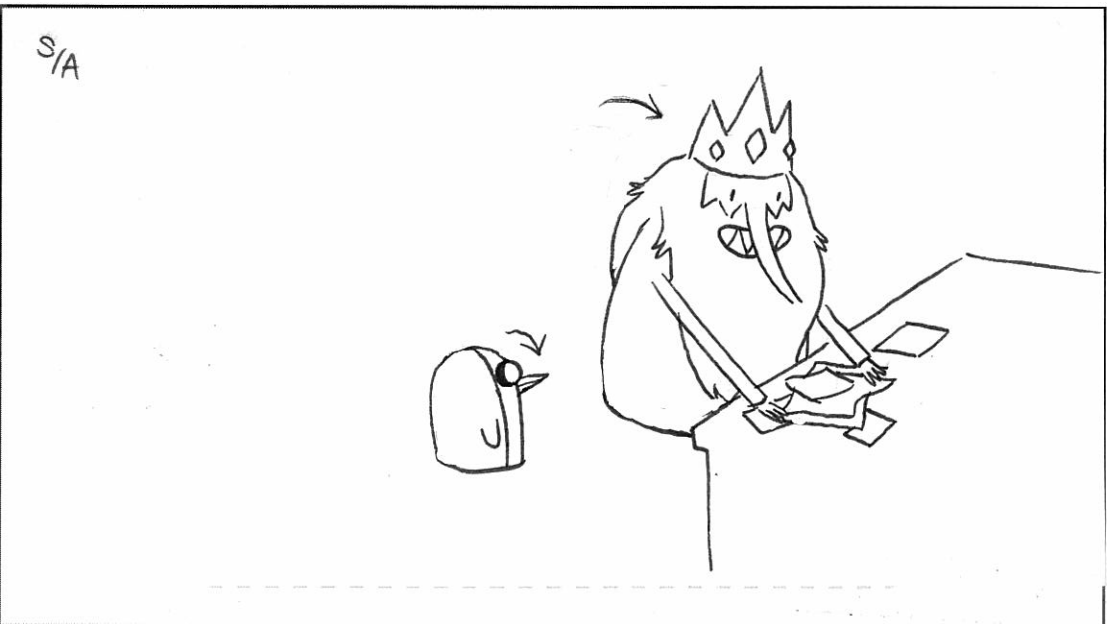


Sc. 26

Pnl. D

Bg.

day night



Dialog:

IK: THESE - I DON'T EVEN KNOW WHAT THESE ARE ...

Action:

- IK LOOKS AT A PILE OF PAPERS ON DESK.

- IK GRABS PAPERS

Timing:

EPISODE # 1008-103

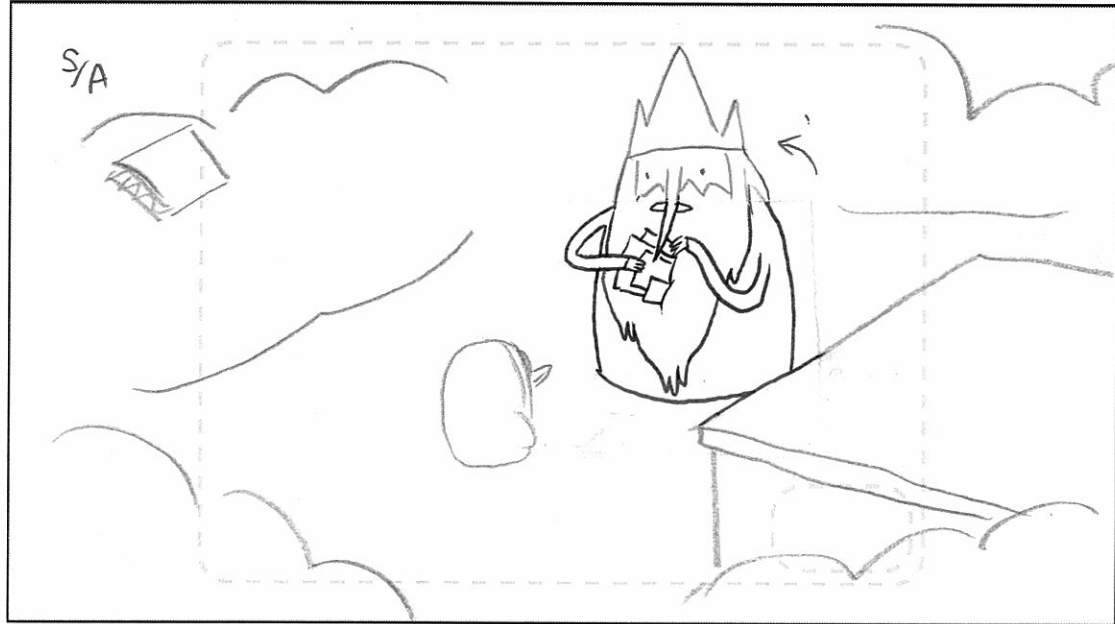
Production :

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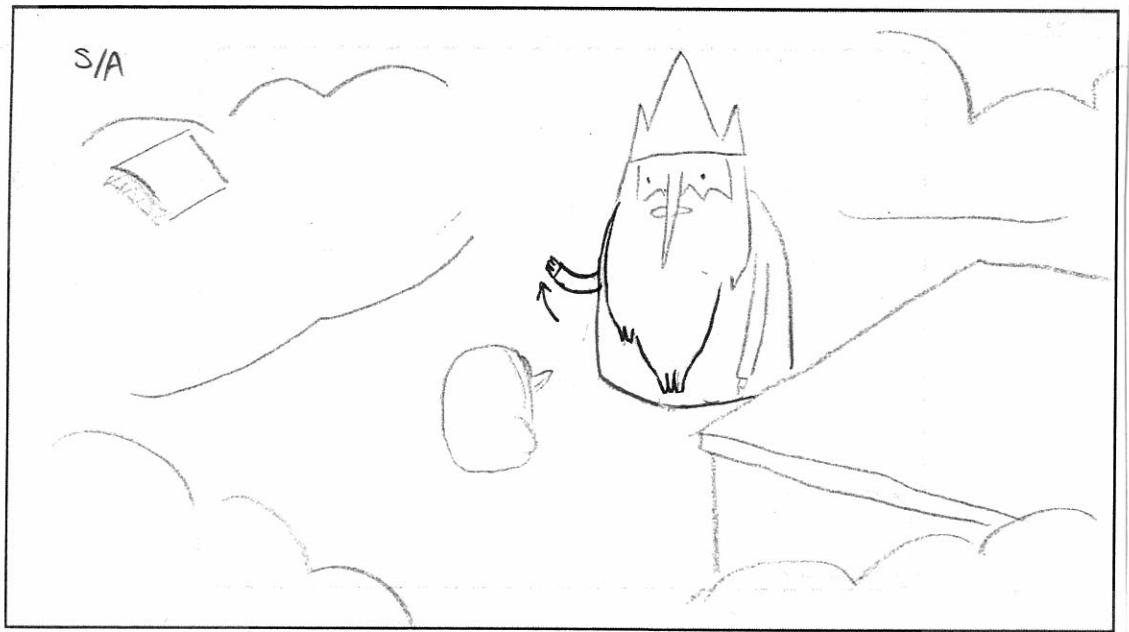
ADVENTURE TIME



Sc. 26 Pnl. 1 Bg. day night



Sc. 26 Pnl. 2 Bg. day night



Dialog: IK: BUT I BET THEY'RE GOLD, BABY.

Action: - IK TURNS TOWARDS GUNTER. AND SHOVS PAPERS INTO BEARD.

Timing:

Dialog: IK: SO - WHERE'S MARCELINE LIVING THESE DAYS?

Action: - IK TURNS PAPERS INTO HIS BEARD.

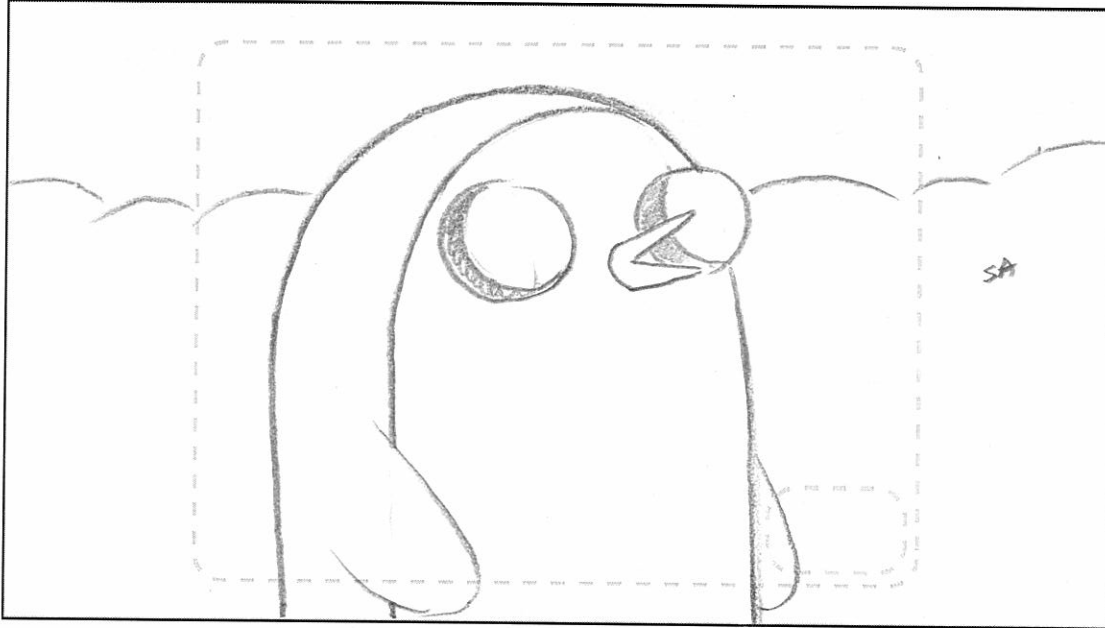
EPISODE # 008103 Production :

ADVENTURE TIME

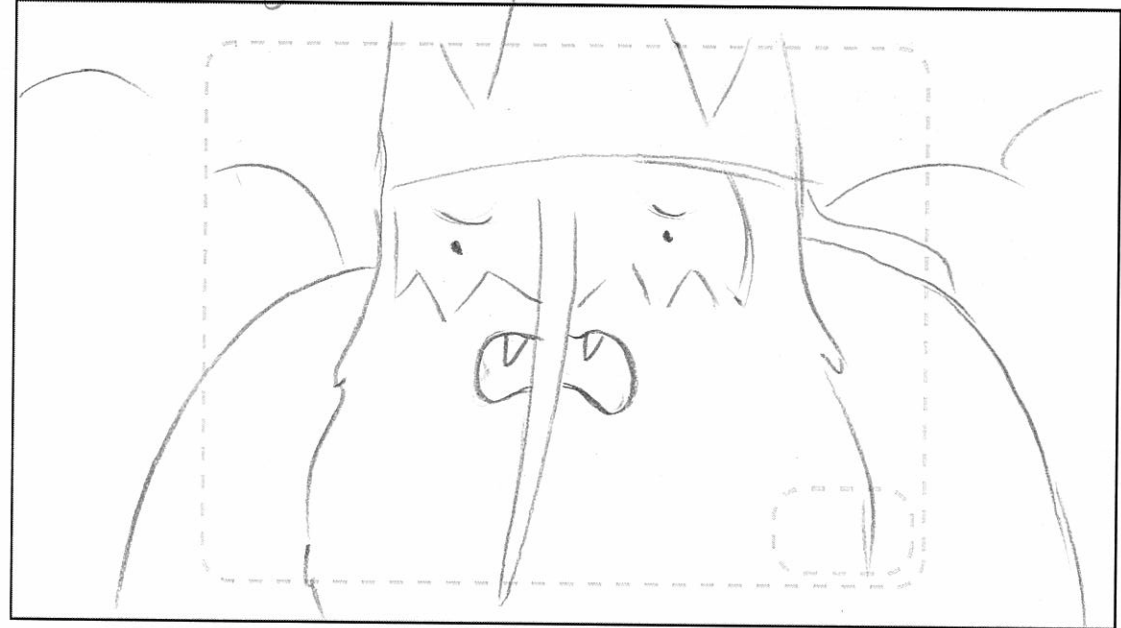


Page 30

Sc. 27 Pnl. A Bg. day night



Sc. 28 Pnl. 6 Bg. day night



Dialog:
<u>GUNTER</u> : WENK
IK - A CAVE?
Action:
Timing:

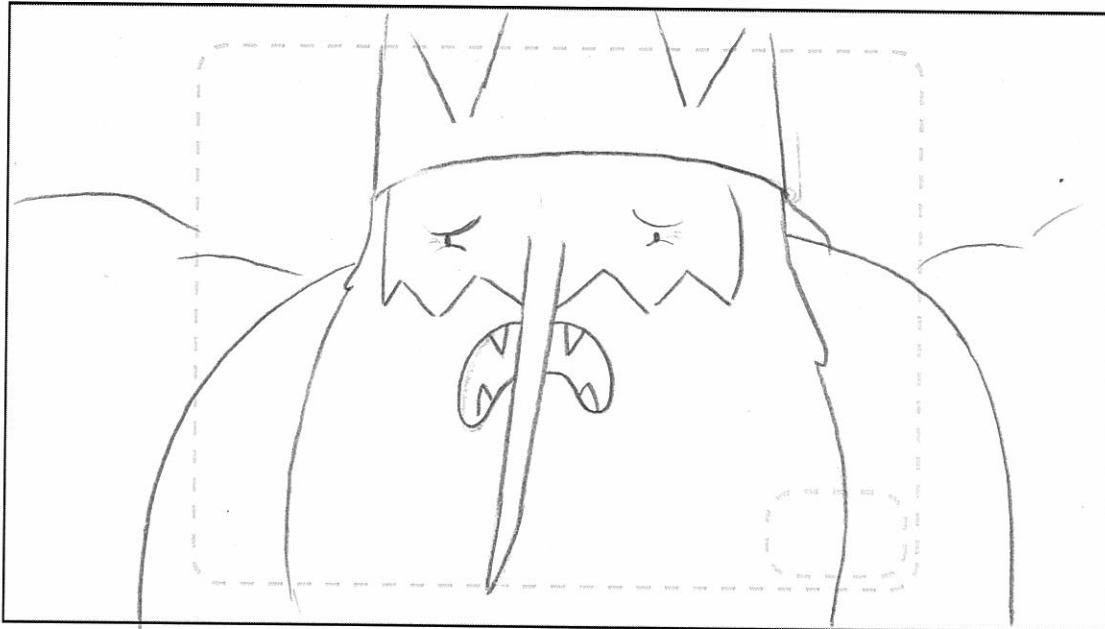
EPISODE # 008103

Production :

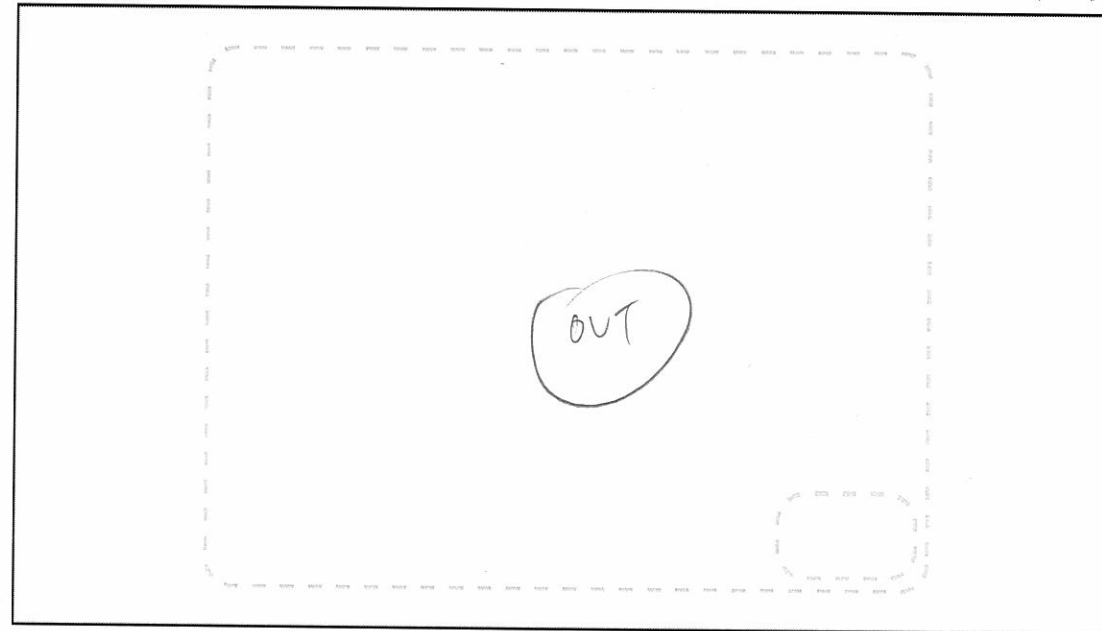
ADVENTURE TIME



Sc. 28 Pnl. c Bg. day night



Sc. Pnl. Bg. day night



Dialog:
<u>IK:</u> <u>GROSS.</u>
Action:
Timing:

008103

EPISODE #

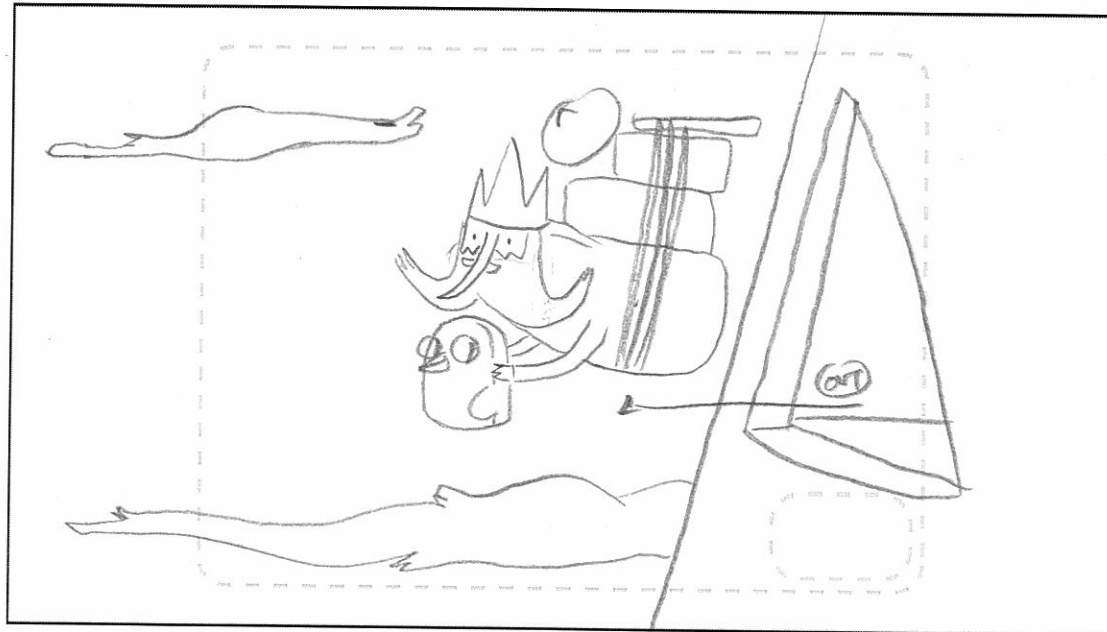
Production :

ADVENTURE TIME

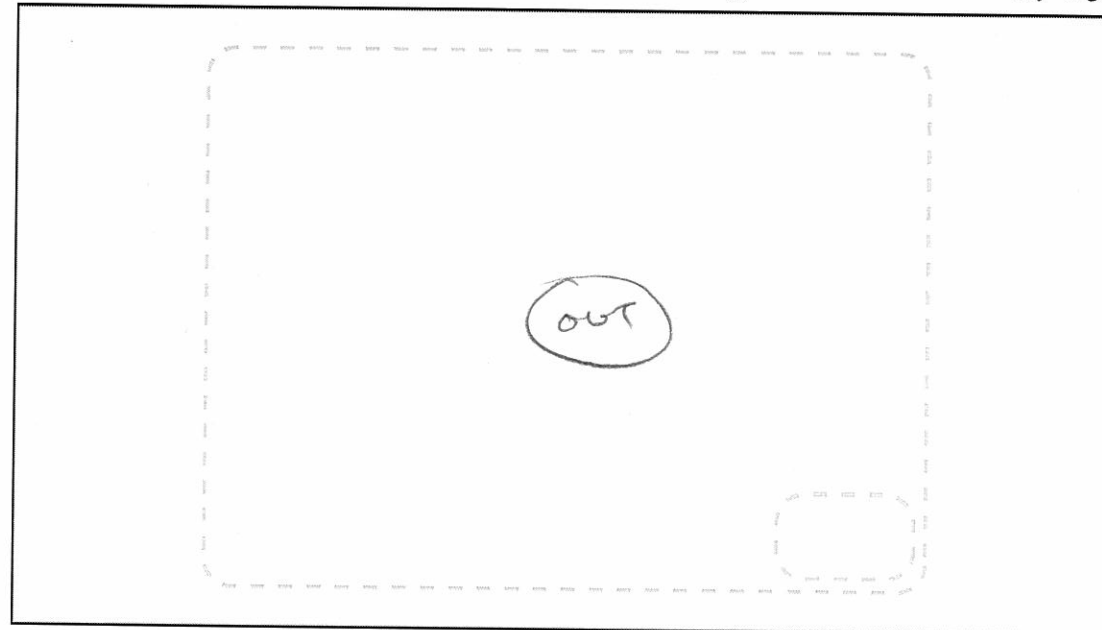


Page 32

Sc. 29 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action: - IK FLIES OUT OF WINDOW.
- IK HAS DRUMS + OMNICHORD TIED TO
BACK ON A ROPE

Timing:

008103

EPISODE #

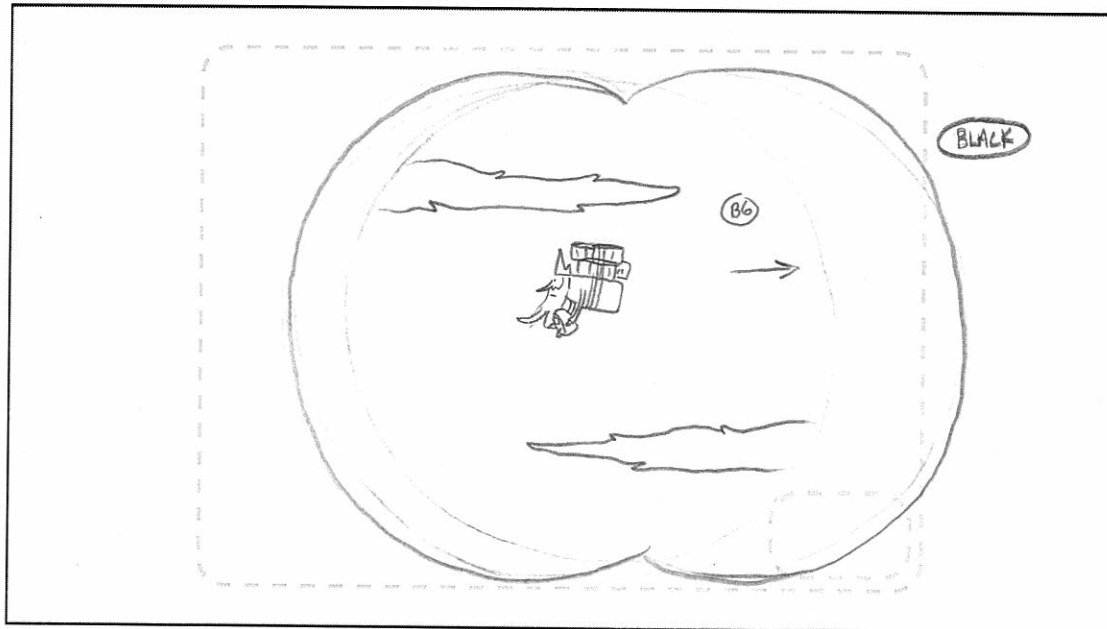
Production :

ADVENTURE TIME

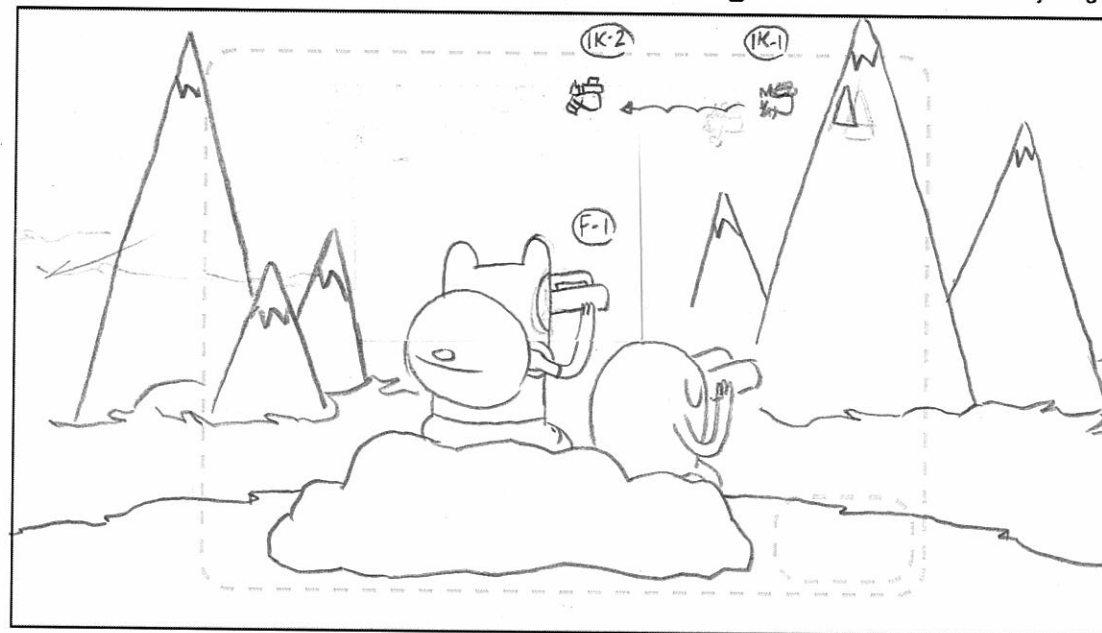


Page 53

Sc. 30 Pnl. A Bg. day night



Sc. 31 Pnl. A Bg. day night



Dialog:

Action:

- (WE SEE THROUGH BINOCULARS)
- IK FLIES HOLDING GUNTER, BEARD FLAPS

Timing:

IK - WELL, WELL, WELL...



- ICE KING FLIES ACROSS SKY
- F+J WATCH THROUGH BINOCULARS, TRACKING IK'S FLIGHT.

008103

EPISODE #

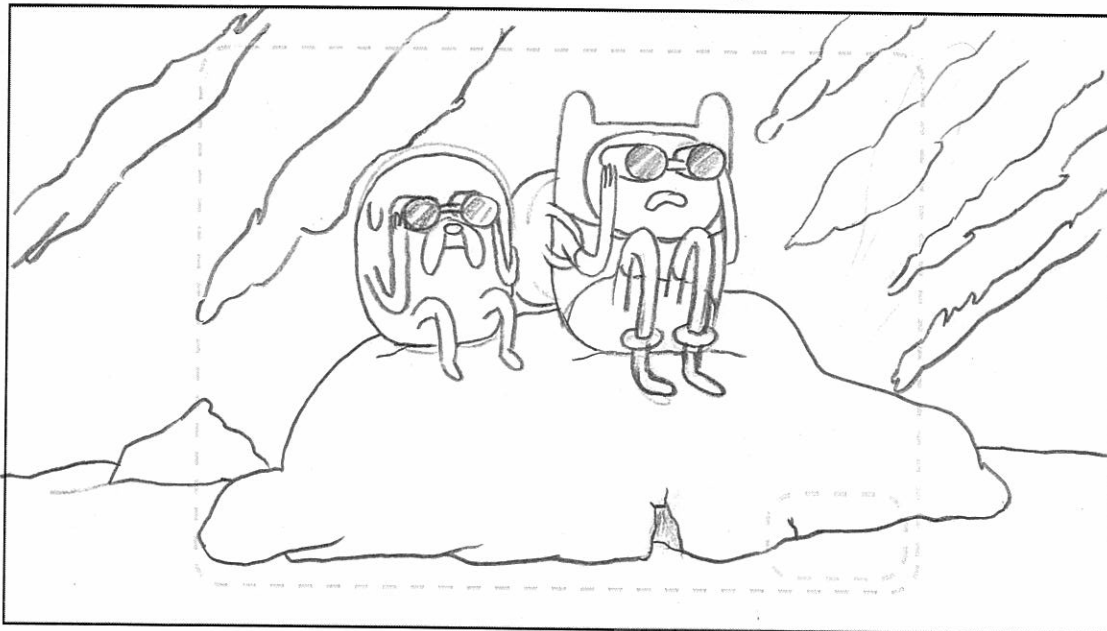
Production :

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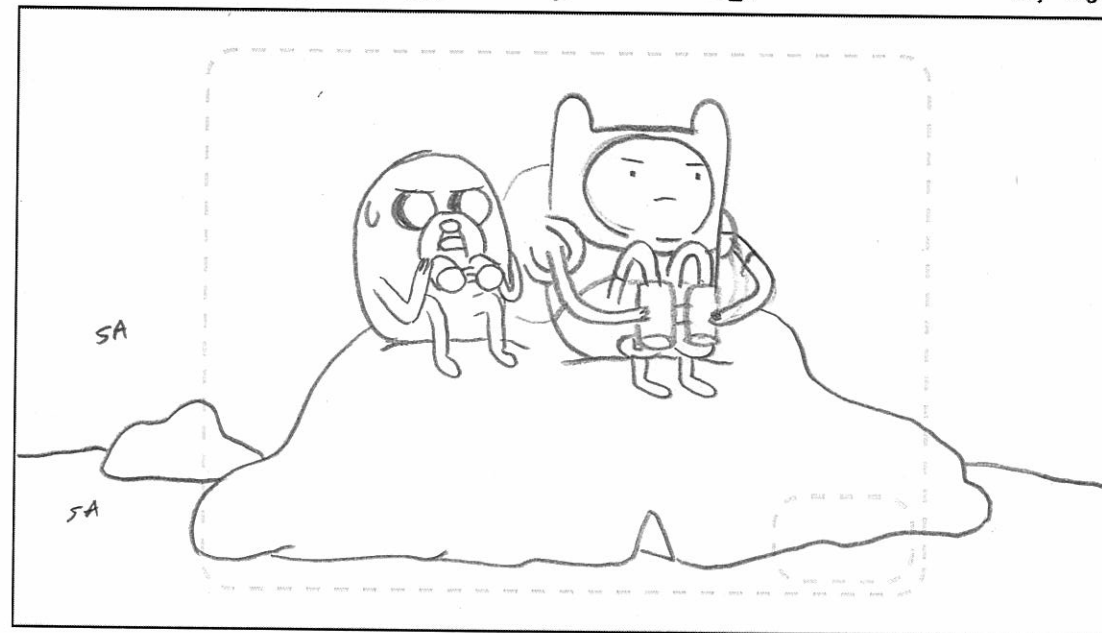
ADVENTURE TIME



Sc. 32 Pnl. A Bg. day night



Sc. 32 Pnl. B Bg. day night



Dialog:

F: LOOKS LIKE ^{ICE} KING IS UP TO
BAD BISCUITS, BRUDAH.

Action:

J: BAD BISCUITS MAKE THE
BAKER BROKE, BRO.

Timing:

THEY LOWER THEIR BINOCULARS

EPISODE # 000100

Production :

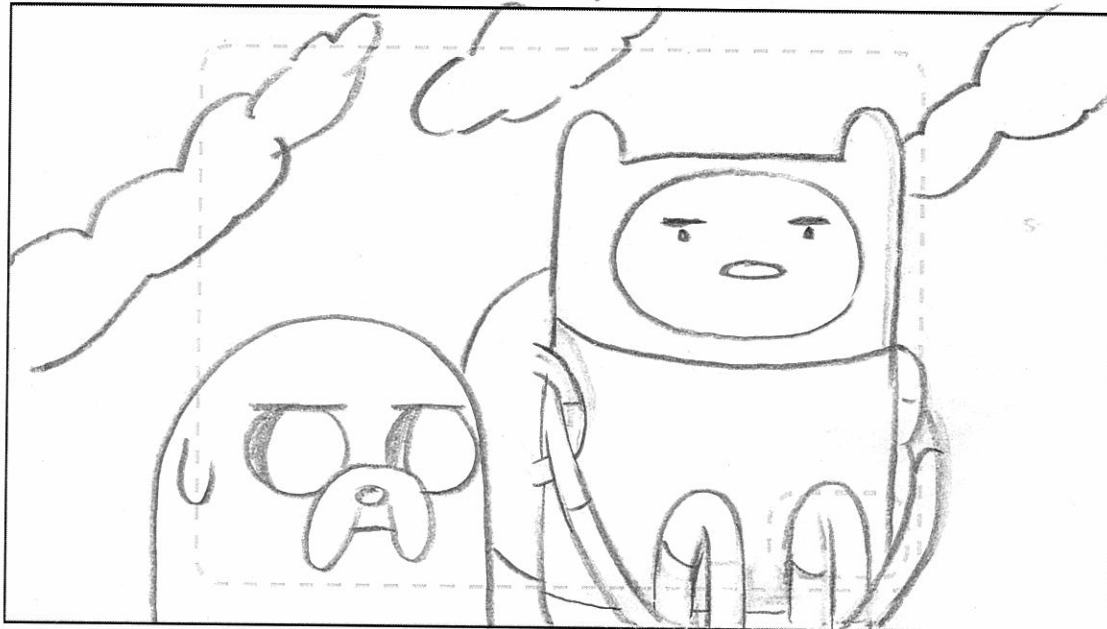
ADVENTURE TIME



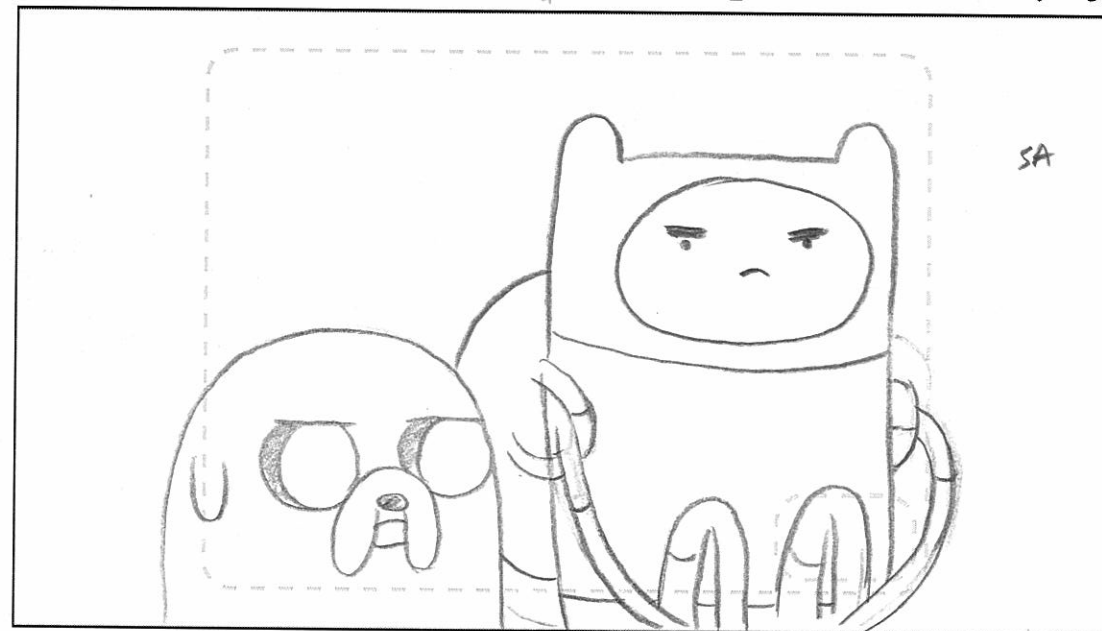
Page

35

Sc. 33 Pnl. 1 Bg. day night



Sc. 33 Pnl. 2 Bg. day night



Dialog:

F- ICE KING, YOU MAKE OUR JOB
TOO EASY.
YOU READY TO ROLL ON THIS FOOL?

J: DINNER ROLL.

Action:

Timing:

EPISODE #

Production :

008103

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

WIPE
↗

OUT

Dialog:
Action:
Timing:

000103

EPISODE #

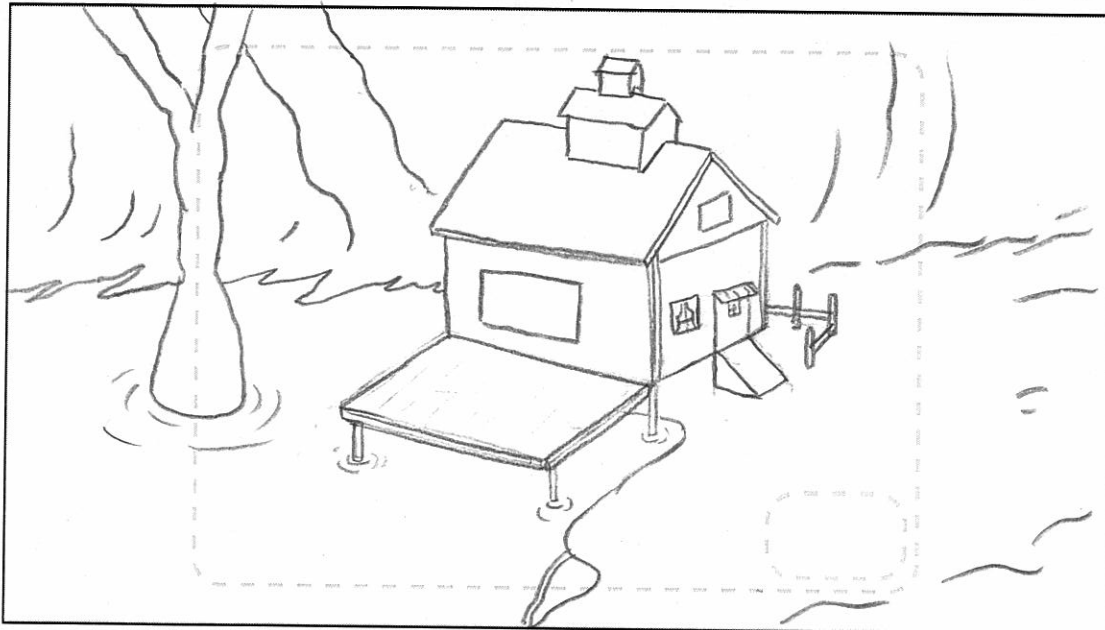
Production :

ADVENTURE TIME

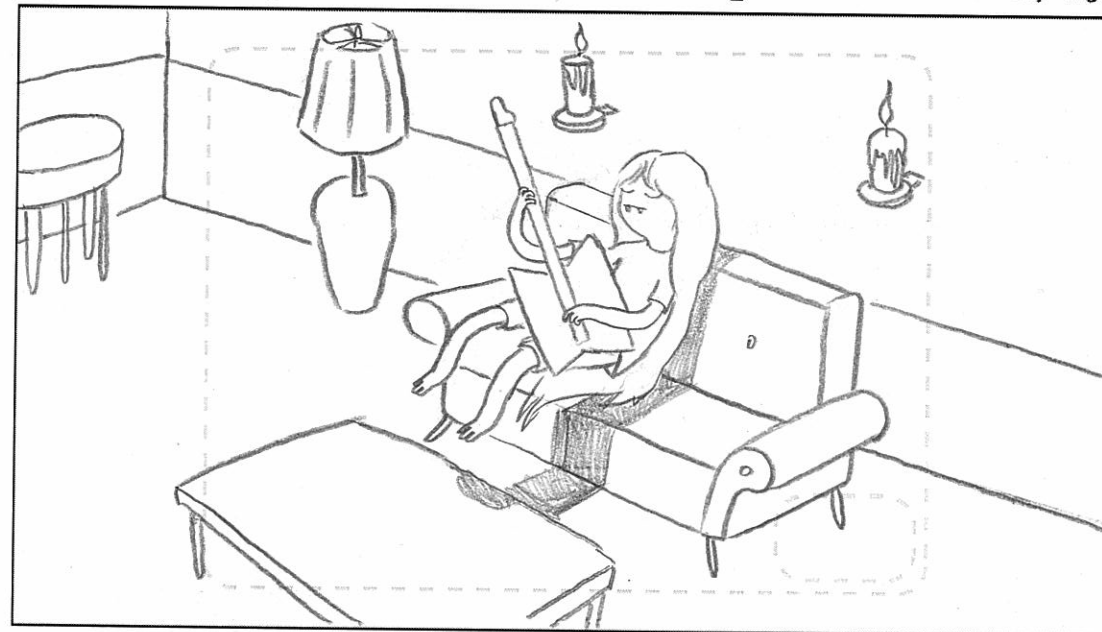


Page 37

Sc. 34 Pnl. A Bg. day night



Sc. 35 Pnl. A Bg. day night



Dialog:

Action:

Timing:

- EXT. MARCELINE'S HOUSE
- WATER RIPPLES AT EDGES OF LAKE.

- SFX: ♪ SIMPLE GROOVE ♪
- GUNTER - (DIS.) WENKI! WENKI!
- MARCELINE FLOATS UP AND DOWN ABOVE HER COUCH, PLAYING A SIMPLE GROOVE

008103

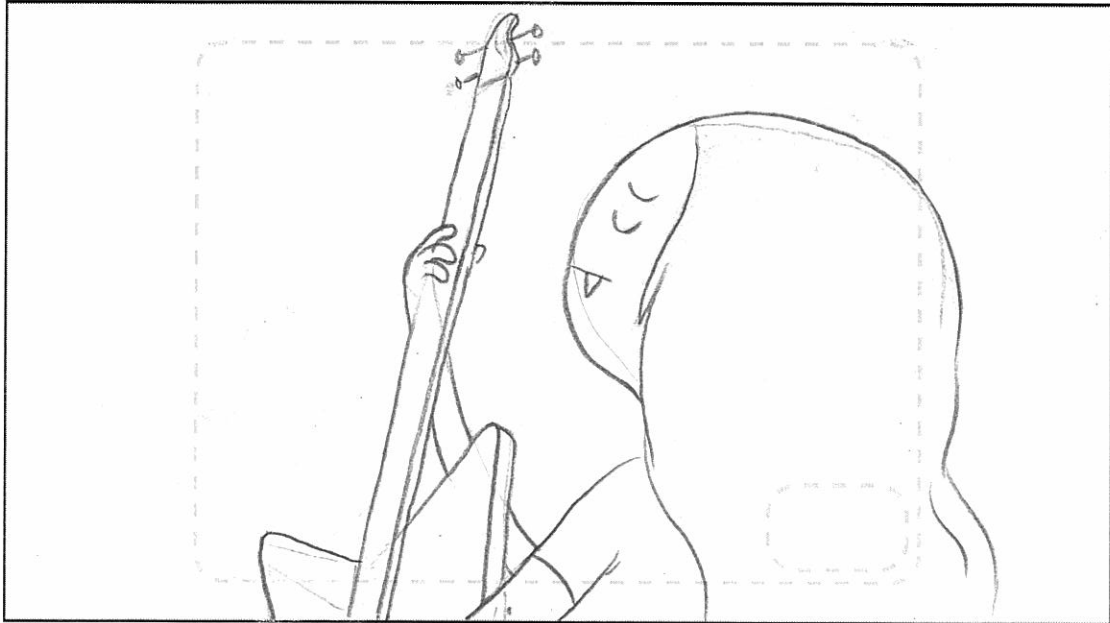
EPISODE #

Production :

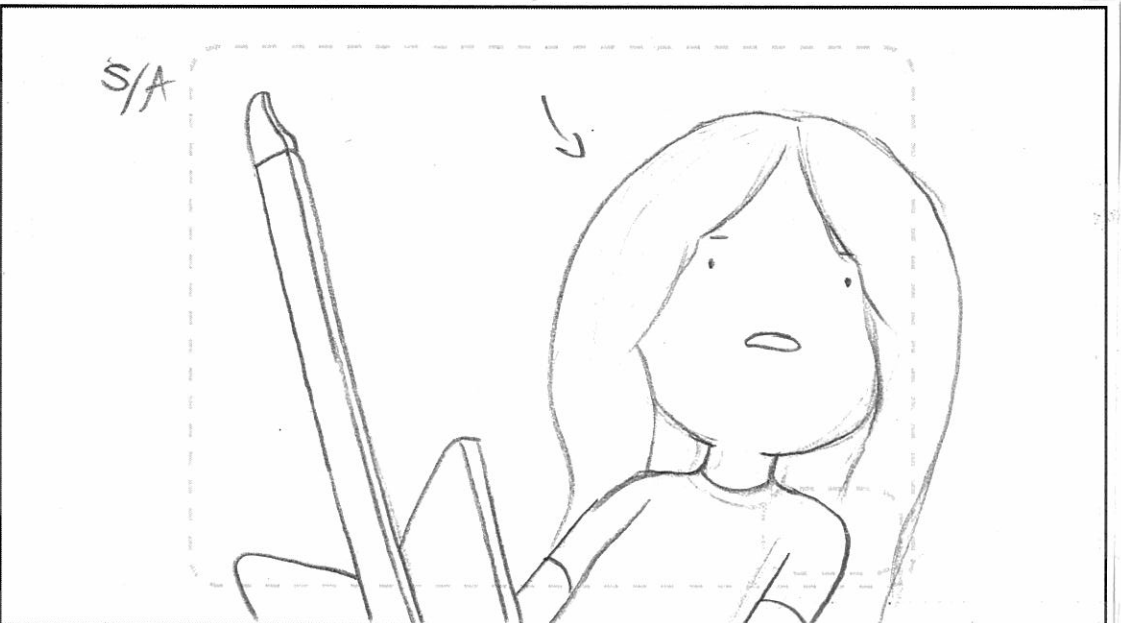
ADVENTURE TIME



Sc. 36 Pnl. A Bg. day night



Sc. 36 Pnl. B Bg. day night



Dialog:	(O/S) GUNTER: WENK! WENK!	(O/S) GUNTER: WENK! WENK!
Action:	— MARCELINE PLAYS THE BASS	— MARCELINE TURNS AND LOOKS.
Timing:		

EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 37 Pnl. A Bg. day night

Sc. 38 Pnl. B Bg. day night

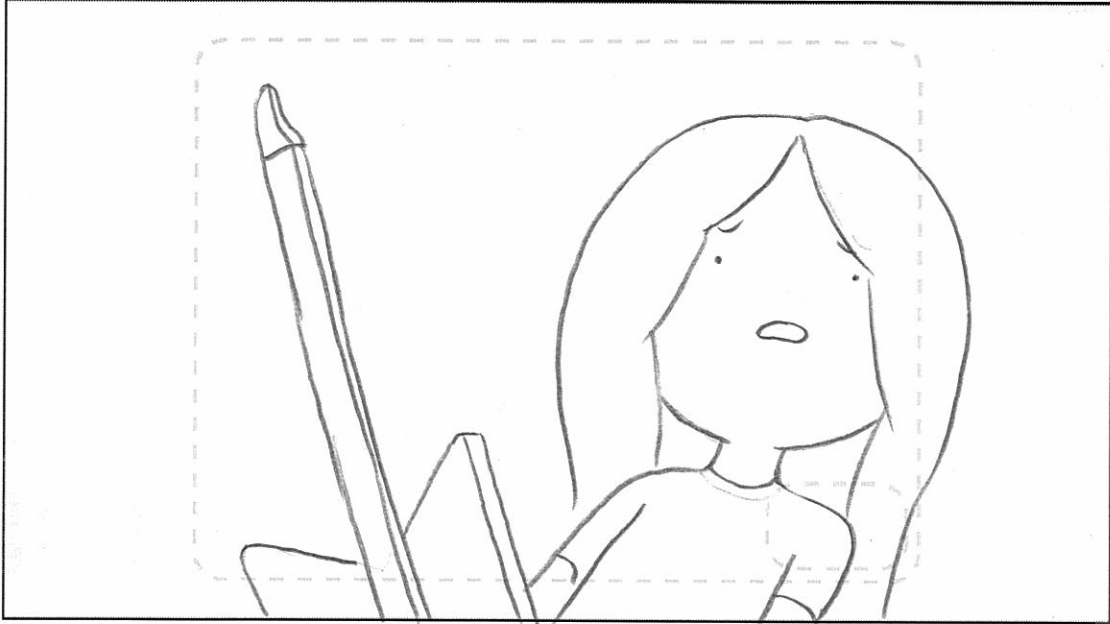
Dialog:	<p>(O/S) <u>IK</u> - HELLO !</p>	<p>(ECHO) IK - ANYBODY HOME ? !</p>
Action:	<p>- IK FLIES IN CAVE</p>	
Timing:		

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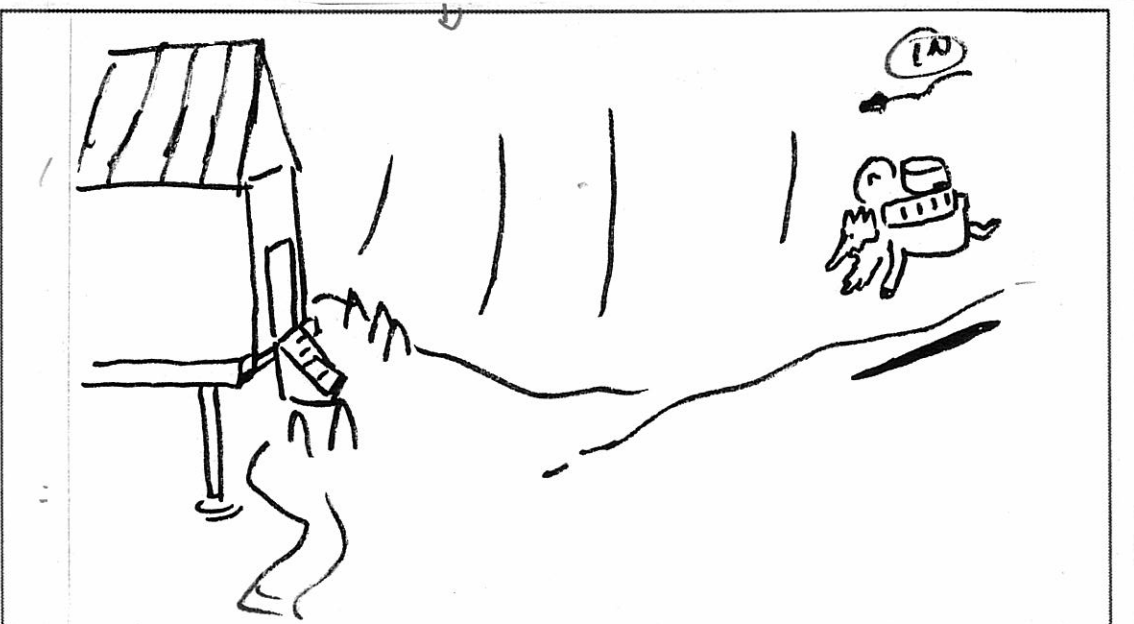
ADVENTURE TIME



Sc. 39 Pnl. A Bg. day night



Sc. 40 Pnl. A Bg. day night



Dialog:
<u>M</u> : (WORRIED) NO...
Action:
-IK FLIES ON/S
Timing:

008103
EPISODE #
Production :

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ADVENTURE TIME



Page 41

Sc.

40

Pnl.

B

Bg.

day night

Sc.

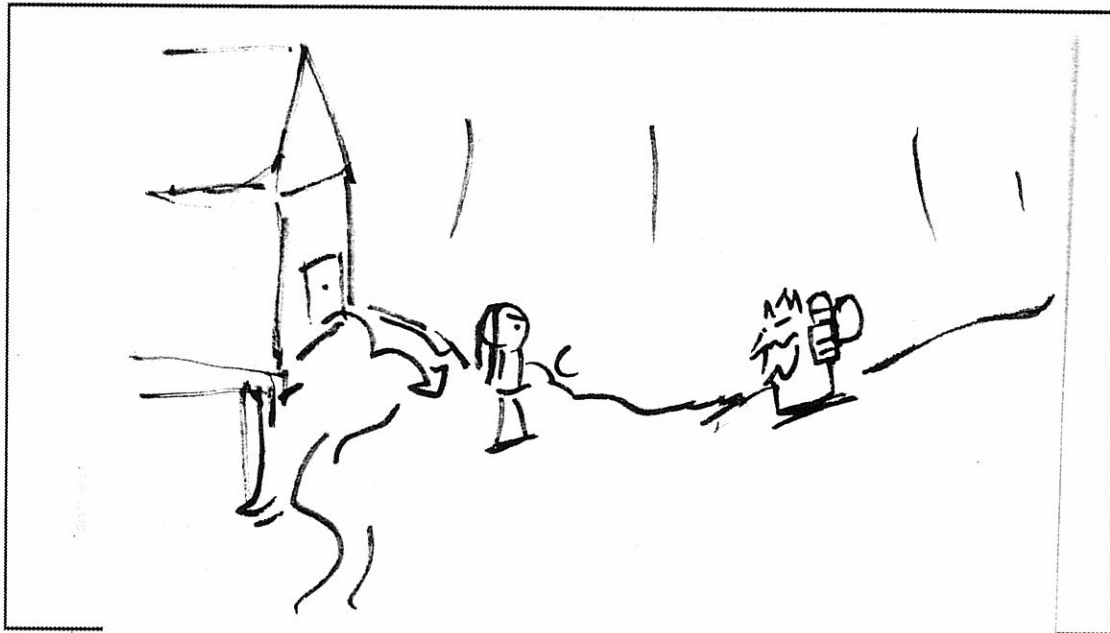
41

Pnl.

A

Bg.

day night



008103

EPISODE #

Dialog:

M- WALKS

OUT →

Action:

Timing:

M- what are
you doing
here

I TOLD YOU
NOT TO COME
AROUND ME

Production :

CBW

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ADVENTURE TIME



Page 42

Sc. 42 Pnl. A Bg. day night

Sc. 42 Pnl. B Bg. day night

008103

EPISODE #

Dialog:	IK- HAHHA ,	IK- THIS TIME
Action:	YAH I	IT'S DIFFERENT.
Timing:	KNOW,	
	BUT	

Production :

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ADVENTURE TIME



Sc. 43 Pnl. A Bg. day night



Sc. 43 Pnl. B Bg. day night



Dialog:	IK - I WAS HopING YOU COULD — HELP ME WRITE A SONG	IK - ONE THAT COULD HELP ME — GET SOME PRINCESS ACTION.
Action:		
Timing:		

EPISODE # 008103
Production :

ADVENTURE TIME



Sc. 44 Pnl. A Bg. day night



Sc. 45 Pnl. A Bg. day night



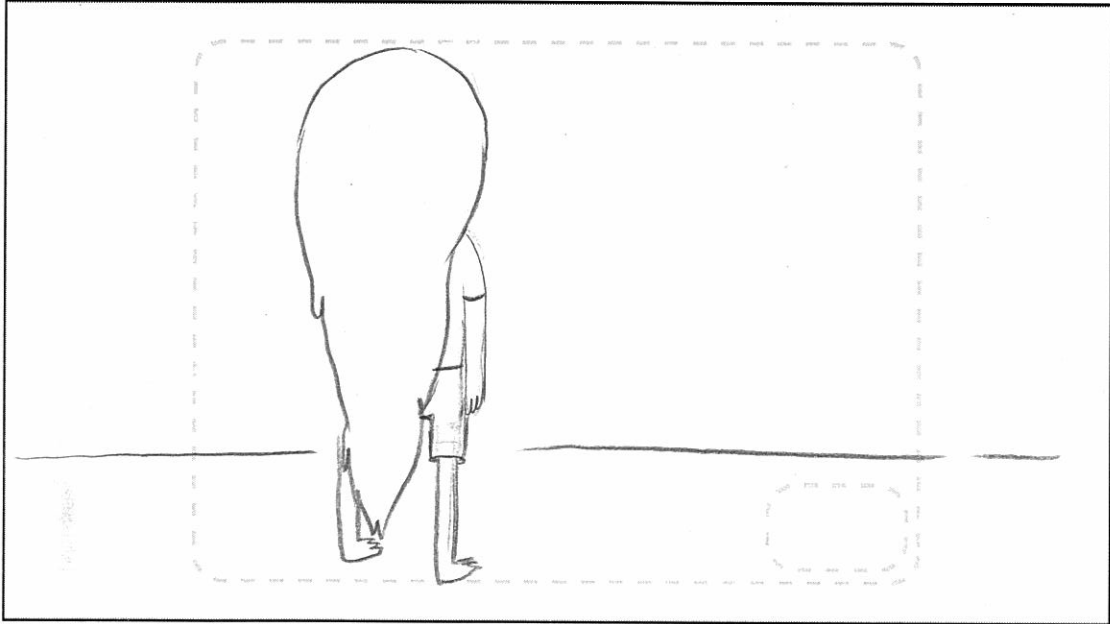
Dialog:
<p>M- WHAT !? I'M NOT GOING TO HELP YOU PICK UP ON CHICKS!</p> <p>IK- C'MON !</p>
Action:
Timing:

EPISODE # 008103
Production :

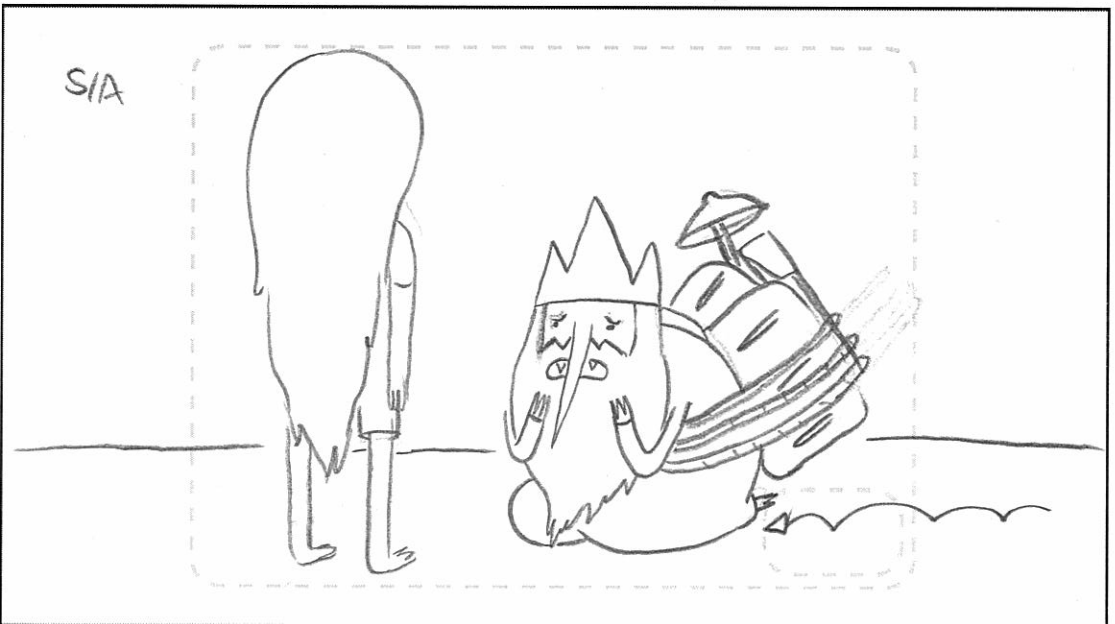
ADVENTURE TIME



Sc. 46 Pnl. A Bg. day night



Sc. 46 Pnl. B Bg. day night



Dialog:

IK: (O/S) WE CAN BE A PROG ROCK DUO.

Sfx (DRUM+SYMBOL SOUNDS HAPPY/JOY AS HE MOVES)

IK: I'LL EVEN SPLIT THE FANS WITH YOU?

Action:

IK CRAWLS ON/S ON HIS KNEES

Timing:

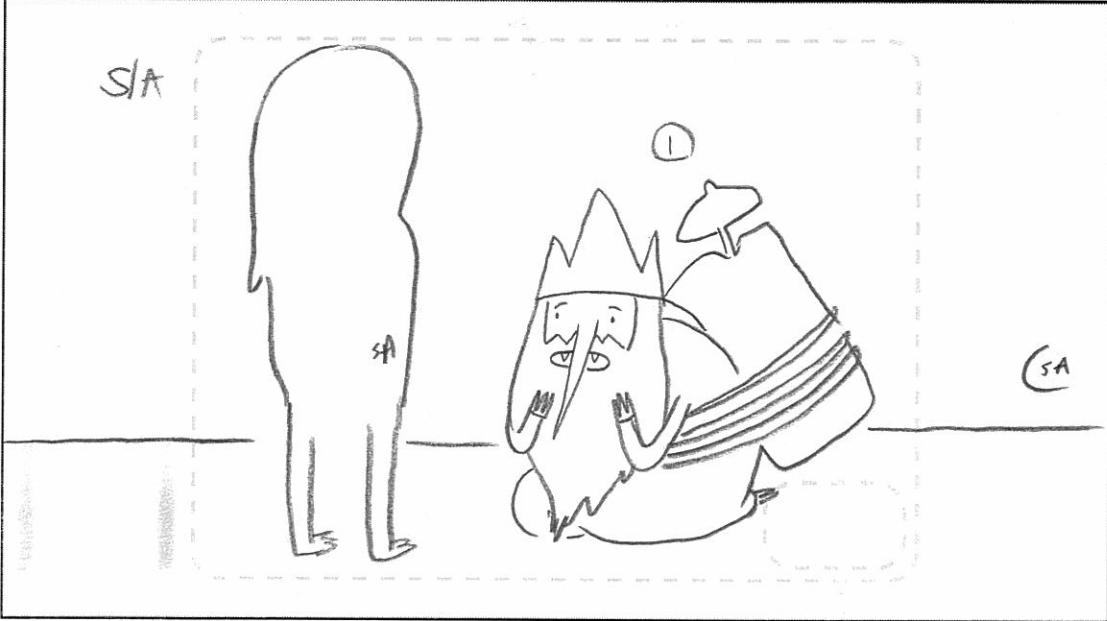
EPISODE # 1008-103

Production : 008103

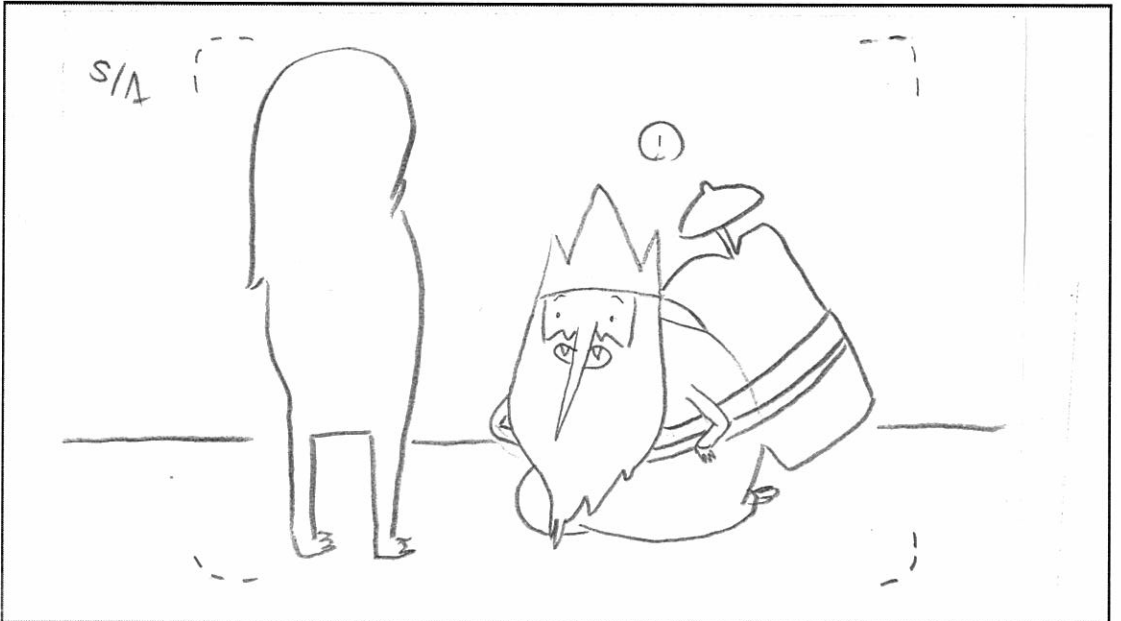
ADVENTURE TIME




Sc. 46 Pnl. C Bg. day night




Sc. 46 Pnl. D Bg. day night



Dialog:	<p>1K- ① I GET THE PRINCESSES ② AND YOU GET WHATEVER YOU DO</p>
Action:	
Timing:	



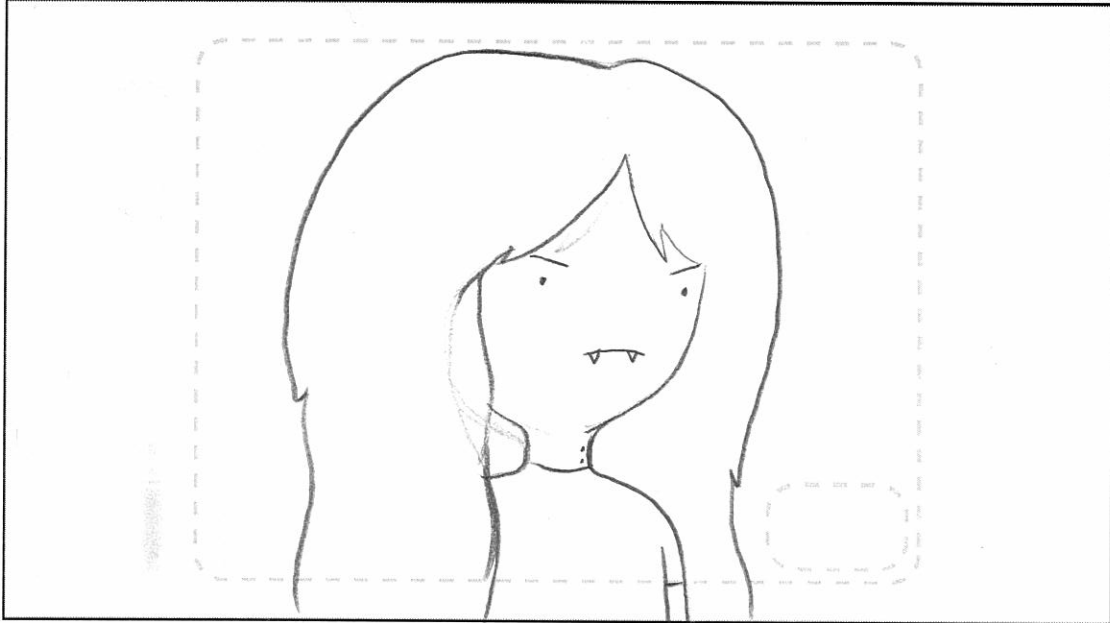
1K SOUNDS GOOD, YEAH/ I THINK IT DOES
(NOTE: READ AS ONE LINE)



ADVENTURE TIME



Sc. 47 Pnl. A Bg. day night

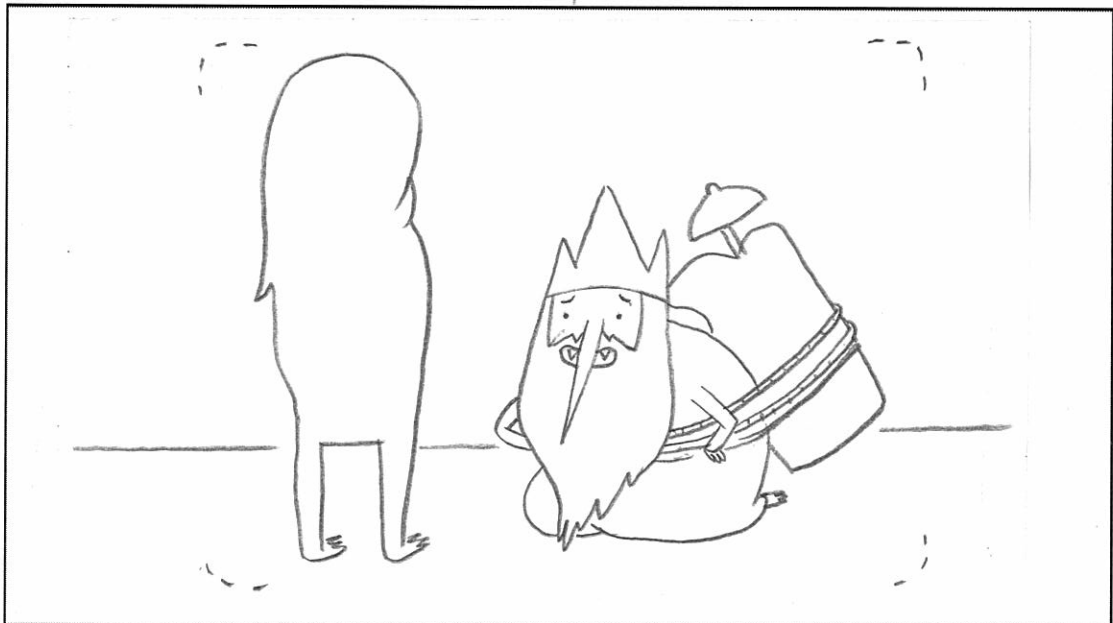


Dialog:
(BEAT)

Action:

Timing:

Sc. 48 Pnl. A Bg. day night



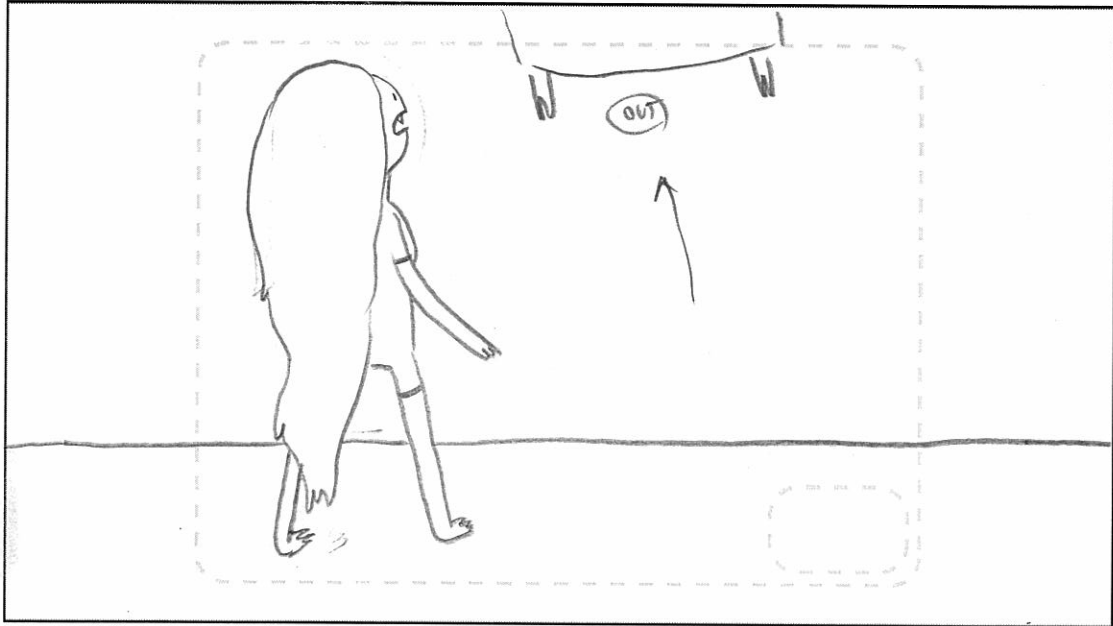
EPISODE # 008103
Production :

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ADVENTURE TIME

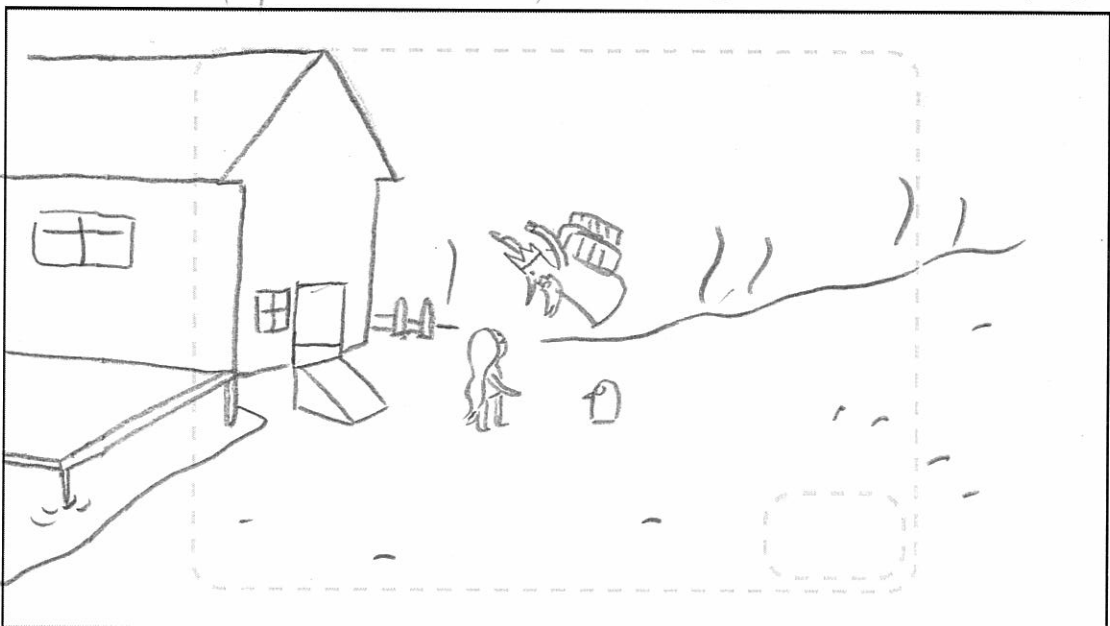


Sc. 48 Pnl. B Bg. day night



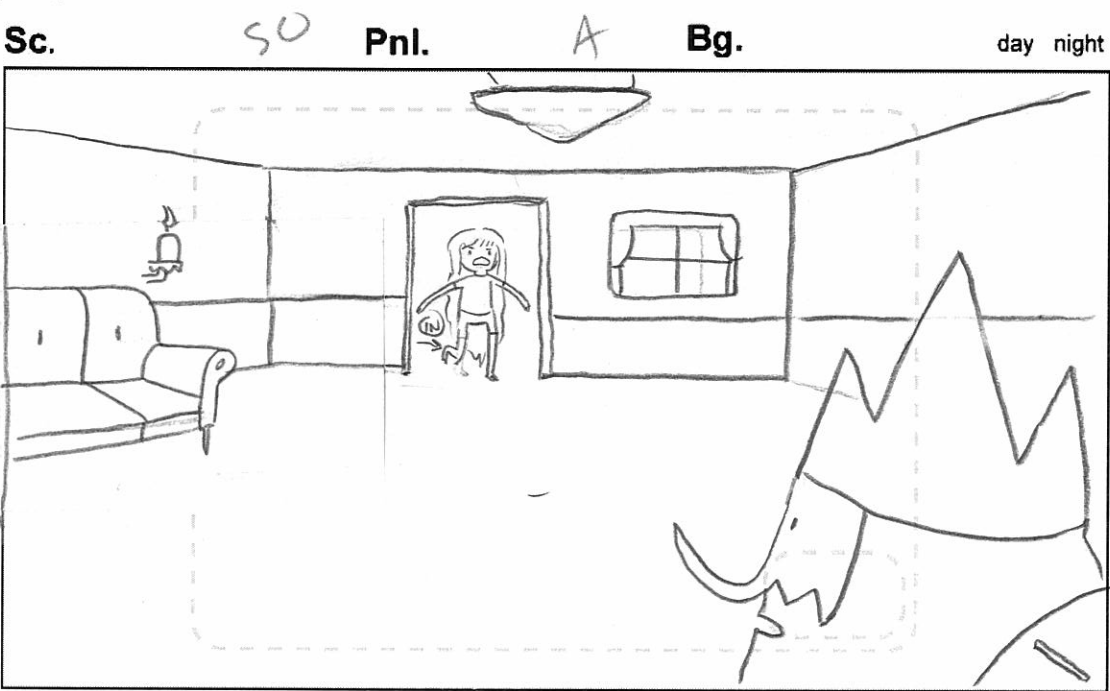
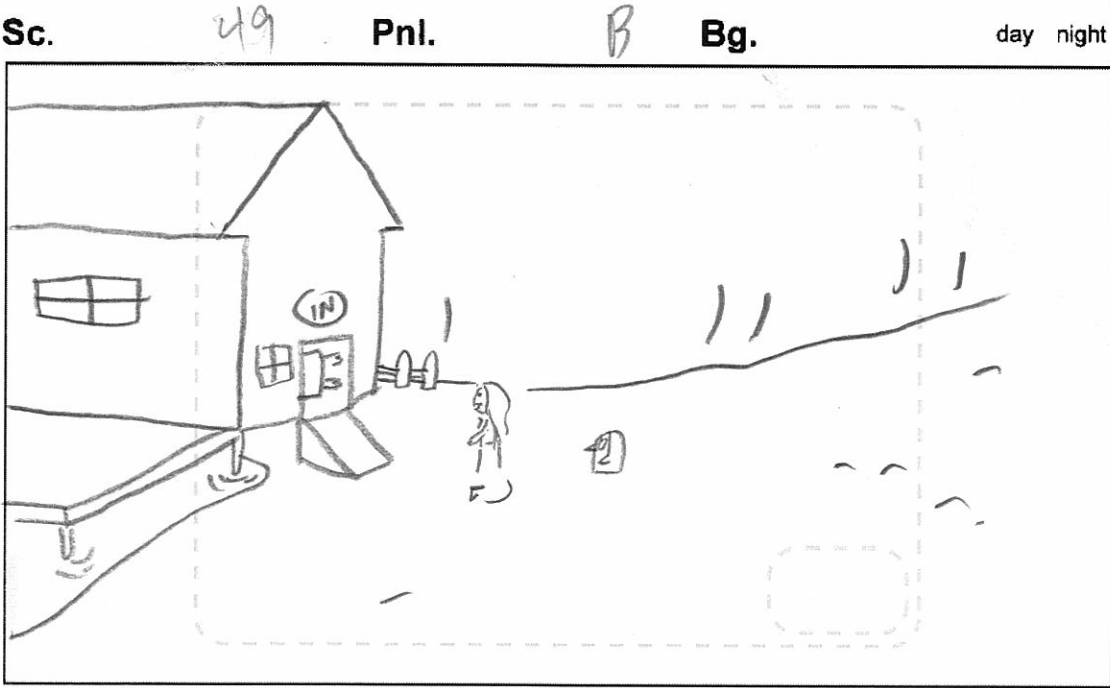
Dialog:	IK- HYUP!
Action:	- IK DARTS OUT OF SHOT.
Timing:	

Sc. 49 Pnl. A Bg. day night



EPISODE # 008103 Production :

ADVENTURE TIME



Dialog:

M- HEY !GET OUT OF HERE!

Action:

- IK FLIES INTO HOUSE
- M. TURNS AROUND.

Timing:

EPISODE # 008103

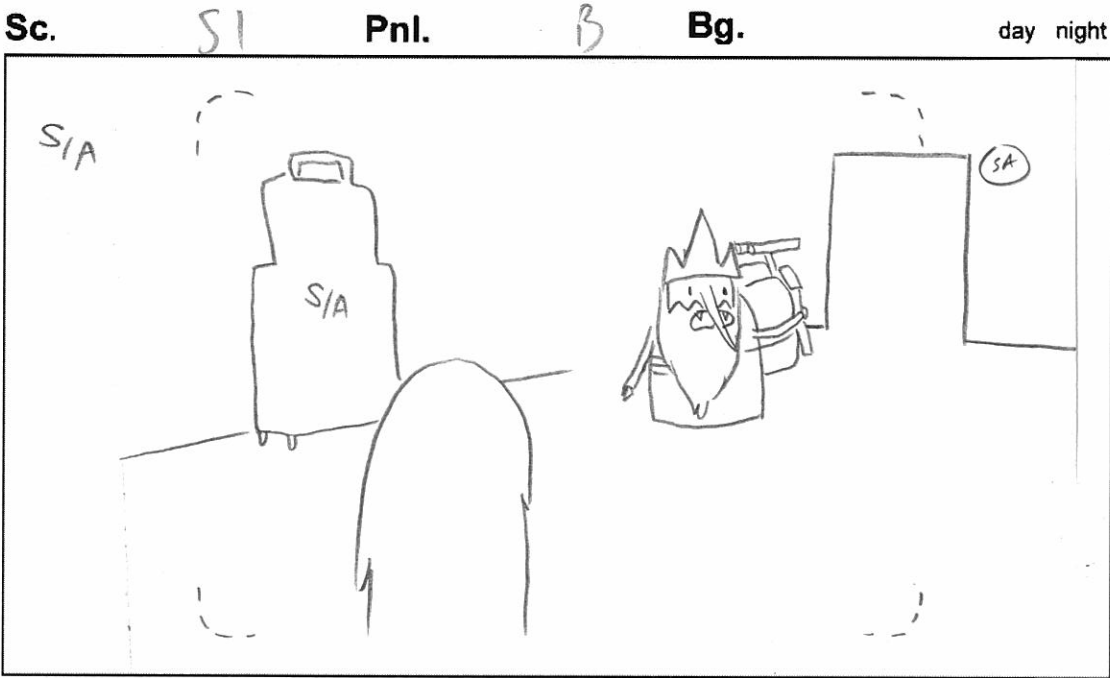
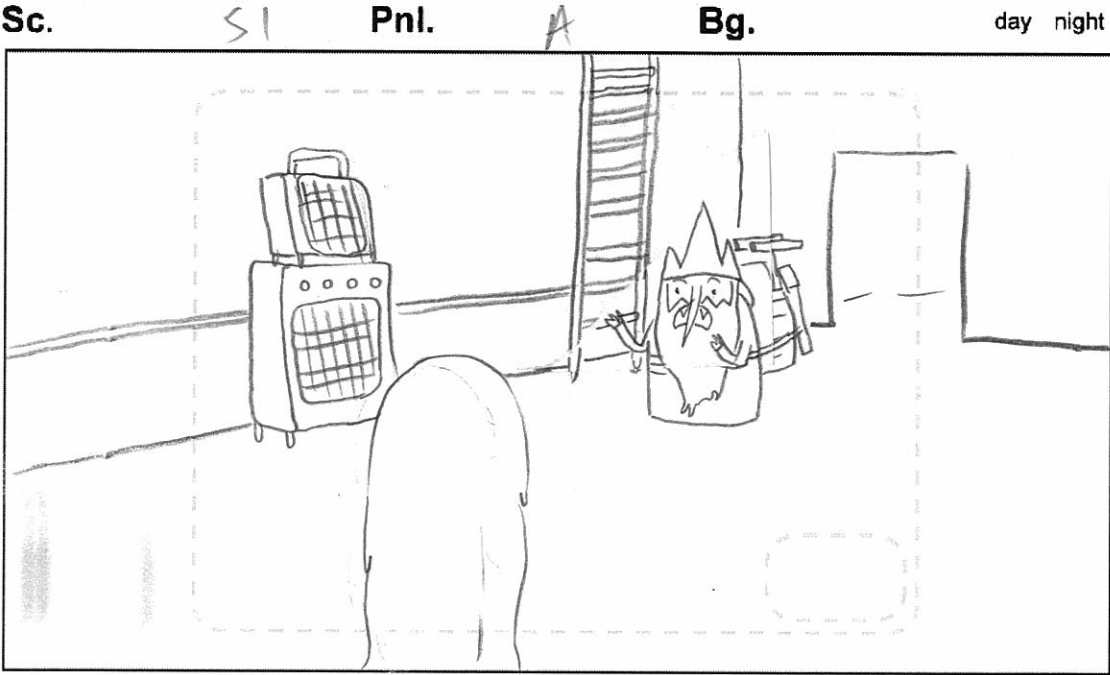
Production :

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ADVENTURE TIME



Page 50



Dialog:

IK - WAIT! JUST LET ME PLAY YOU
What I've written so far

Action:

- IK REACHES BEHIND HIM + GRABS
ROPE

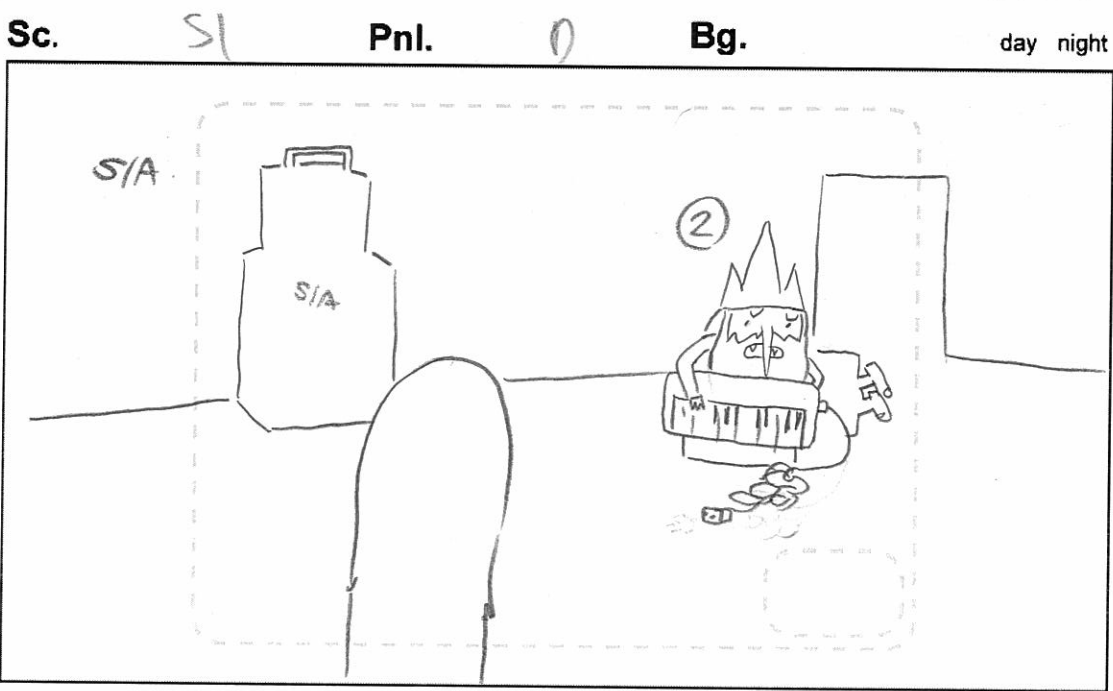
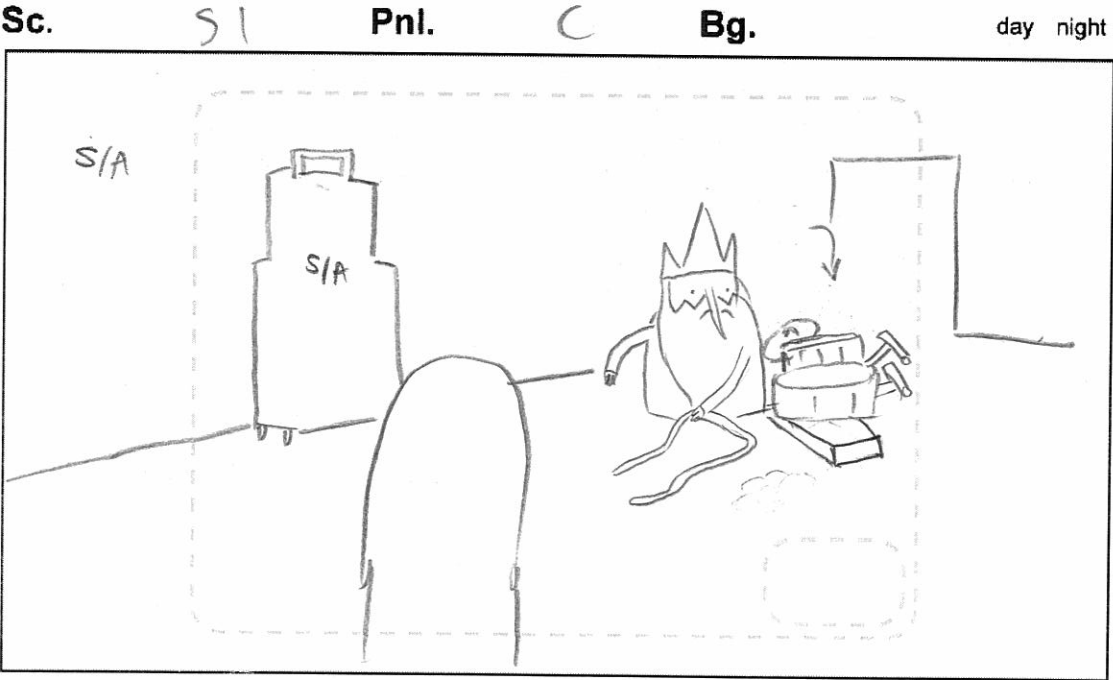
Timing:

EPISODE # 008103

Production :

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ADVENTURE TIME



Dialog:	
<u>SFX: * CLATTER *</u>	IK - OH DANGIT! TANGLES IN THE CHORD.
Action:	- IK PULLS ROPE. - INSTRUMENTS HIT GROUND
Timing:	- IK GRABS OMNICHORD - IK LIFTS UP OMNICHORD.



ADVENTURE TIME



Sc. 51 Pnl. e Bg. day night

Sc. 51 Pnl. f Bg. day night

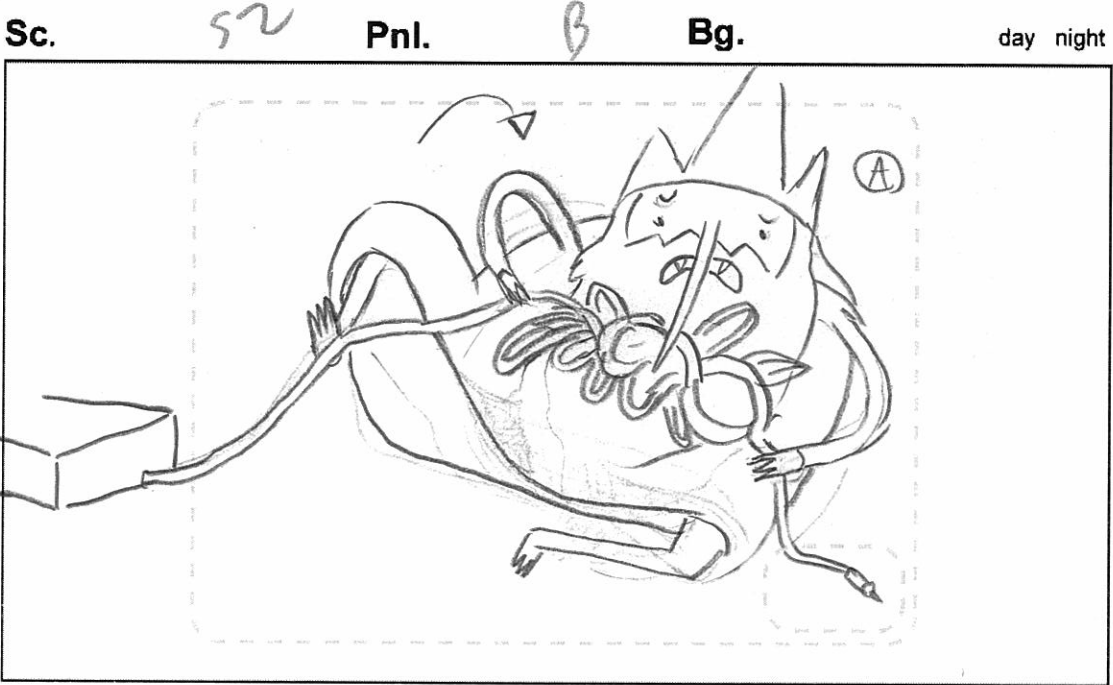
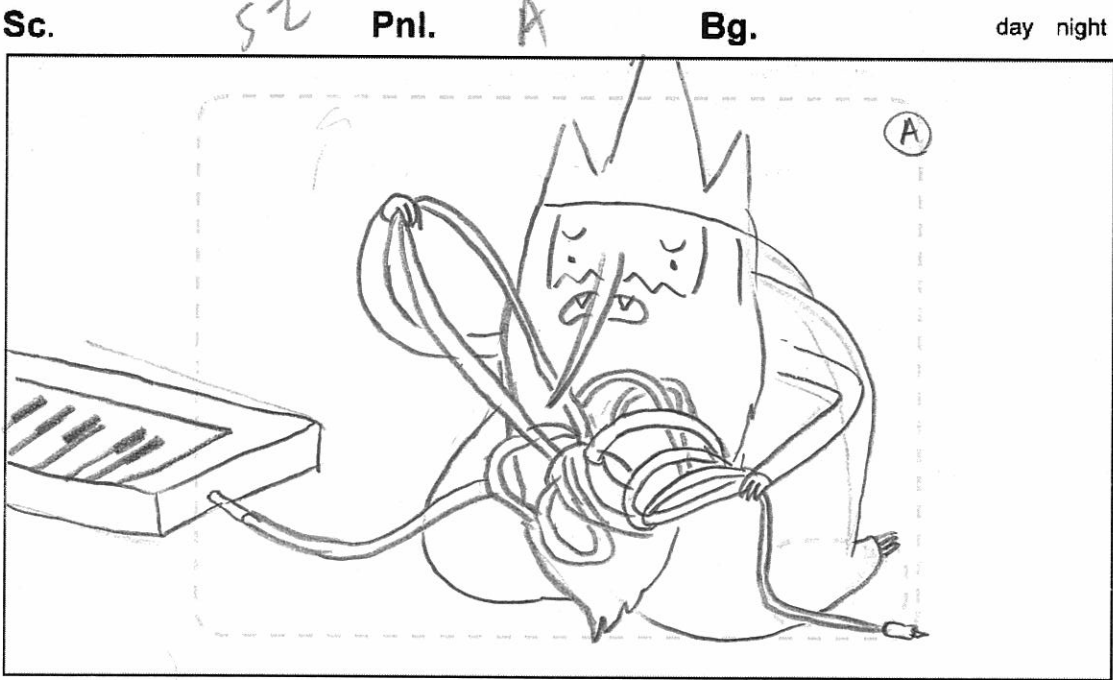
Dialog:
Action: - IK GETS DOWN ON HIS KNEES
Timing:

- IK PICKS UP CORD

EPISODE # 008103

Production :

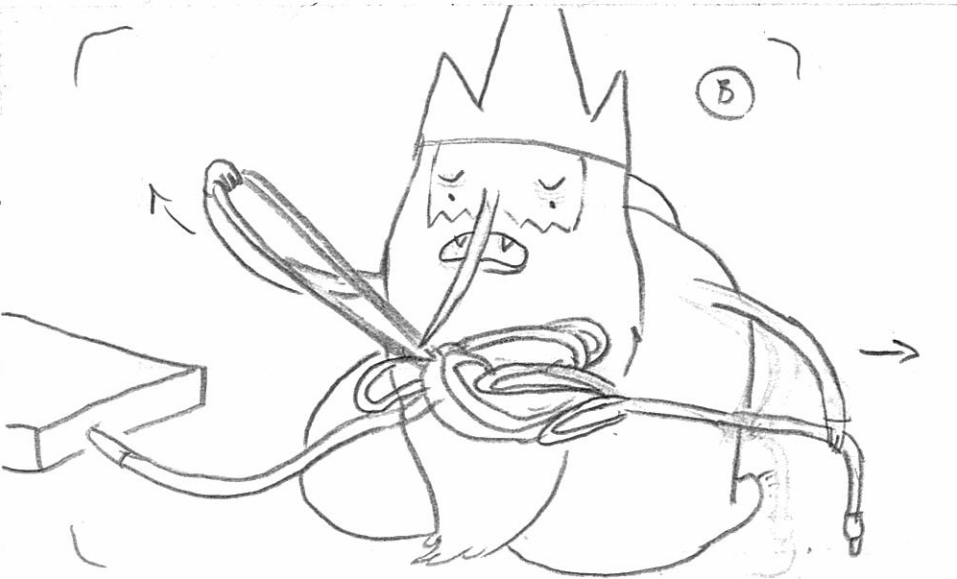
ADVENTURE TIME



Dialog: IK- (GRUMBLE)

Action: IK STRETCHES CHORD

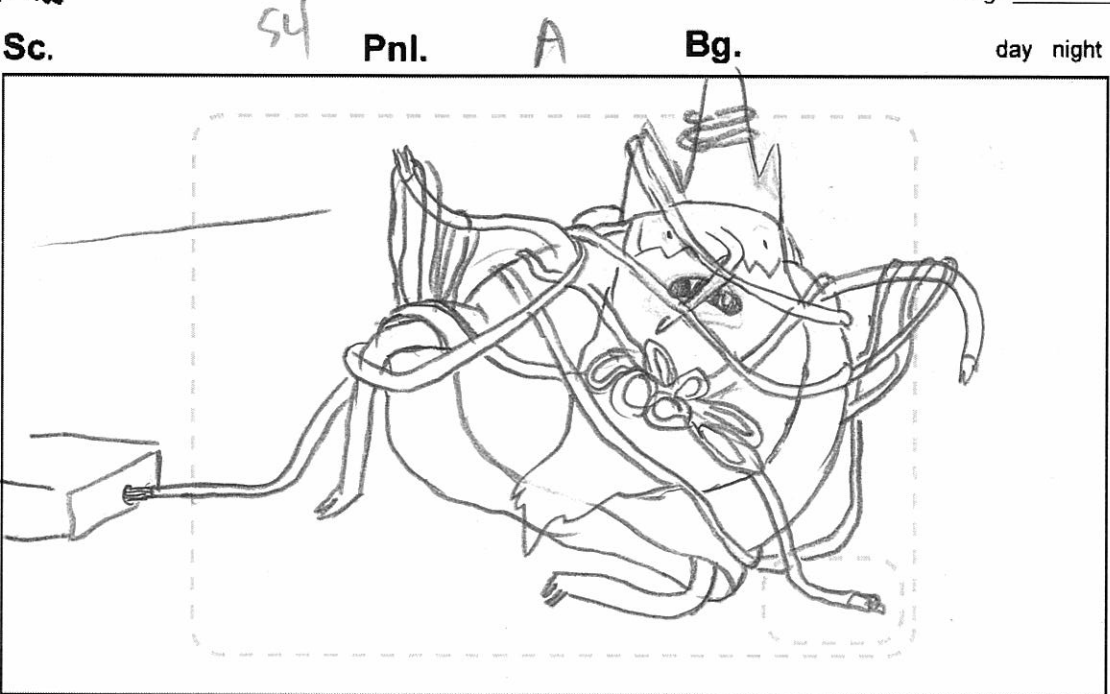
Timing:



IK- TANGLES ARE HARD...

IK LEANS OVER
IK KICKS CORD

ADVENTURE TIME



Dialog:

IK: (O/S) [STRUGGLING]

IK - OH... OH BEEZ OH NO.

Action:

- IK IS EVEN MORE TANGLED UP IN CORD.
- IK STRUGGLES AGAINST CORDS.

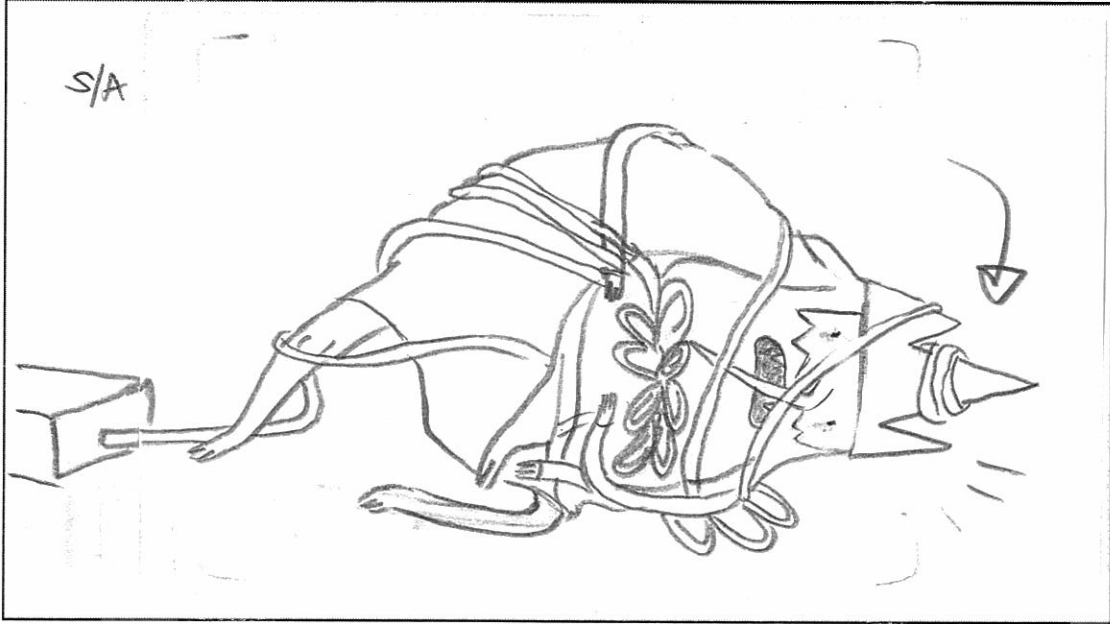
Timing:

EPISODE # 008103
Production :

ADVENTURE TIME



Sc. 54 Pnl. B Bg. day night



Sc. 55 Pnl. A Bg. day night



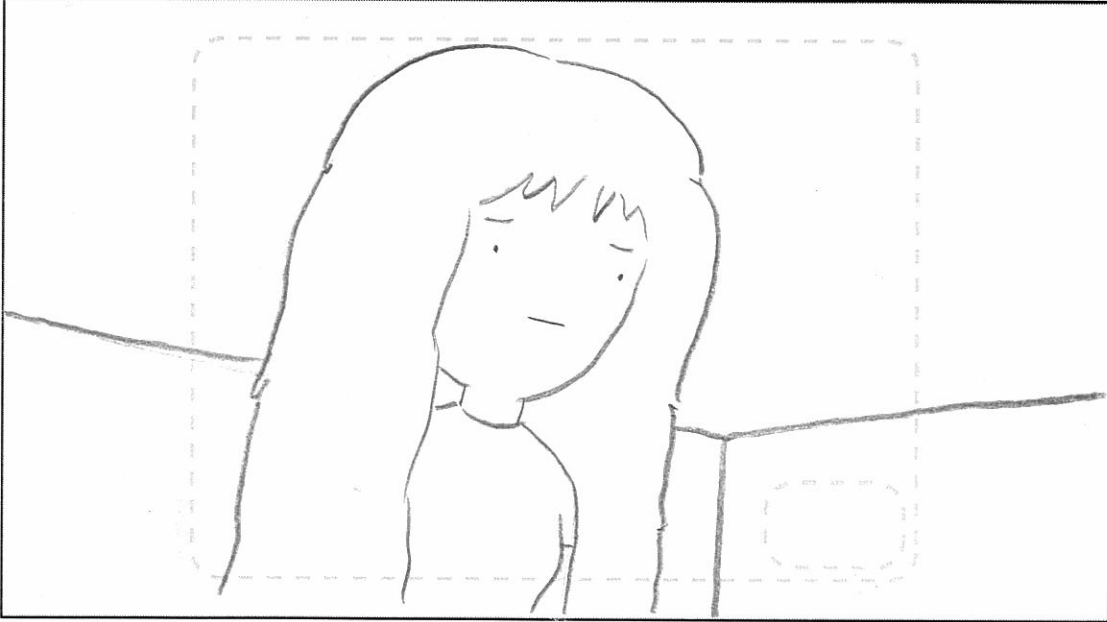
Dialog:	<p><u>IK</u> - OH NO... ICE KING'S IN TROUBLE.</p> <p><u>IK</u> - (O/S) (STRUGGLING)</p>
Action:	<p>IK FALLS OVER THEN FLAPS LFT. ARM RAPIDLY.</p>
Timing:	

008103
EPISODE #
Production :

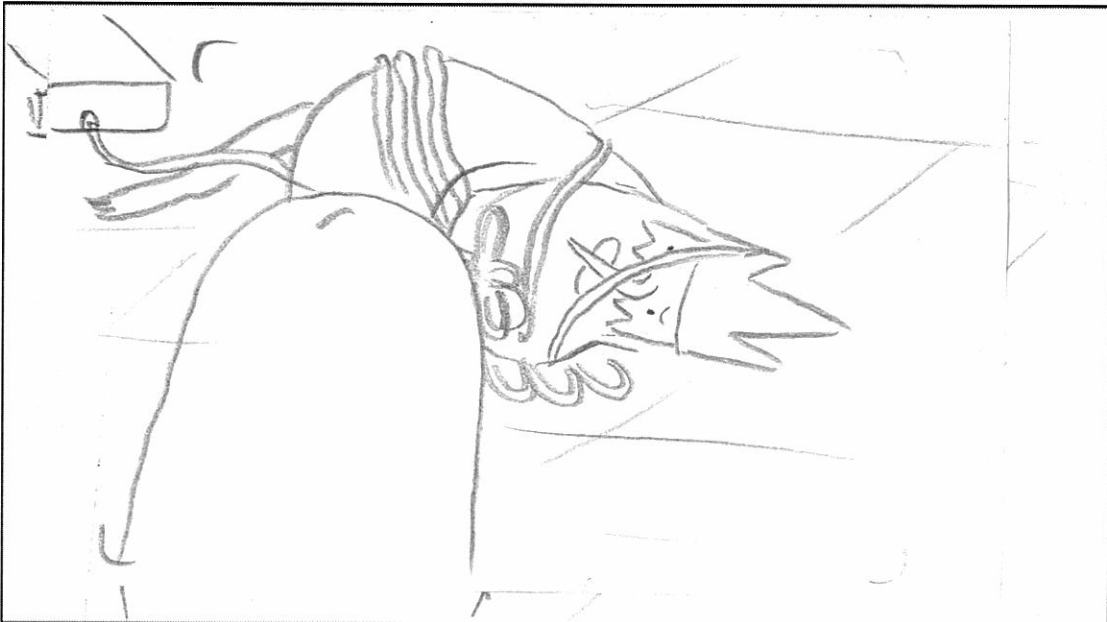
ADVENTURE TIME



Sc. 55 Pnl. B Bg. day night



Sc. 56 Pnl. A Bg. day night



Dialog:	<u>IK</u> - KNOW WHAT? I'll JUST HUM IT FOR YOU.
Action:	- MARCELINE SOFTENS EXPRESSION.
Timing:	

008103

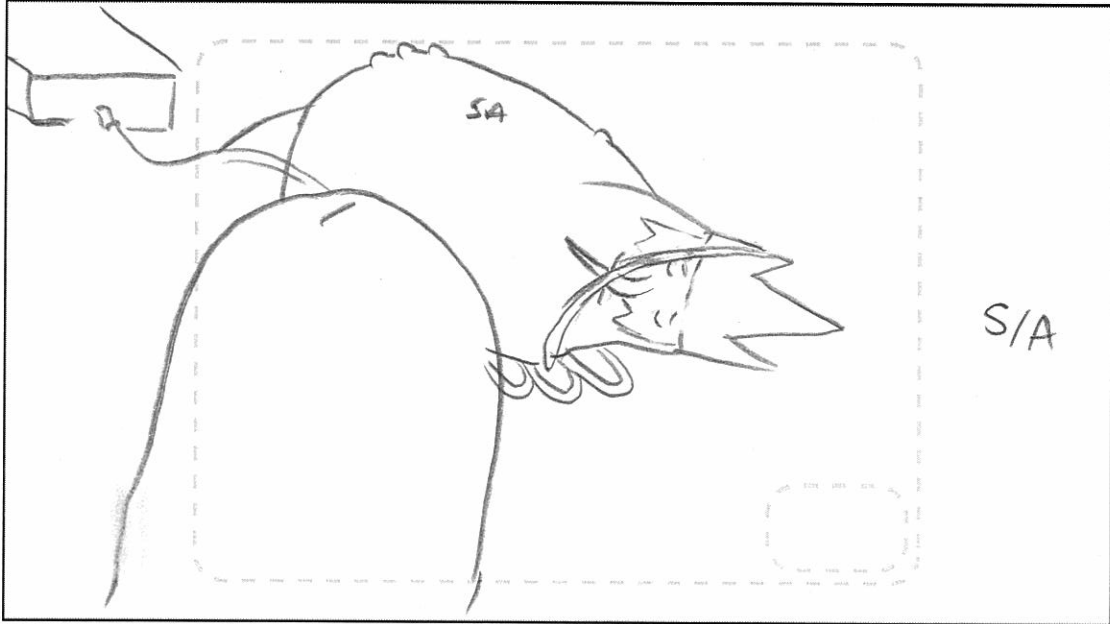
EPISODE #

Production :

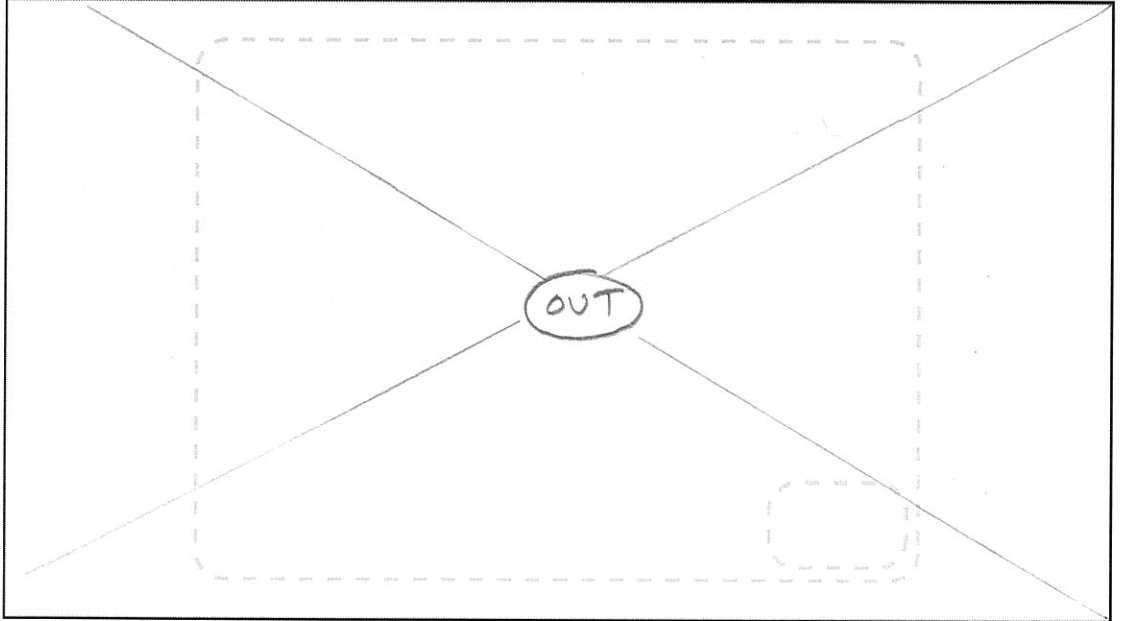
ADVENTURE TIME



Sc. 56 Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:

IK - (Hums) ♪ ♪ ♪

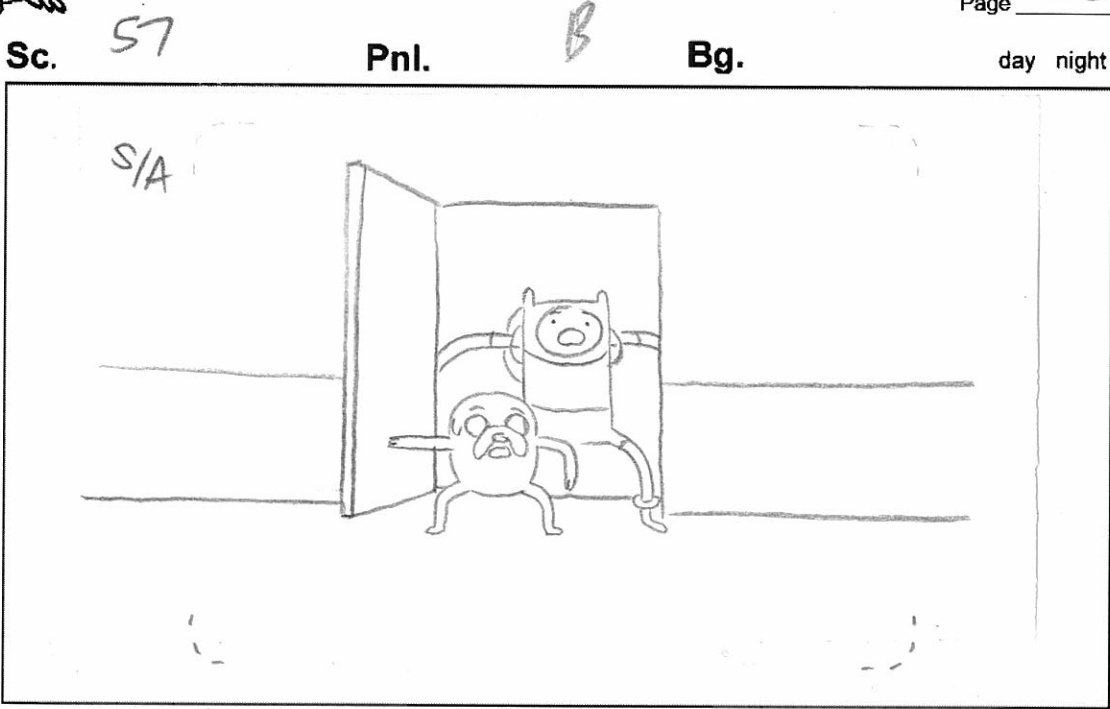
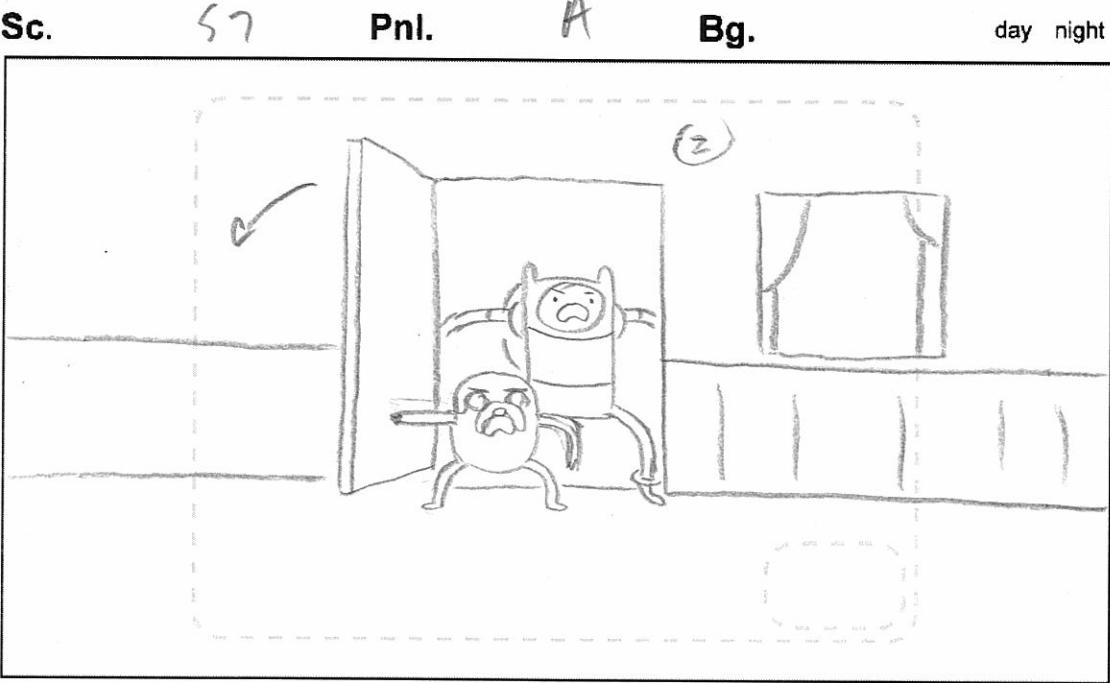
Action:

Timing:

EPISODE # 008103

Production :

ADVENTURE TIME



Dialog:	FINN JAKE : ICE KING	
Action:	— F+J BUST INTO THE HOUSE	①
Timing:		
		— F+J LOOK SURPRISED.
		— F+J WHAA?

008103

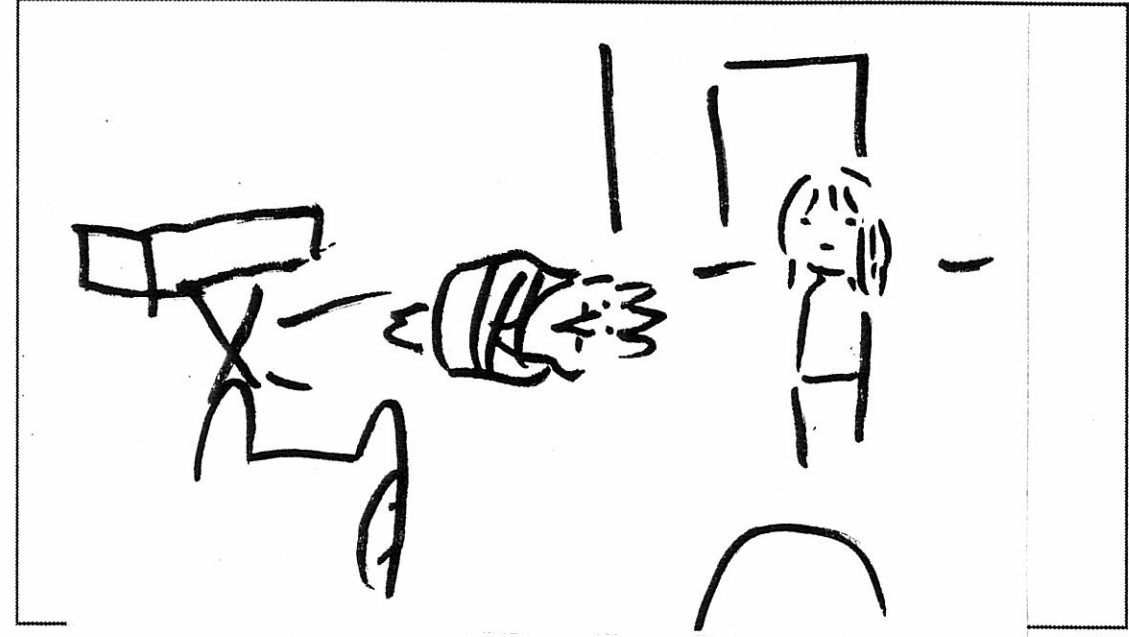
EPISODE #

Production :

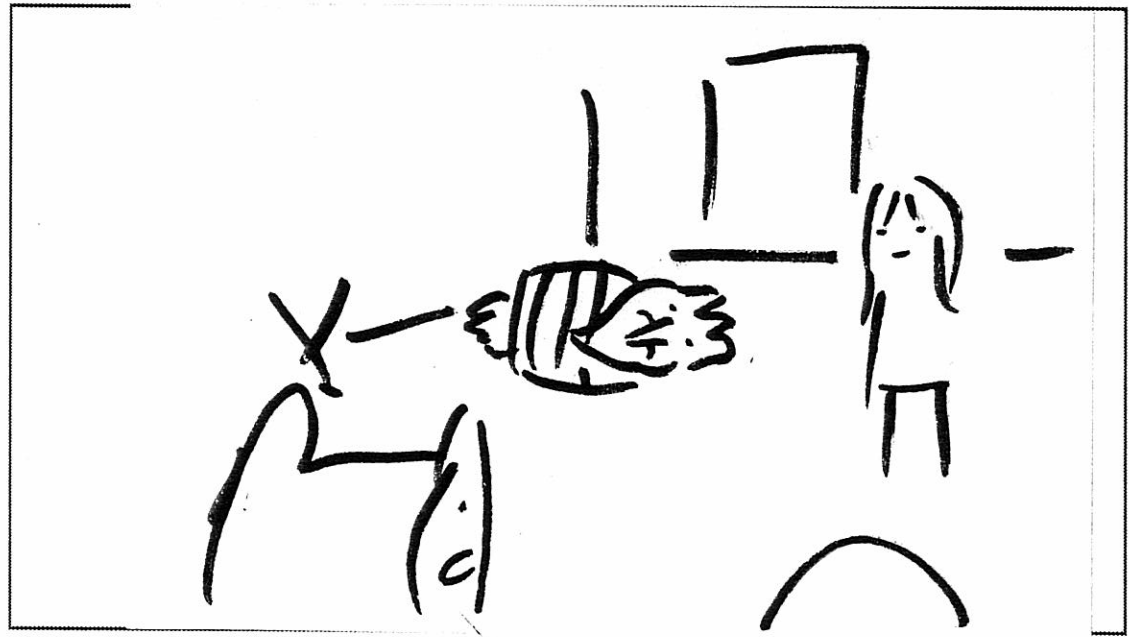
ADVENTURE TIME



Sc. 58 Pnl. A Bg. day night



Sc. 58 Pnl. B Bg. day night



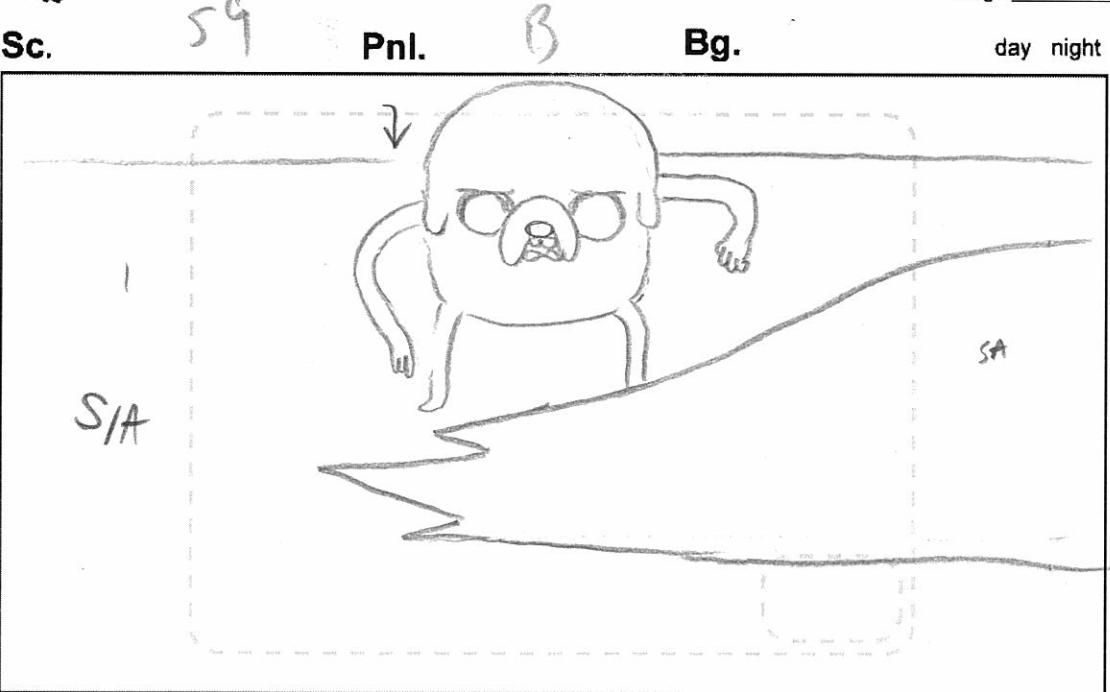
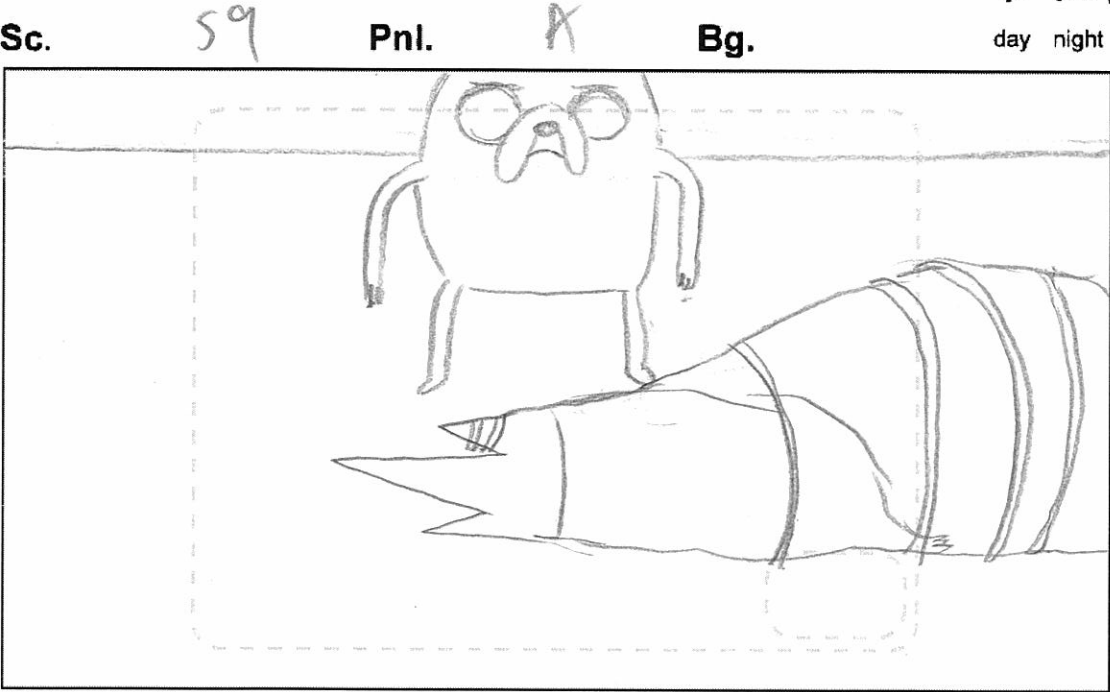
Dialog:	<u>J:</u> OH, YOU GOT HIM
Action:	<u>F:</u> NICE JOB MARCELINE.
Timing:	

008

EPISODE #

Production :

ADVENTURE TIME

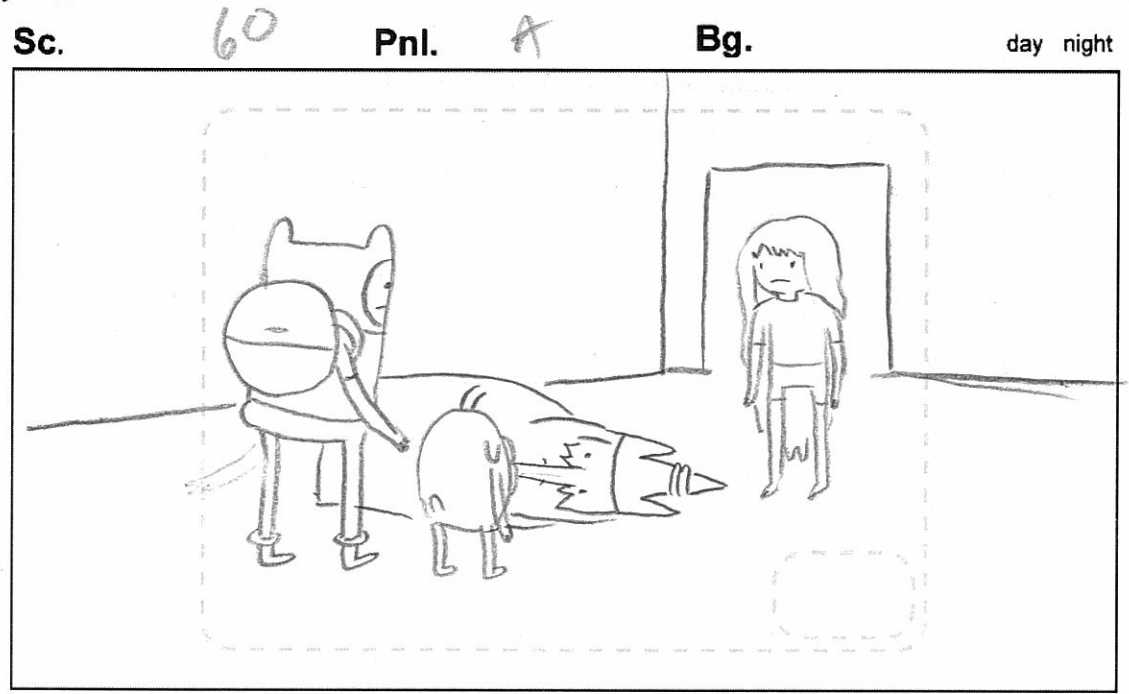
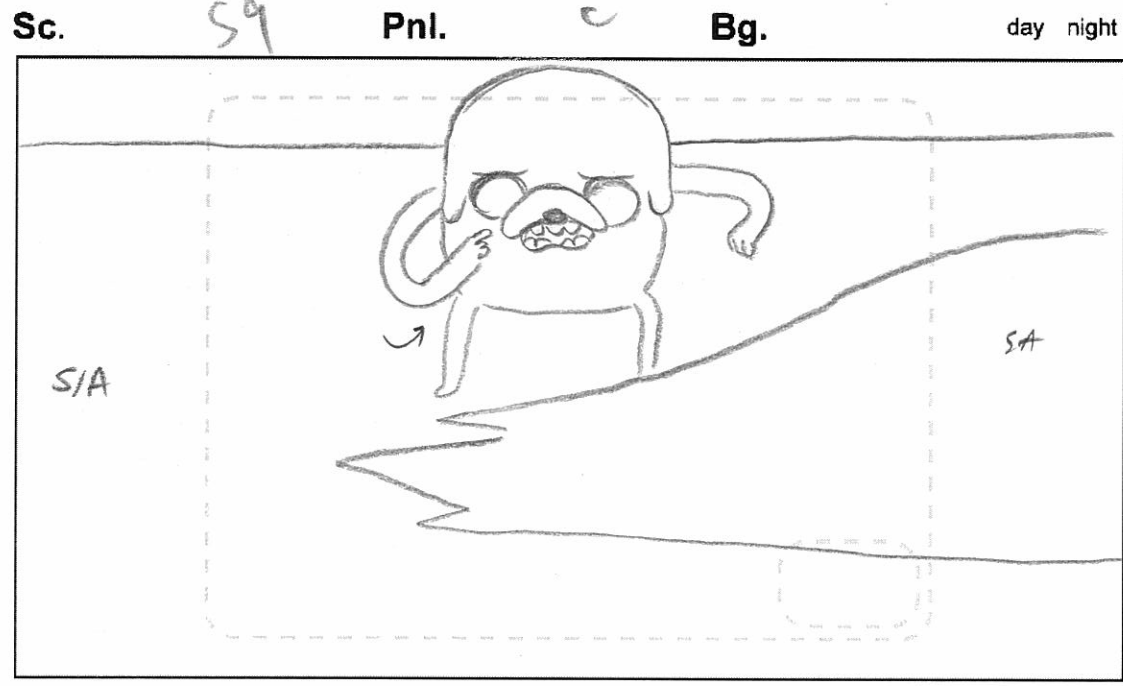


Dialog:	J (BATMAN STYLE) YOUR CONSTANT HARASSMENT OF THE FEMALE GENDER
Action:	- JAKE LEANS OVER IK
Timing:	

EPISODE #
Production :

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ADVENTURE TIME



Dialog:	<u>J:</u> MAKES ME <u>SILICK</u> .
Action:	JAKE BENDS FORWARD.
Timing:	

008103
EPISODE #
Production :

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ADVENTURE TIME



Sc. Pnl. B Bg. day night

Sc. 60 Pnl. C Bg. day night

Dialog:	<p>M- NO, HE CAN STAY.</p>
Action: - JAKE PICKS UP ICE KING - F+J START WALKING AWAY.	
Timing:	

000000
EPISODE #
Production :

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ADVENTURE TIME



Sc.	60	Pnl.	0	Bg.	day	night	Sc.	60	Pnl.	6	Bg.	day	night

Dialog:	B- WHA?
Action:	
Timing:	

008103

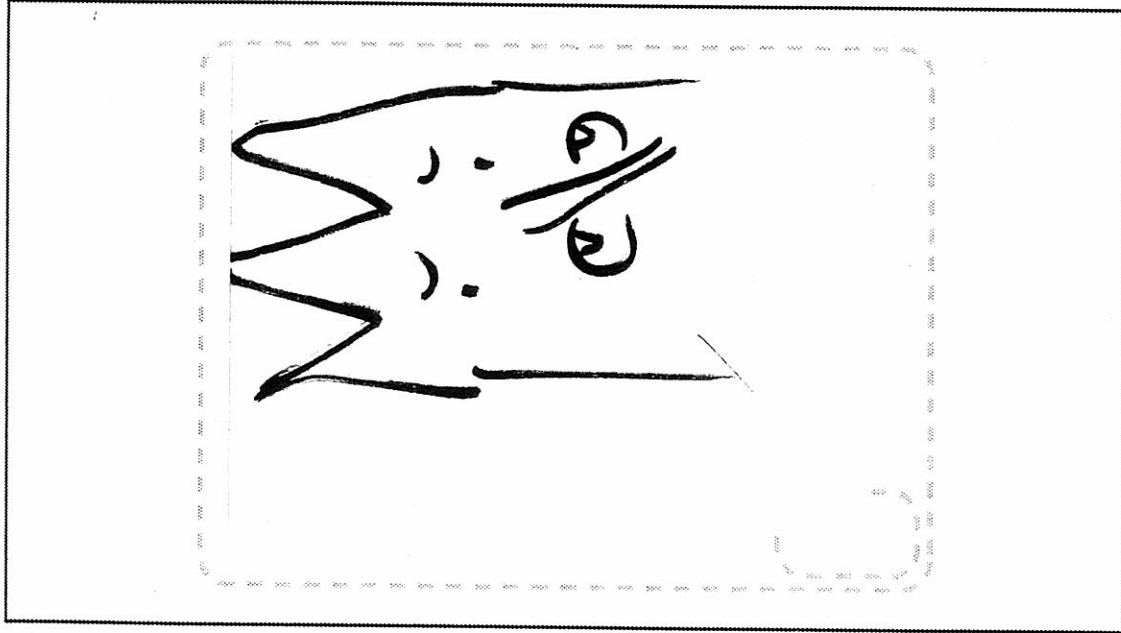
EPISODE #

Production :

ADVENTURE TIME



Sc. 61 Pnl. A Bg. day night



Dialog:

IK- yeah

Action:

WHIA?

Timing:

Sc. 62 Pnl. A Bg. day night



M-

IT'S ALRIGHT
WE'RE
WORKING
ON A
SONG
TOGETHER

Page 64

008103

EPISODE #

Produc

ADVENTURE TIME



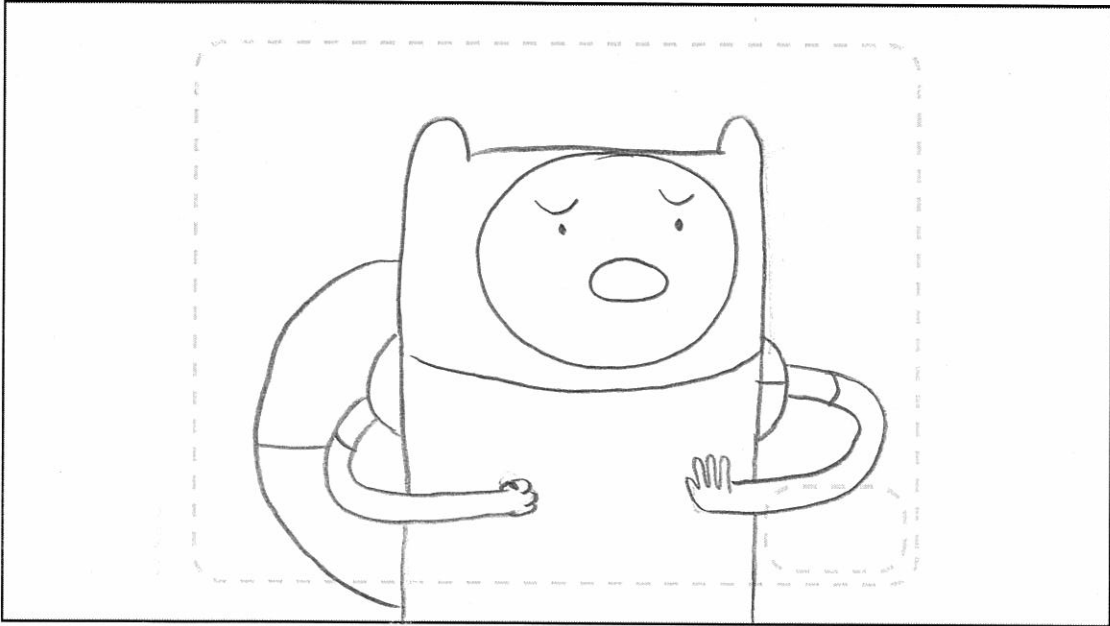
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
	62					62			
<p>Dia</p>					<p>Dia</p>				
<p>Acti</p>					<p>Acti</p>				
<p>Timi</p>					<p>Timi</p>				

DIFF
SHOT

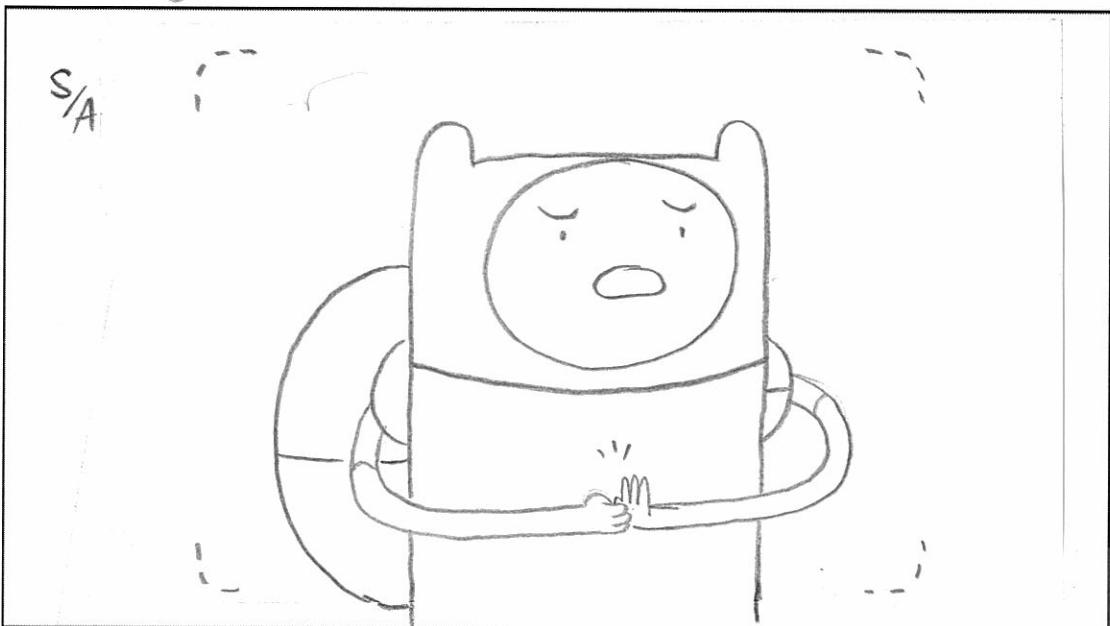
ADVENTURE TIME



Sc. 63 Pnl. A Bg. day night



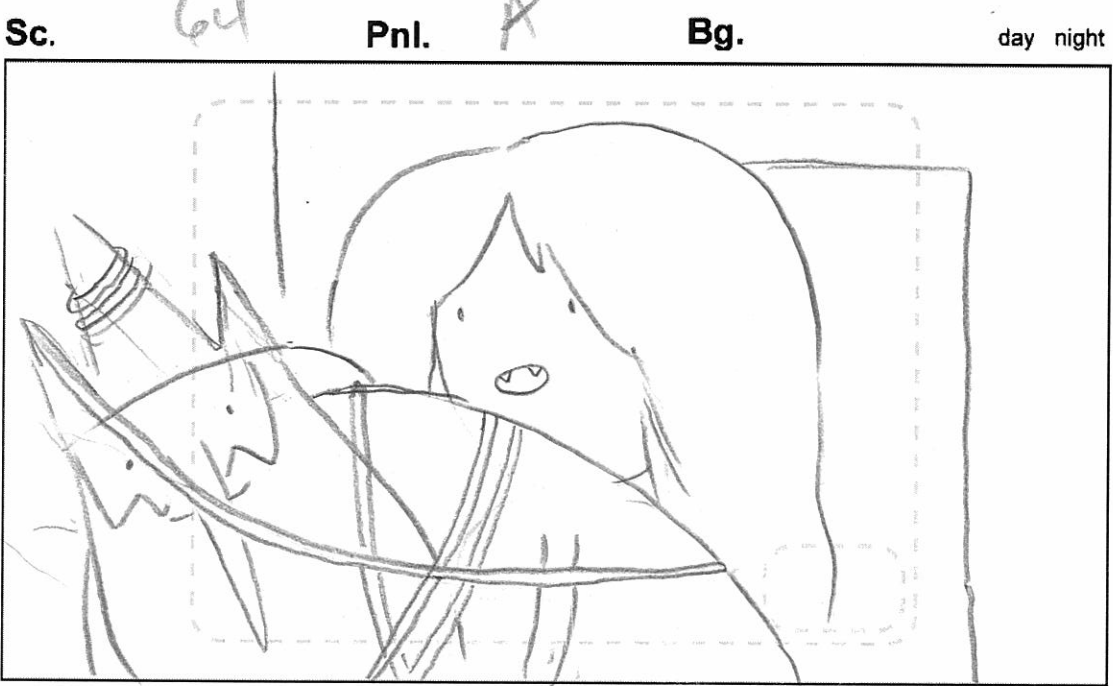
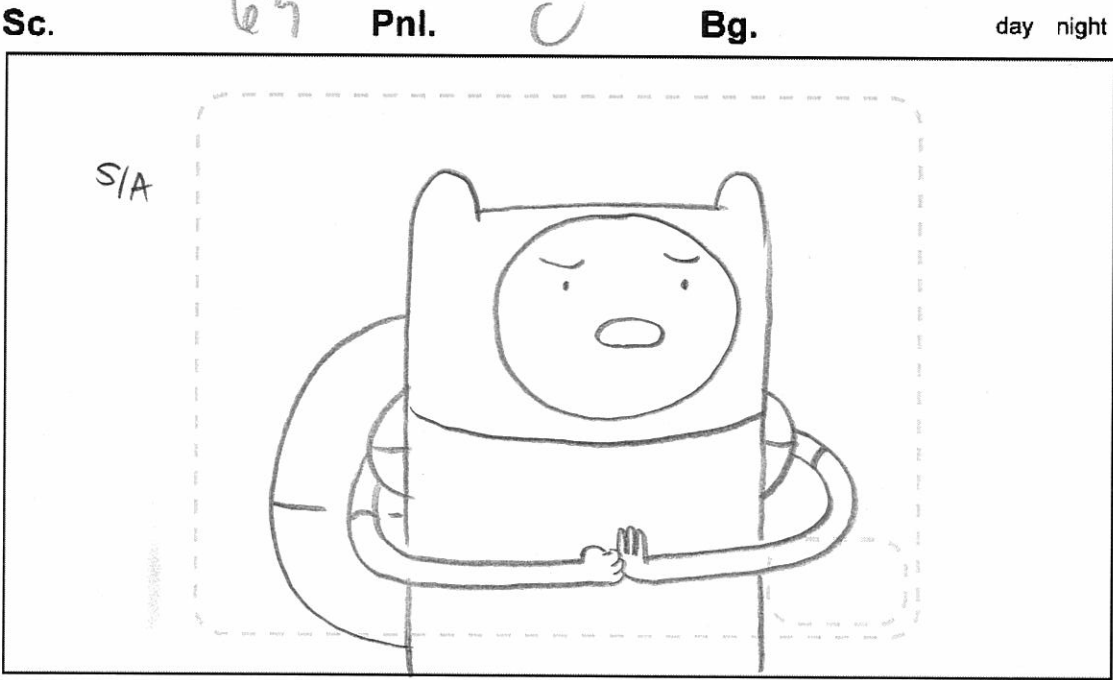
Sc. 63 Pnl. B Bg. day night



Dialog:
<u>F-</u> YOU DON'T WANT VS TO
<u>SFX:</u> (PUNCH SFX)
Action:
Timing:

008103
EPISODE #
Production :

ADVENTURE TIME

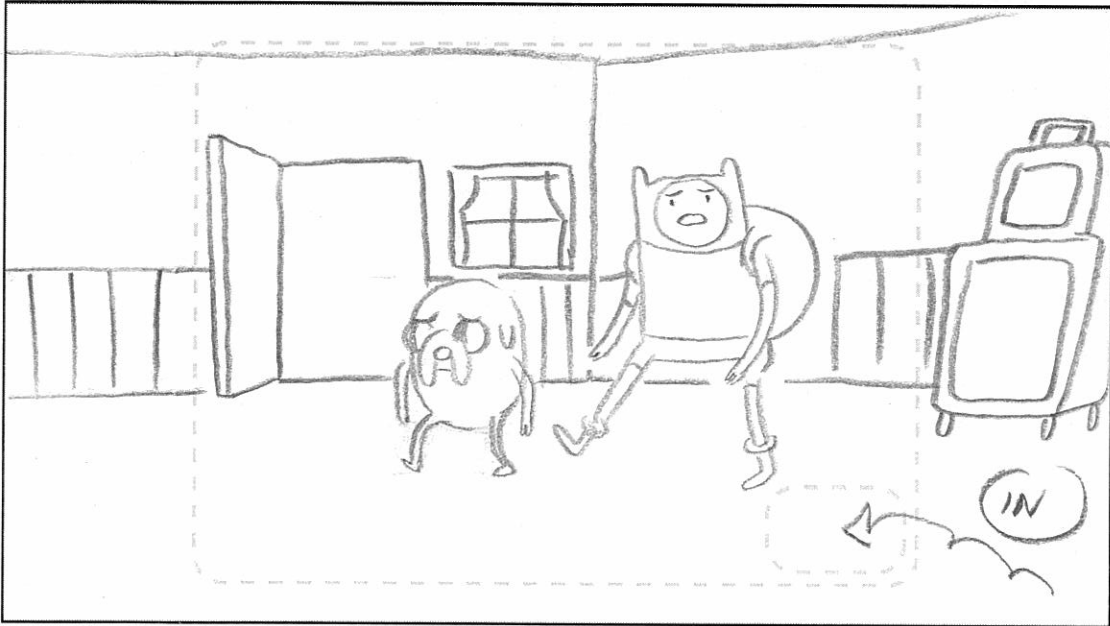


Dialog:
<p><u>F:</u> ... FOR YOU ?</p> <p>M- NAH, IT'S OK, YOU GUYS CAN GO.</p>
Action:
Timing:

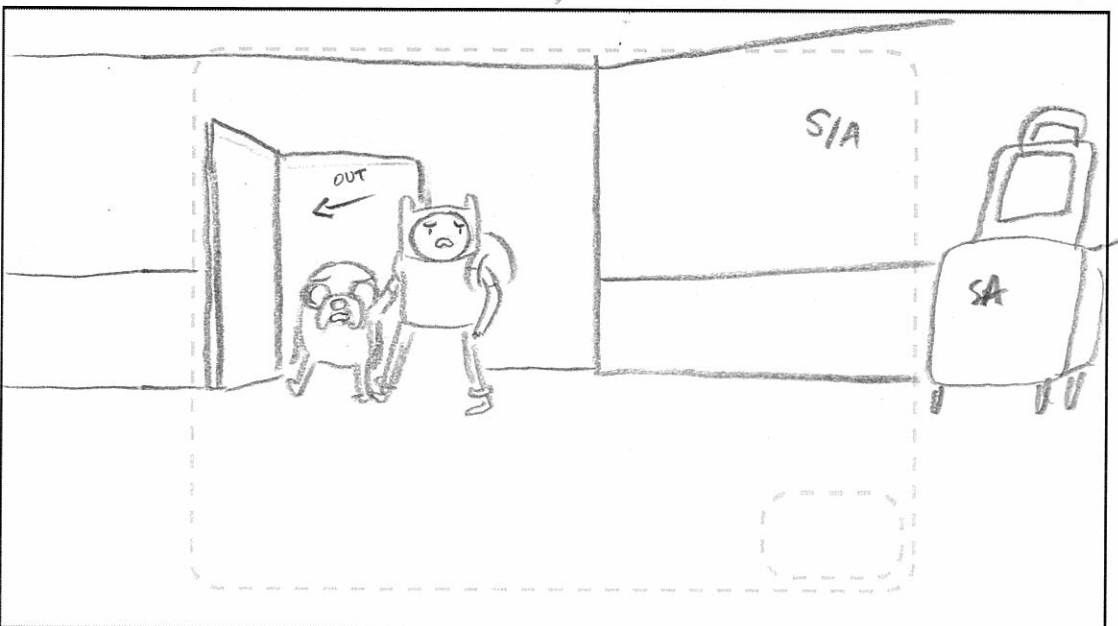
ADVENTURE TIME



Sc. 65 Pnl. A Bg. day night



Sc. 65 Pnl. B Bg. day night



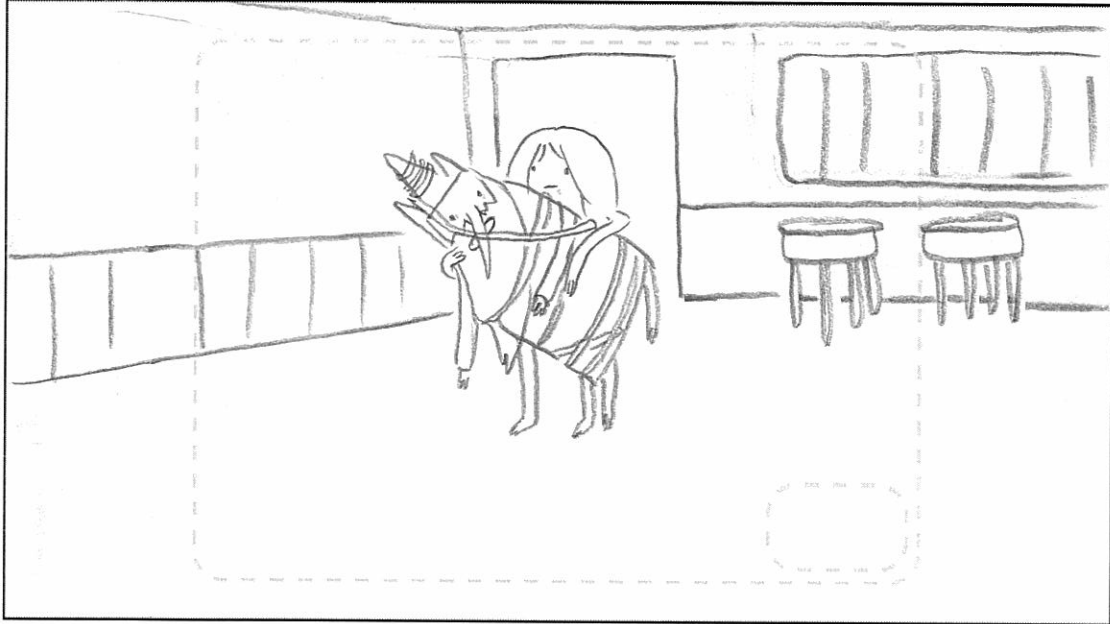
Dialog:	
F (CONFUSED) OK... WELL... I GUESS WE'LL SEE YOU THEN...	F - BYE... J - BYE...
Action:	
- F+J WALK SIDEWAYS TOWARDS DOOR,	- F+J EXIT THROUGH DOOR.
Timing:	

008103
EPISODE #
Production :

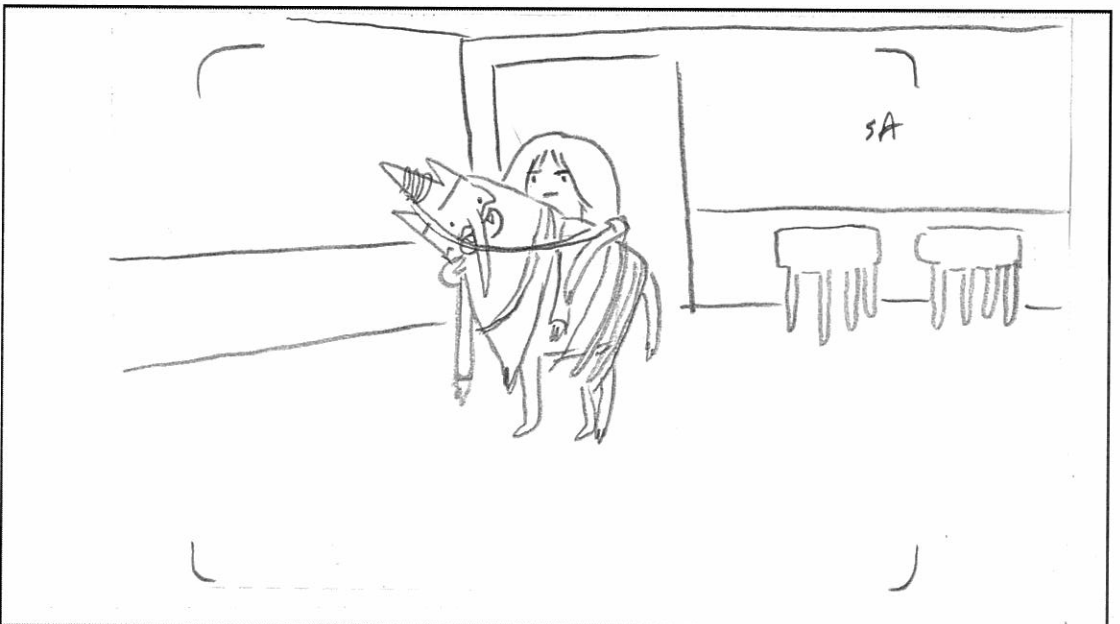
ADVENTURE TIME



Sc. 66 Pnl. A Bg. day night



Sc. 66 Pnl. B Bg. day night



Dialog:	<u>IK</u> - YIKNOW, I KIND LIKE BEING TIED UP IN THESE CORDS	<u>IK</u> : KINDA <u>FREAKAAAY</u> !
Action:		
Timing:		

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

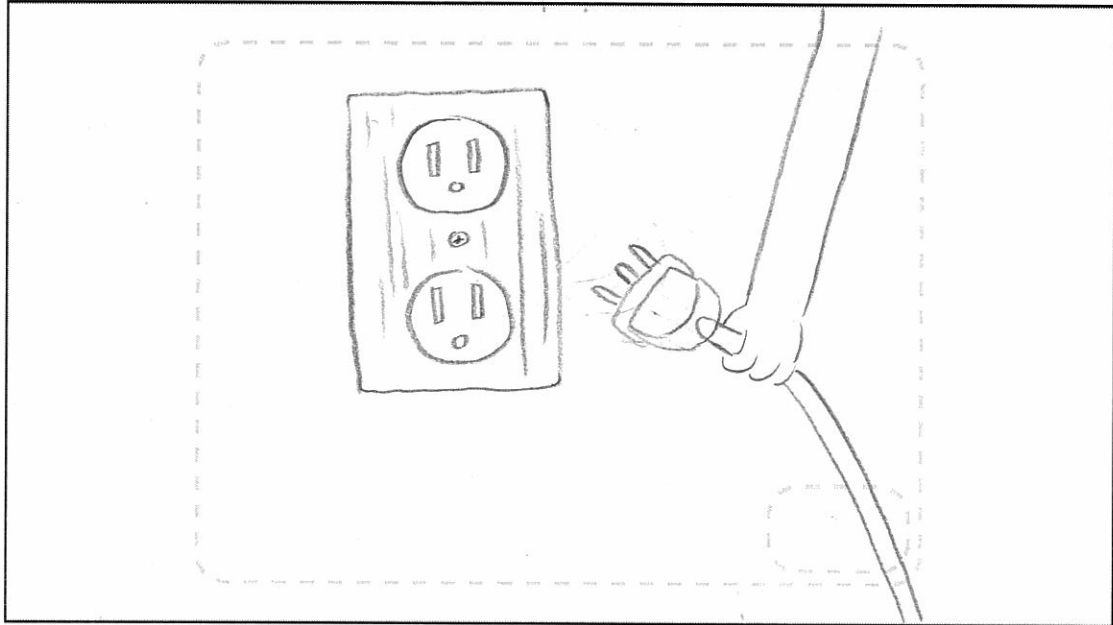
Dialog:
Action:
Timing:

EPISODE # 008103
Production :

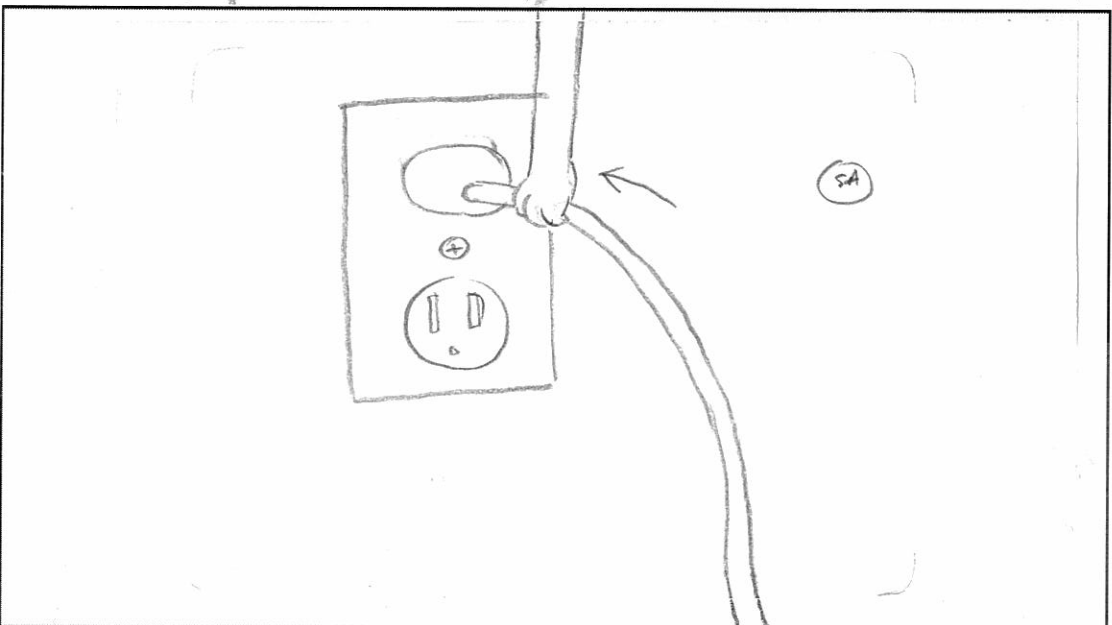
ADVENTURE TIME



Sc. 67 Pnl. A Bg. day night



Sc. 67 Pnl. B Bg. day night



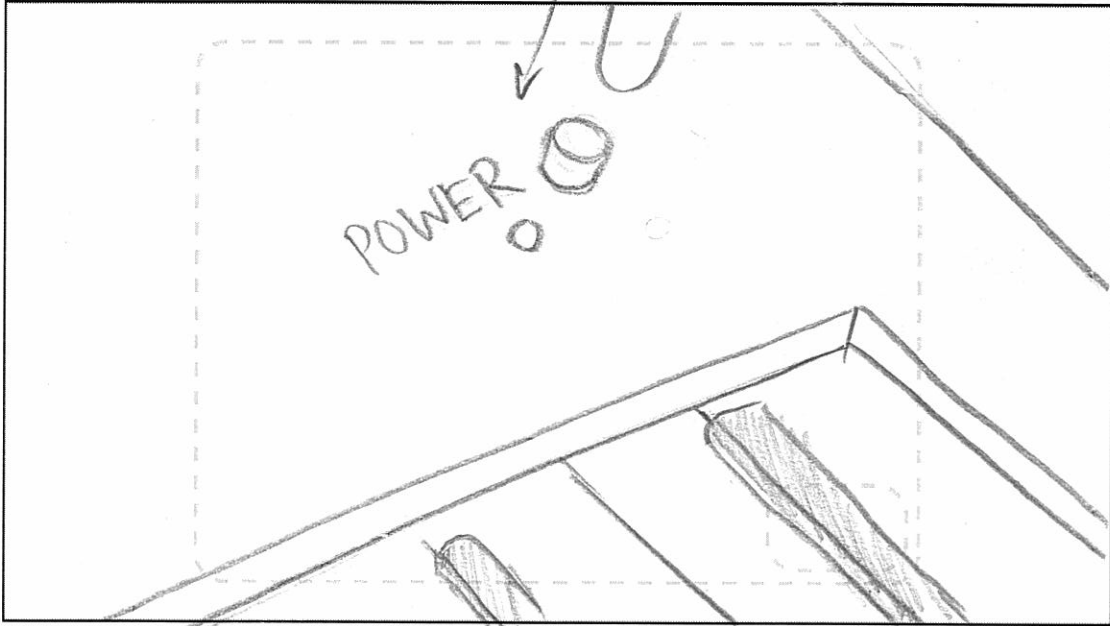
Dialog:	<u>SFX - (CHICK)</u>
Action:	- MARCELINE PLUGS IN OMNICHORD
Timing:	

EPISODE # 008103
Production :

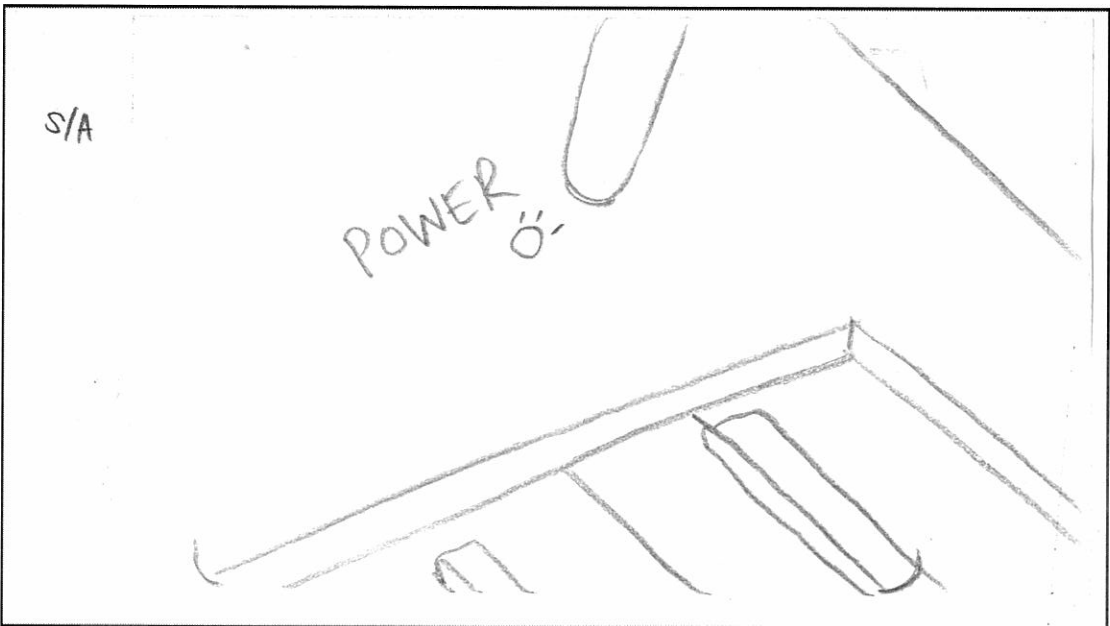
ADVENTURE TIME



Sc. 68 Pnl. A IN Bg. day night



Sc. 68 Pnl. B Bg. day night



Dialog:

Action: - MARCELINE'S FINGER COMES ON/S .
- MARCELINE PUSHES POWER BUTTON
- LIGHT TURNS ON

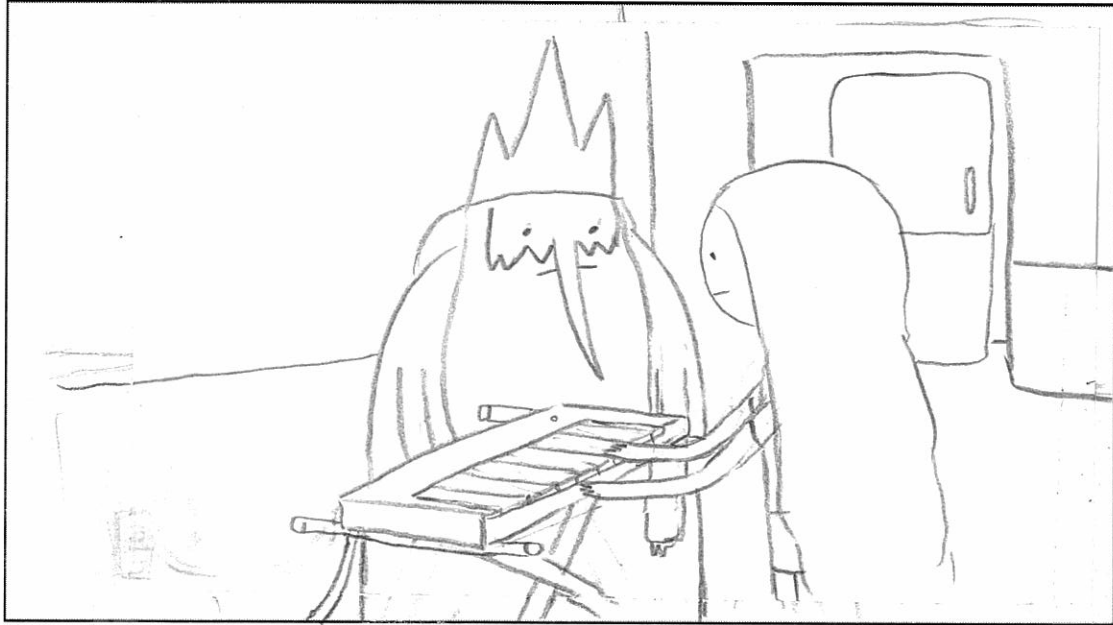
Timing:

EPISODE # 008103 Production :

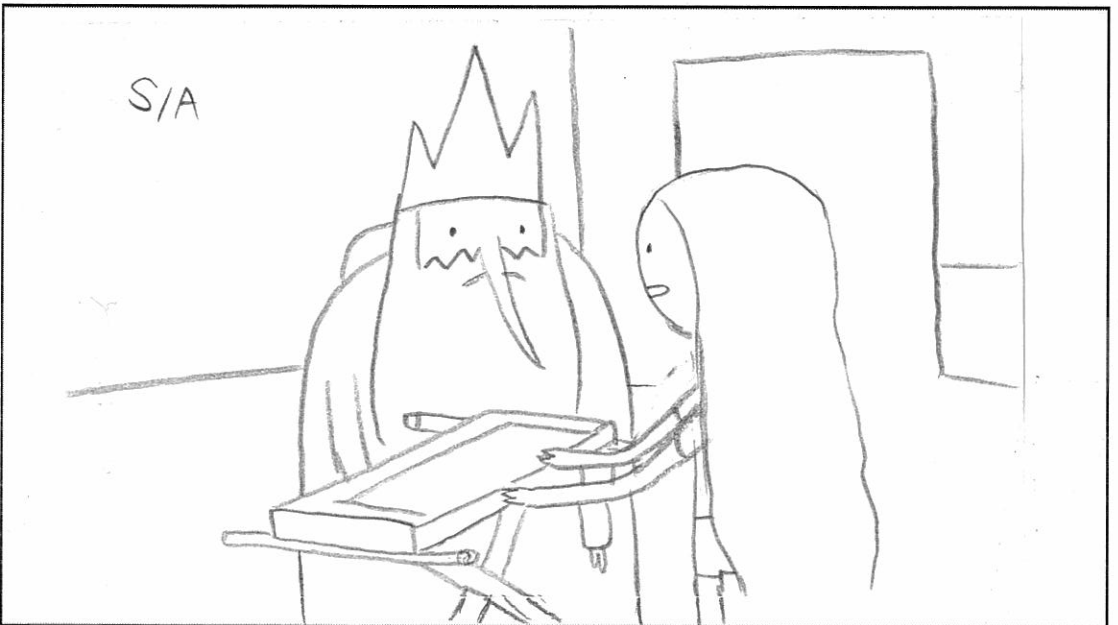
ADVENTURE TIME



Sc. 69 Pnl. 1 Bg. day night



Sc. 69 Pnl. 2 Bg. day night



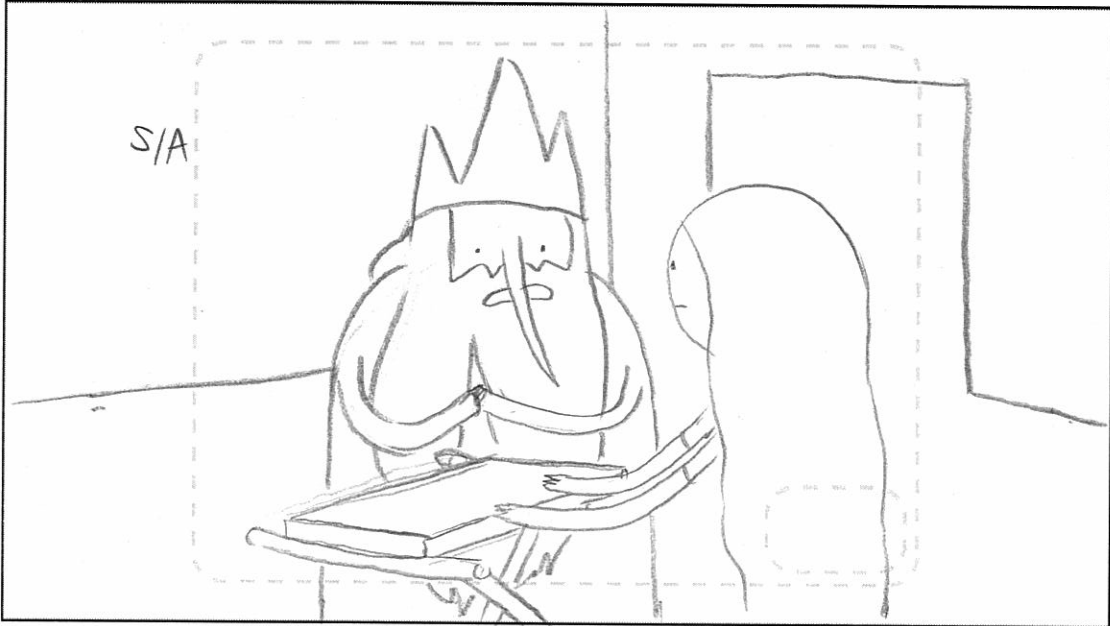
Dialog:	<p><u>Sfx</u>: [MUSIC] S</p> <p><u>M</u>- SO WHAT KIND OF SONG ARE WE PLAYING?</p>
Action:	<p>MARCELINE PLAYS A FEW NOTES</p>
Timing:	

EPISODE # 008103
Production :

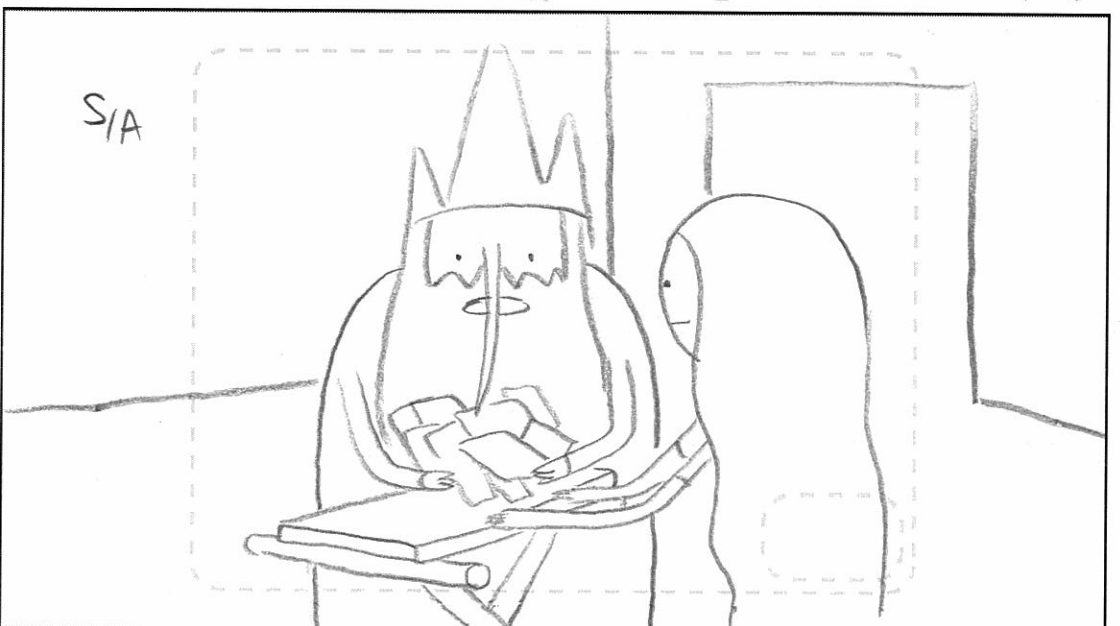
ADVENTURE TIME



Sc. 69 Pnl. C Bg. day night



Sc. 69 Pnl. D Bg. day night

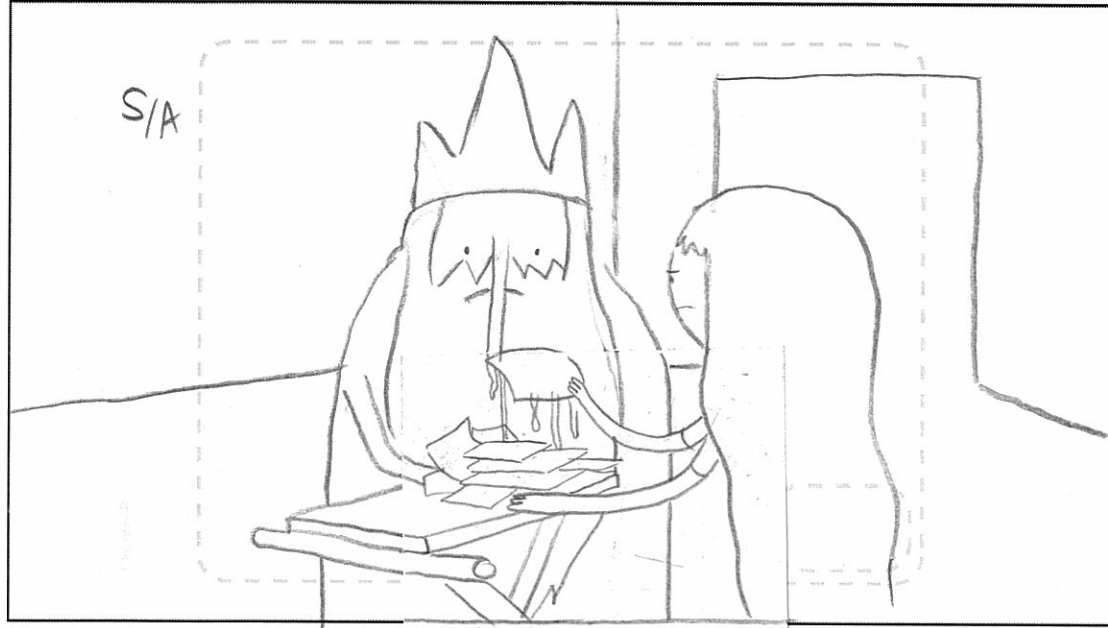


Dialog:	<u>IK</u> OH, I BROUGHT THESE FOR SOME INSPIRATION.	<u>IK</u> : JUST USE THESE TO WORK OFF OF.
Action:	-(IK REACHES INTO HIS BEARD.)	- IK TAKES OUT A GROSS PILE OF PAPERS
Timing:		

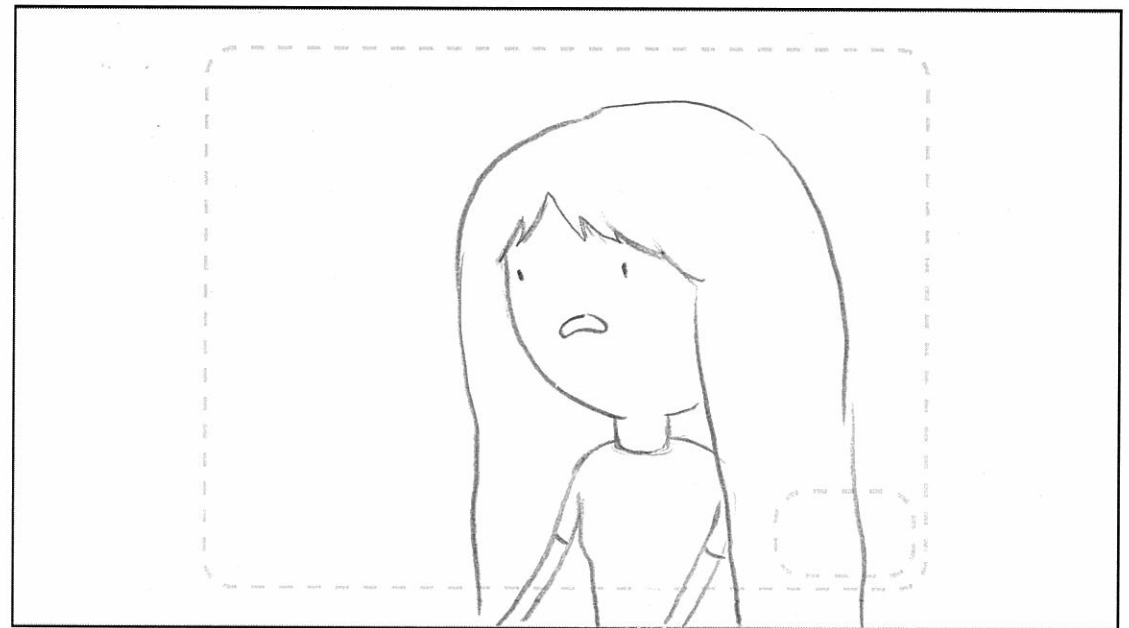
ADVENTURE TIME



Sc. 69 Pnl. E Bg. day night



Sc. 70 Pnl. A Bg. day night



Dialog:

M- OK!!!

Action:

- MARCELINE PICKS UP
GLOSS PAGE.

Timing:

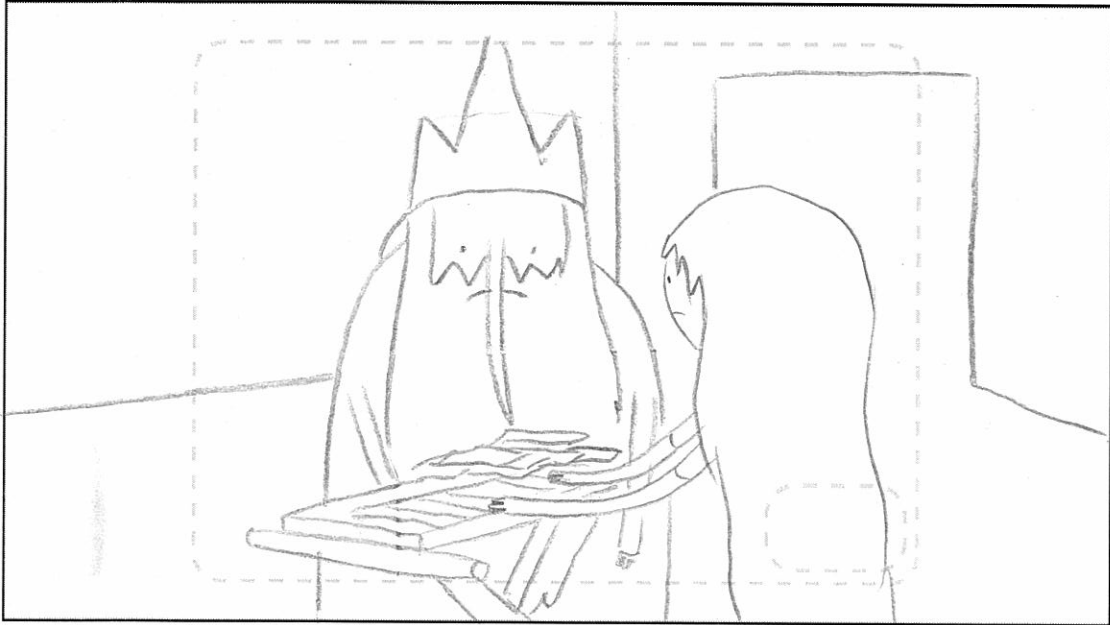
EPISODE # 008103

Production :

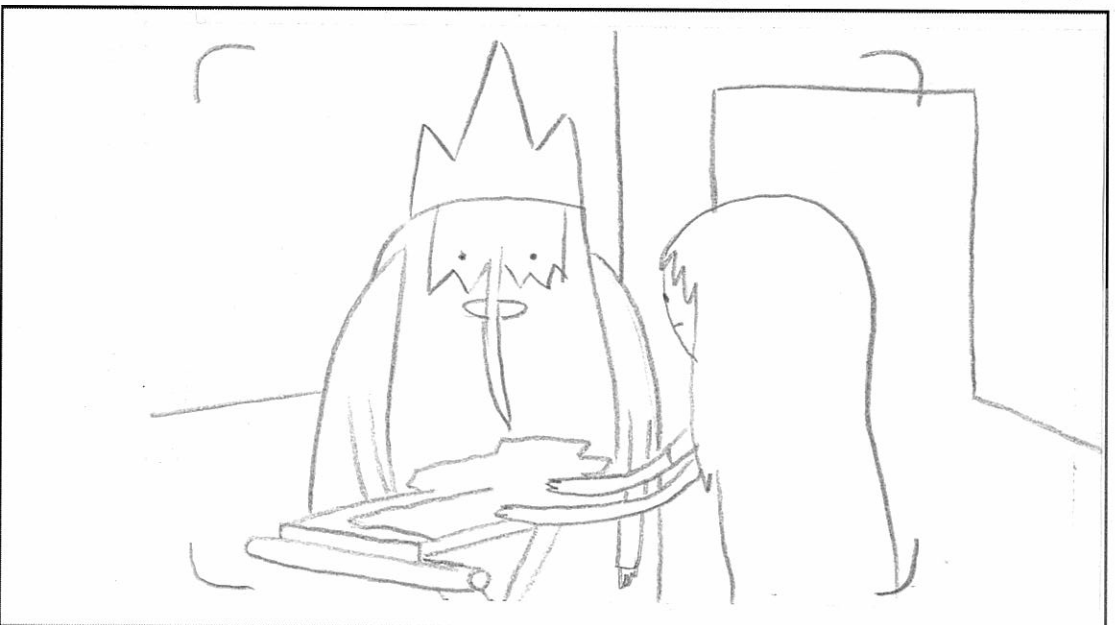
ADVENTURE TIME



Sc. 71 Pnl. A Bg. day night



Sc. 71 Pnl. B Bg. day night



Dialog:	<p><u>sfx</u> (OMNICHORD PLAYING)</p> <p><u>IK</u> - YEAH THAT'S GOOD</p>
Action:	<p>~ MARCELINE PLAYS A FEW NOTES ON OMNICHORD.</p>
Timing:	

EPISODE # 008103
Production :

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ADVENTURE TIME



Sc. 72 Pnl. A Bg. day night

Sc. 72 Pnl. B Bg. day night

Dialog:	SFX (KEYBOARD MUSIC)	SFX * SNAP SNAP SNAP SNAP *
Action:	(MARCELINE PLAYS OMNICHORD)	IK IS SNAPPING SIDE TO SIDE.
Timing:		DBL. BOUNCE ON ARMS ON SNAP

EPISODE # 008103
Production :

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
	22								

Dialog:	<p>♪ K- SLIME PRINCESS, YOU'RE ALRIGHT. ♪</p>
Action:	<p>SNAPPING → (CUT)</p>
Timing:	

008103

EPISODE #

Production :

ADVENTURE TIME



Sc. 73 Pnl. A Bg. day night



Sc. 73 Pnl. B Bg. day night



Dialog:	<p><u>IK:</u> FLAME PRINCESS, YOU'RE OK</p>	<p><u>IK:</u> WILD BERRY PRINCESS, COULD BE BETTER! ALL OF THE PRINCESSES ARE PRETTY ALRIGHT... BUT...</p>
Action:	<p>IK IS SNAPPING</p>	
Timing:		

008103

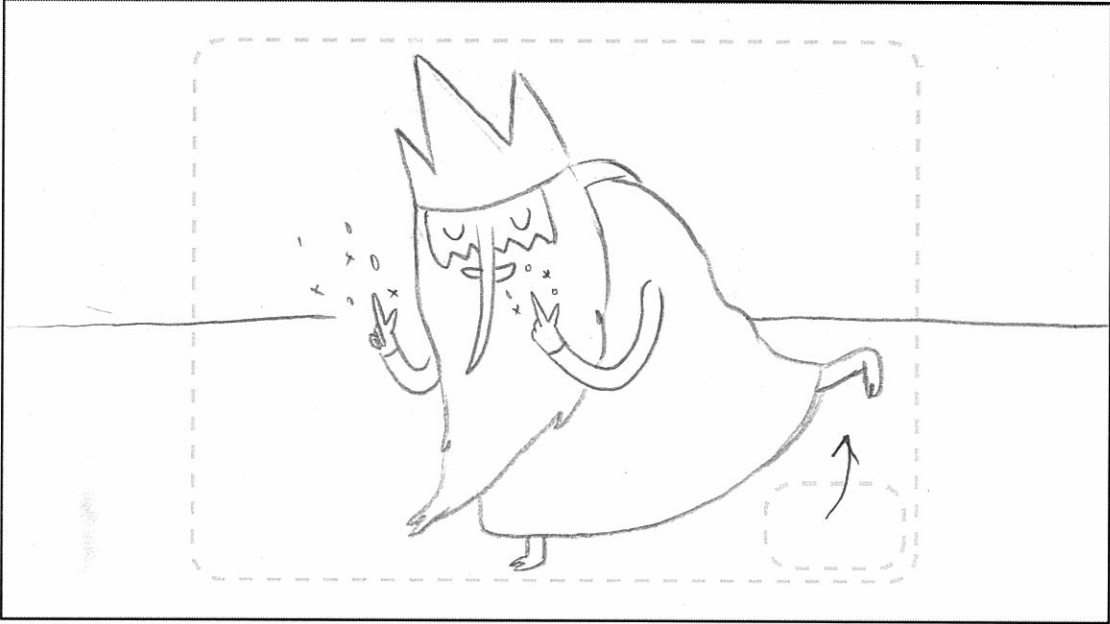
EPISODE #

Production :

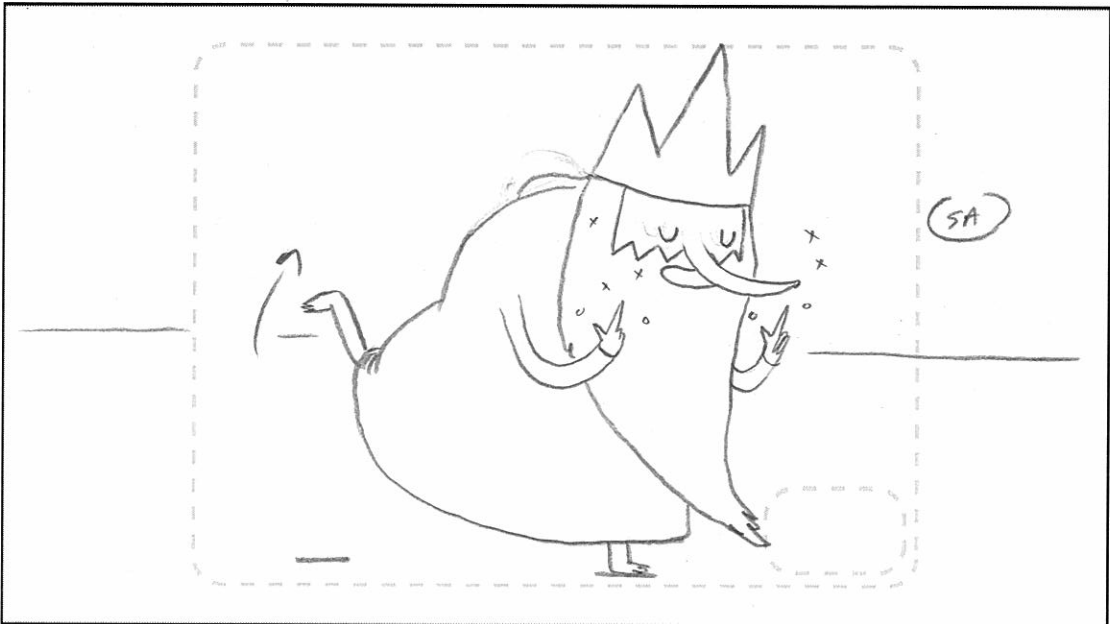
ADVENTURE TIME



Sc. 74 Pnl. A Bg. day night



Sc. 74 Pnl. B Bg. day night



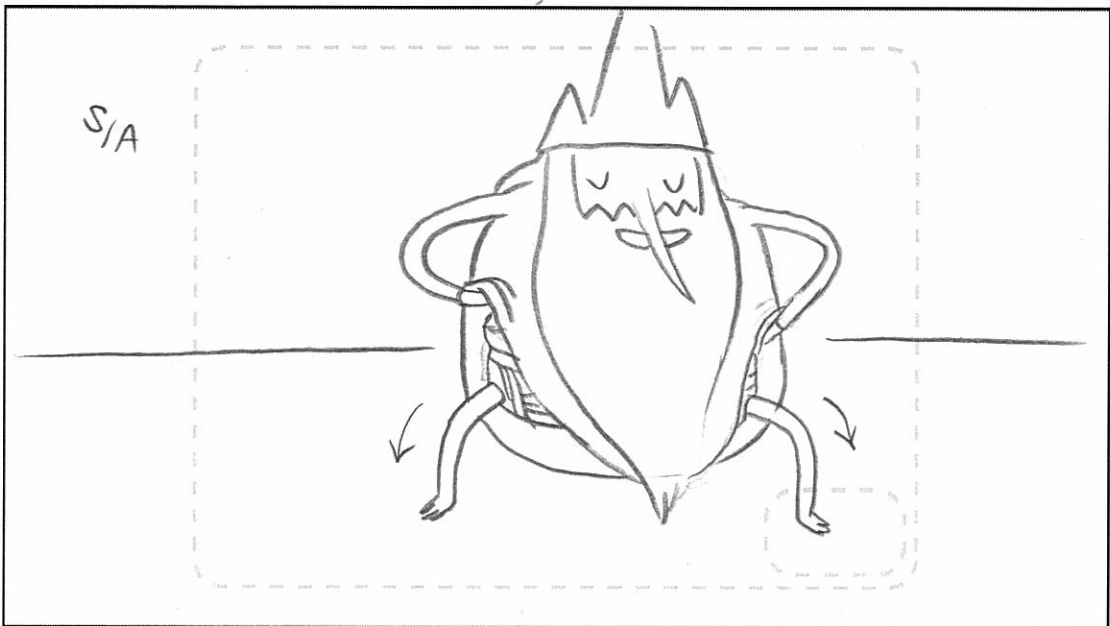
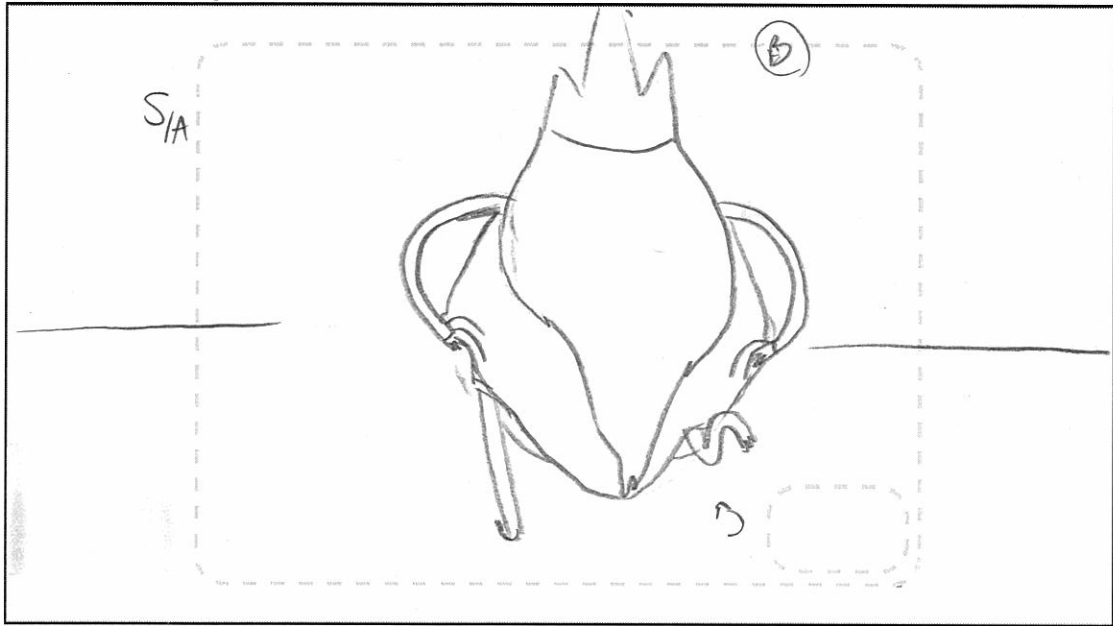
Dialog:	OH BUBBLUM! IK- ... YOU LOOK LIKE A LOT OF FUN.
Action:	IK SNAPPING + KICKING UP HIS LEGS
Timing:	

000203
EPISODE #
Production :

ADVENTURE TIME



Sc. 74 Pnl. C Bg. day night Sc. 74 Pnl. D Bg. day night



Dialog:

Action:

Timing:



I'M RIGHT OUTSIDE /

THAT IS HOW I KNOW.

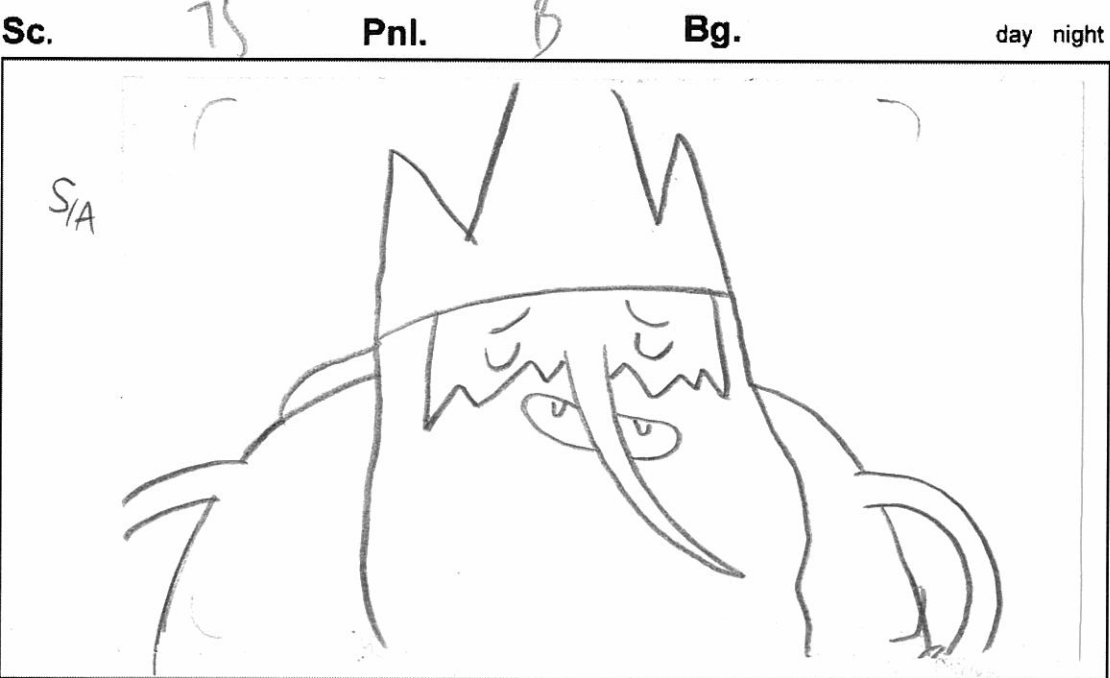
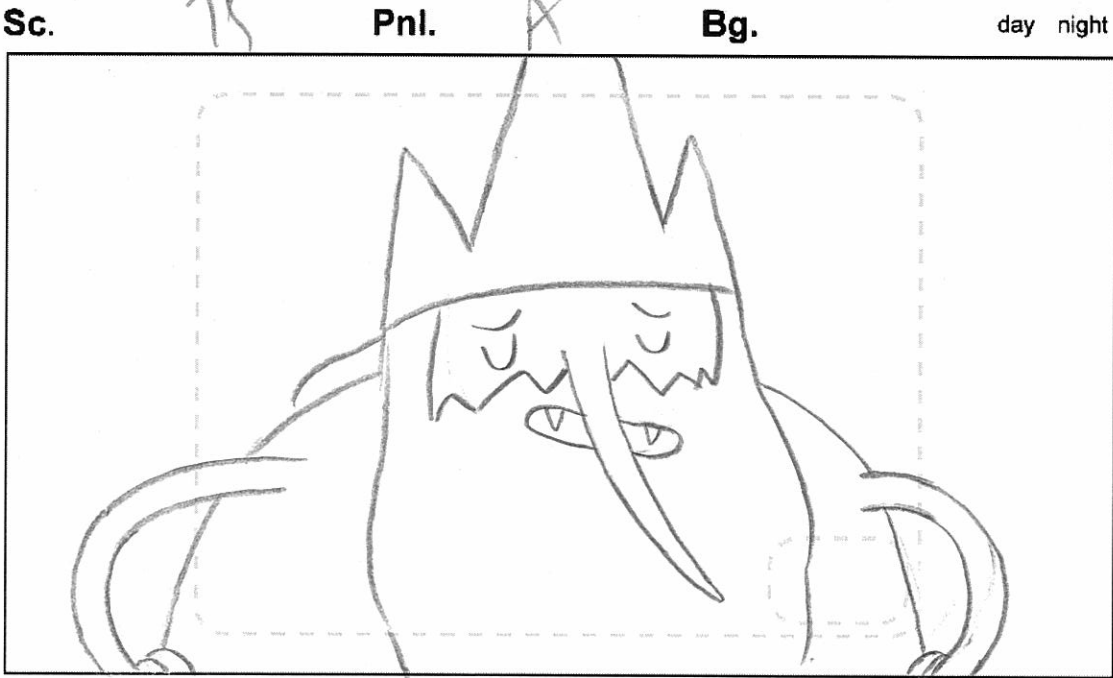
- IK ROTATES 360°
← - FEET APPEAR TO BE JOGGING IN PLACE

- IK LIFTS UP TUNIC

008103
EPISODE #

Production :

ADVENTURE TIME



Dialog:	<p><u>IK</u> - ♪ HEY PRINCESS DID YOU GET MY TEXT? ♪</p> <p><u>IK</u>: ♪ WITH A PICTURE OF MY AWESOME GUN SHOW ♪</p>
Action:	<p>- IK SHIFTS BACK AND FORTH TO THE BEAT</p>
Timing:	

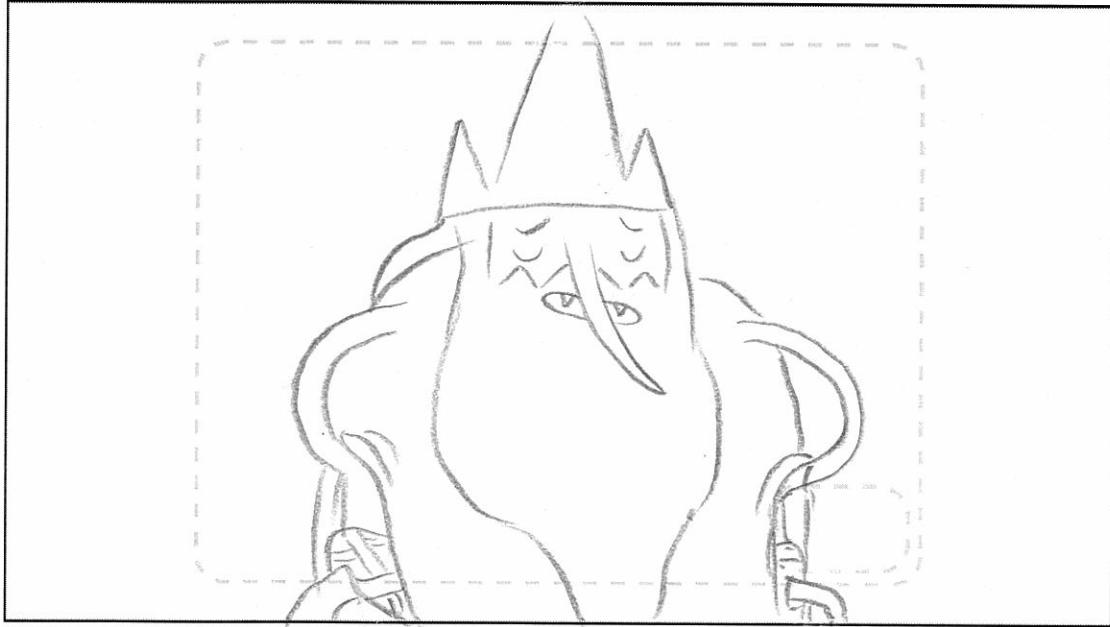
008100
EPISODE #
Production :

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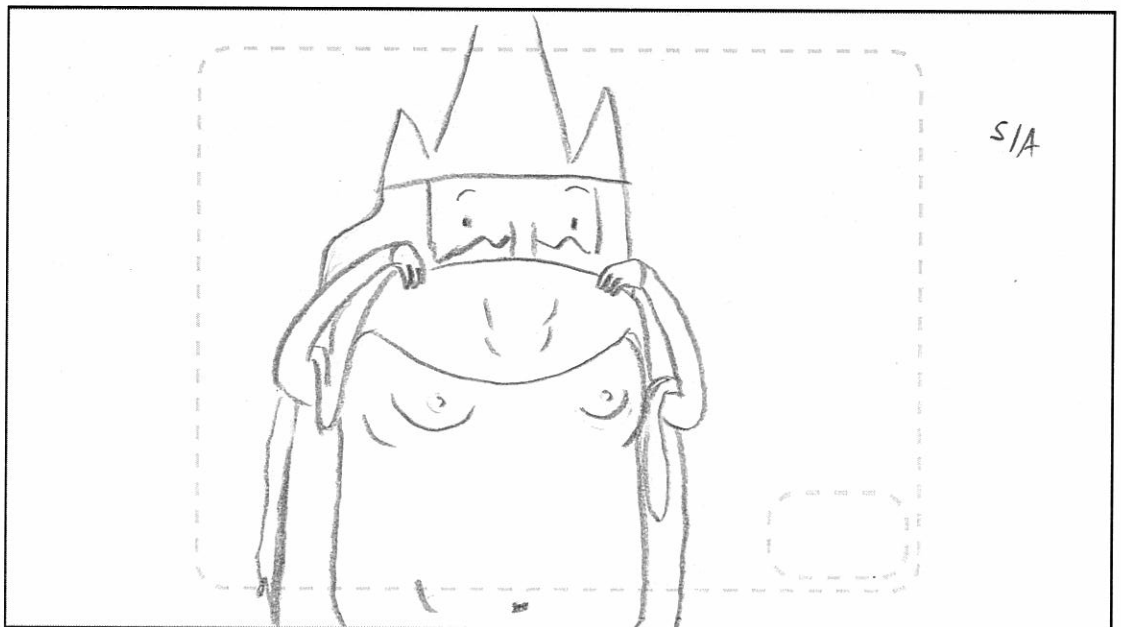
ADVENTURE TIME



Sc. 76 Pnl. A Bg. day night



Sc. 76 Pnl. B Bg. day night



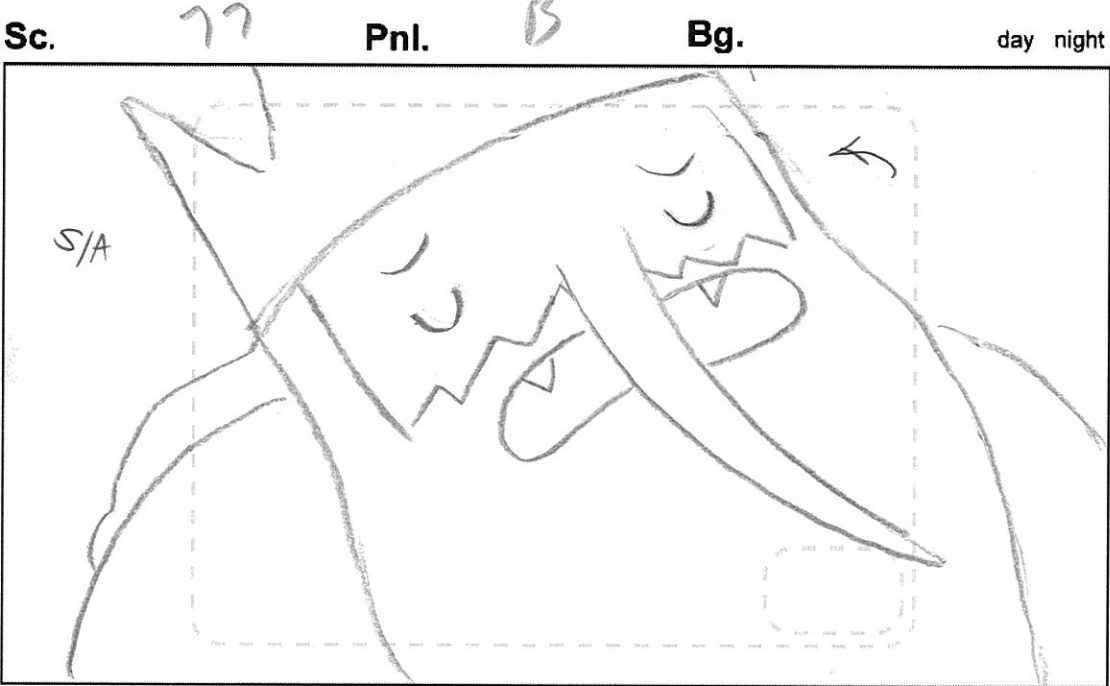
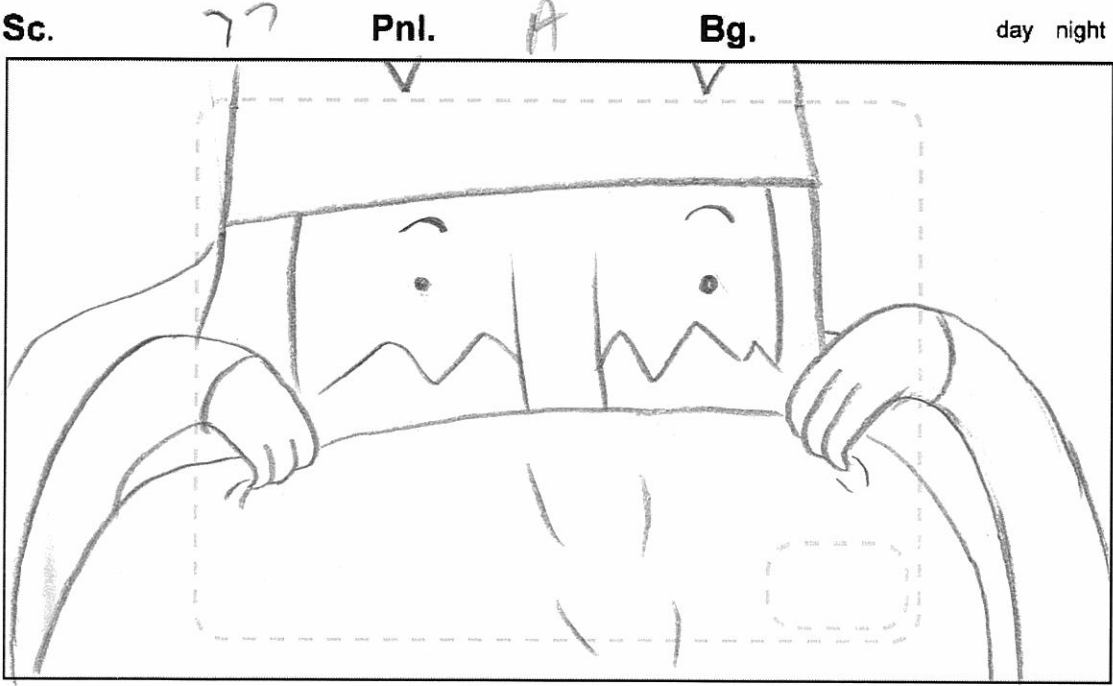
Dialog:
IK - ♪ HEY PRINCESS I'M WORKING ON MY PELS ♪
IK: ♪ I CAN SEND YOU A PICTURE OF THAT ALSO. ♪

Action:
- IK LIFTS UP TONIC

Timing:

EPISODE # 008103
Production :

ADVENTURE TIME



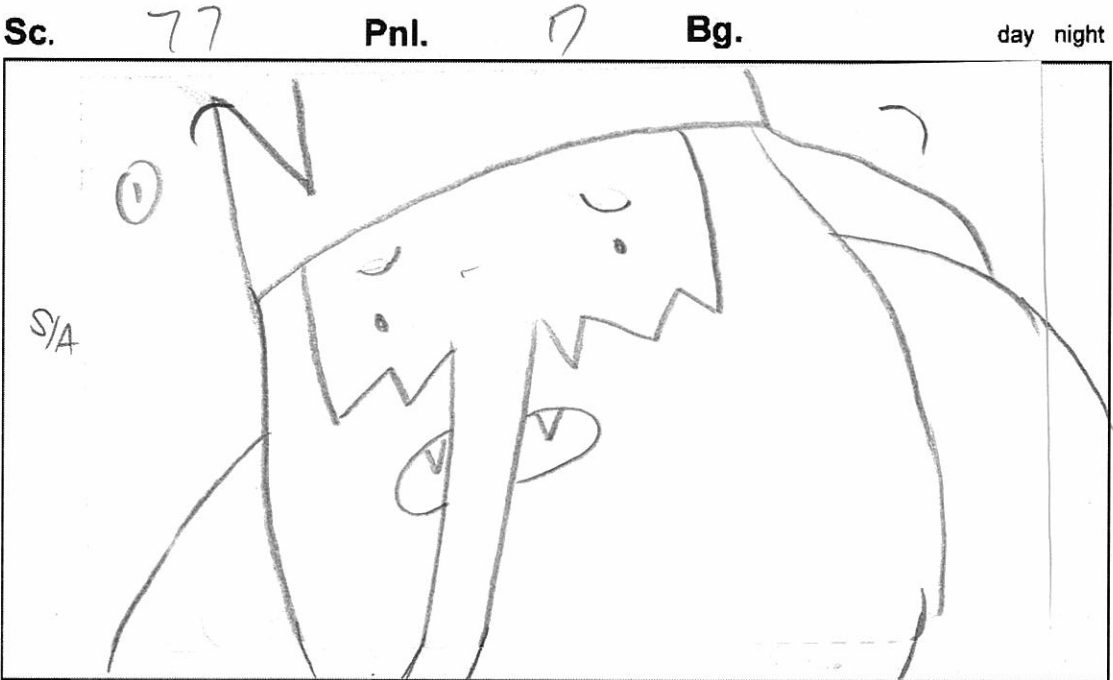
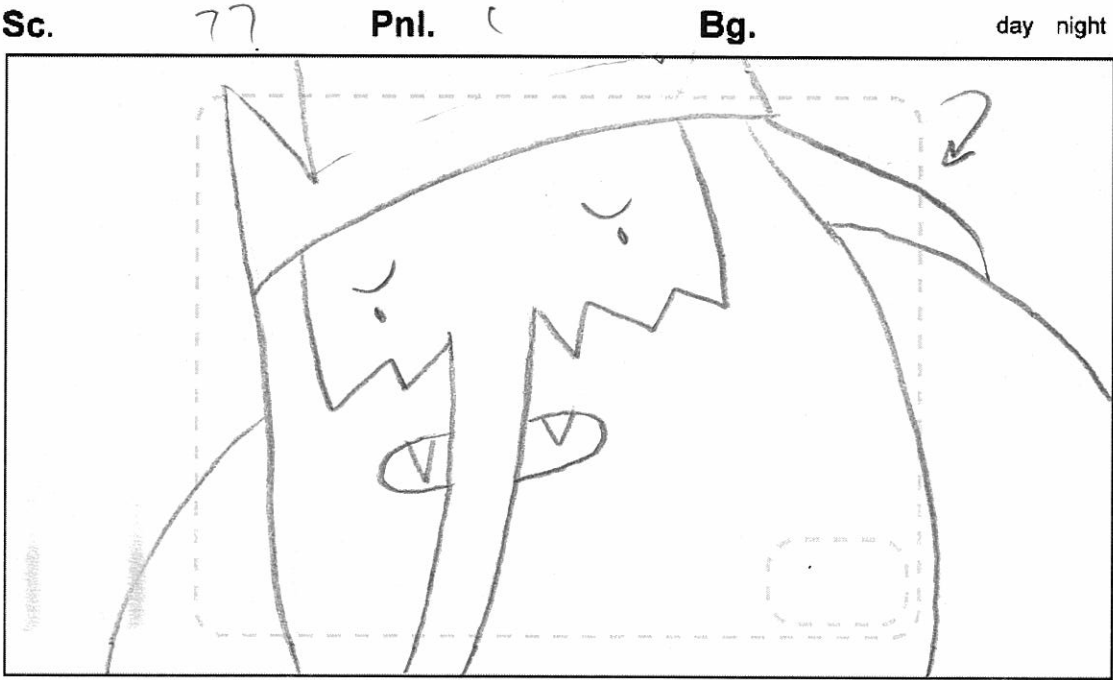
Dialog:	IK - OH BUBBLEGUM / !! I REALLY NEED SOMEONE
Action:	- IK LOWERS TUNIC TILTS HEAD
Timing:	


008103

EPISODE #

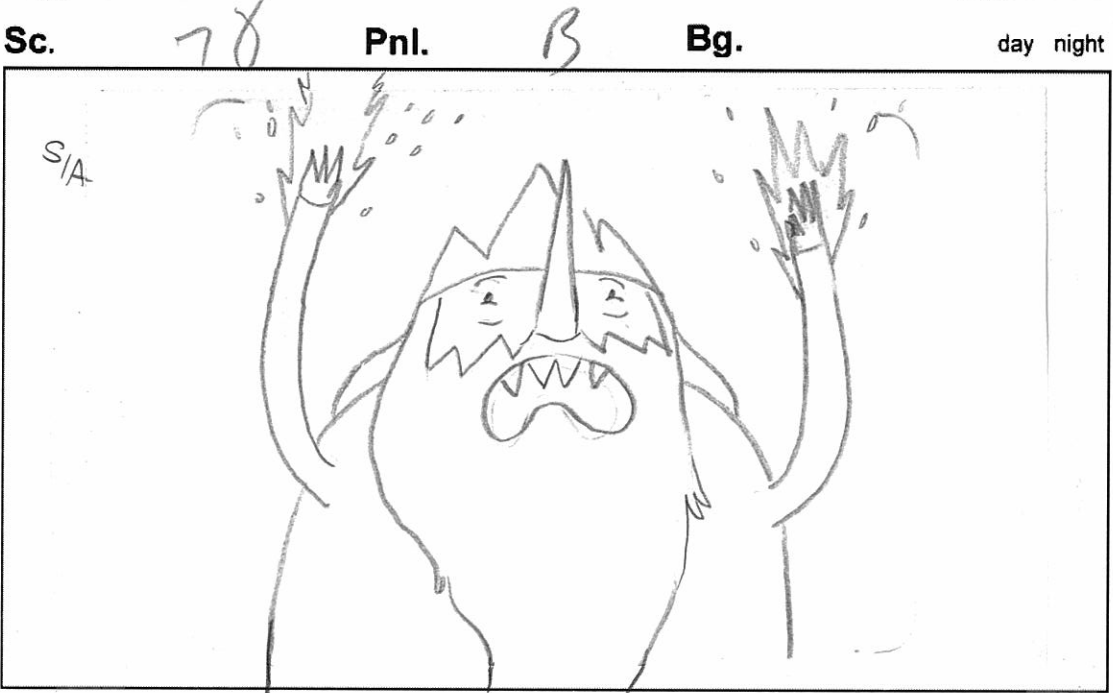
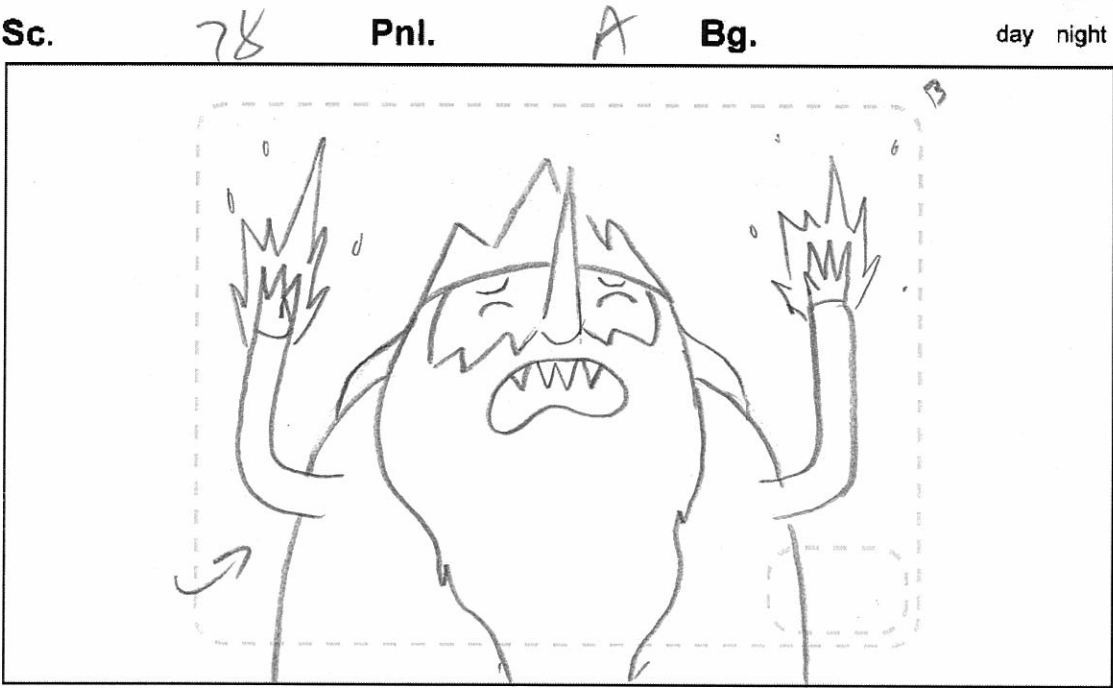
Production :

ADVENTURE TIME



Dialog: <p>IK - OR ANYONE? ?</p>	
Action:	<p>IK - PRETTY MUCH ANYONE... ② I'M SO ALONE... SADDER EXPRESSION CHANGE</p> 
Timing:	

ADVENTURE TIME



Dialog:

IK - WOULD SOMEBODY TELL ME WHAT'S WRONG WITH ME! ?

Act

Ti

- ICE KING'S HANDS GLOW W/ ICE MAGIC.

- IK PUMPING HANDS UP AND DOWN)

- ICE MAGIC SHOOTS OFF/S.

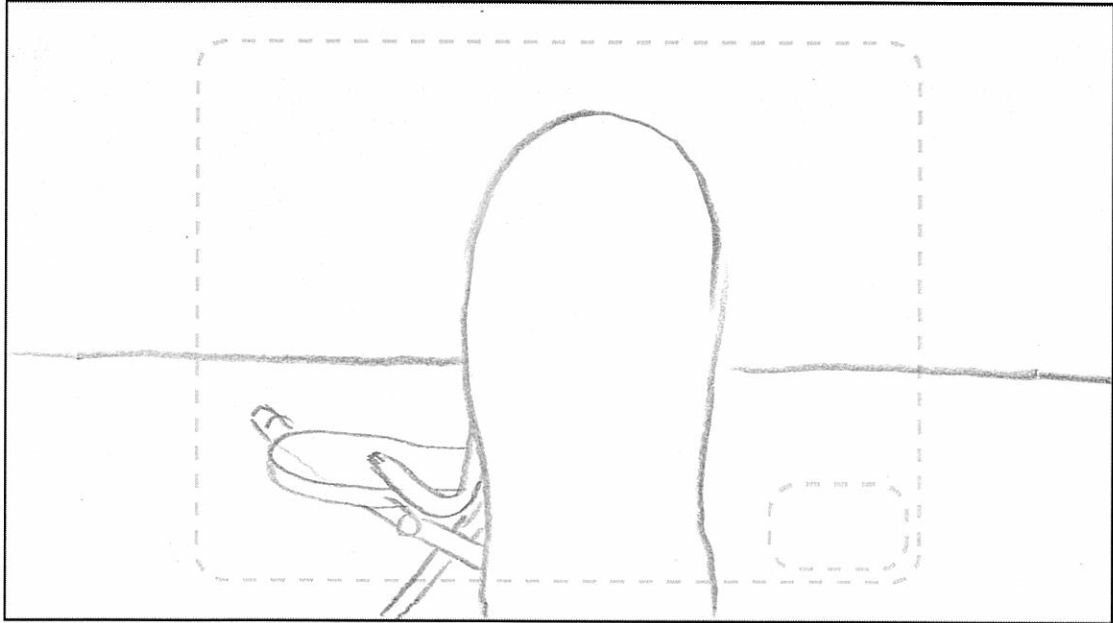
EPISODE # 008103

Production :

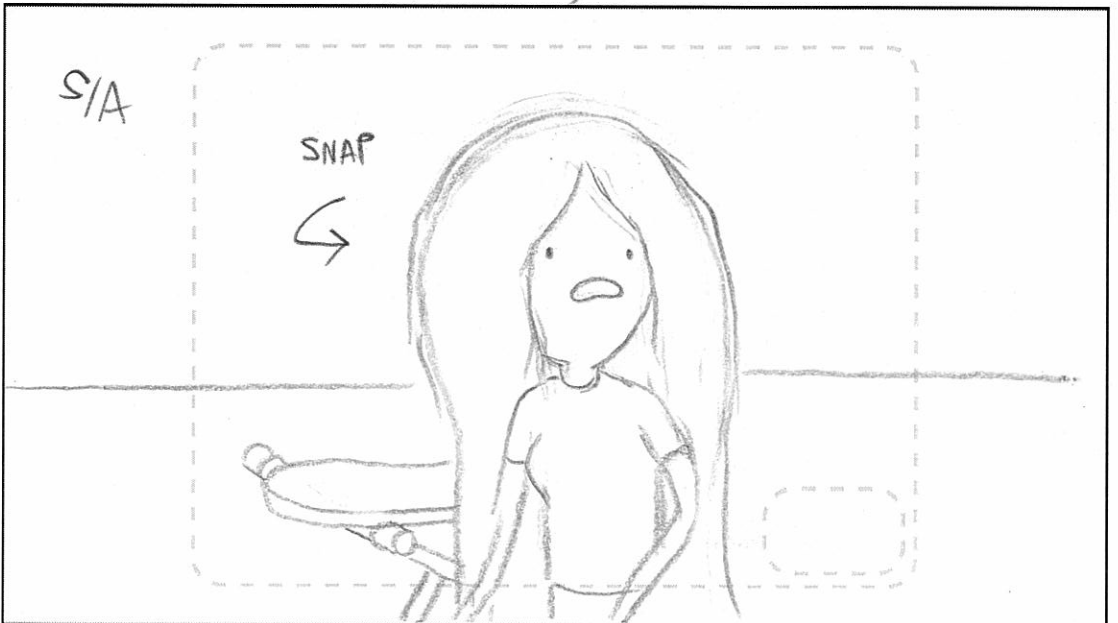
ADVENTURE TIME



Sc. 79 Pnl. A Bg. day night



Sc. 79 Pnl. B Bg. day night



Dialog:	IK (OISD) ANYBODY ! ANYBODY!!	
Action:	(OMNICHORD STILL PLAYS) —————> MARCELINE TURNS AROUND.	
Timing:		

008103 EPISODE # Production :

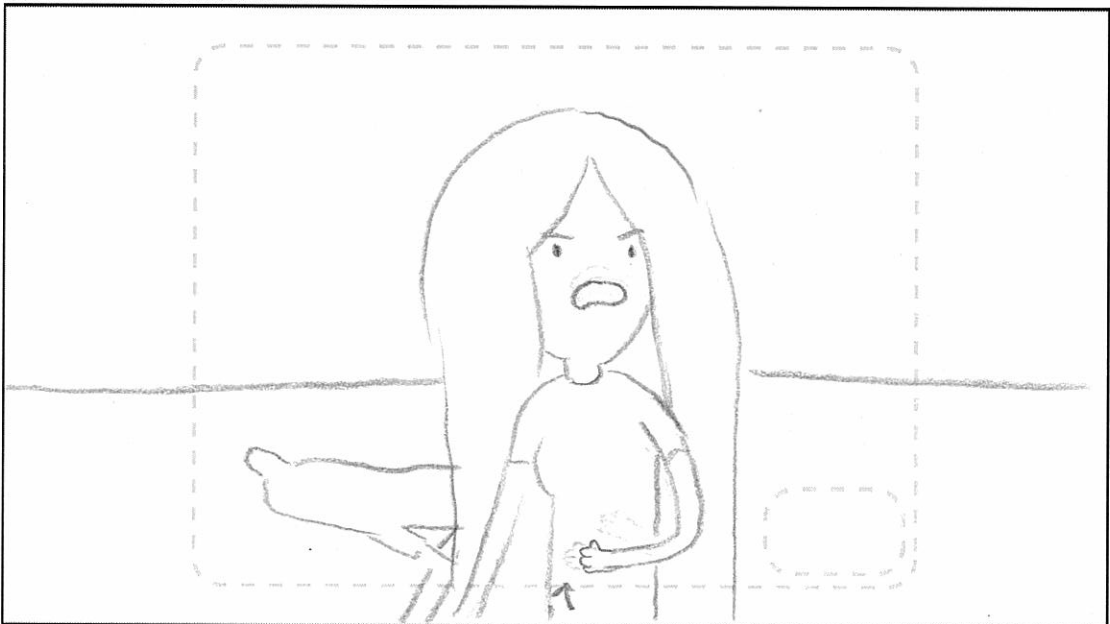
ADVENTURE TIME



Sc. 80 Pnl. A Bg. day night



Sc. 81 Pnl. A Bg. day night



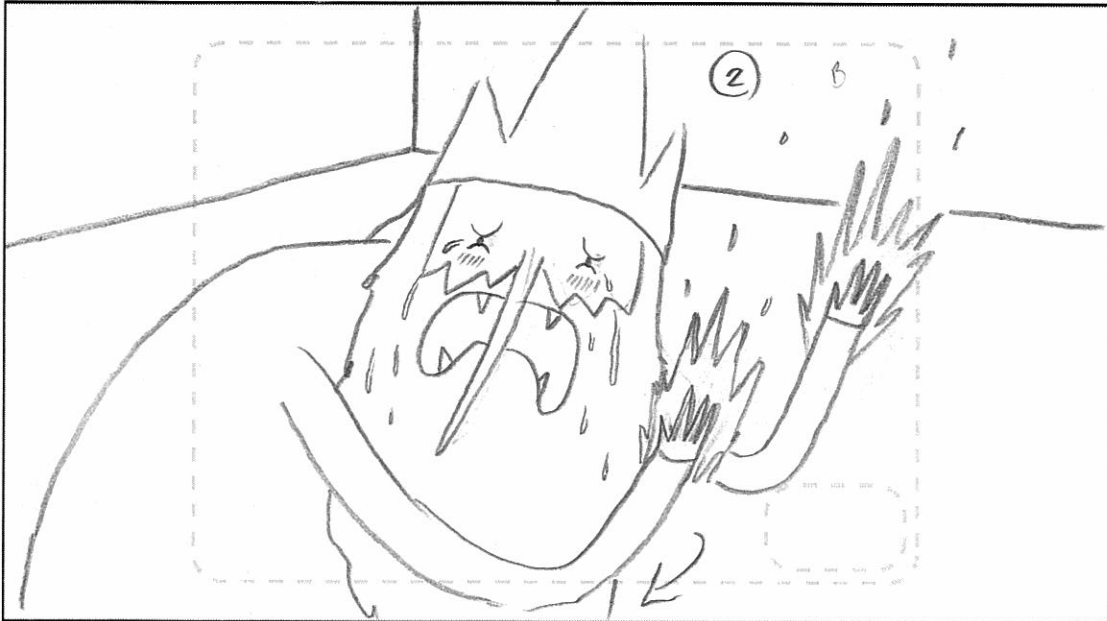
Dialog:	IK(SOBBING AND SCREAMING) ANYBODY! GROB IN THE SKY -- PLEASE TELL ME WHY?!		M- STOP ACTING LIKE THIS! (ALT) STOP!
Action:	(TO THE HEAVENS)		M RAISES HER FIST
Timing:			

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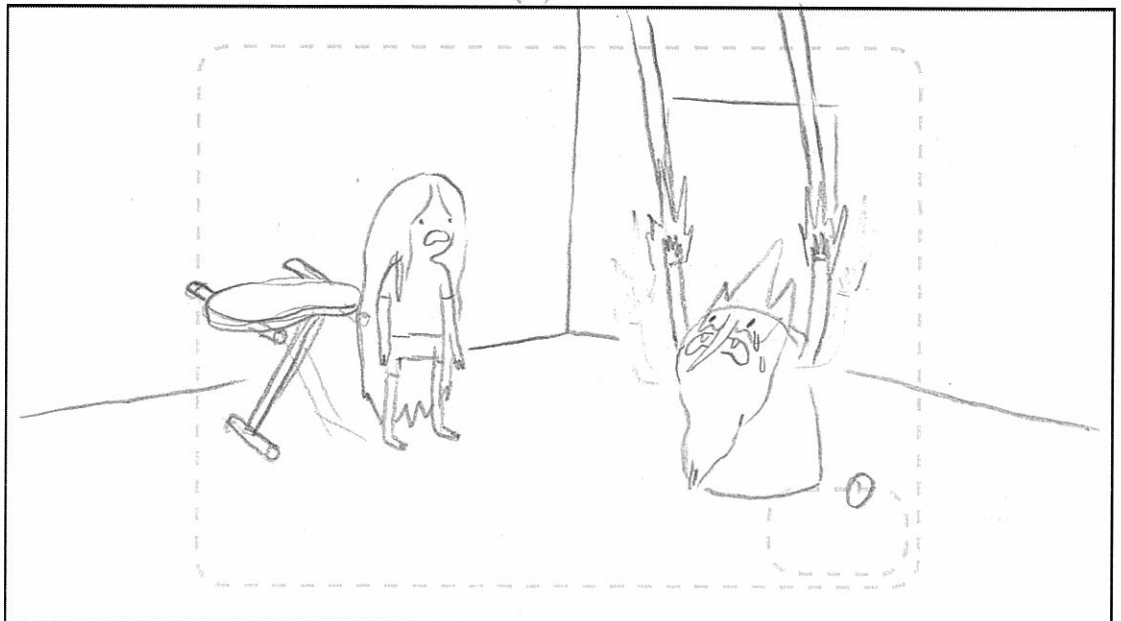
ADVENTURE TIME



Sc. 82A Pnl. A Bg. day night



Sc. 82 Pnl. B Bg. day night



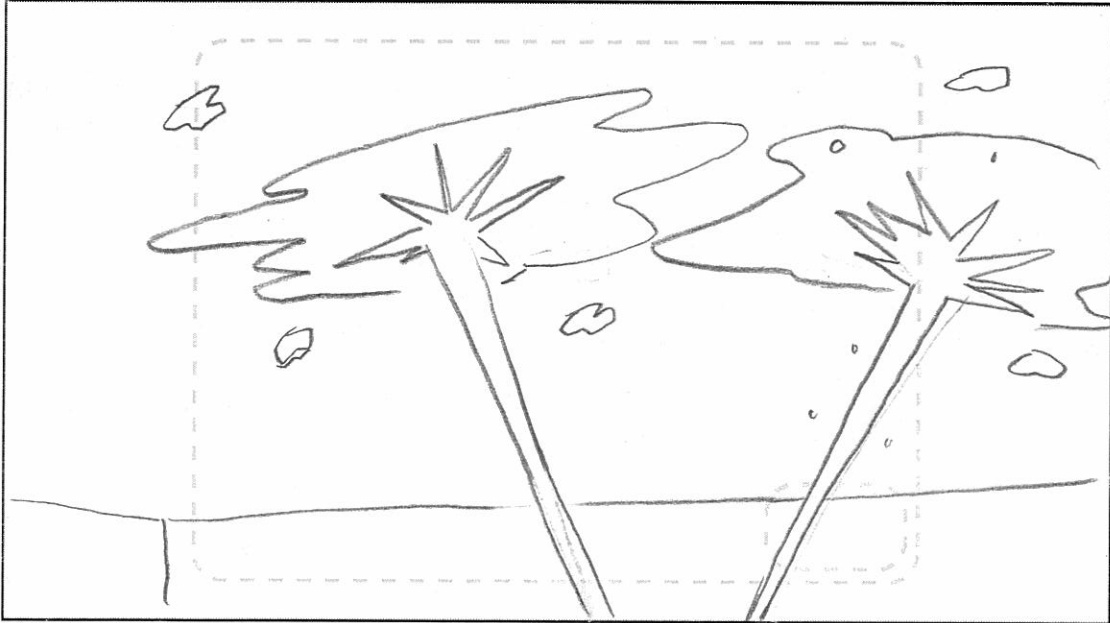
	<p>DI- <u>(1)</u> IK- NO! IT'S STARTING TO GET GOOD!</p>	<p>IK- ANYBODY! ANYBODY!!!</p>
	<p>- IK TURNS HIS HEAD</p> <p>- ICE KING SHOOTS ICE BLASTS OFF/S.</p>	

EPISODE # 008103
Production :

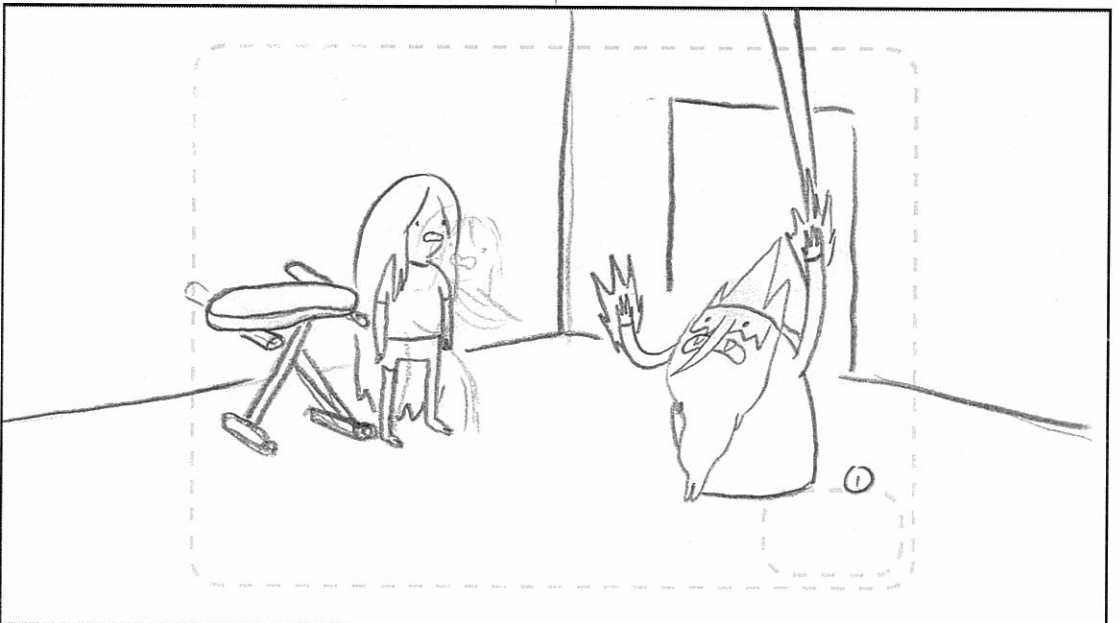
ADVENTURE TIME

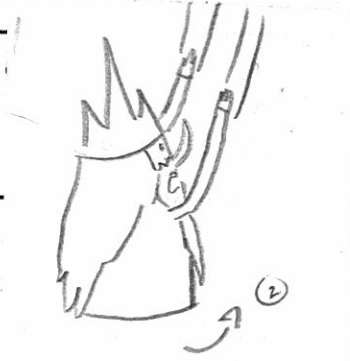


Sc. 63 Pnl. A Bg. day night



Sc. 84 Pnl. A Bg. day night



Dialog:	ANYBODY? PRINCESSES, I COMMAND YOU - LOVE ME! →	
IK:	(IMPROVISE AROUND THIS)	
Action:	- ICE BLASTS ROOF, PIECES FALL OFF.	- IK CONTINUES FIRING ICE BLASTS - ICE KING TURNS AROUND
Timing:		

EPISODE # 008103
Production :

ADVENTURE TIME



Sc. 84 Pnl. B Bg. day night

Sc. 84 Pnl. C Bg. day night

Dialog: IK LOVE ME !! LOVE ME !! ~~~~~ SFX CLACK ! CLACK !

Action: - IK PLASTS OMNICHORD, IT FLIES IN THE AIR. - OMNICHORD HITS WALL, THEN CEILING, THEN IT FALLS OFF/S.

Timing:

008103
EPISODE #
Production :

ADVENTURE TIME

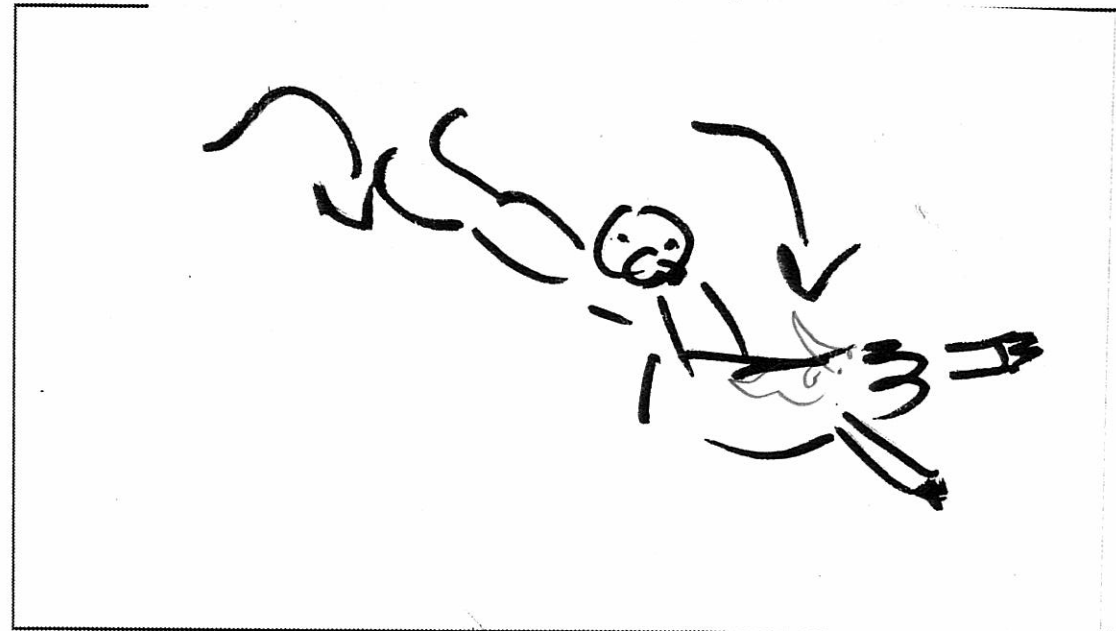


Page 92

Sc. 86 Pnl. A Bg. day night



Sc. 86 Pnl. B Bg. day night



Dialog:

1K - (SOBBING)
LOVE
ME!

Action:

OMNICHORD
LANDS NEAR
DOORWAY

MARCELINE TACKLES ICE KING

Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Sc. 87 Pnl. A Bg. day night



Sc. 88 Pnl. A Bg. day night



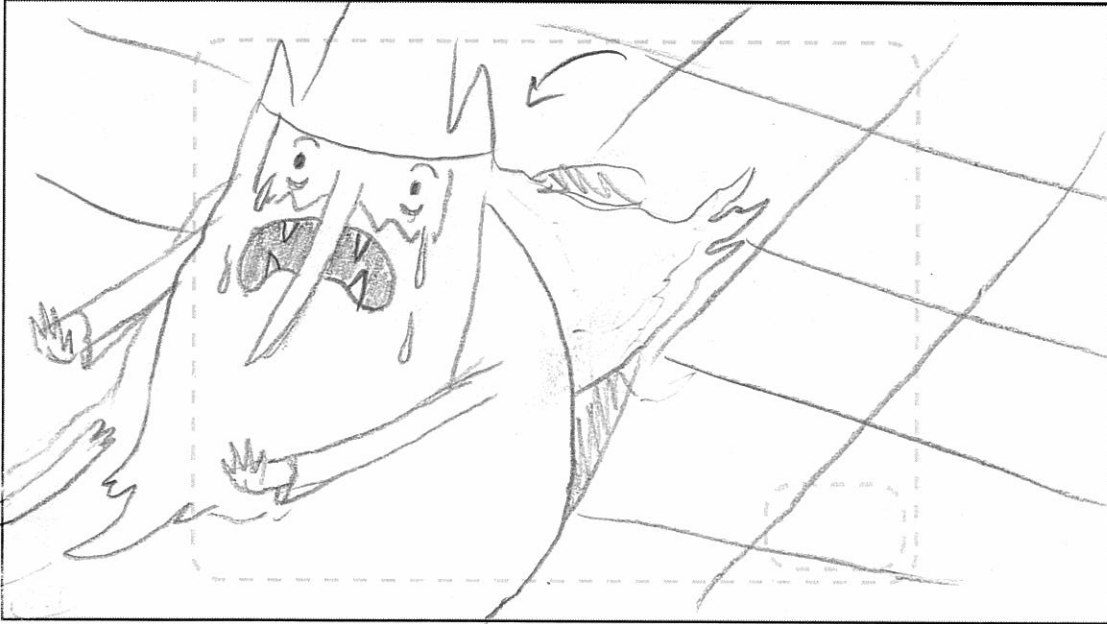
Dialog:	<u>M</u> - STOP ACTING CRAZY!	<u>IK</u> (YELLING) I JUST WANT TO BE LOVED!
Action:		
Timing:		

008103
EPISODE #
Production :

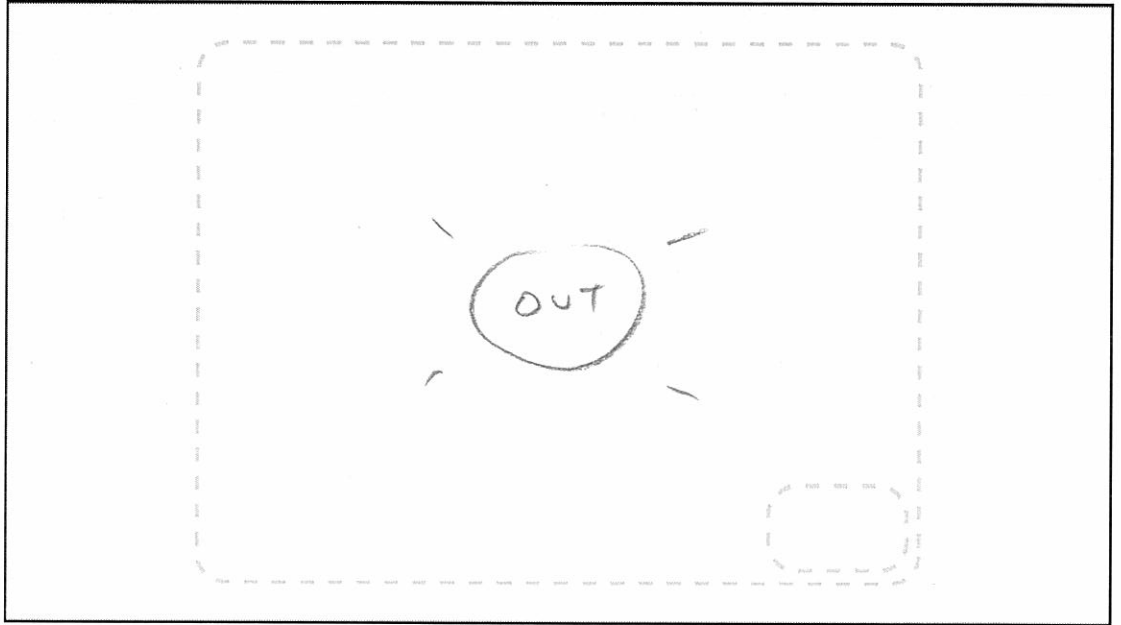
ADVENTURE TIME



Sc. 88 Pnl. 8 Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action: — IK PUSHES MARCELINE OFF OF HIM. — MARCELINE GOES OFF/S.
Timing:

EPISODE # 008103

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Handwritten sketch of a character's head and shoulders, facing right. The word "OUT" is written inside a circle in the background.

Dial
Act
Timing:

Sc. 89 Pnl. A Bg. day night

Handwritten sketch of a character's head and shoulders, facing right. The word "OUT" is written inside a circle in the background.

Handwritten text: "IK - OH..."

008103

EPISODE #

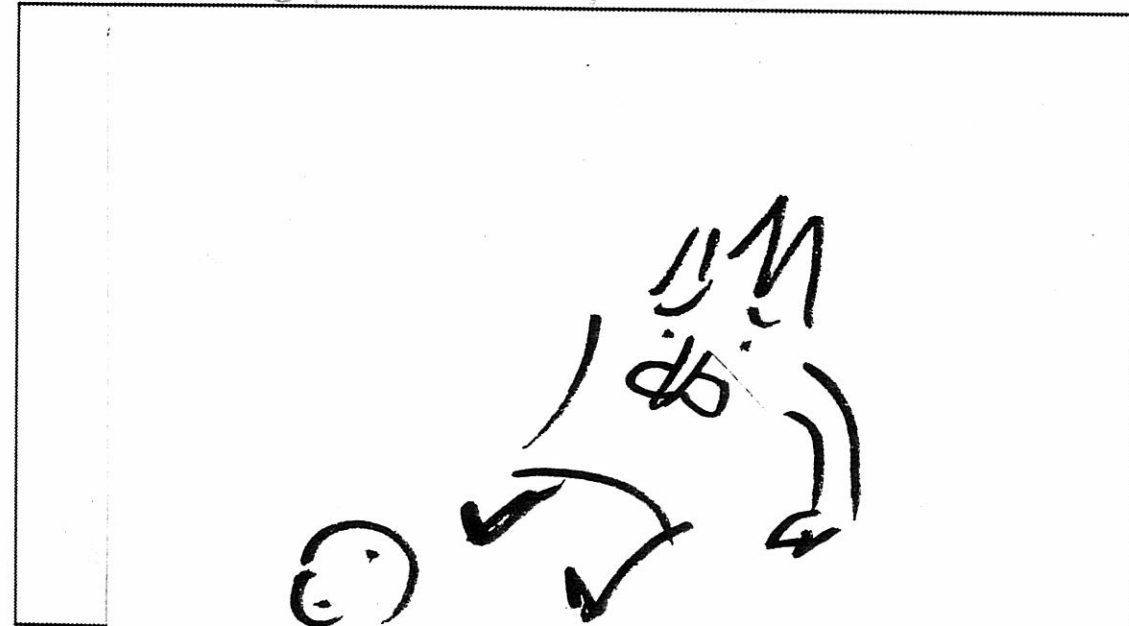
Production :

ADVENTURE TIME



Page 96

Sc. 89 Pnl. B Bg. day night



Dialog:

IK - I'm sorry I
pushed
you.

Action:

Timing:

Sc. 89 Pnl. C Bg. day night



IK . OH OH ..

008109

EPISODE #

Production :

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ADVENTURE TIME



Sc. 89 Pnl. D Bg.



Dialog

Action

(IK RUNS INTO KITCHEN)

Timing:

day night

Sc. 90 Pnl. A Bg.

day night



IK THROWS OUT
ALL STUFF
IN ~~FRIDGE~~
FREEZER

008103

EPISODE #

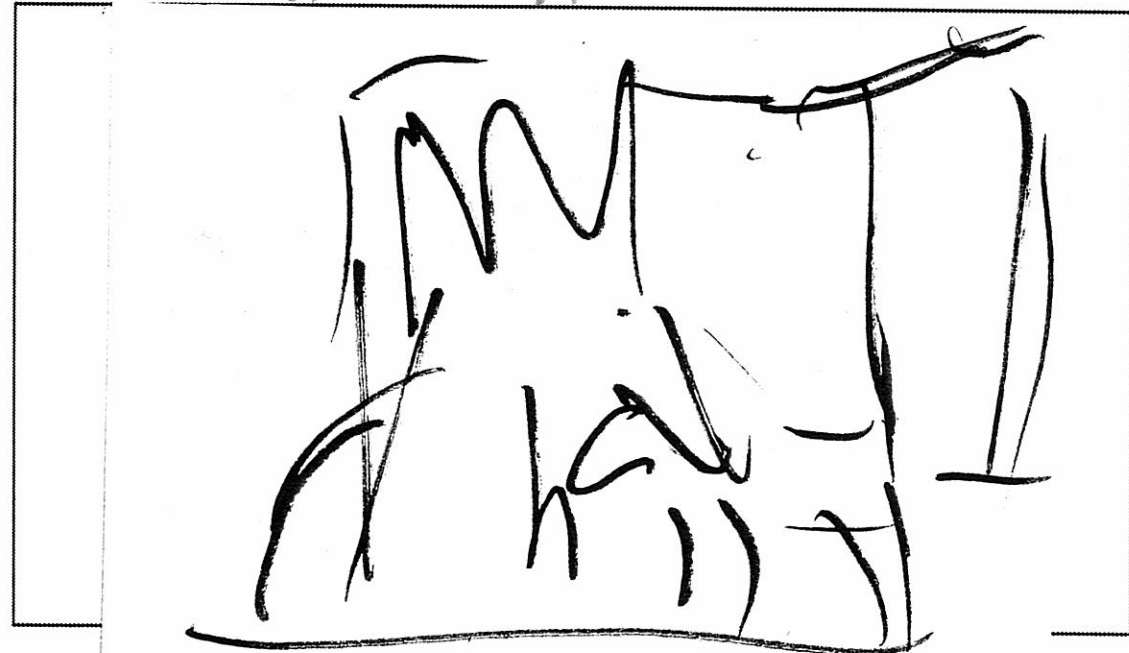
Production :

ADVENTURE TIME



Page 98

Sc. 96A Pnl. A Bg. day night



Dialog

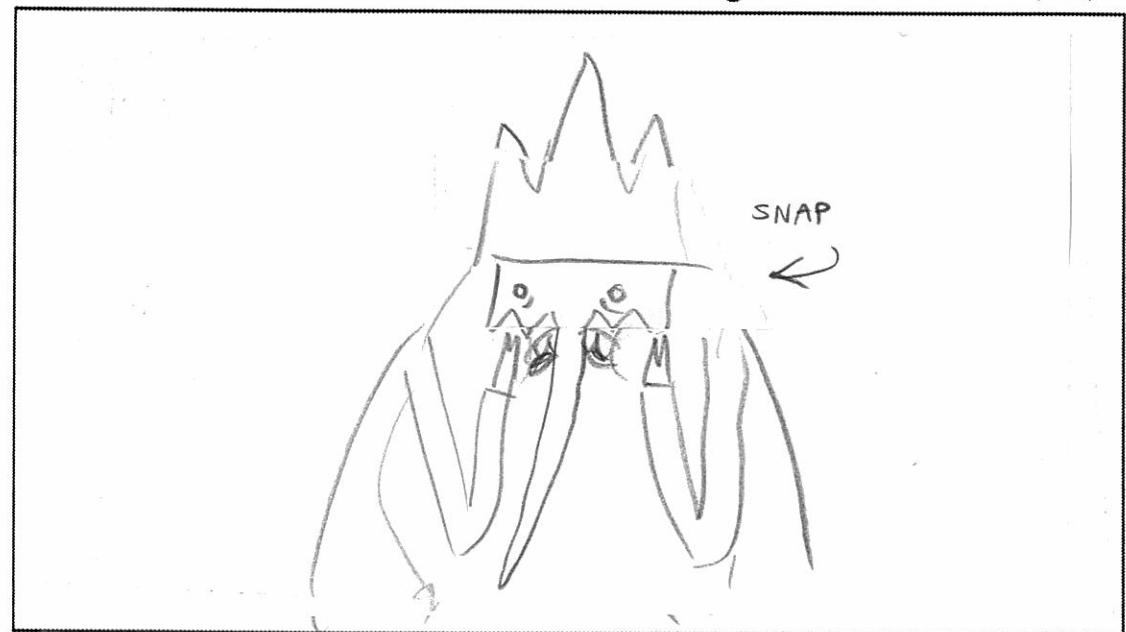
IK (NERVOUS MUTTERING)
NO ONE UNDERSTANDS MY SCARY MUSE

Action

(IMPROVISE AROUND THIS)

Timing:

Sc. Pnl. Bg. day night



IK: I'll just stay out of your way.

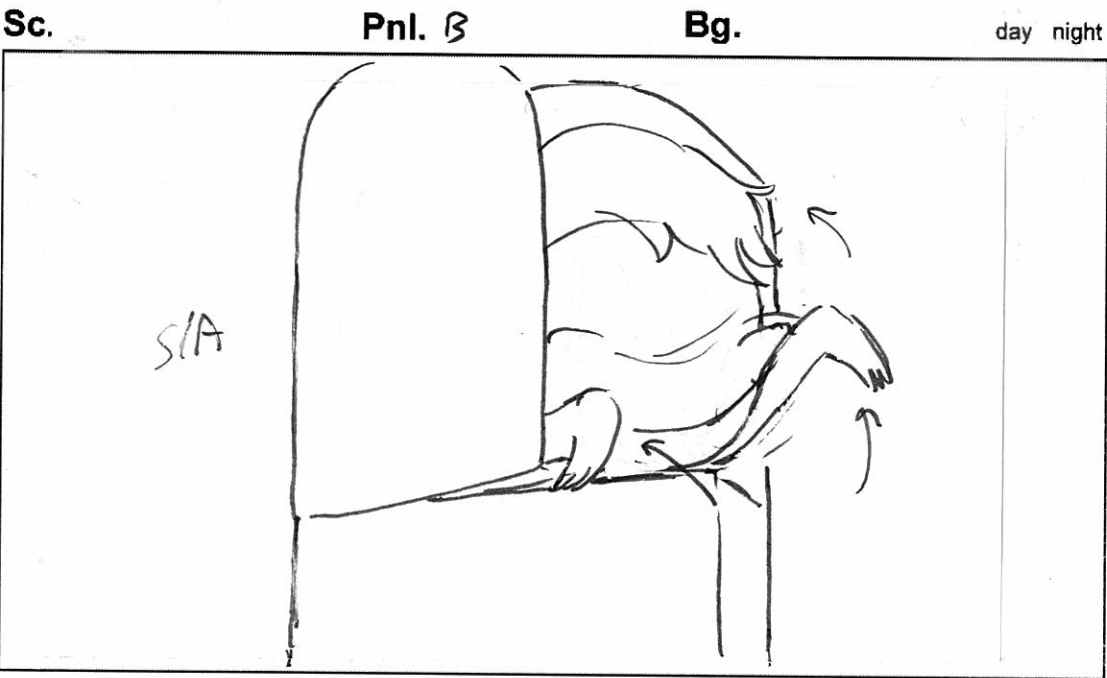
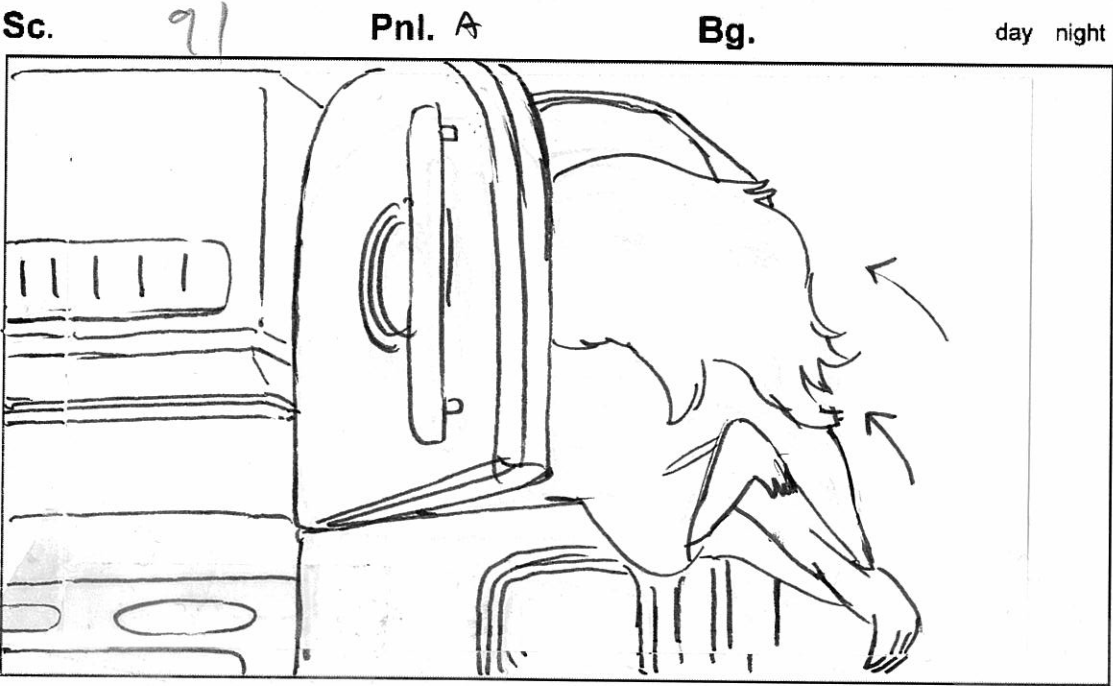
- IK TURNS BACK TOWARDS MARCELINE.

008108

EPISODE #

Production :

ADVENTURE TIME



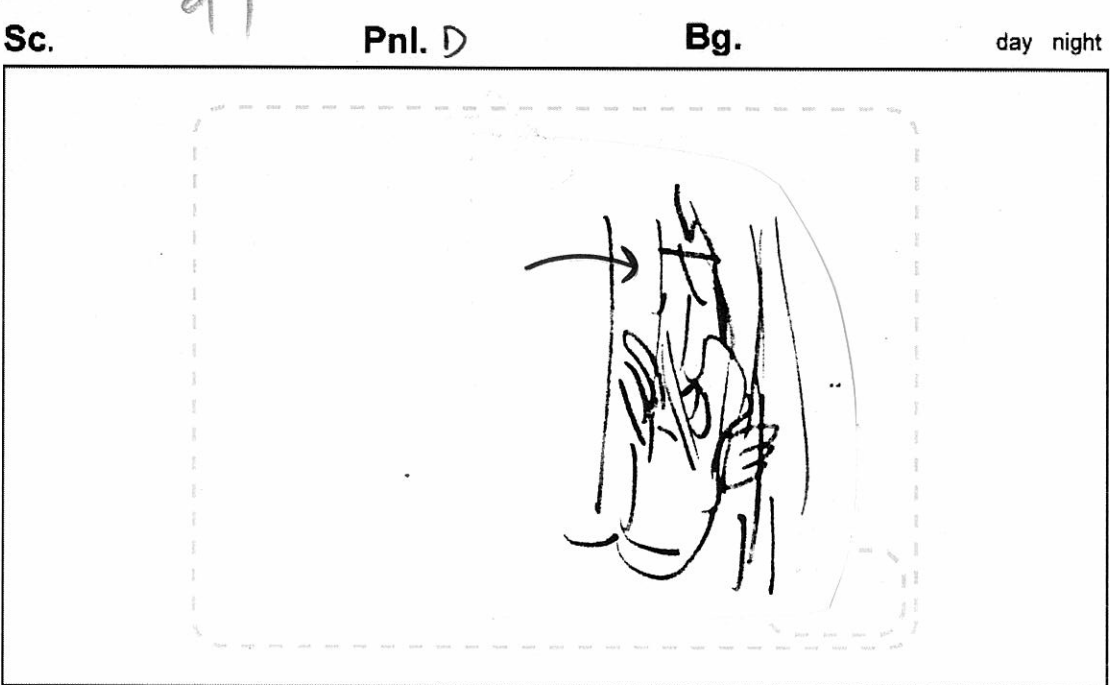
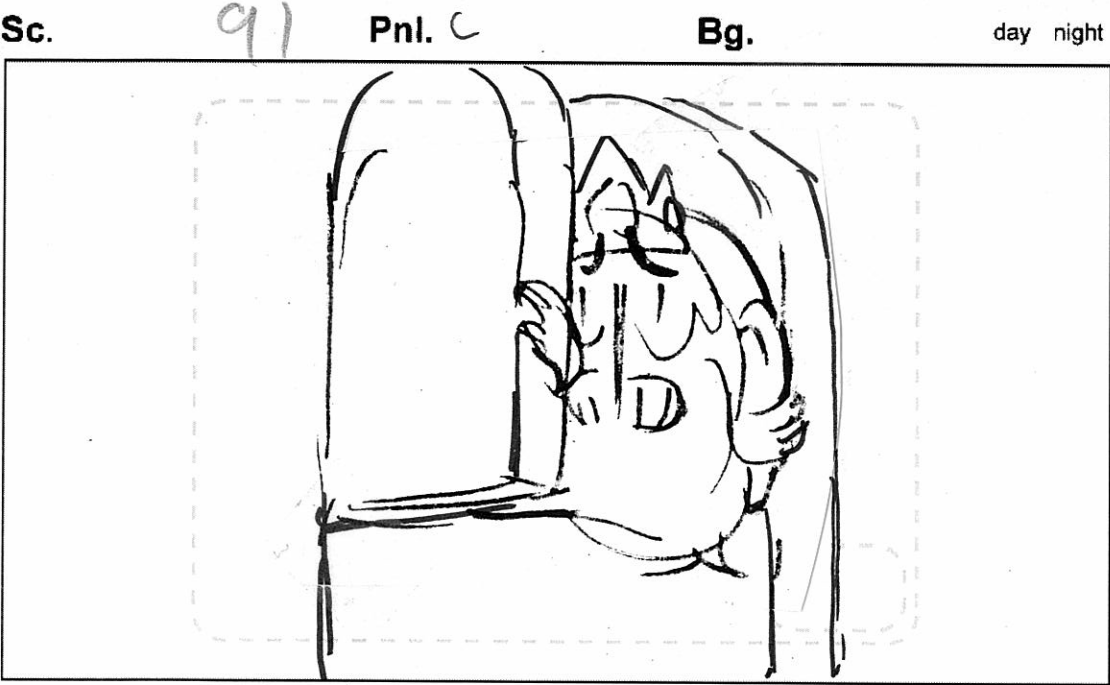
Dialog:
Action: — IK WRIGGLES HIS WAY INTO THE FREELER
Timing:

008108

EPISODE #

Production :

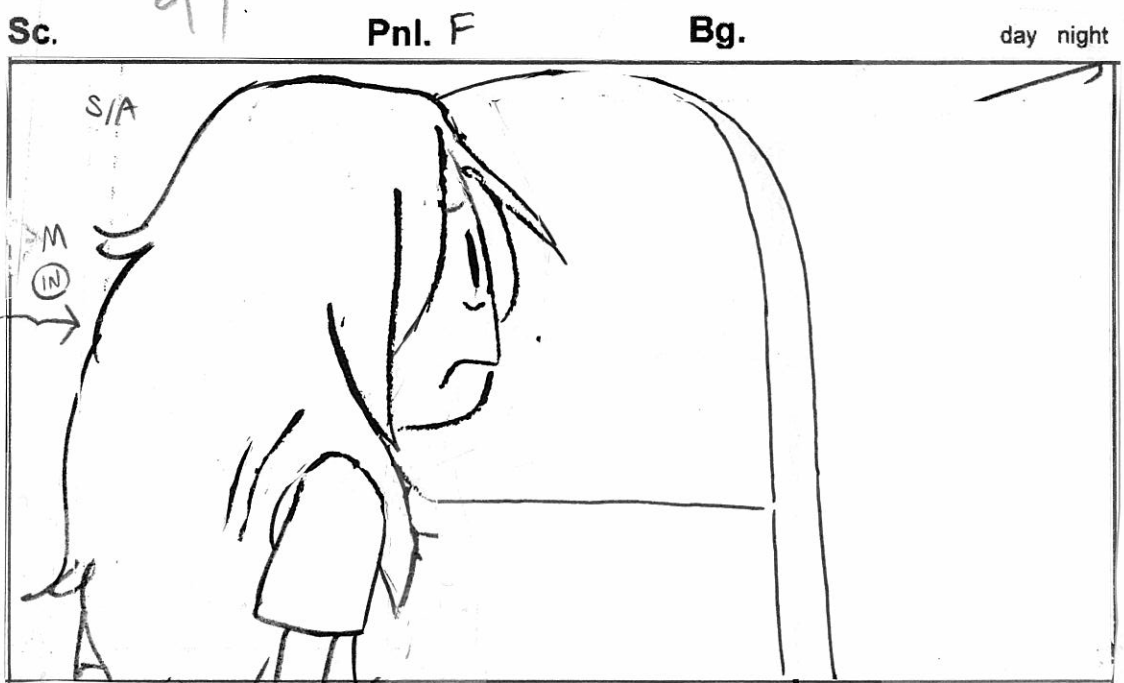
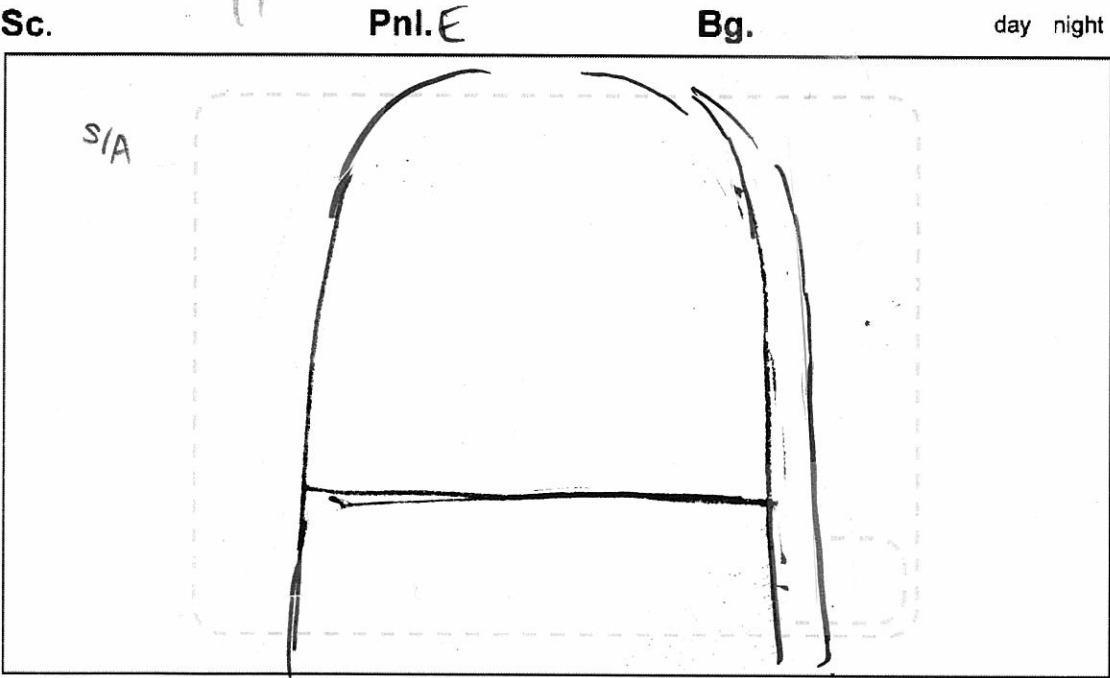
ADVENTURE TIME



Dialog:	IK) AGAIN — I'm SORRY I pushed you. "
Action:	IK TURNS AROUND INSIDE FREEZER & STICKS HIS HEAD OUT IK CLOSES THE FREEZER ON HIMSELF.
Timing:	

008108
EPISODE #
Production :

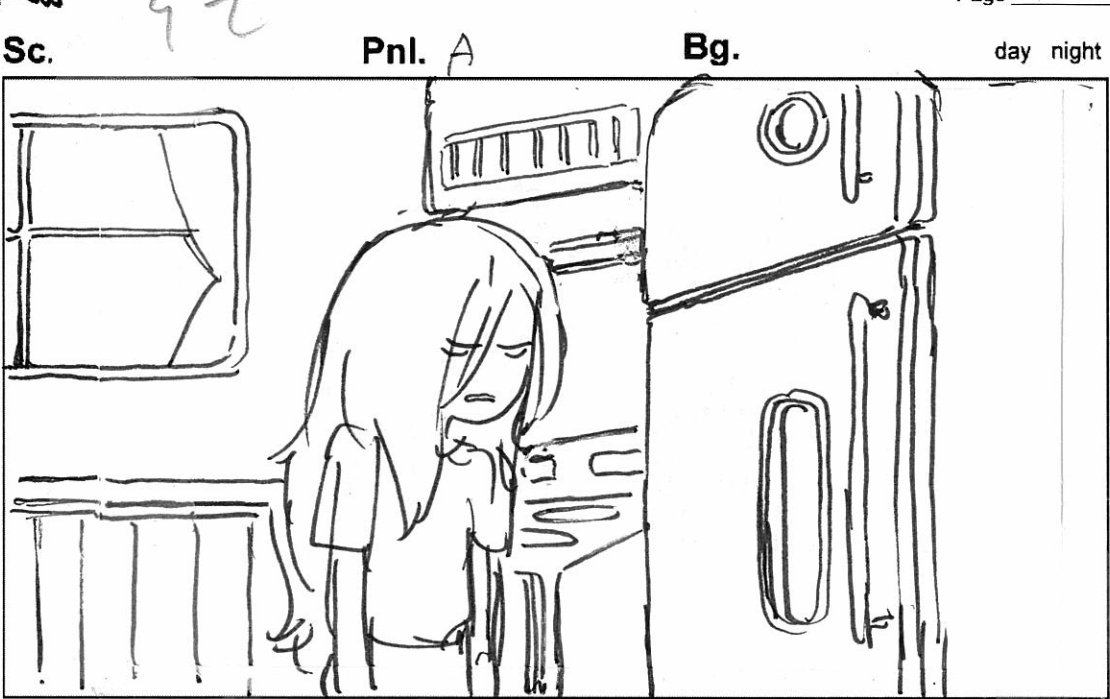
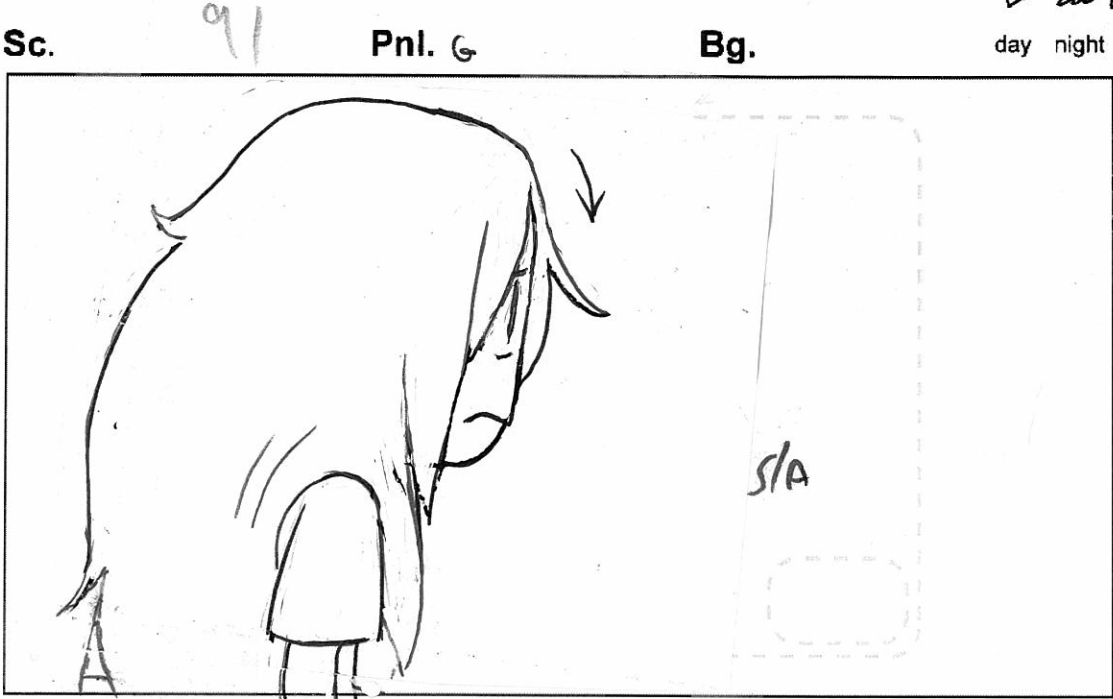
ADVENTURE TIME



Dialog:
SFX: * SHNK *
Action:
- MARCELINE WALKS ON/S LOOKING FRUSTRATED.
Timing:

008103
EPISODE #
Production :

ADVENTURE TIME



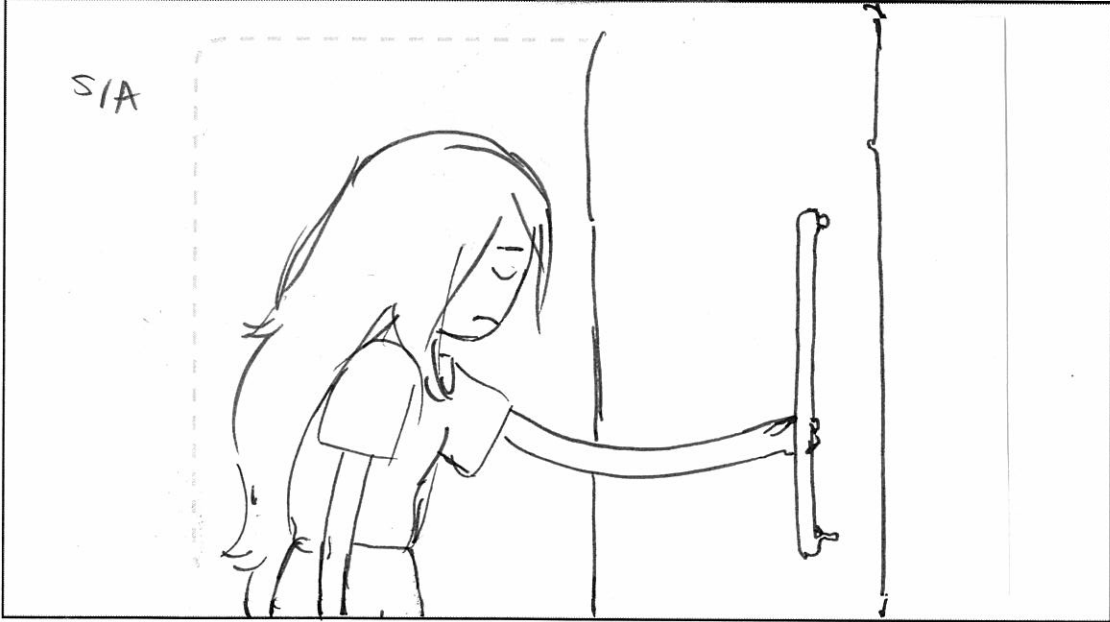
Dialog:	M) (GUMBLE) MMH.	M) [SIGN.]
Action:	-MARCELINE'S HEAD SLUMPS FORWARD.	
Timing:		

008108
EPISODE #
Production :

ADVENTURE TIME



Sc. 92 Pnl. 8 Bg. day night



Sc. 92 Pnl. C Bg. day night



Dialog:

Action: — M REACHES TO OPEN FRIDGE — OPENS REFRIDGE DOOR

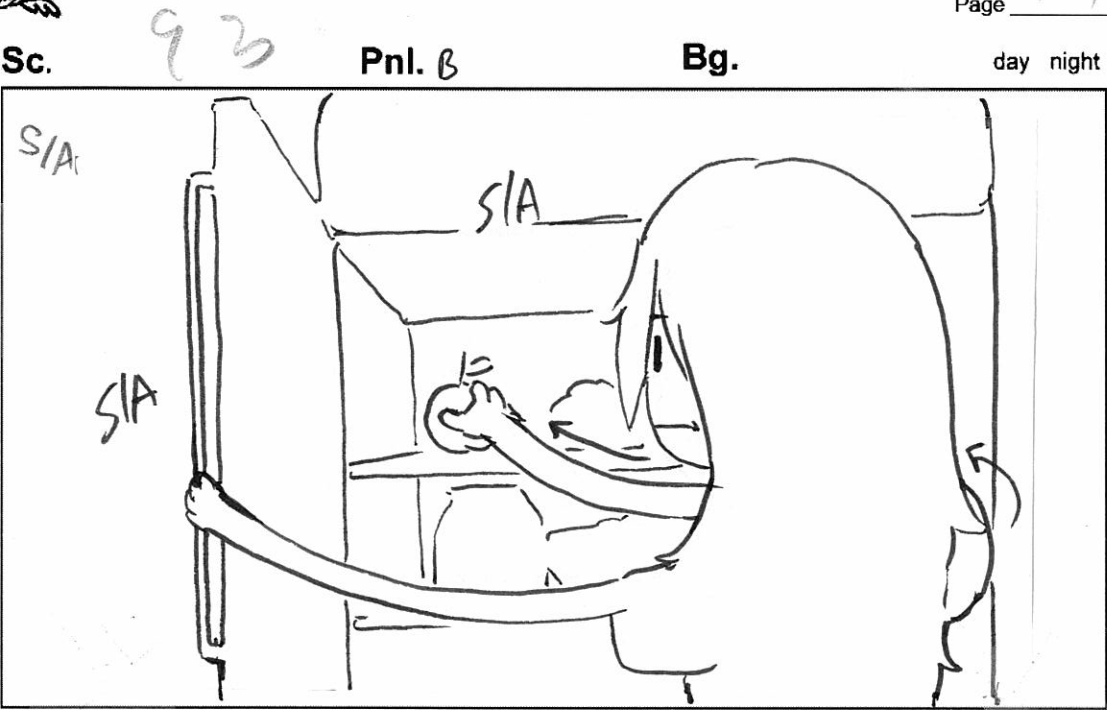
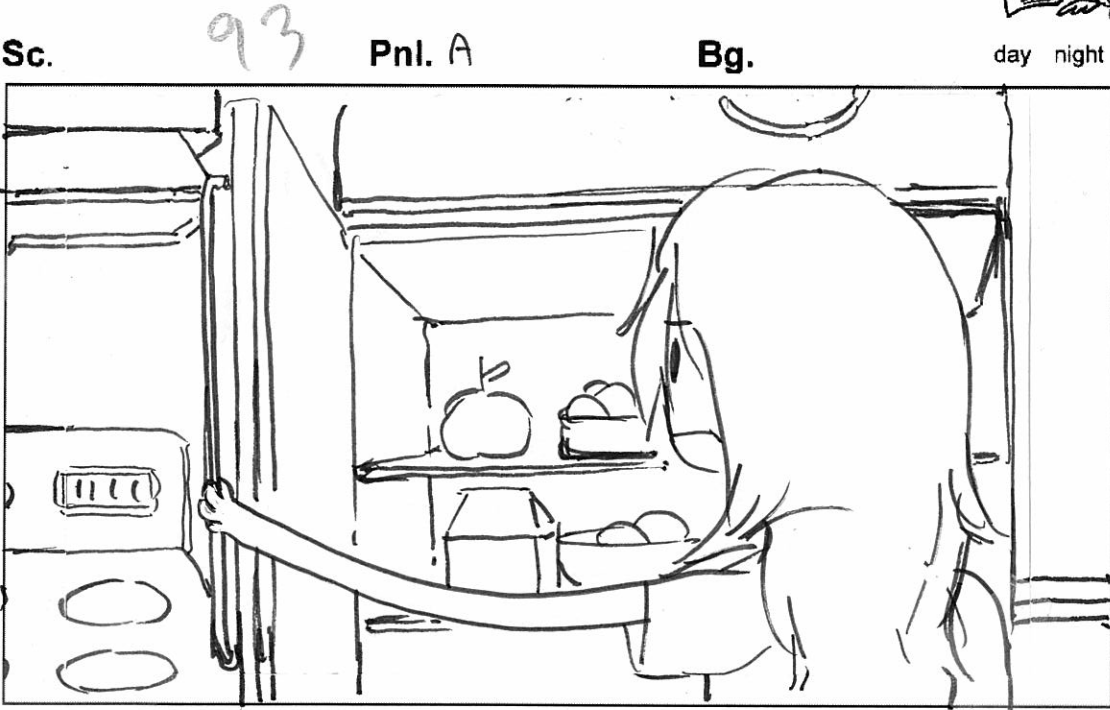
Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Dialog:

Action: - M REACHES INTO FRIDGE TO GRAB APPLE

Timing:

EPISODE # 008103
Production :

ADVENTURE TIME



Sc. 93 Pnl. C Bg. day night

Sc. 93 Pnl. D Bg. day night

Dialog:
Action: M PULLS APPLE FROM FRIDGE - M SHUTS FRIDGE DOOR
Timing:

008103
EPISODE #
Production :

STOP

Page 106

Sc. 93

Pnl. F

Bg.

day night



000100

EPISODE #

Production :

START

Dialog:

M: HUH,

IK: WHATCHA GOT THERE- A APPLE?

Action:

- IK IS PEEKING OUT AT M FROM FREELER

- MARCELINE LOOKS UP. -ADJ. W/ ACTION

Timing:

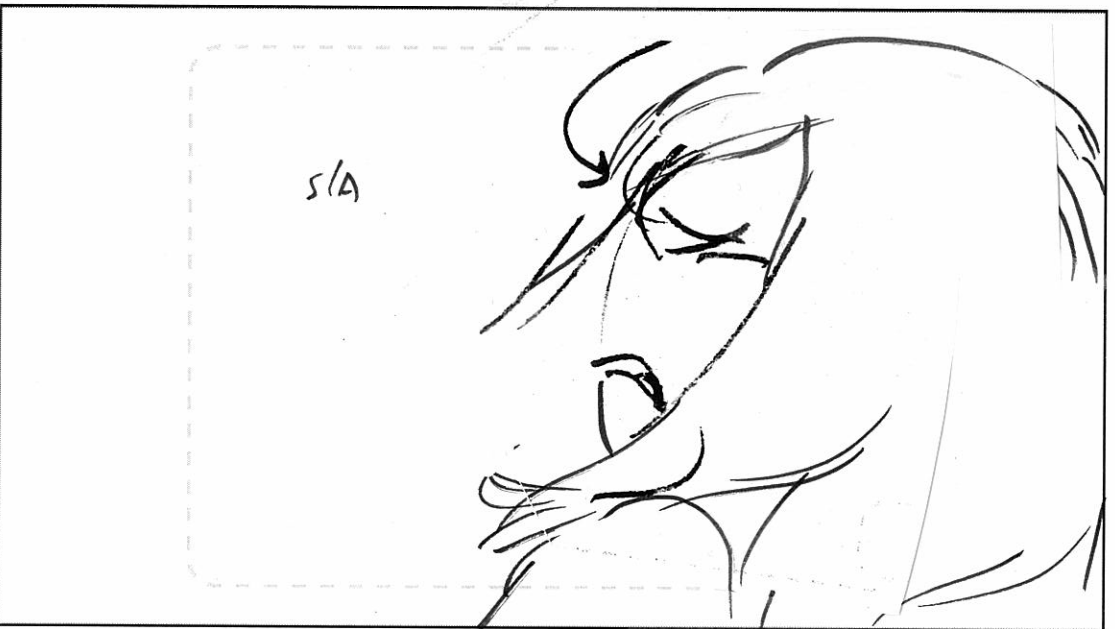
ADVENTURE TIME



Sc. 94 Pnl. A Bg. day night



Sc. 94 Pnl. B Bg. day night

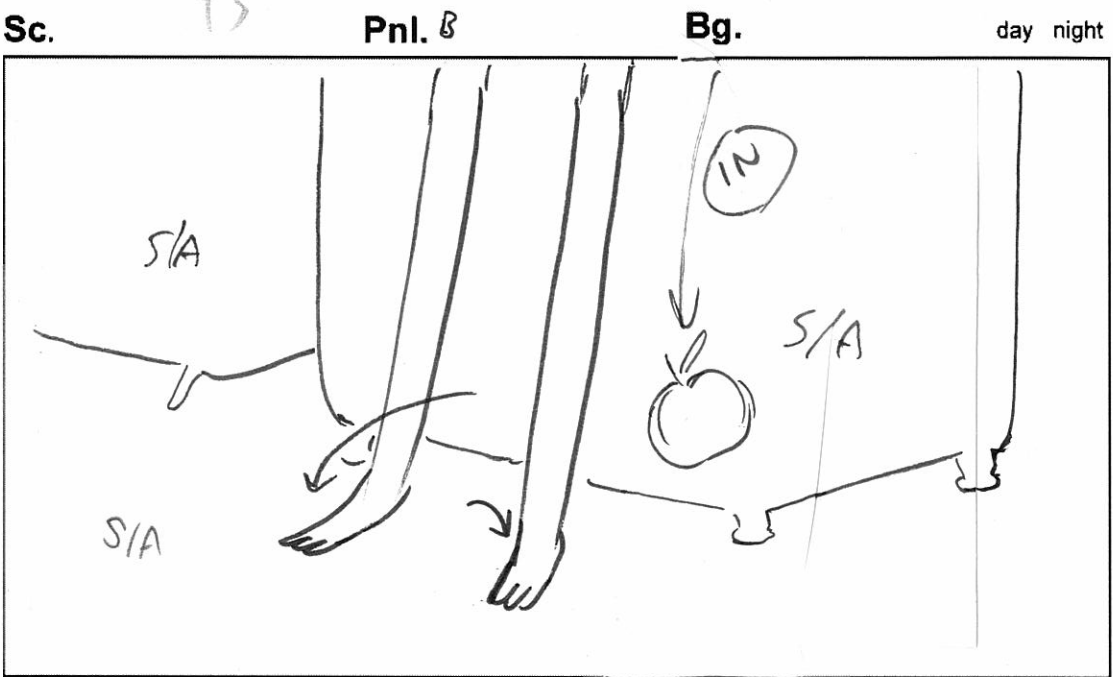
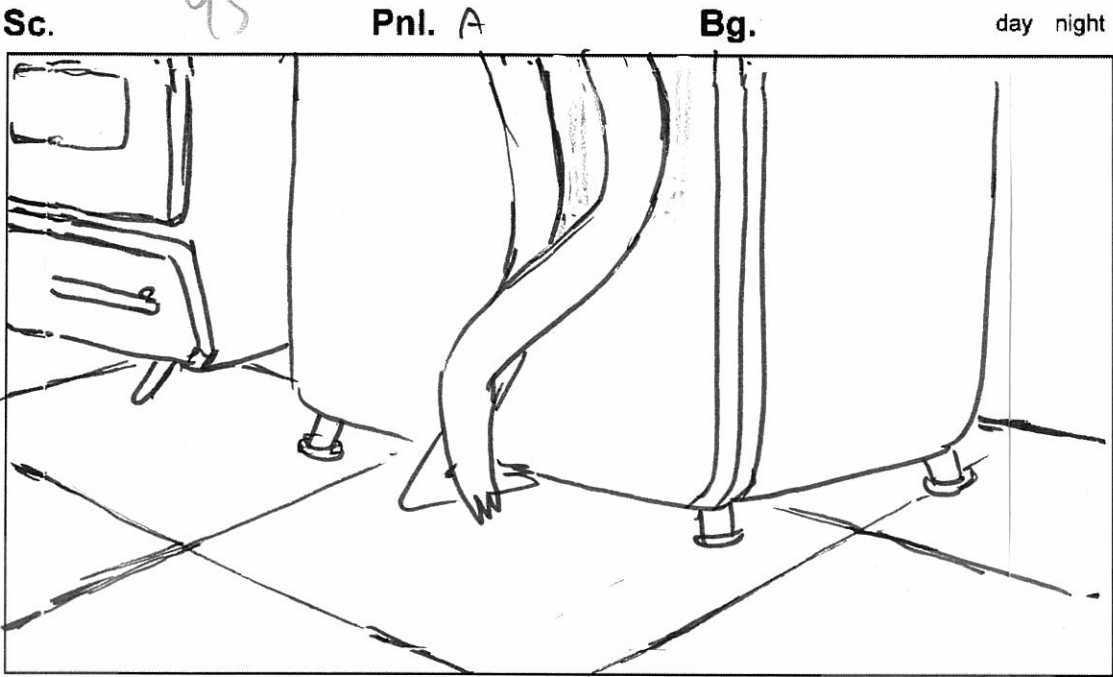


Dialog:	m) UGH!!!
Action:	- M ROLLS SO HER BACK IS AGAINST FRIDDLE DOOR
Timing:	

008103
EPISODE #
Production :

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ADVENTURE TIME

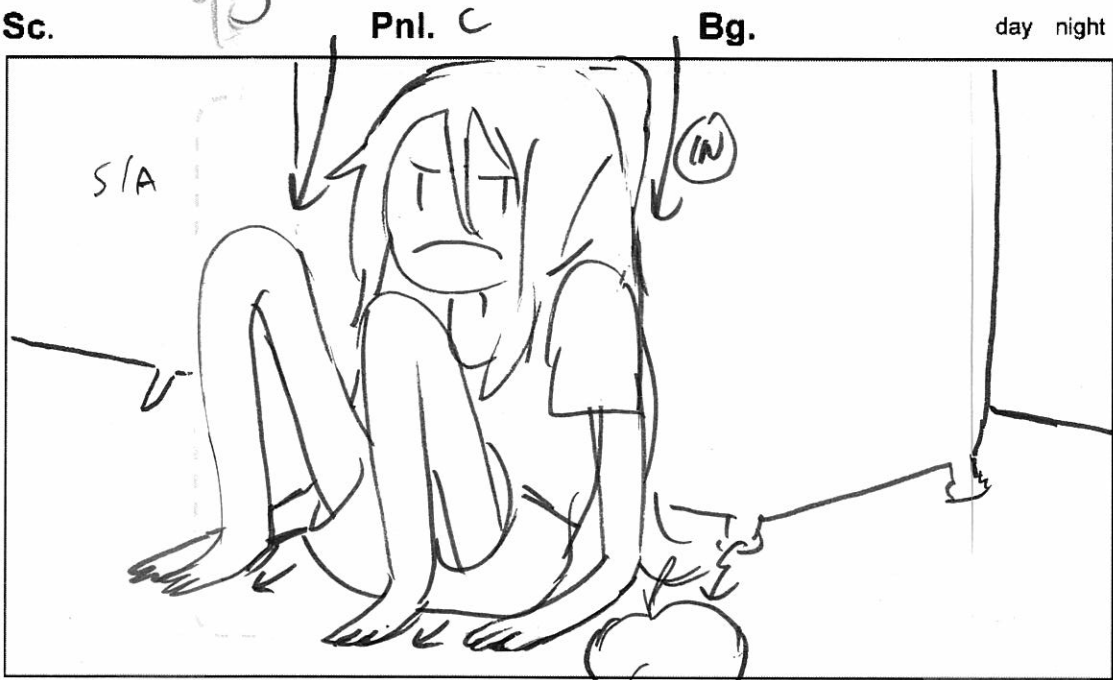


Dialog:
Action: M'S FEET SHIFT SO SHE CAN LEAN W/ BACK TO FRIDGE. - M DROPS APPLE INTO SHOT
Timing:

008103

Production :

ADVENTURE TIME



Dialog:

SFX: *TMP*

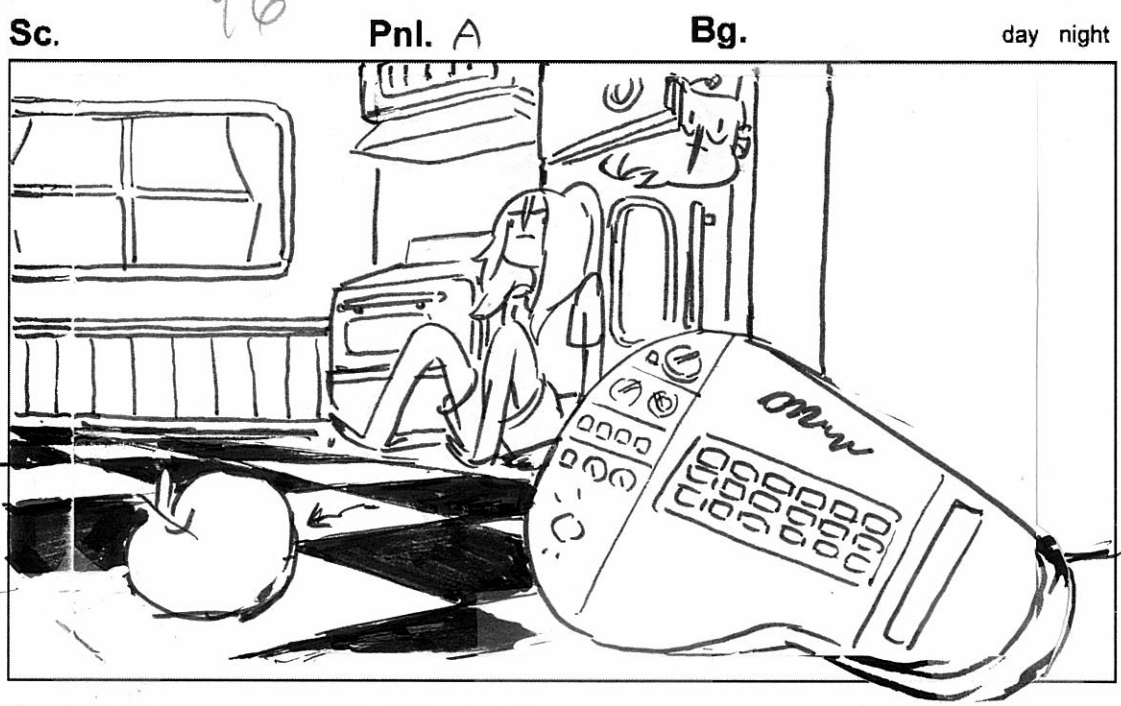
APPLE OUT

Action:

- M SLIDES DOWN INTO SHOT.
- APPLE BOUNCES + ROLLS OUT OF SHOT

APPLE ROLLS TO A REST IN FRONT OF LOOPING OMNICHORD
(LOOP LIGHT BLINKS ON+OFF AS SOUND LOOPS)

Timing:

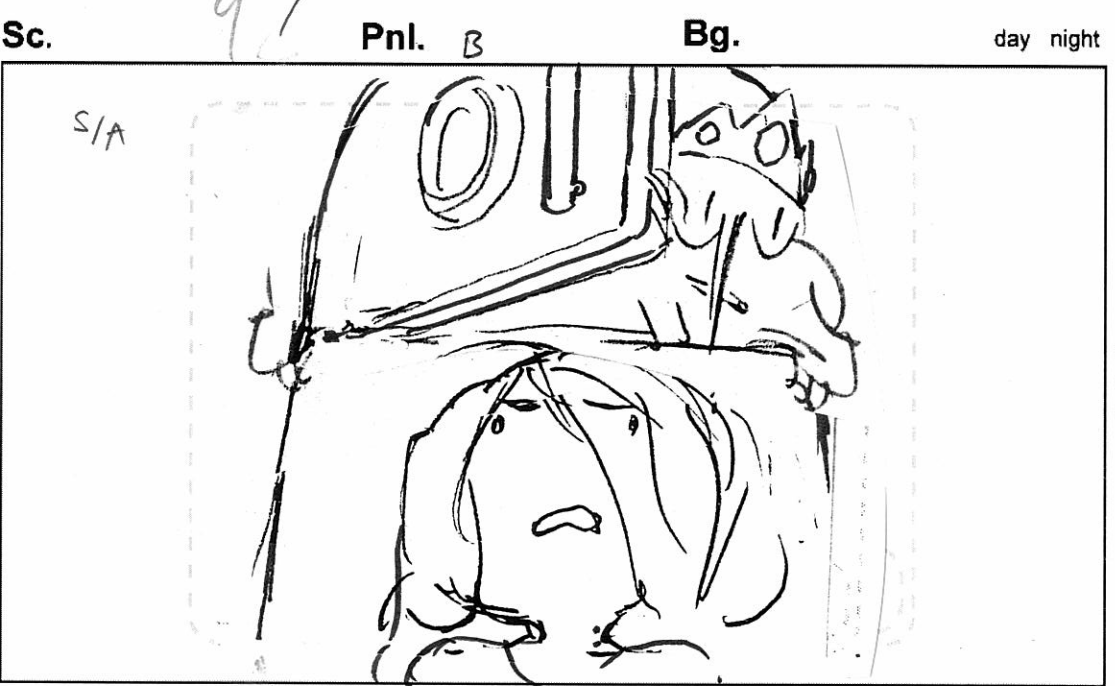


008109

EPISODE #

Production :

ADVENTURE TIME



Dialog: m) YOU'RE SO ANNOYING 56

Action: - IK PEEKING AT MARCELINE.

Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Sc. 99 Pnl. C Bg. day night

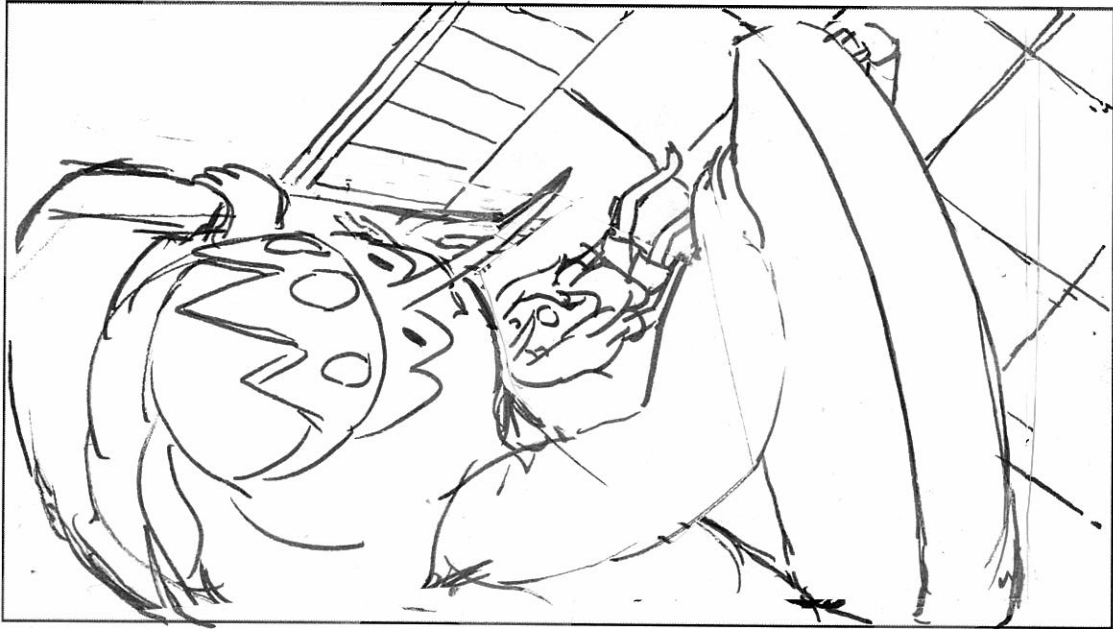
Sc. 99 Pnl. D Bg. day night

Dialog:	m) you PITIFUL ♪	m) OLD MAN ♪
Action:	m ROLL HEAD AGAINST FRIDGE TO THE RHYTHM OF THE SONG	
Timing:		

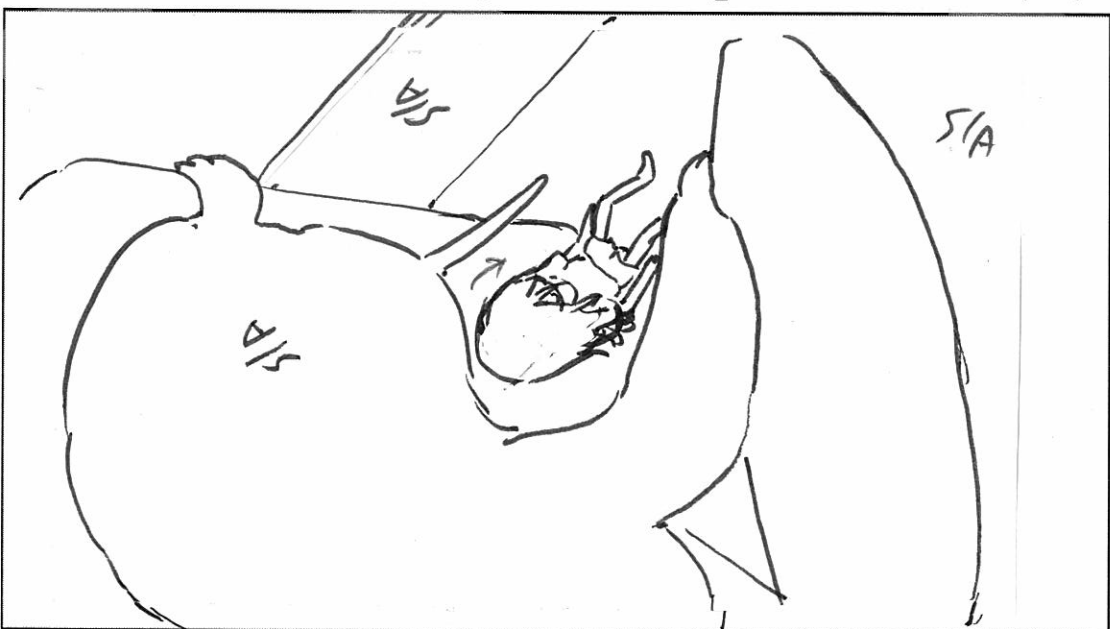
ADVENTURE TIME



Sc. 100 Pnl. A Bg. day night



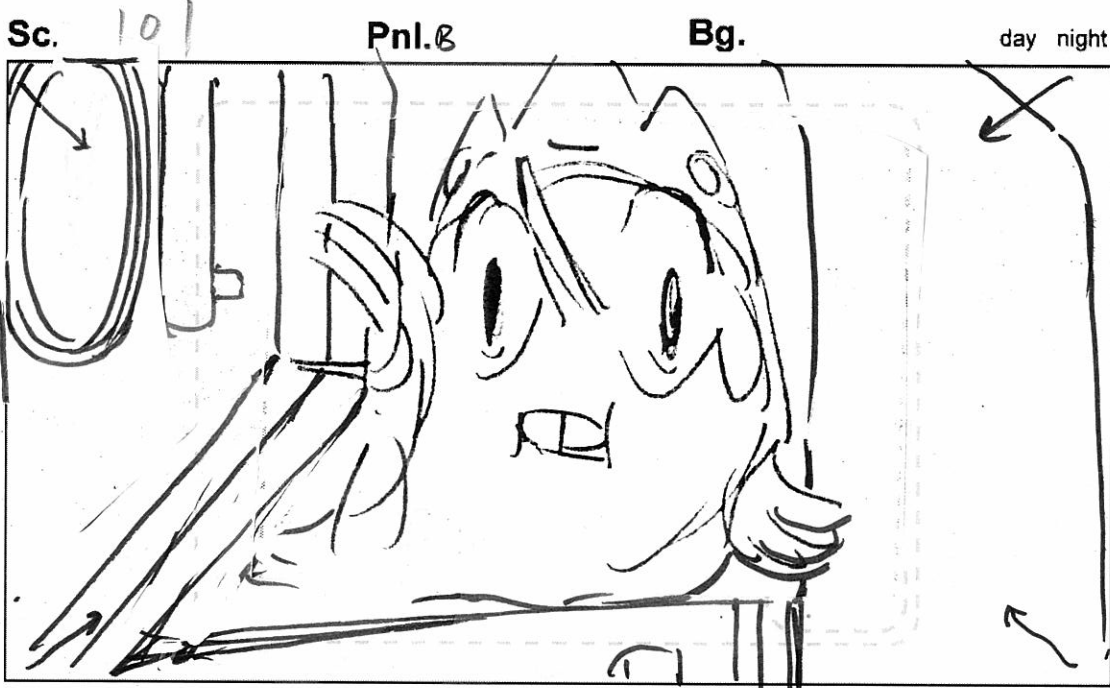
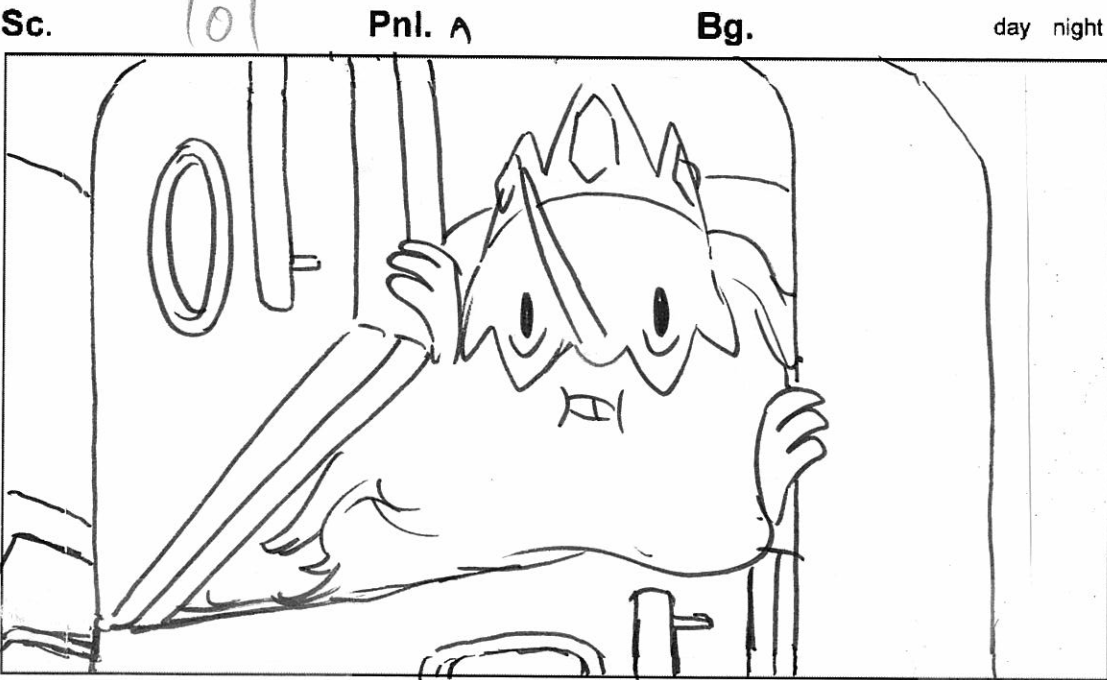
Sc. 100 Pnl. B Bg. day night



Dialog:	m) i'd LIKE TO HELP YOU BUT I DON'T KNOW IF I ...	m) CAN ...
Action:	- IK WATCHES FROM ABOVE	- MARCELINE'S HEAD ROLLS FORWARD.
Timing:		

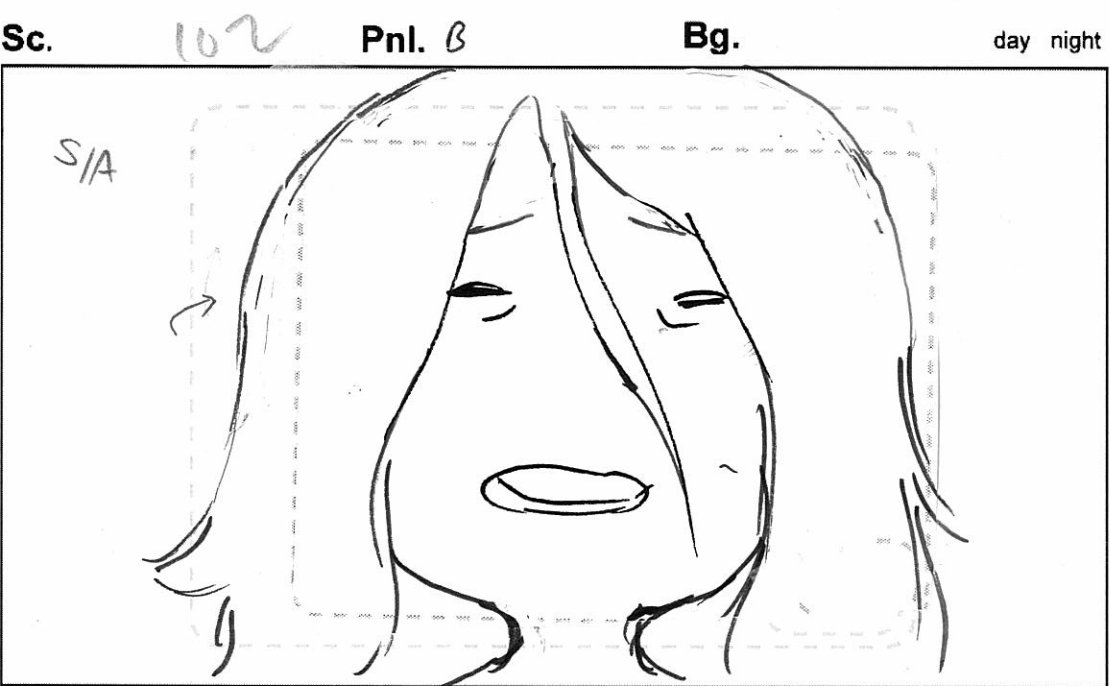
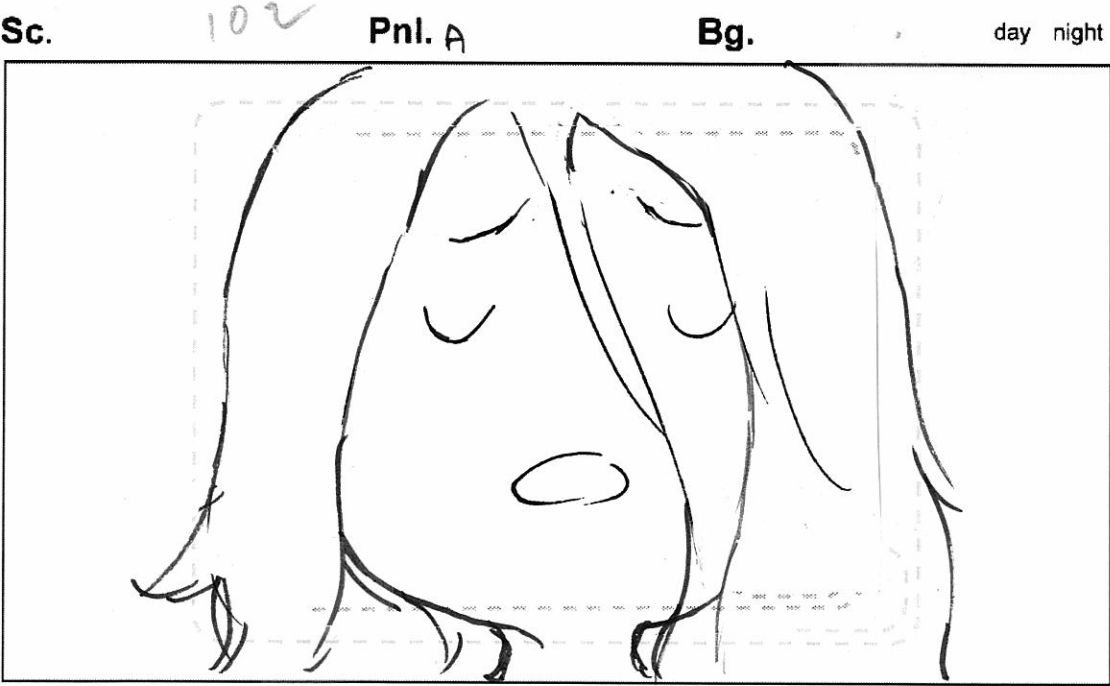
008103
EPISODE #
Production :

ADVENTURE TIME



Dialog:	M) ^(os) I THOUGHT YOU ^{bb}	M) ^(os) WERE NUTS... ⁵⁶
Action:	- DRIFT IN ON 1K	
Timing:		

ADVENTURE TIME



Dialog:	M) BUT YOU'RE REALLY	M) REALLY REALLY
Action:		
Timing:		

008103

EPISODE #

Production :

ADVENTURE TIME



Sc. 102 Pnl. C Bg. day night



Sc. 102 Pnl. D Bg. day night



Dialog:	M) NUTS... ⁵⁶
Action:	- MARCELINE TILTS HER HEAD BACK.
Timing:	

008103
EPISODE #
Production :

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ADVENTURE TIME



Sc. 102 Pnl. E Bg. day night



Sc. 102 Pnl. F Bg. day night



Dialog:	
Action:	<p>— M ROLLS HER HEAD BACK ALONG FRIDGE SLOW + MELANCOLY</p> <p>— MARCELINE ROLLS HEAD DOWN</p>
Timing:	

EPISODE # 008103
Production :

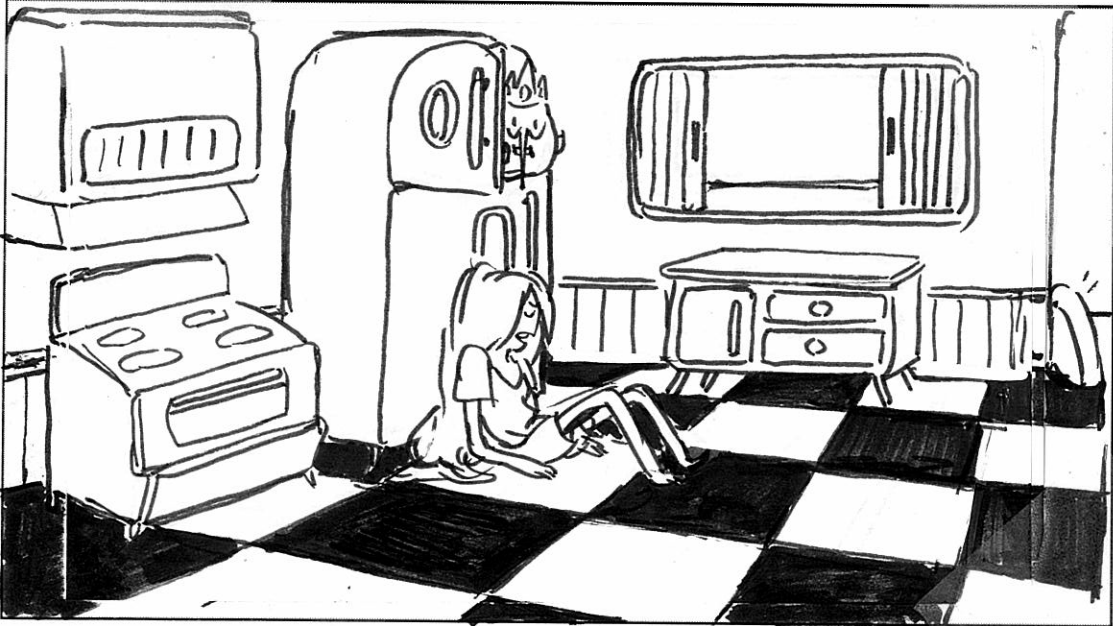
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ADVENTURE TIME

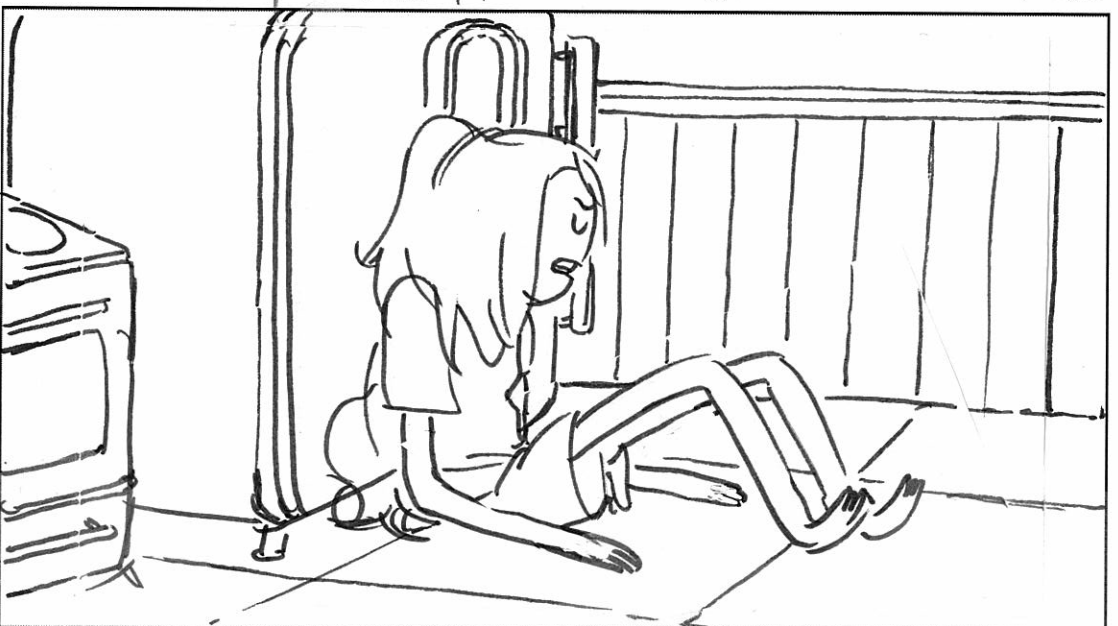


Page 117

Sc. 103 Pnl. A Bg. day night



Sc. 104 Pnl. A Bg. day night



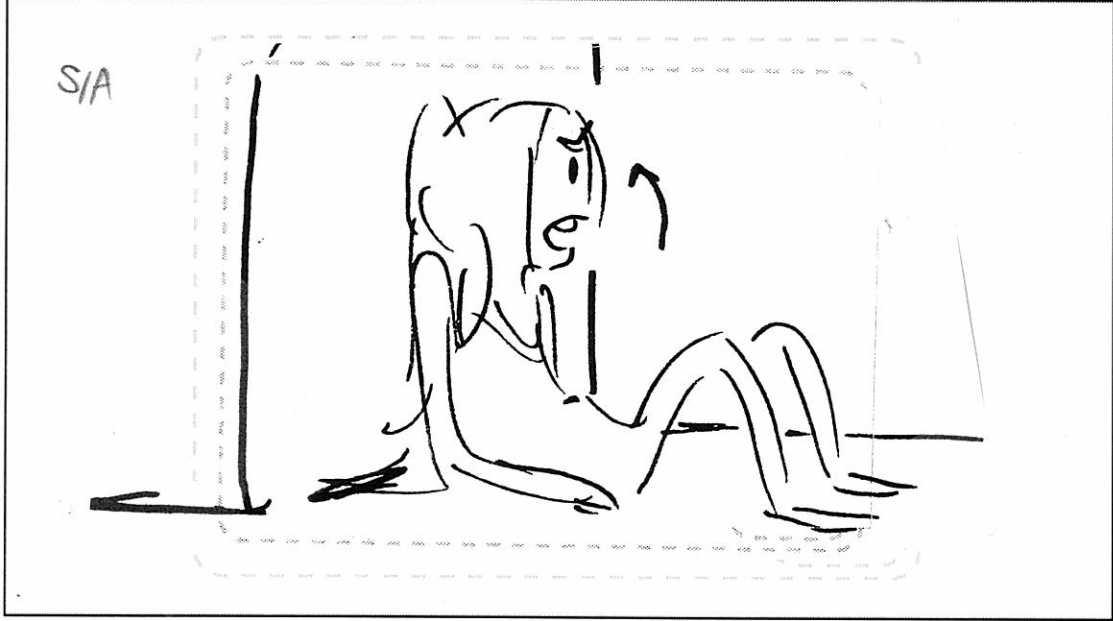
Dialog:
M) EVERY TIME I MOVE EVENTUALLY YOU FIND ME ♪
Action:
Timing:

008103
EPISODE #
Production :

ADVENTURE TIME



Sc. 104 Pnl. B Bg. day night



Sc. 104 Pnl. C Bg. day night



Dialog:	M) AND	M) START HANGING
Action:	- MARCELINE LIFTS HER HEAD	- MARCELINE'S HEAD ROLLS TO THE SIDE
Timing:		

008103
EPISODE #
Production :

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ADVENTURE TIME



Sc. 104 Pnl. D Bg. day night

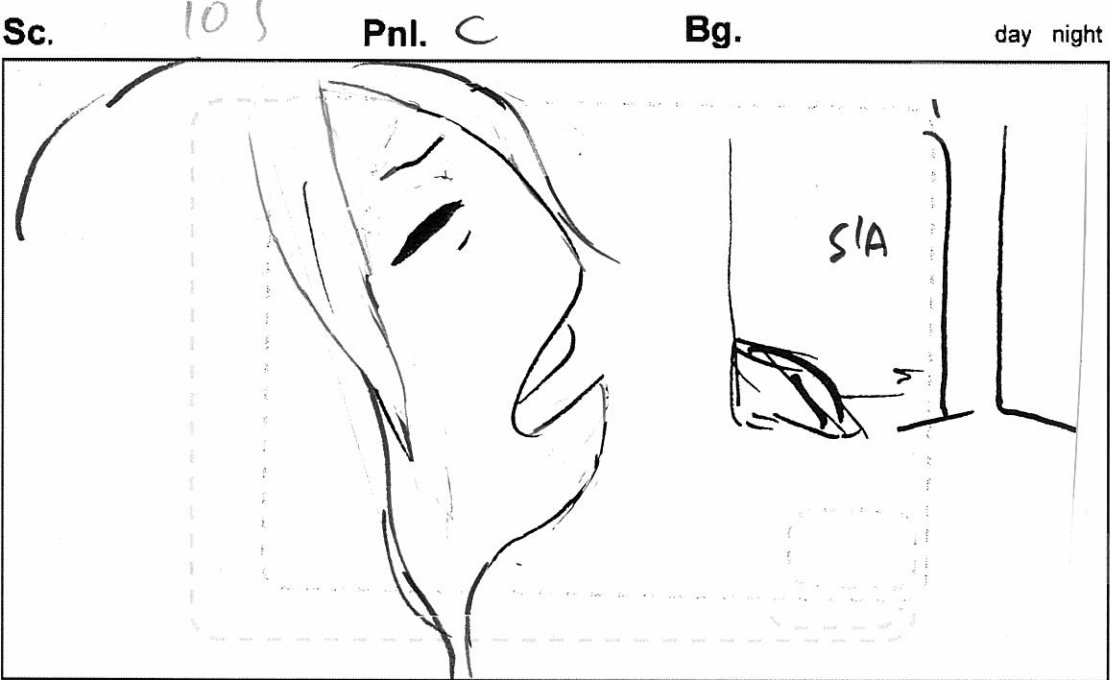
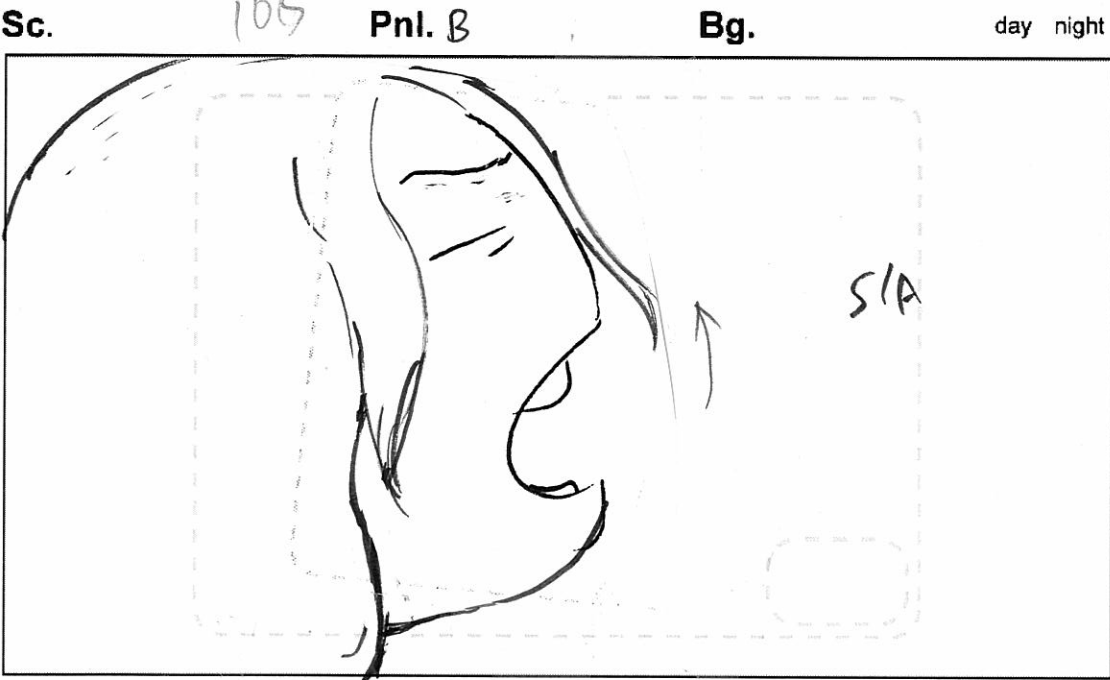
S/A

Sc. 105 Pnl. A Bg. day night

Dialog:	m) AROUND	m) JUST ANOTHER LAME EXCUSE TO SEE ME,
Action:	-MARCELINE SLUMPS DOWN FURTHER.	
Timing:		

008103
EPISODE #
Production :

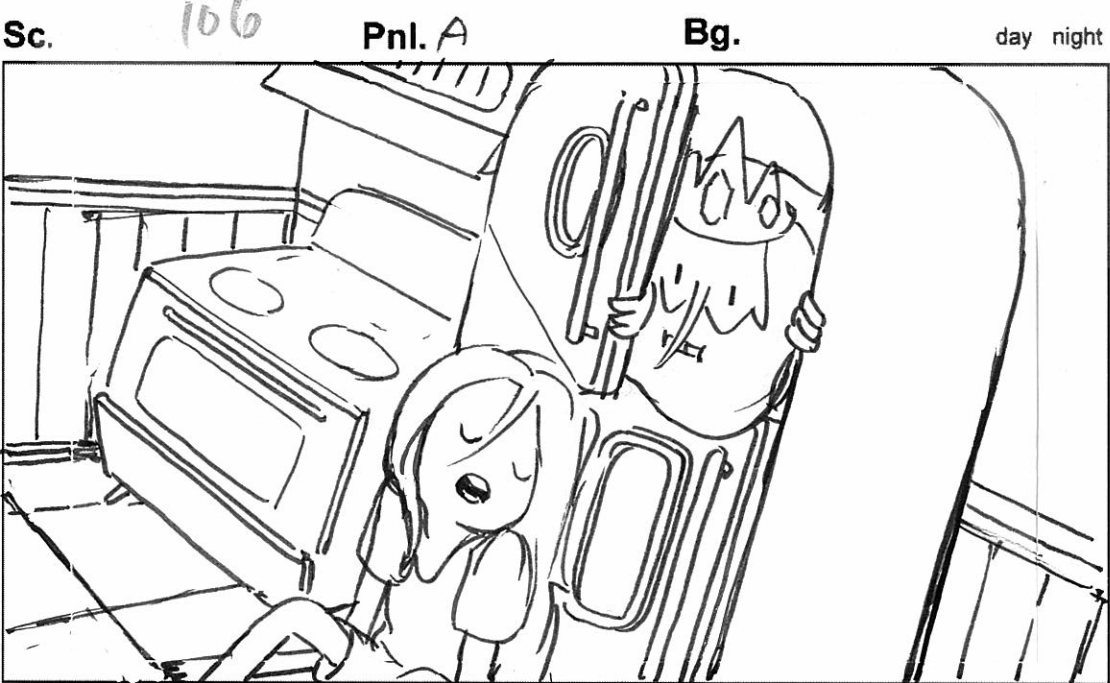
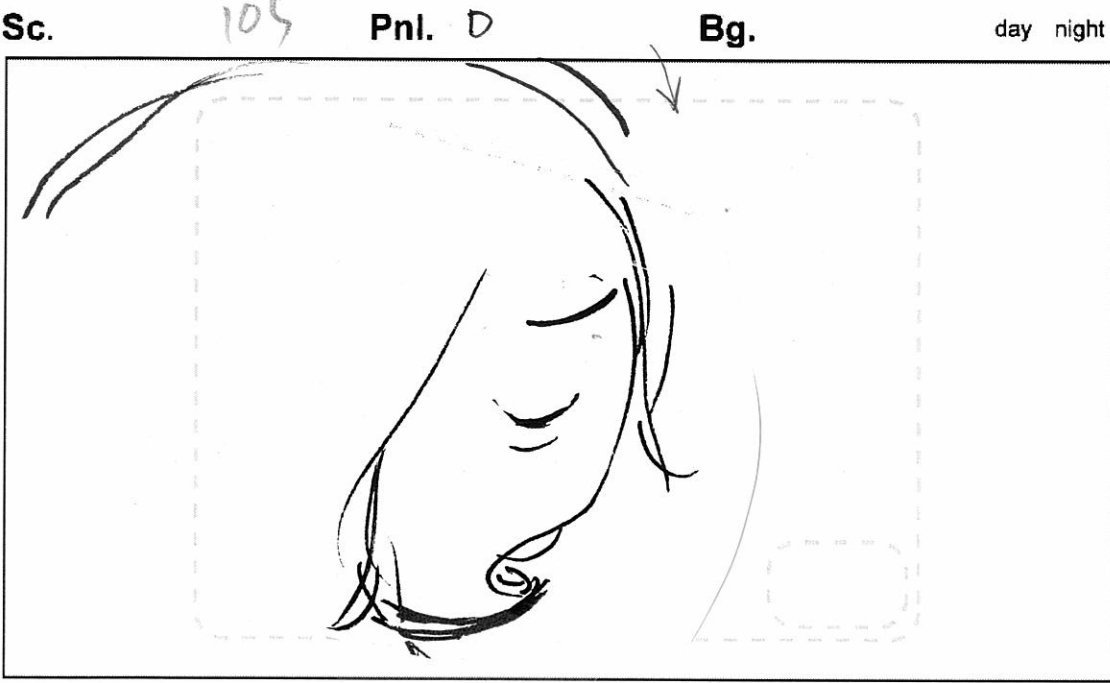
ADVENTURE TIME



Dialog:	m) MAN,	m) IT'S GETTING ME
Action:	- MARCELINE THROWS HER HEAD BACK.	
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME



Dialog:

m) DOWN ...

m) YOU KNOW IM ACTUALLY

Action:

-MARCELINE'S HEAD DROPS AGAIN.

Timing:

EPISODE # 008103
Production :

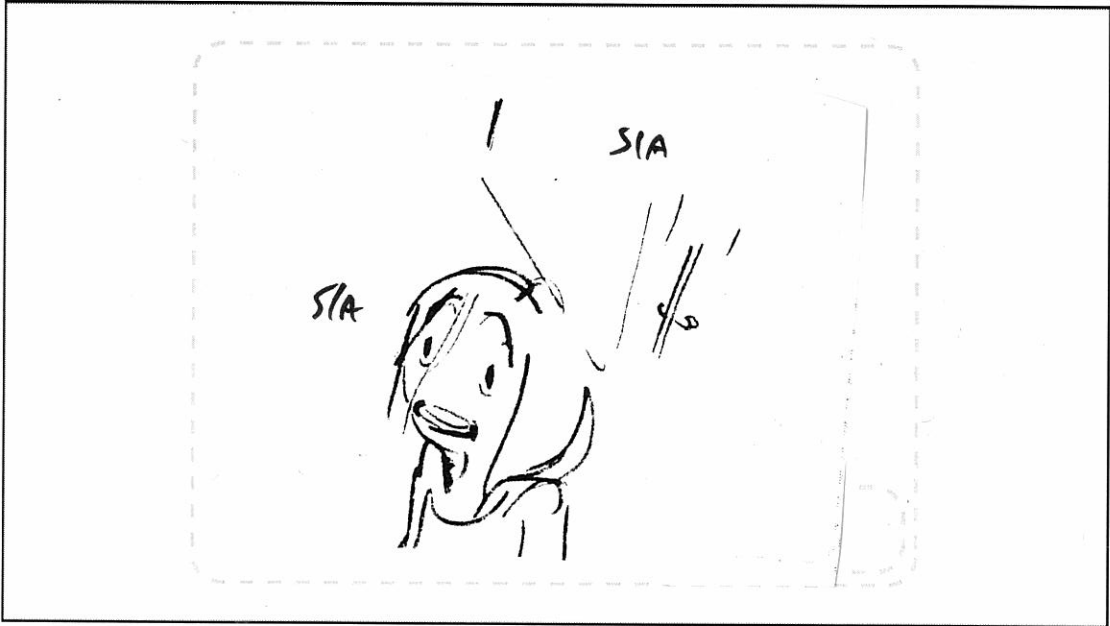
ADVENTURE TIME



Sc. 106 Pnl. B Bg. day night



Sc. 106 Pnl. C Bg. day night



Dialog:

M) GLAD

M) TO SEE YOU...

Action:

— IK SURPRISED AT "GLAD"
M SURPRISES HERSELF TOO

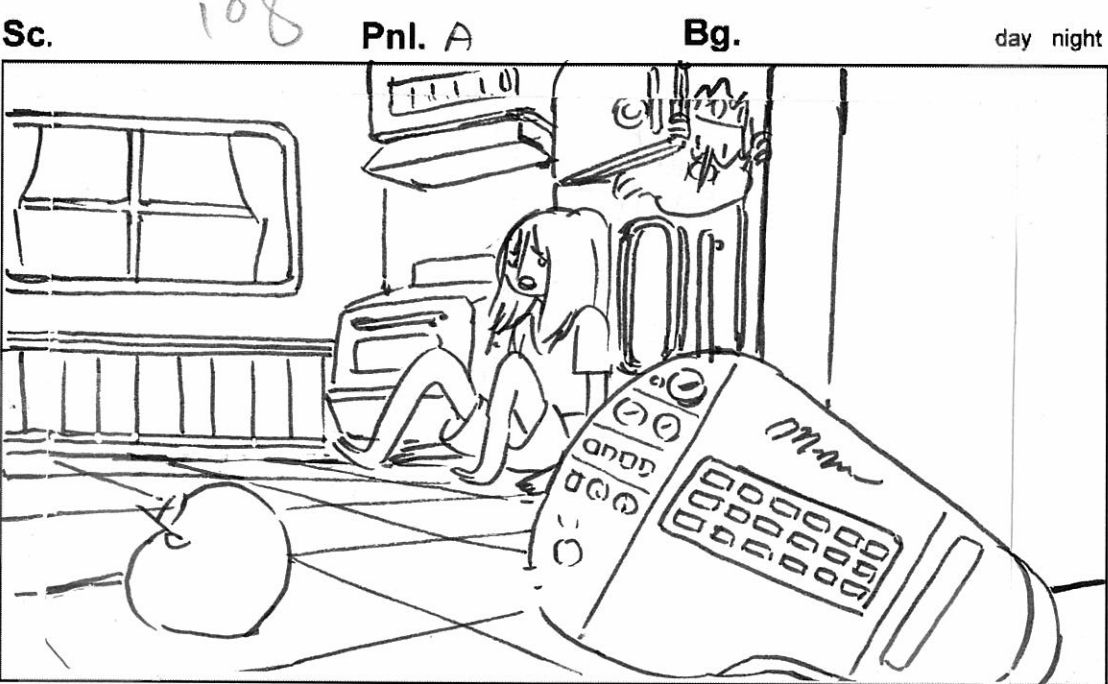
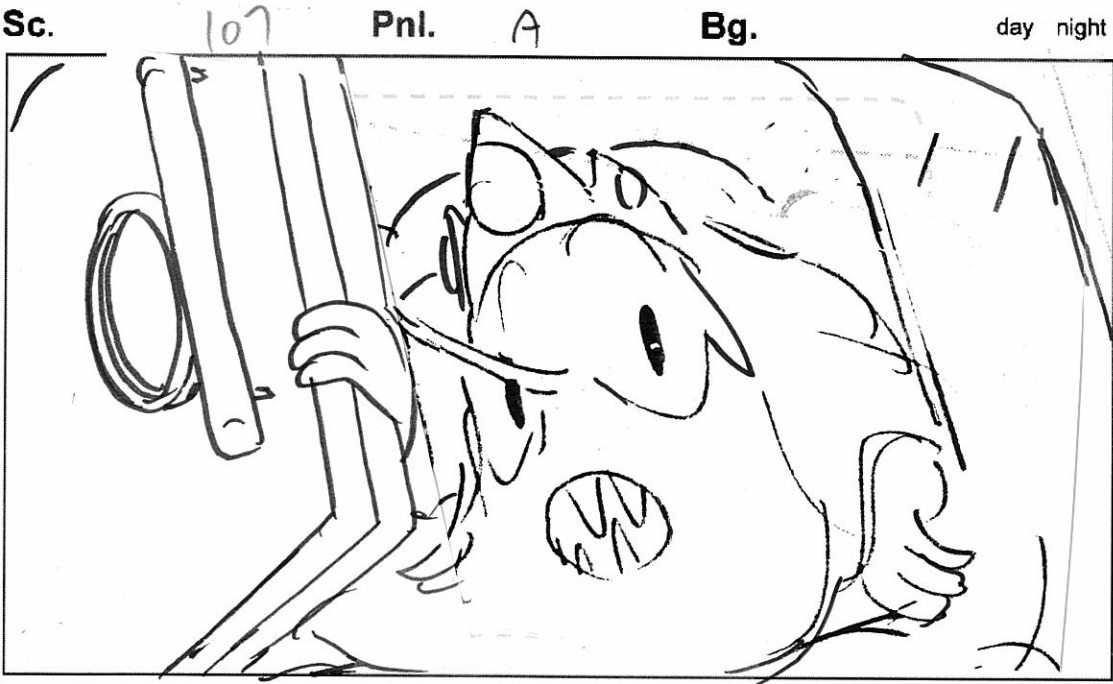
Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Dialog:	m(05)) MAYBE IM THE...	m) ONE WHO'S ...
Action:	- 1K SHOCKED	LOOP LIGHT BLINKING
Timing:		

008103

EPISODE #

Production :

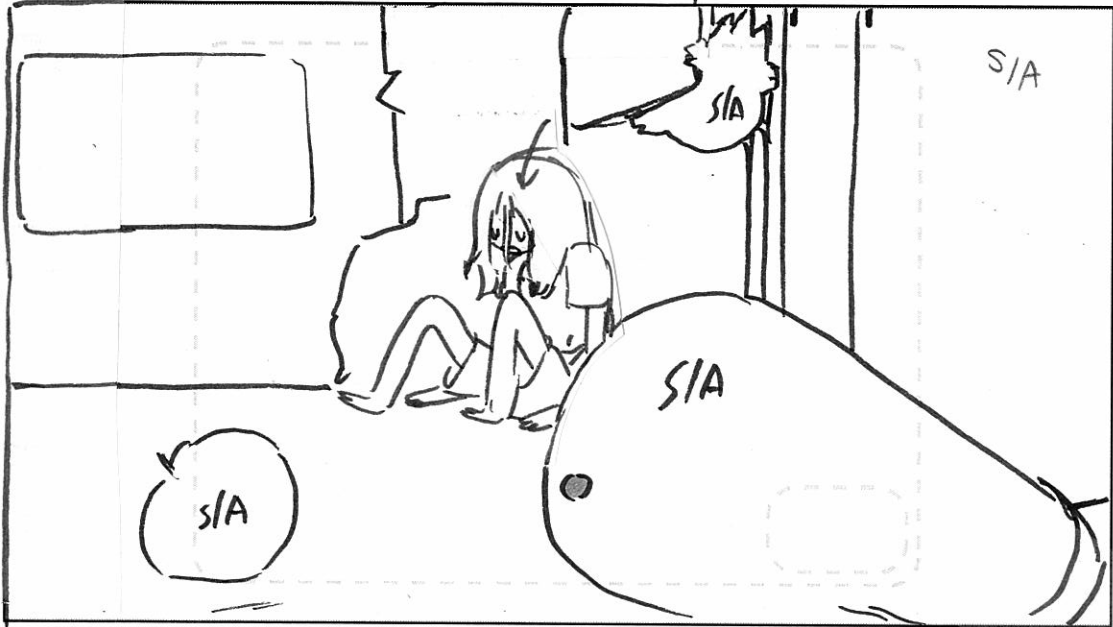
ADVENTURE TIME



108 Pnl. B

Bg.

day night



Sc.

109

Pnl. A

Bg.

day night



Dialog:	m) NUTS.
Action:	LIGHT ON OMNICHORD BLINKS OUT & DIES, THE LOOPING AUDIO DIES OUT TOO.
Timing:	

008103

EPISODE #

Production :

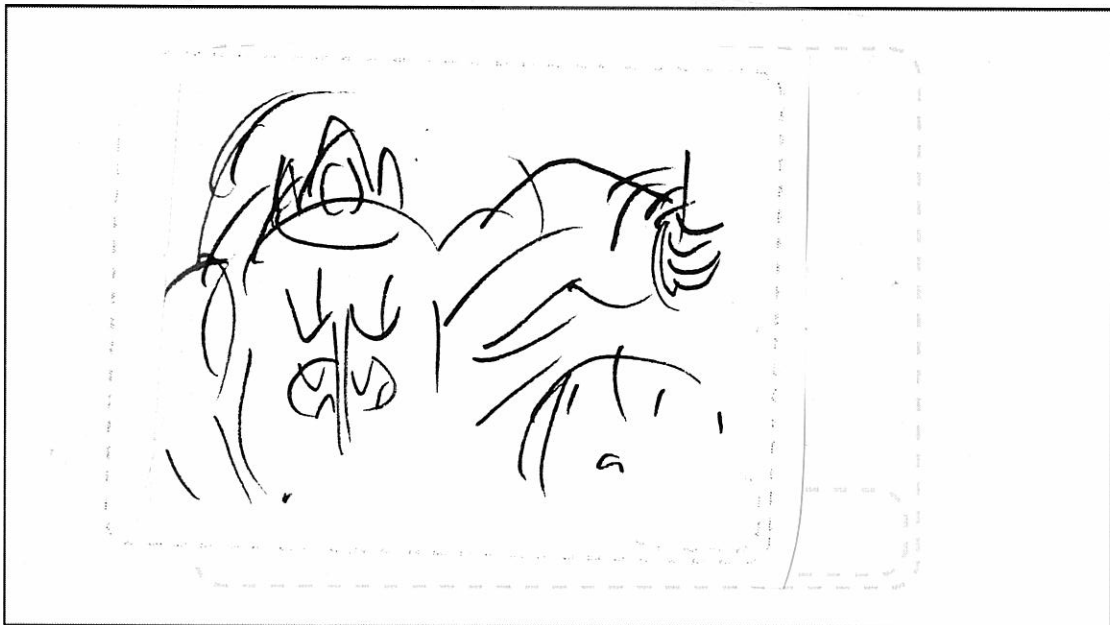
ADVENTURE TIME



Sc. 109 Pnl. B Bg. day night



Sc. 109 Pnl. C Bg. day night



Dialog:

IK) HOLD ON -

Action: - IK PUSHES FREEZER DOOR FARTHER OPEN, IK STARTS TO SPILL OUT OF FREEZER

Timing:

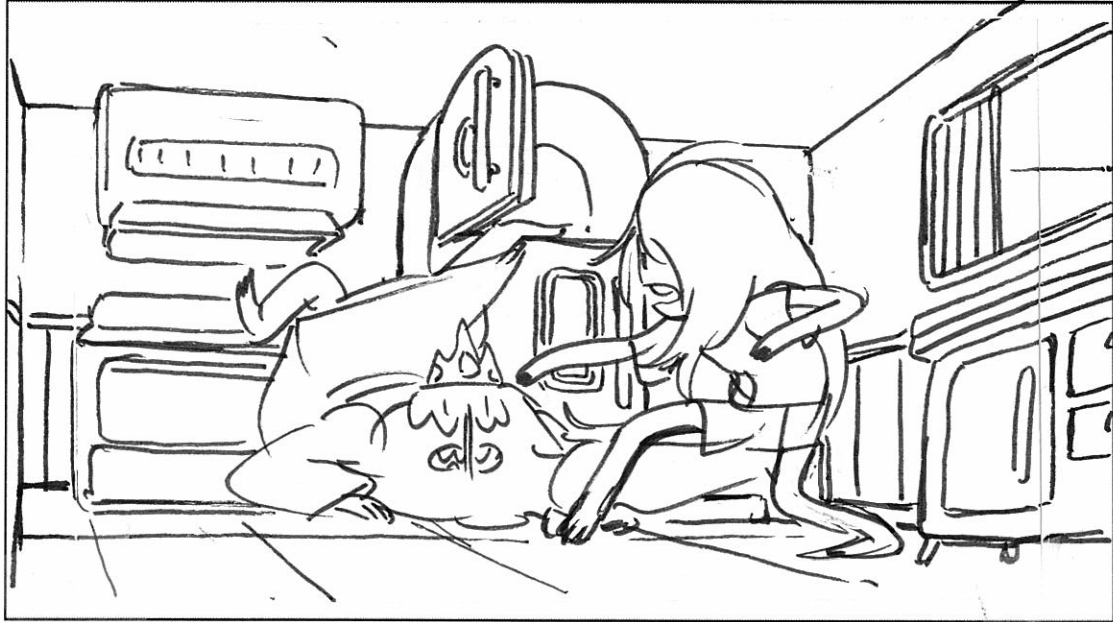
EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 110 Pnl. A Bg. day night



Dialog:	IK) DO YOU...	IK) LIKE ME?
Action:	IK SLIDES OUT OF FREEZER, M JUMPS UP OUT OF HIS WAY.	IK PUSHES HIMSELF UP AS HIS BELLY + THIGHS SLIP TO THE FLOOR
Timing:		

Sc. 110 Pnl. B Bg. day night



008103

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ADVENTURE TIME



Sc. 110 Pnl. C Bg. day night

S/A

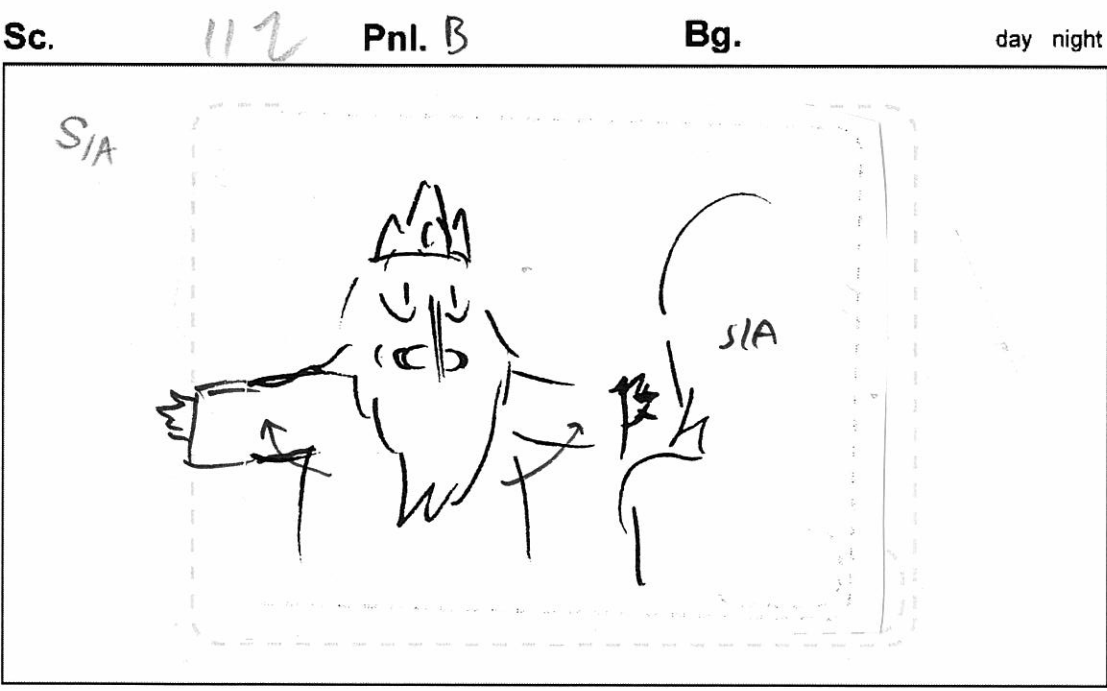
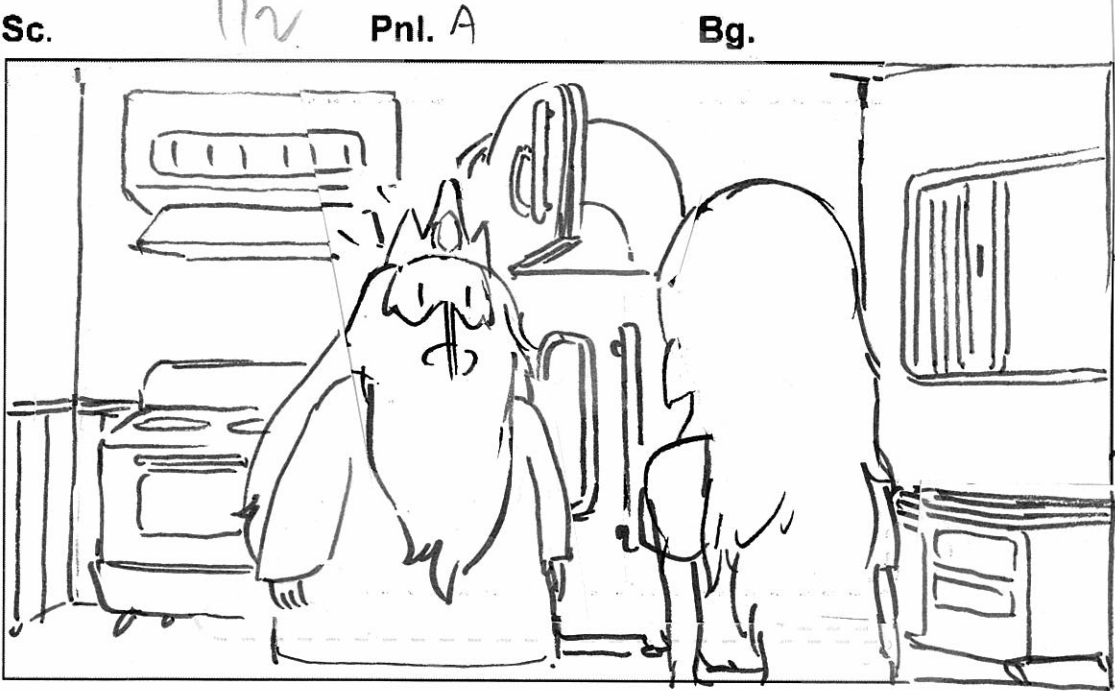
Sc. 111 Pnl. A Bg. day night

Dialog:	M) OF COURSE I DO YOU OLD JERK!	
Action:	- IK STANDS UP	MATCH ACTION AS HE STANDS UP INTO THIS SHOT
Timing:		

EPISODE # 008103

Production :

ADVENTURE TIME



Dialog:	<u>IK</u>) REALLY!? HOW ABOUT...	<u>IK</u>) ONE OF THESE!
Action:	— IK HOLDS ARMS OUT FOR A HUG	
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME



Sc. 113 Pnl. A Bg. day night



Sc. 113 Pnl. B Bg. day night



Dialog:

Action:

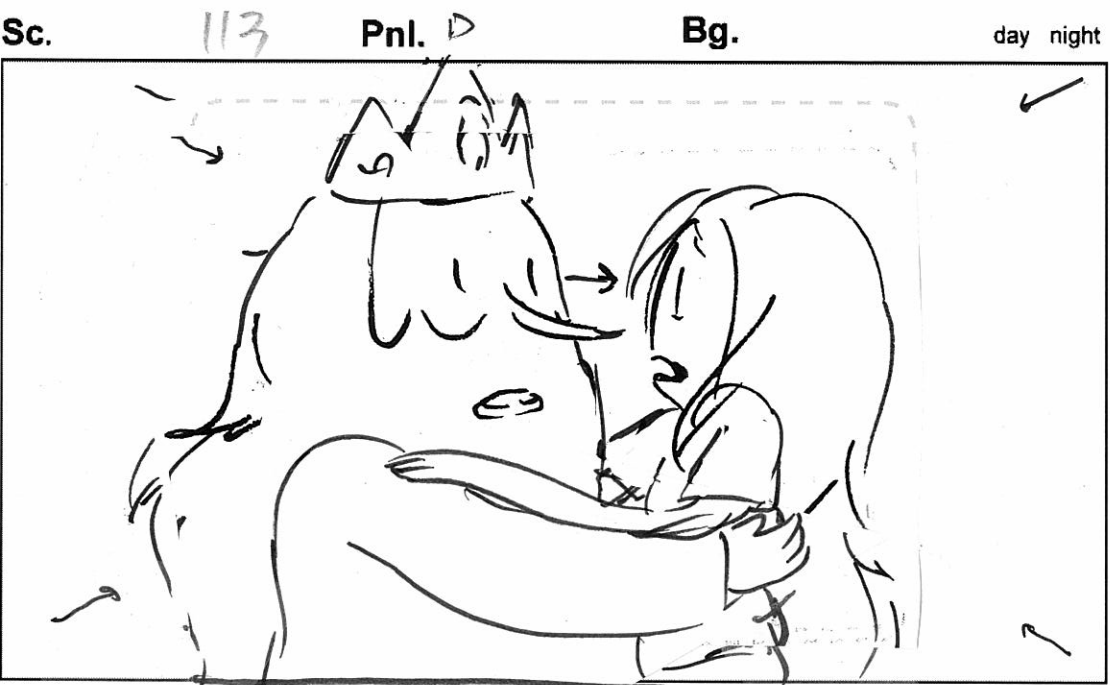
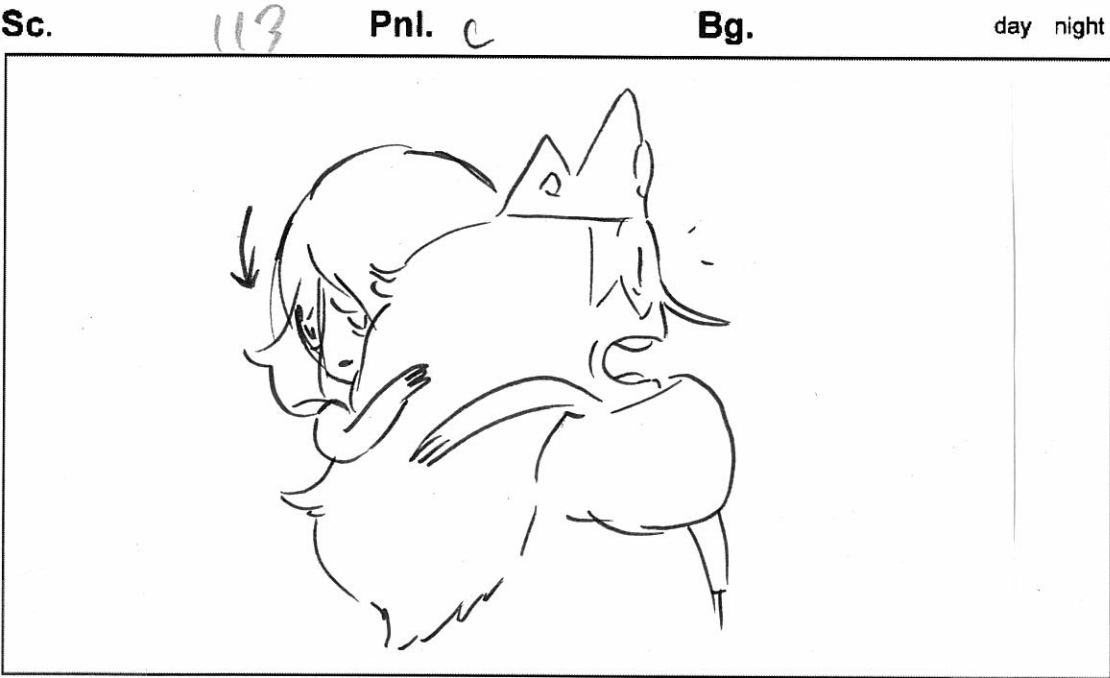
Timing:



IK > AH!

- MARCELINE HUGS IK, SHE SEEMS BITTERSWEET ABOUT IT.
- IK IS SHOCKED.
- ADJ. W/ ACTION

ADVENTURE TIME



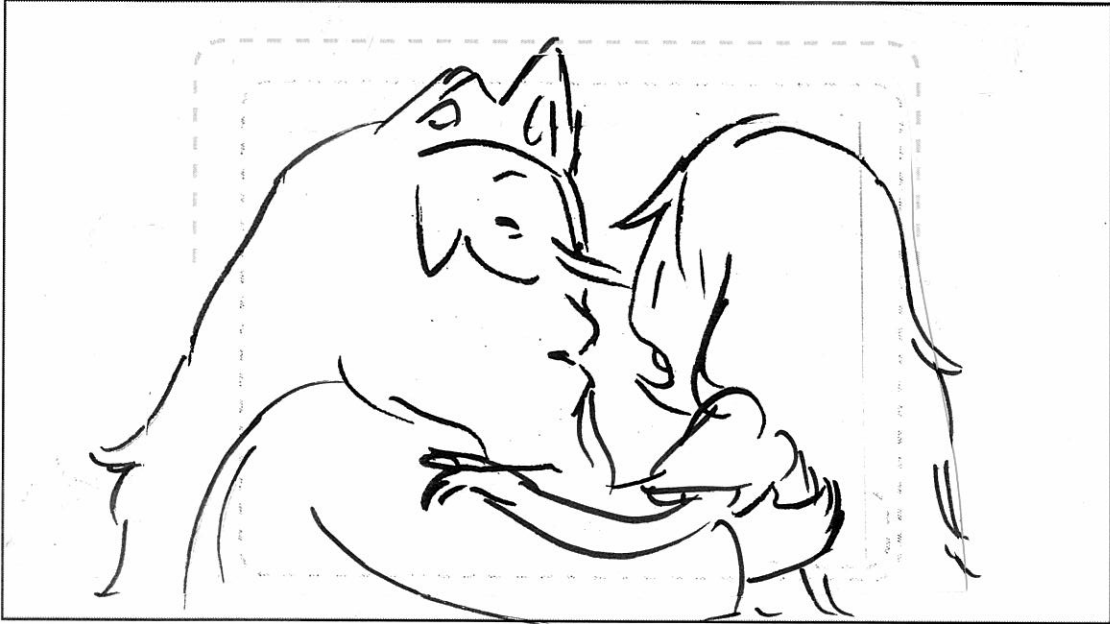
Dialog:	IK) ...
Action:	— DRIFT IN SLOWLY, IK PULLS M IN FRONT OF HIM AND STARES AT HER STUNNED
Timing:	

008103
EPISODE #
Production :

ADVENTURE TIME



Sc. 113 Pnl. E Bg. day night



Dialog:

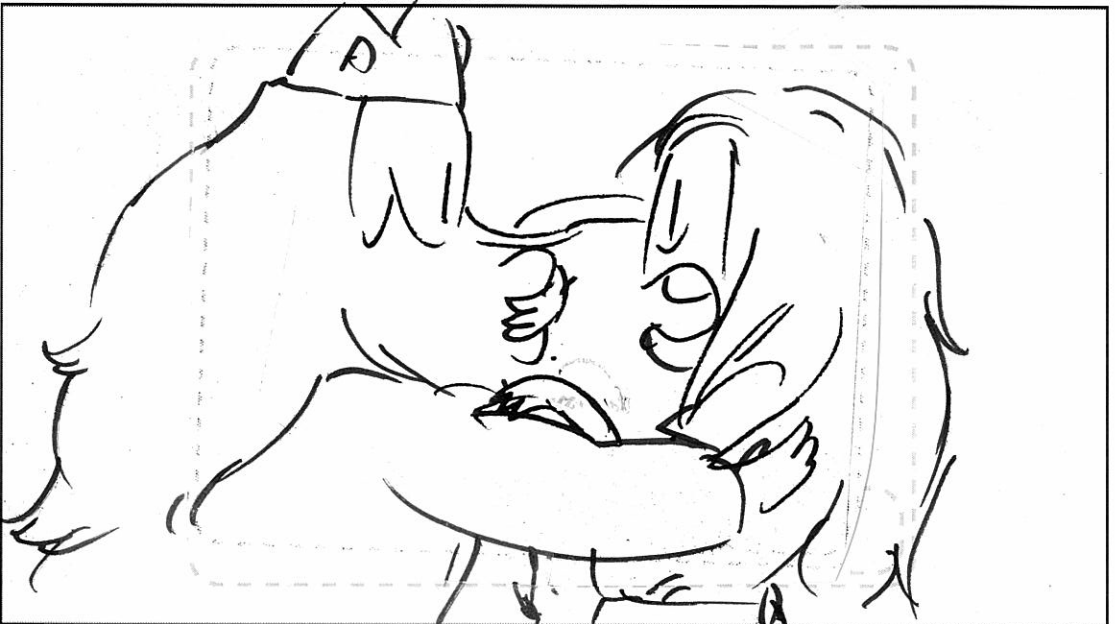
IK: MMM...

Action:

— IK STARTS TO MOVE IN (& PULL HER IN) FOR A KISS

Timing:

Sc. 113 Pnl. F Bg. day night



(HORRIFIED)
M) GASP!

— M PUTS HAND OVER IK'S LIPS IN HORROR + DISGUST (TO PUSH HIM AWAY)

008103

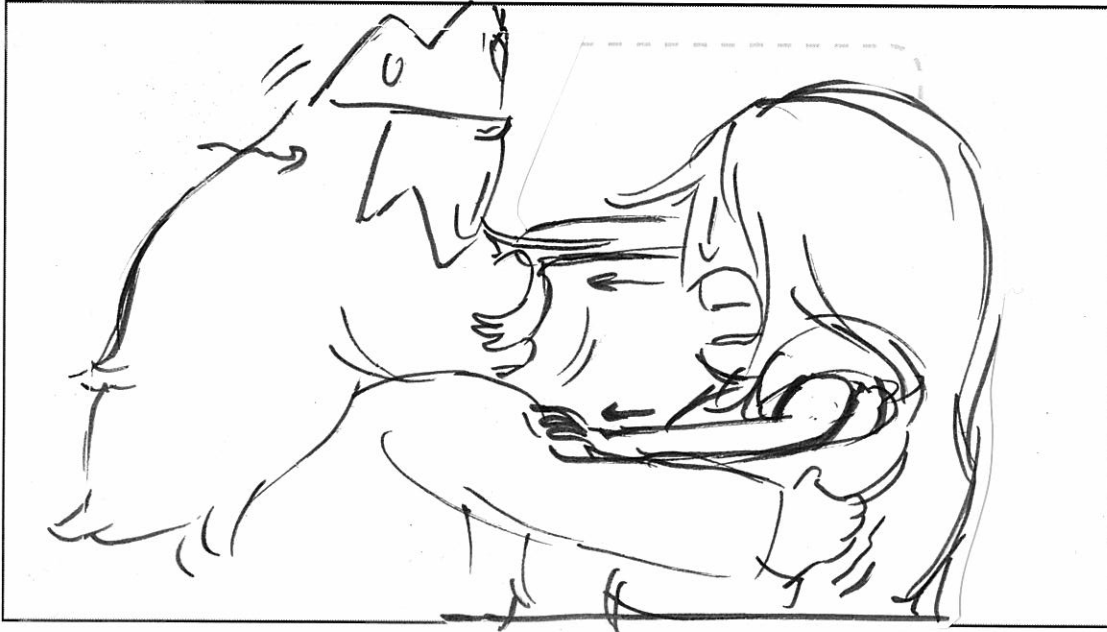
EPISODE #

Production :

ADVENTURE TIME

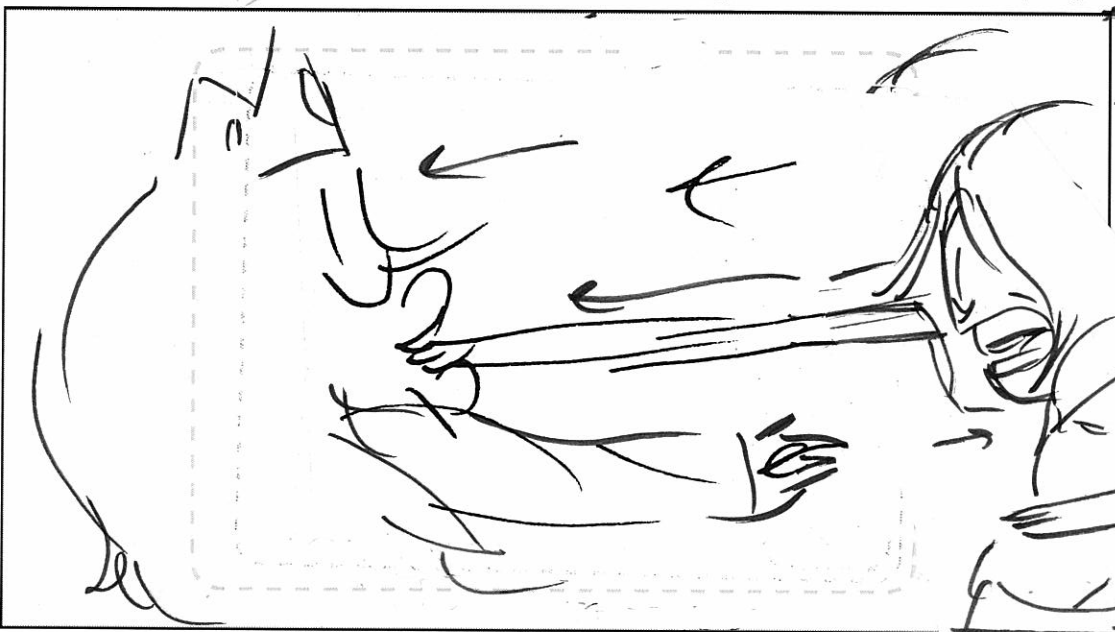


Sc. 113 Pnl. G Bg. day night



STOP

Sc. 113 Pnl. H Bg. day night



ADD

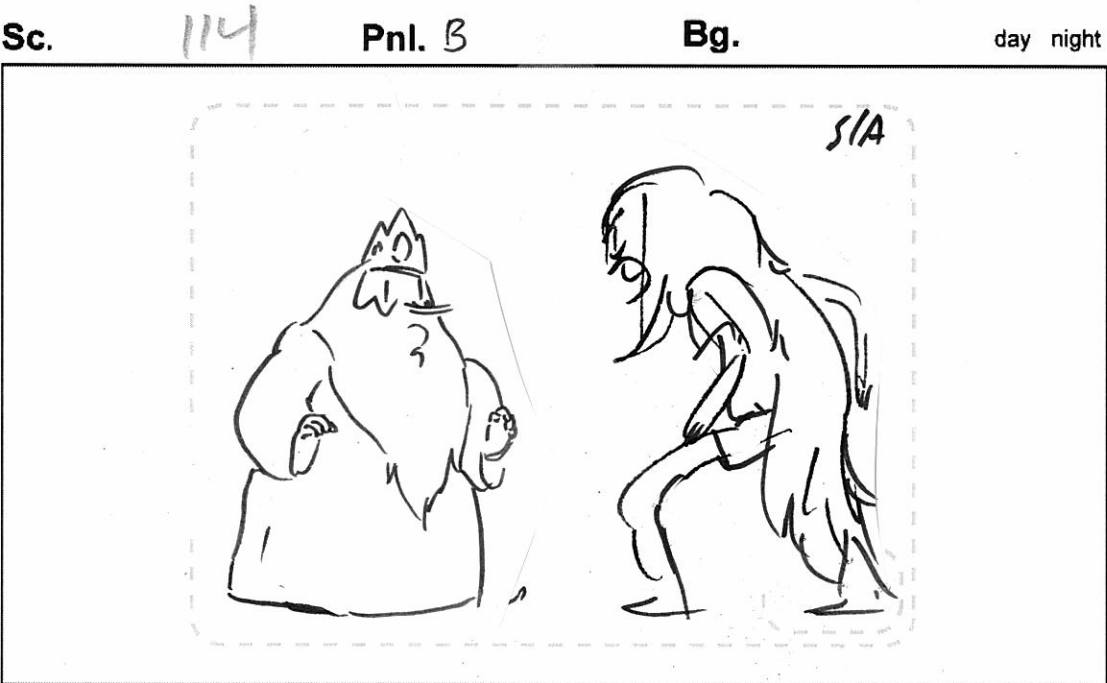
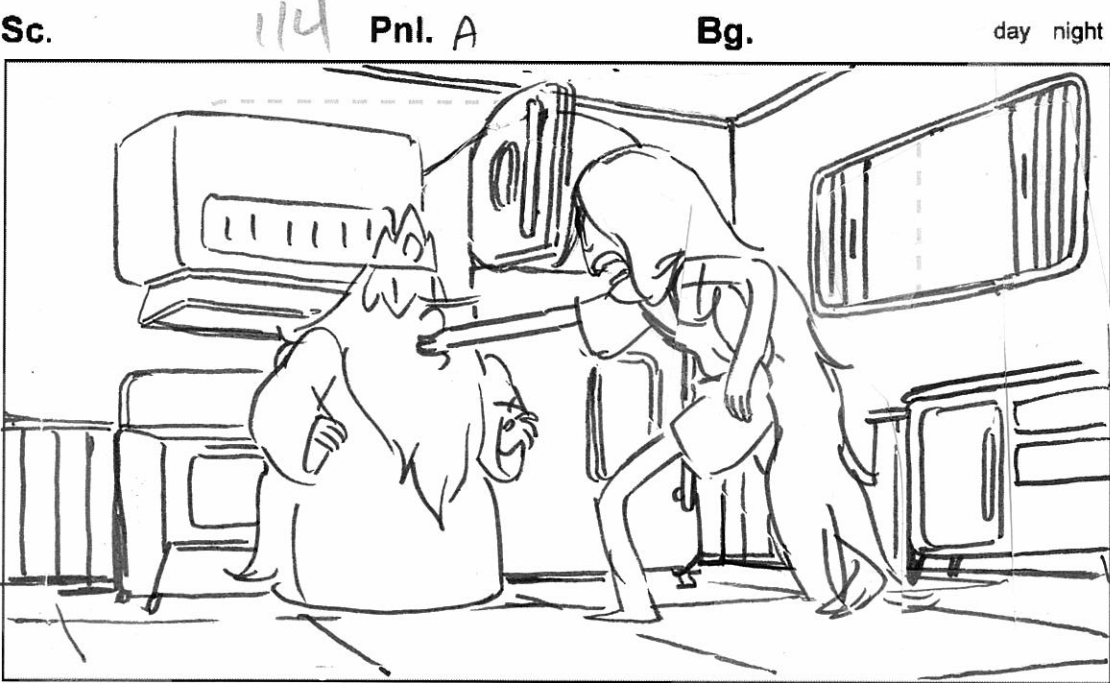
Dialog:	IK) MH! MH!	M) NOT LIKE THAT!
Action:	— NOT W/ IK AS M PUSHES HIS FACE AWAY FROM HERS	
Timing:		



START

Production 08103

ADVENTURE TIME



Dialog:	M) YOU DON'T REMEMBER ANYTHING,
Action:	- MARCELINE WITHDRAWS HER ARM,
Timing:	

EPISODE # 008105 Production :

ADVENTURE TIME



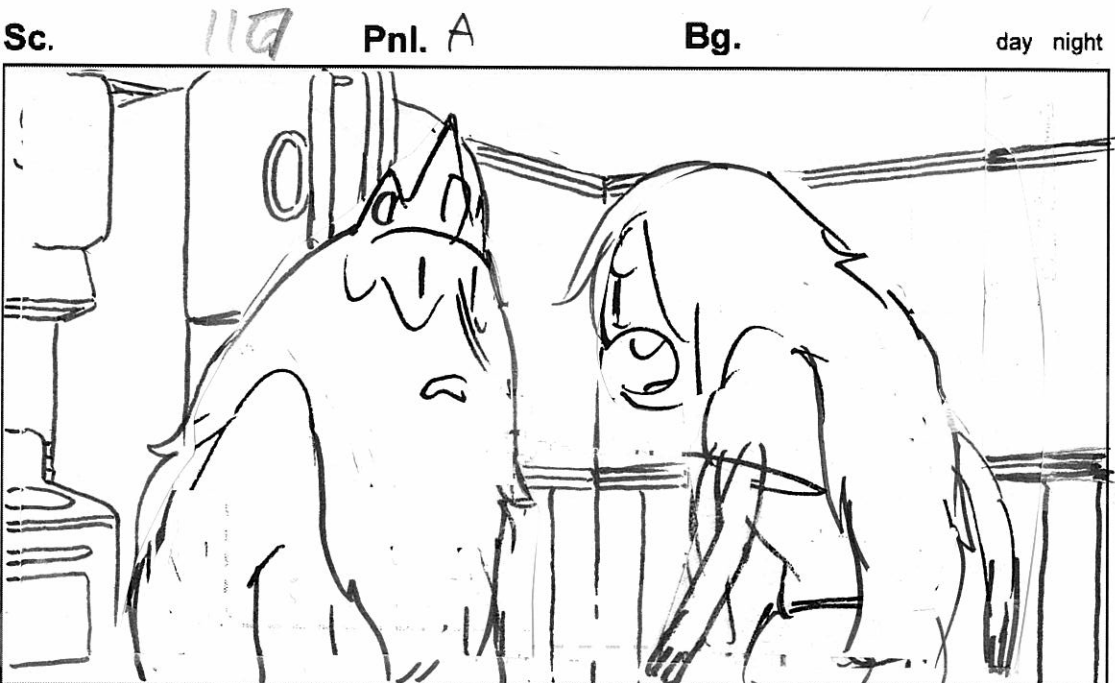
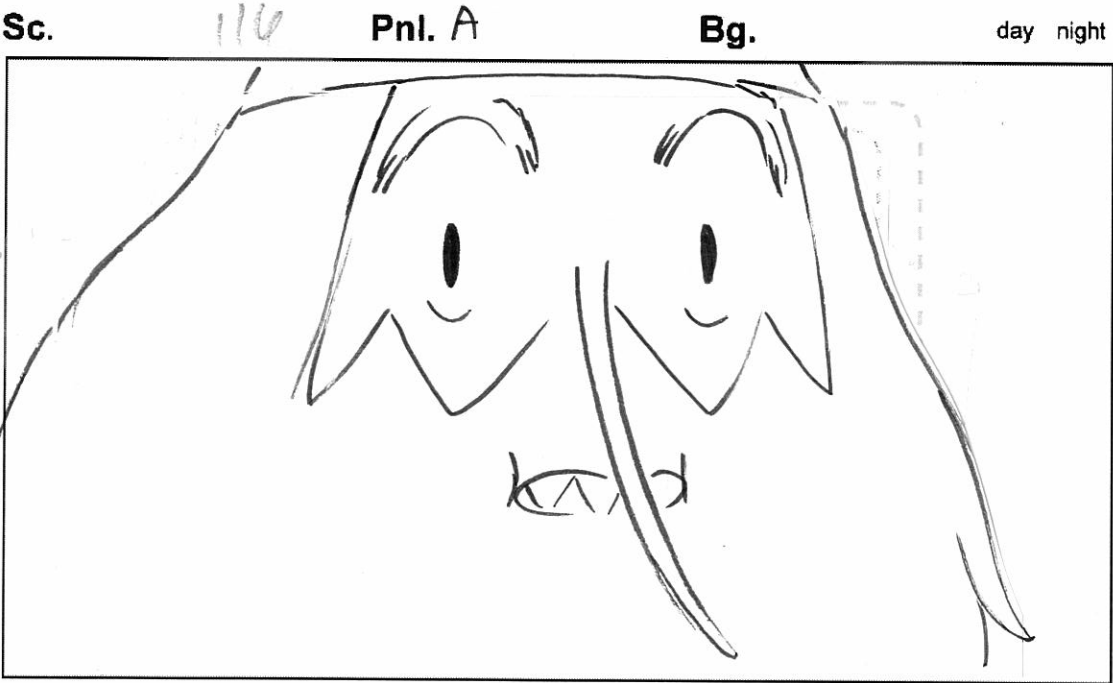
Sc. 115 Pnl. A Bg. day night

Sc. 115 Pnl. B Bg. day night

Dialog:	m) DO YOU,	m) SIMON!
Action:		
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME

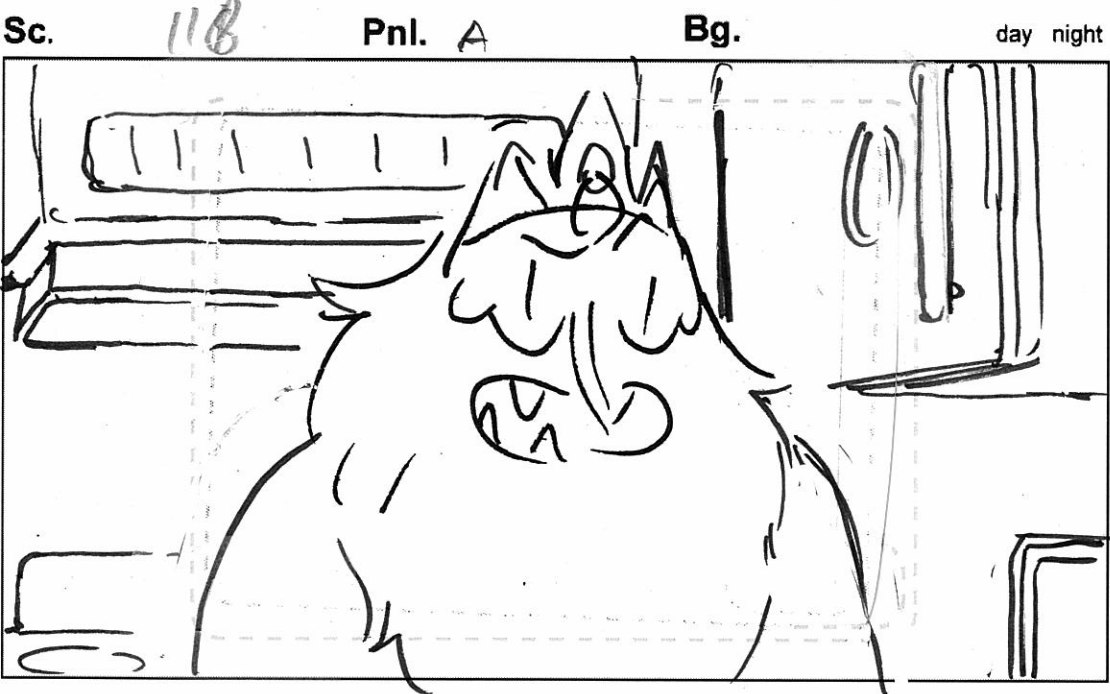


Dialog:	1K) WHAT-MON?	M) WHY DO YOU EVEN COME SEE ME WHEN YOU DON'T REMEMBER ME?
Action:		
Timing:		

EPISODE # 008103

Production :

ADVENTURE TIME



Dialog:	M) YOU DONT EVEN KNOW WHO YOU ARE!	K) YEAH I DO - i'm AN ARTIST!
Action:	M THROWS HER HANDS OPEN IN FRUSTRATION	
Timing:		

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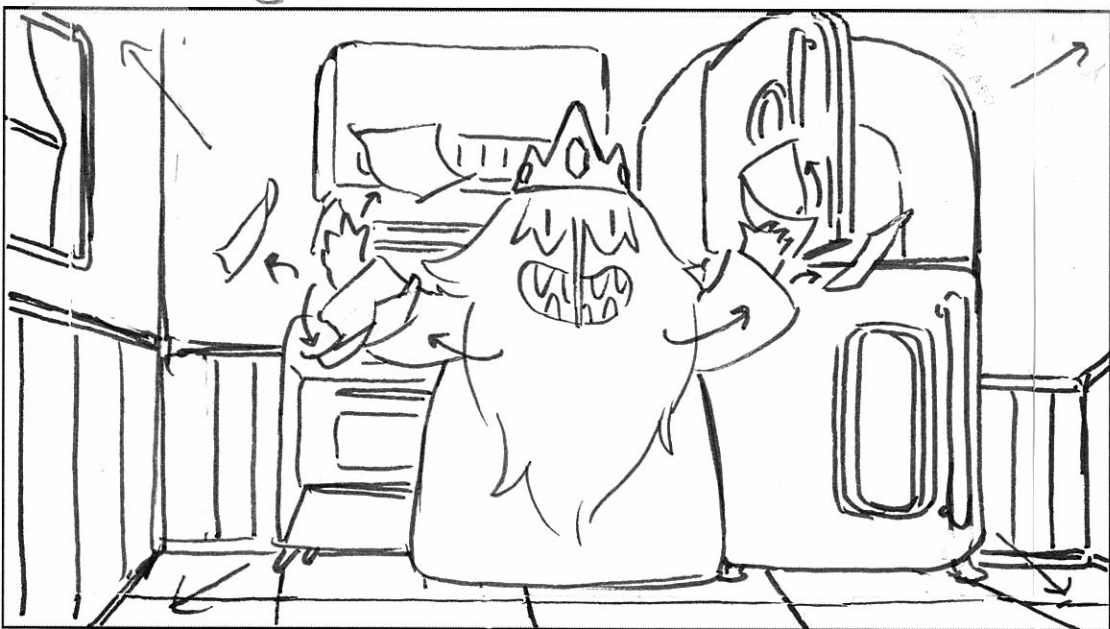
ADVENTURE TIME



Sc. 118 Pnl. B Bg. day night



Sc. 118 Pnl. C Bg. day night



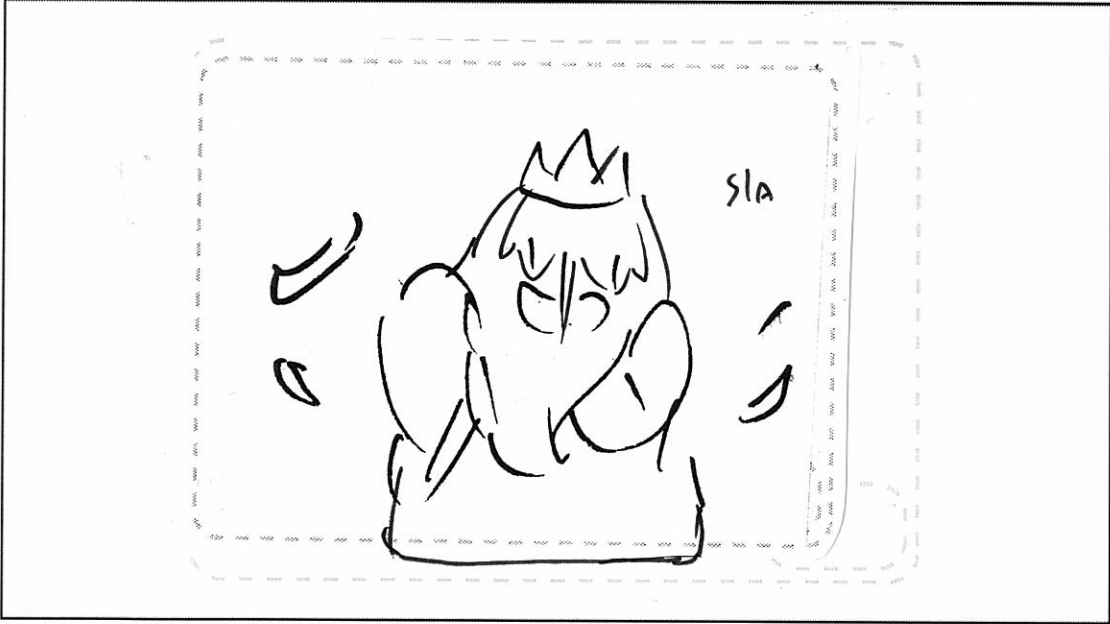
Dialog:	IK) IT'S ALL HERE-	IK) ON THE PAGE!
Action:	- IK REACHES INTO BEARD	- IK THROWS A BUNCH OF PAPERS IN THE AIR - TRUCK OUT W/ACTION
Timing:		

008103
EPISODE #
Production :

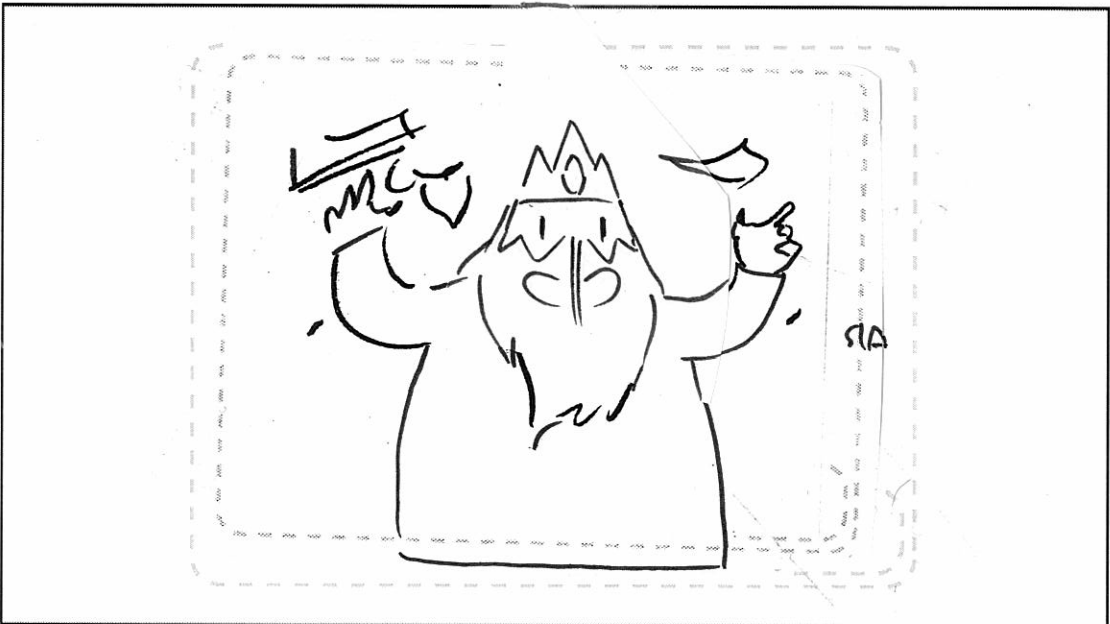
ADVENTURE TIME



Sc. 119 Pnl. D Bg. day night



Sc. 119 Pnl. E Bg. day night



Dialog:

IK) THE PAGE!
IN SONG!

Action:

-IK REACHES UNDER BEARD

-IK PULLS OUT PAPERS FLING THEM
IN THE AIR

Timing:

EPISODE # 008103
Production :

ADVENTURE TIME



Sc. 119 Pnl. F Bg. day night

S/A

Sc. 119 Pnl. G Bg. day night

S/A

Dialog:	(K) ON THIS ...	(K)... RECEIPT!
Action:	-K GRABS RECEIPT OUT OF AIR.	-K HOLDS RECEIPT UP
Timing:		

EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 119 Pnl. 4 Bg. day night Sc. 119 Pnl. 1 Bg. day night



Dialog:	IK) ON THIS	IK) TAKEOUT MENU!
Action:	-IK REACHES DOWN TO PICK UP PAPER ON FLOOR	-IK BRANDISHES MENU THAT WAS ON THE FLOOR
Timing:		

008109
EPISODE #
Production :

ADVENTURE TIME



Sc. 119 Pnl. J Bg. day night



Sc. 119 Pnl. K Bg. day night



Dialog:	IK) ON THESE	IK) NEWSPAPERS!
Action:	- IK SQUATS DOWN TO PICK UP NEWS PAPER SCRAPS.	- IK THROWS NEWSPAPER SCRAPS INTO THE AIR.
Timing:		

008103

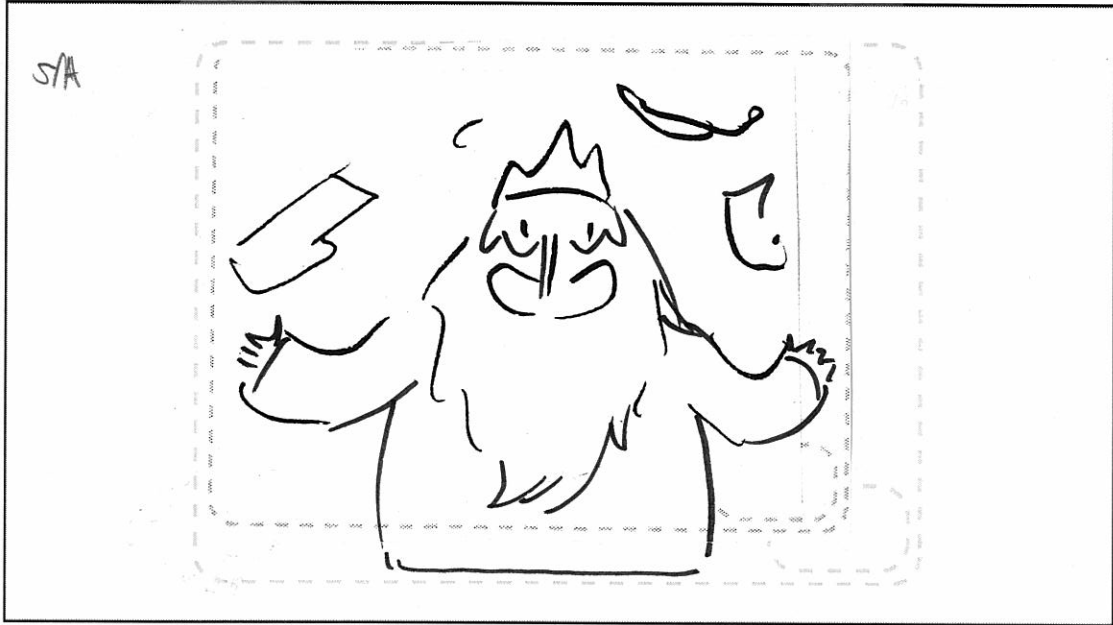
EPISODE #

Production :

ADVENTURE TIME



Sc. 119 Pnl. L Bg. day night



Sc. 120 Pnl. A Bg. day night



Dialog:	
IK) HA HA HA	m) ...
Action:	
- IK LAUGHS - NEWSPAPER SCRAPS FLUTTER DOWN	- NEWSPAPER SCRAP DRIFTS ON/S. - MARCELINE LOOKS MISERABLE.
Timing:	

EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 120 Pnl. B Bg.



Dialog:

Action:

- NEWSPAPER SCRAP WAFTS PAST MARCELINE'S FACE.
- MARCELINE TURNS TO WATCH IT.

Timing:

day night START Sc. 120 Pnl. C Bg. day night



M: [GASP]

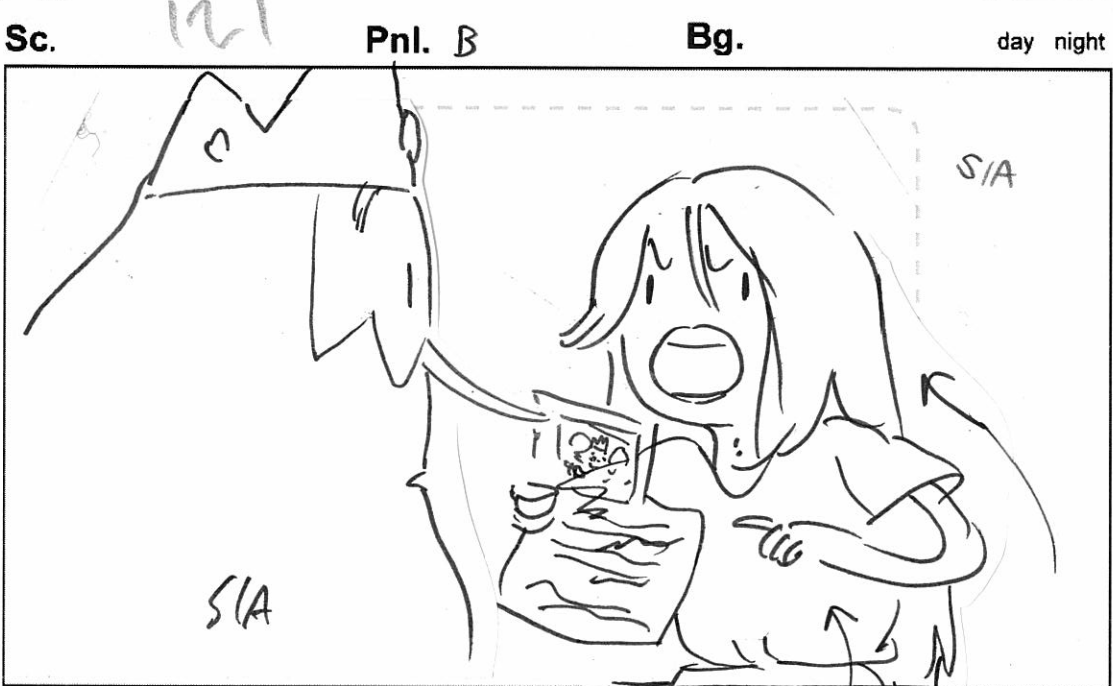
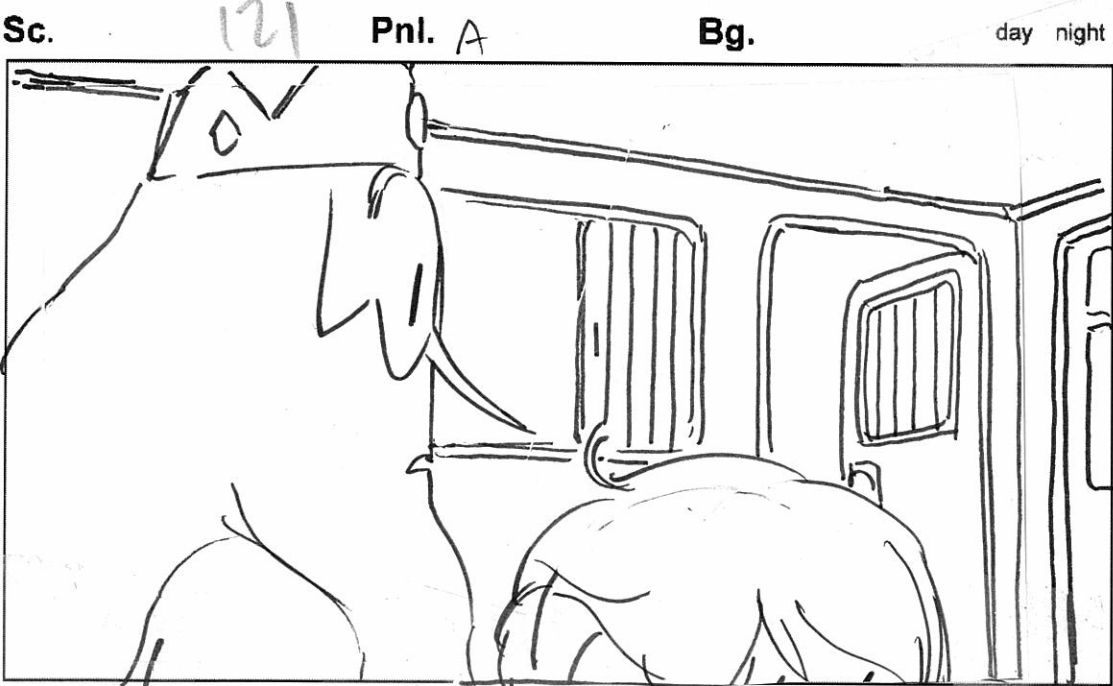
- MARCELINE GRABS NEWSPAPER SCRAP OUT OF AIR

- ADJ. W/ ACTION

STOP

Production : 008103

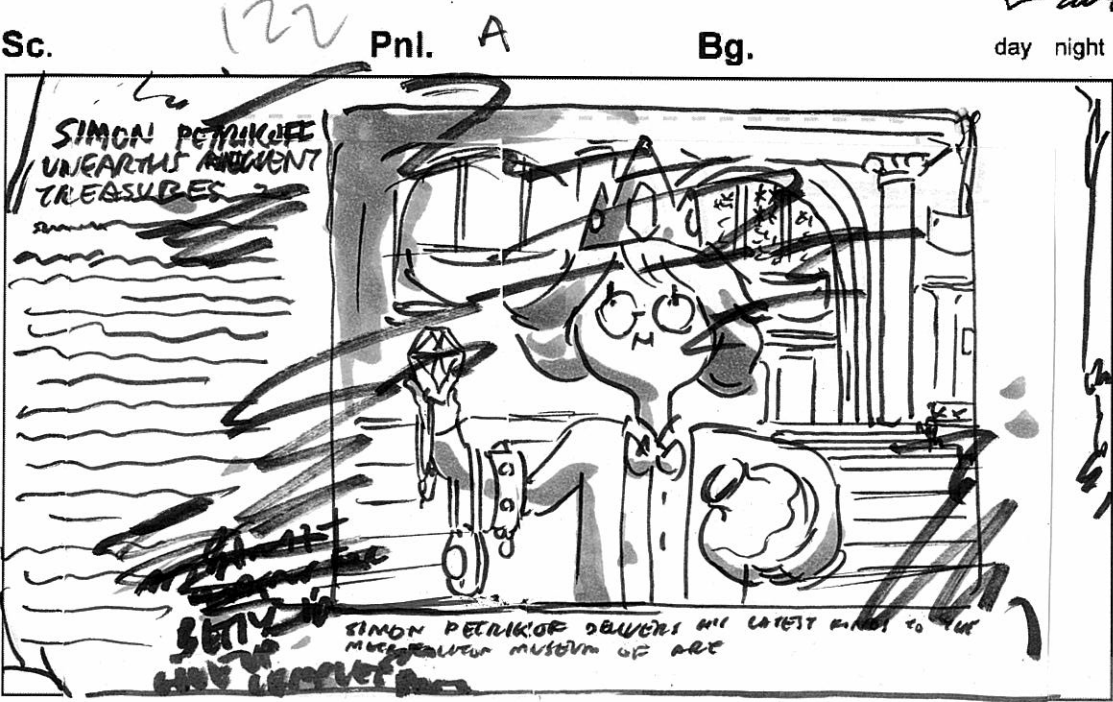
ADVENTURE TIME



Dialog:	M) LOOK! THIS CLIPPING - THIS WAS YOU SIMON!
Action:	
Timing:	

008103
EPISODE #
Production :

ADVENTURE TIME



Dialog:	m ⁽⁰⁵⁾) BEFORE THE WAR! AGH - YOU'VE SCRIBBLED ALL OVER IT!	IK: [CONFUSED MUTTERING.]
Action:	CU OF NEWSPAPER SCRAP.	IK SCRUTINIZES PICTURE
Timing:		

008103
EPISODE #
Production :

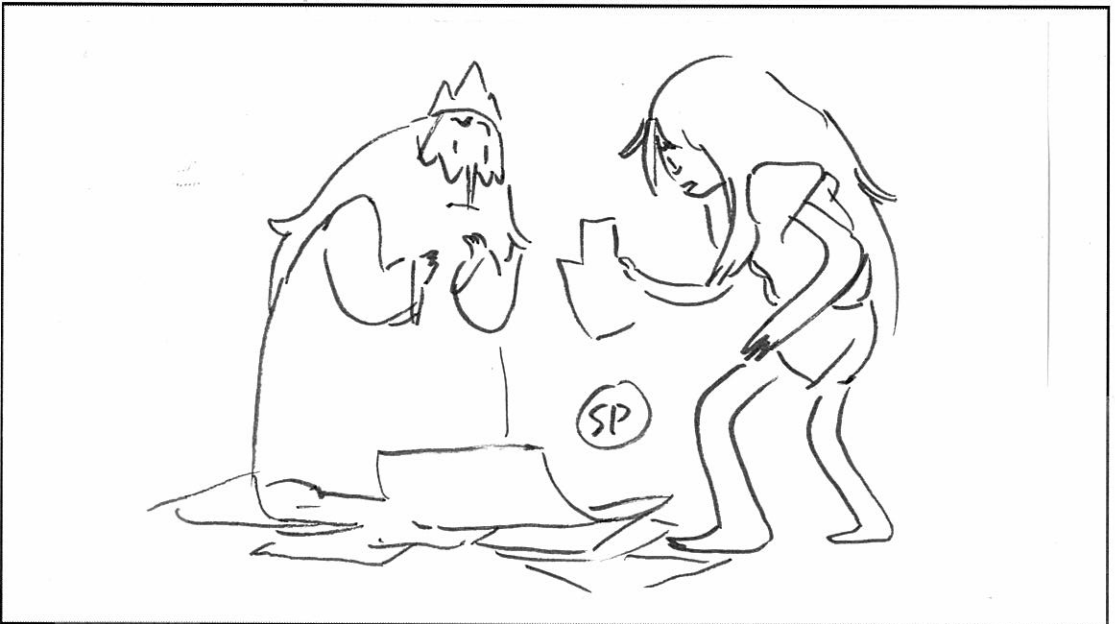
ADVENTURE TIME



Sc. 123 Pnl. B Bg. day night



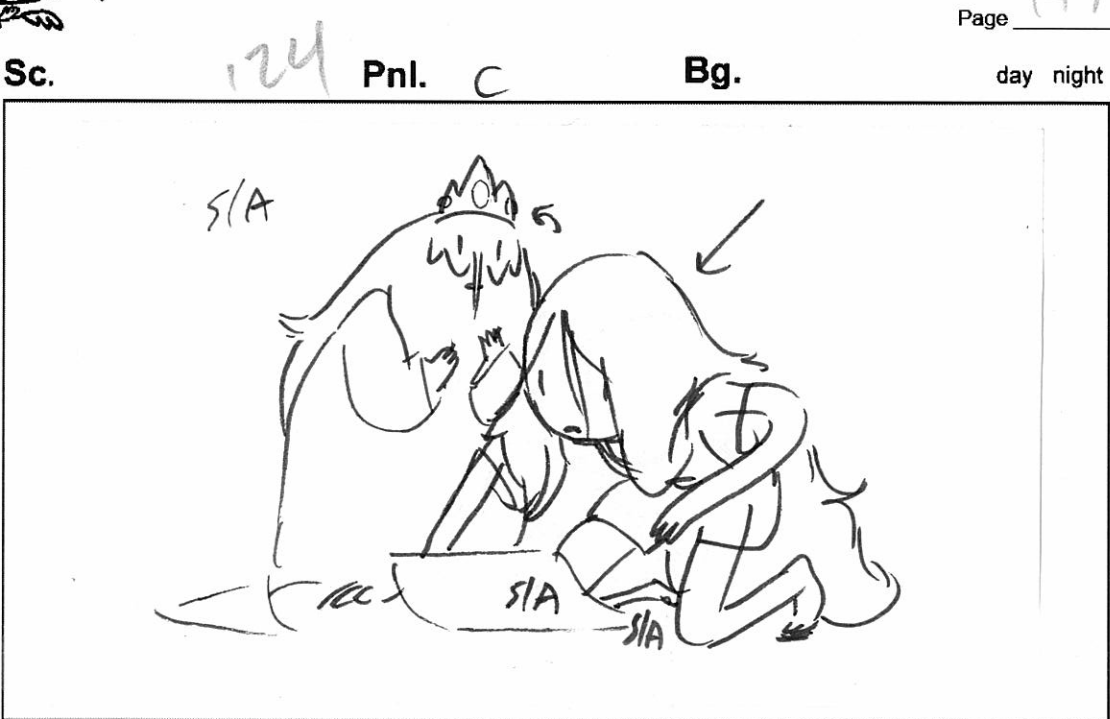
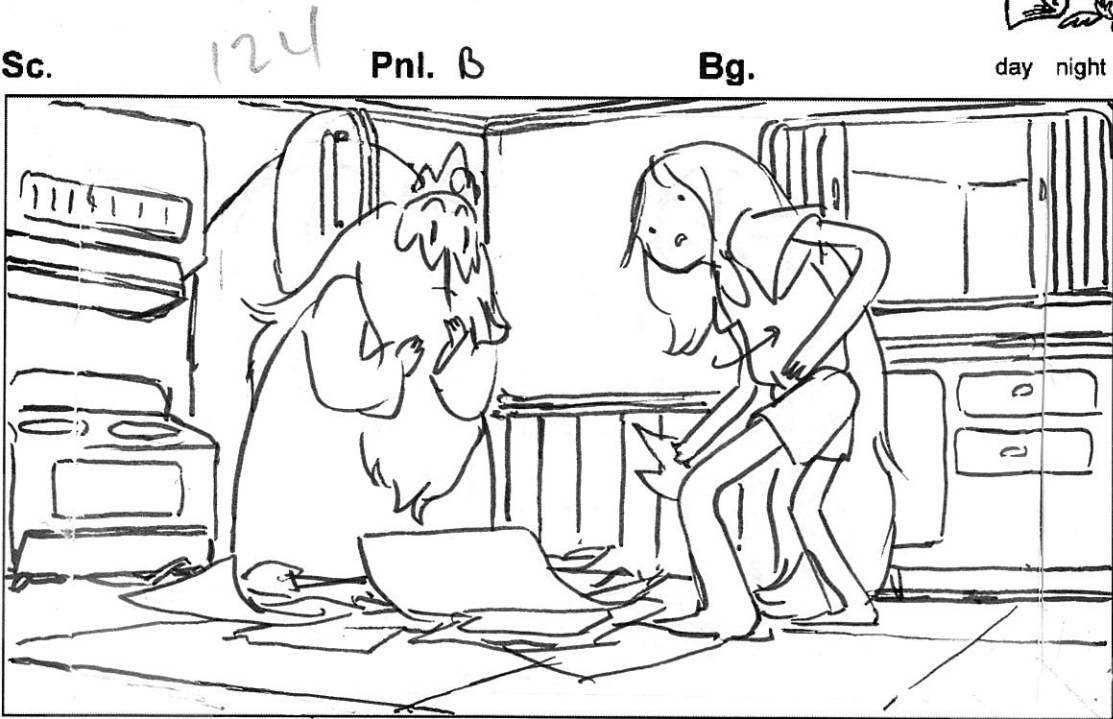
Sc. 124 Pnl. A Bg. day night



Dialog:	IK) EH?
Action:	- IK LOOKS UP WITHOUT A GLIMMER OF RECOGNITION.
Timing:	

EPISODE # 008103
Production :

ADVENTURE TIME

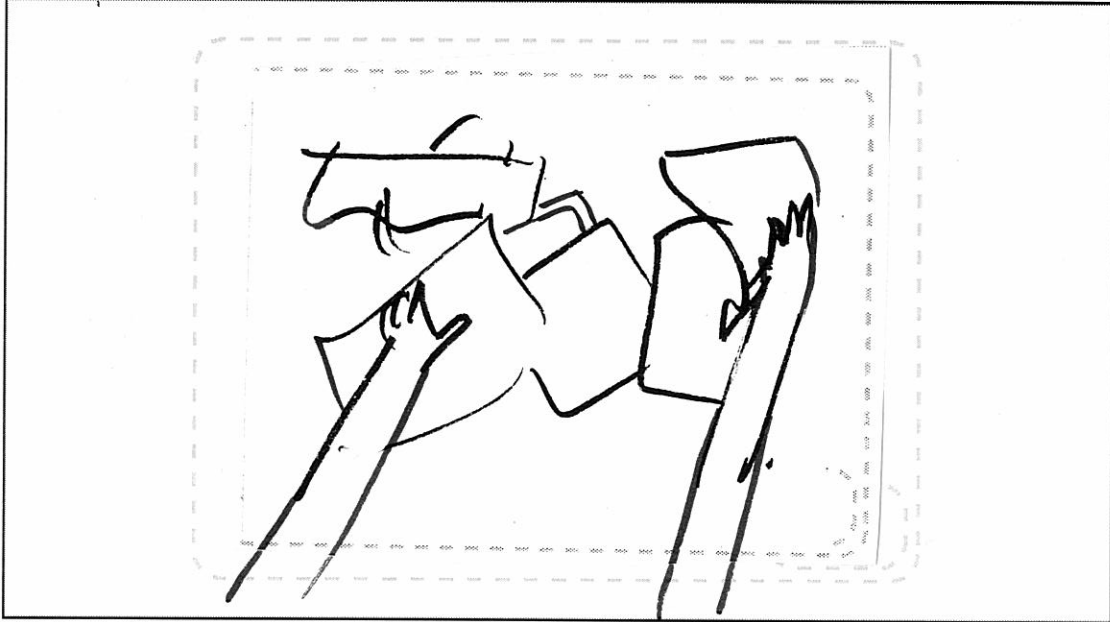


Dialog:
Action: - M REALIZED THERE MIGHT BE MORE OLD DOCUMENTS IN THE PILE AND TURNS TOWARDS PILE. - MARCELINE CROUCHES TO EXAMINE PILE.
Timing:

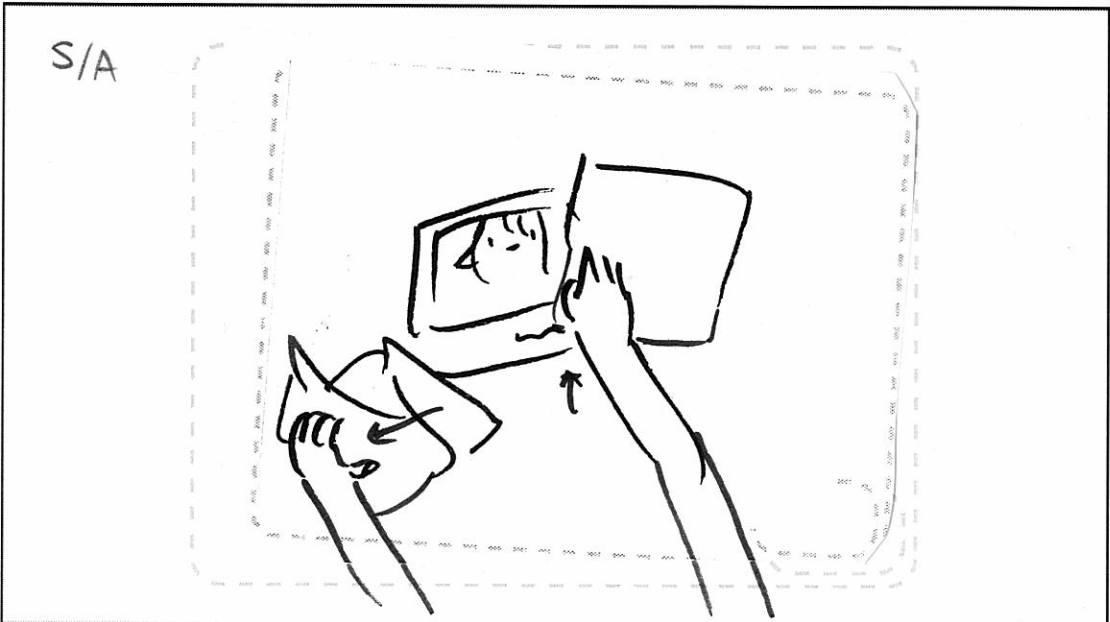
ADVENTURE TIME



Sc. 125 Pnl. A Bg. day night



Sc. 125 Pnl. B Bg. day night



Dialog:

Action: M ROOTS AROUND THROUGH PAPERS ON THE FLOOR, SEARCHING FOR ANOTHER THING TO SHOW IK

Timing:

008103

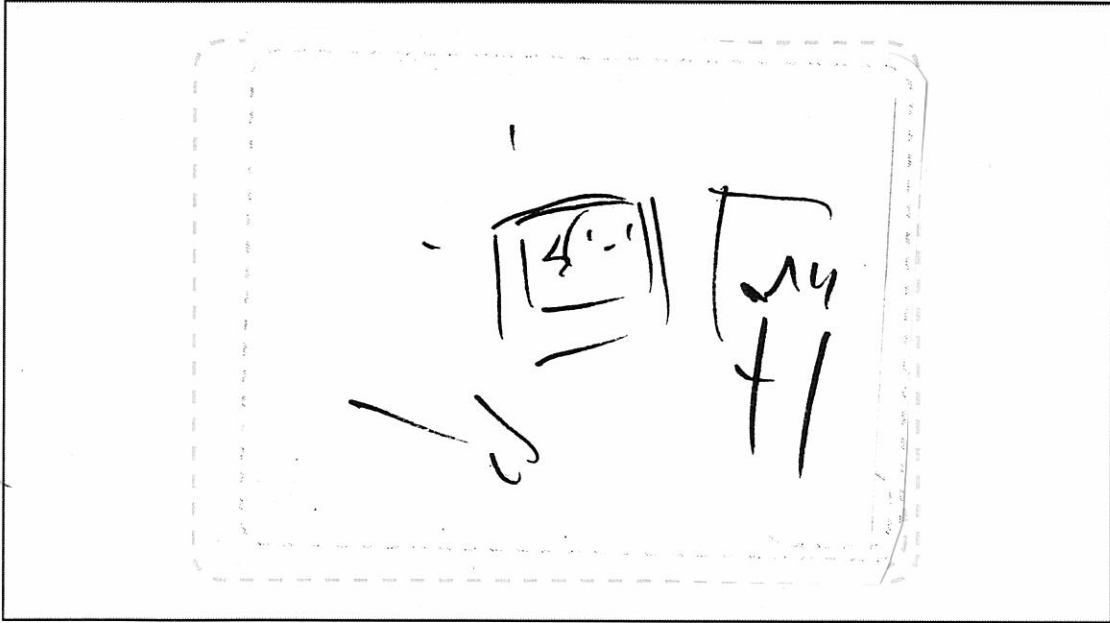
EPISODE #

Production :

ADVENTURE TIME



Sc. 125 Pnl. E Bg. day night



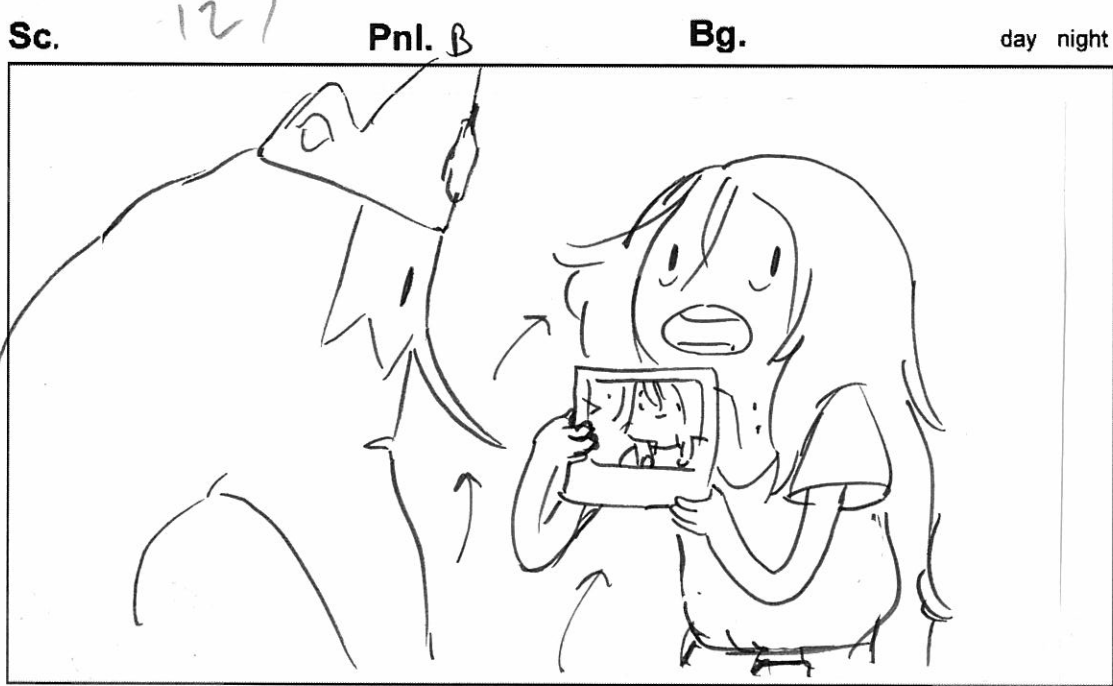
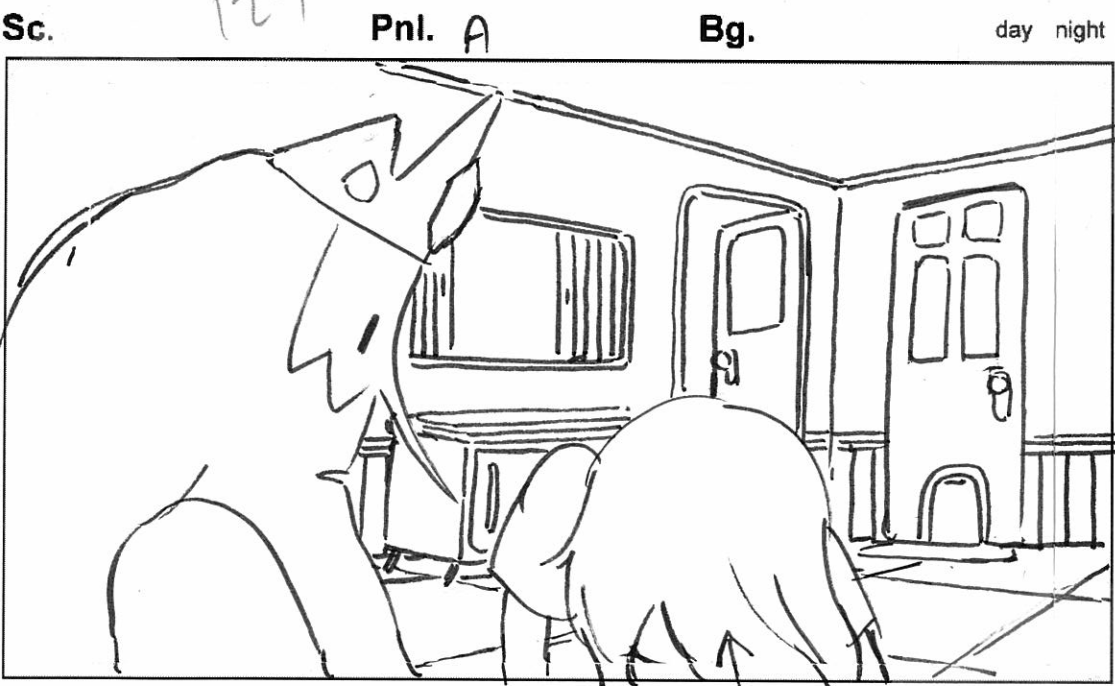
Sc. 126 Pnl. A Bg. day night



Dialog:	M: [STARTLED NOISE]	
Action:	M SEES POLAROID PICTURE OF HERSELF AS A LITTLE GIRL IN THE PILE OF TRASH PAPERS	UPSHOT (CEILING BEHIND HER) — M STARTLED
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME



Dialog:	(IN) M) THIS! YOU TOOK THIS PICTURE!
Action:	-MARCELINE RISGS ON/SEMP.C. -MARCELINE HOLDS UP POLAROID.
Timing:	

008103
EPISODE #
Production :

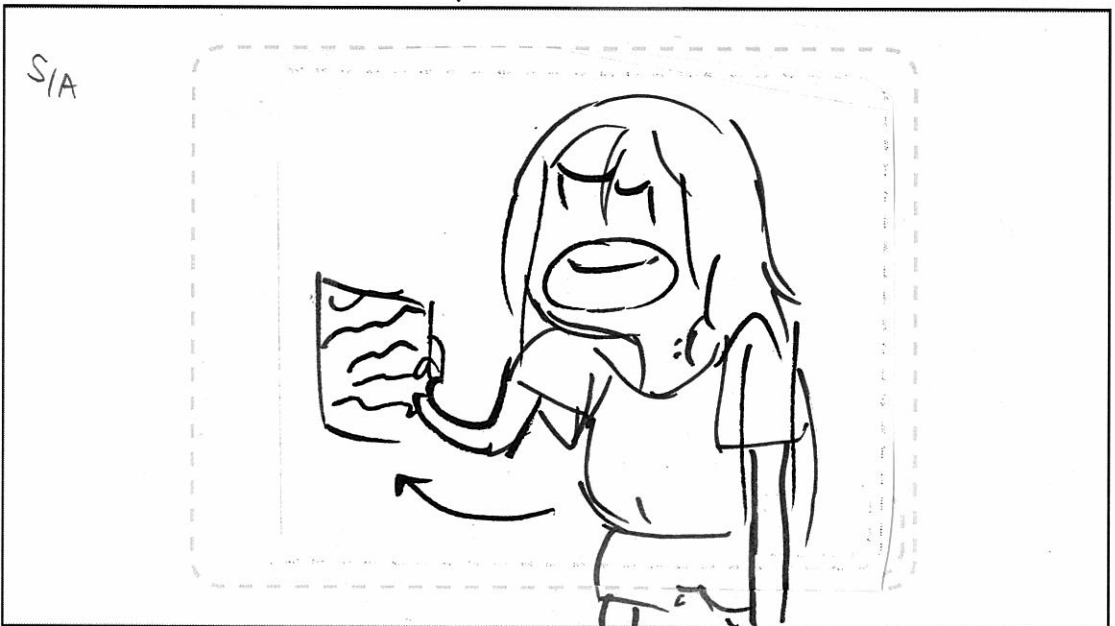
ADVENTURE TIME



Sc. 127 Pnl. c Bg. day night



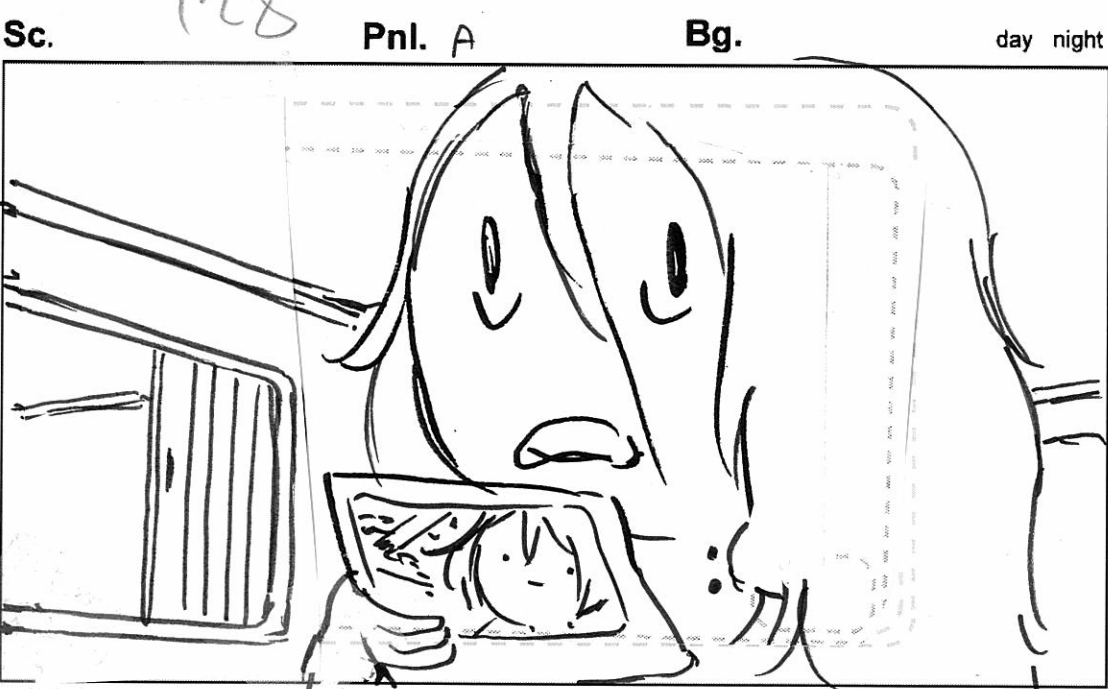
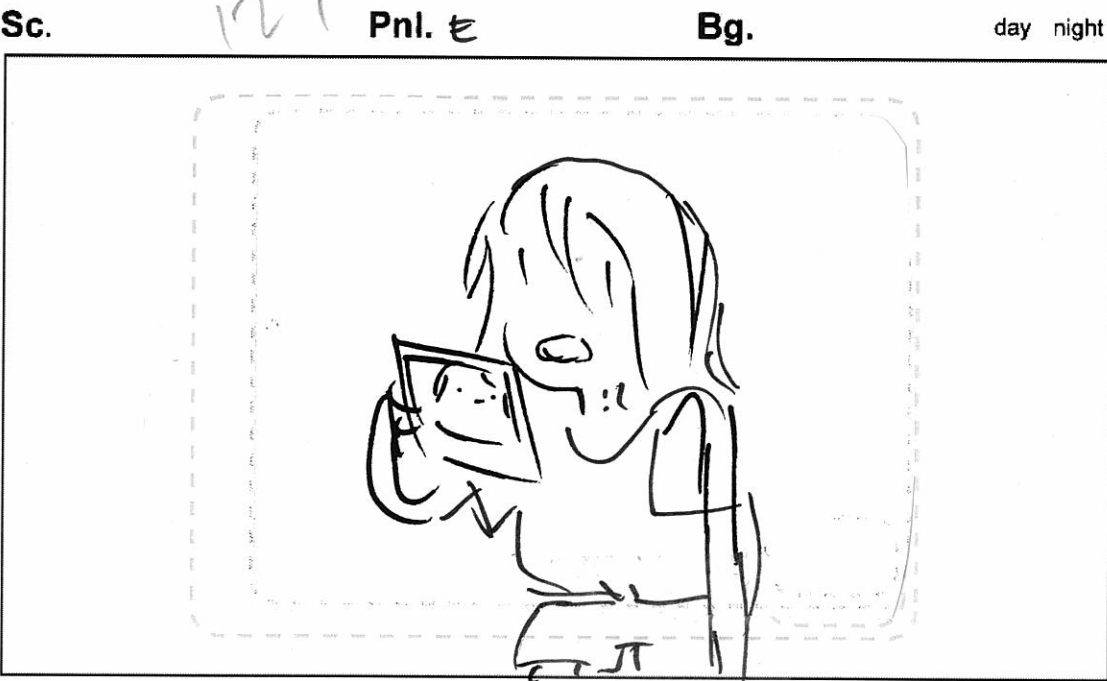
Sc. 127 Pnl. d Bg. day night



Dialog:	m) GWS, YOU'VE SCRIBBLED	m) ALL OVER THIS TOO -
Action:		
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME



Dialog:

Action: — M STARTS TO READ IT

M READING BACK OF PHOTO.

Timing:

ADVENTURE TIME



Sc. 128 Pnl. B Bg. day night

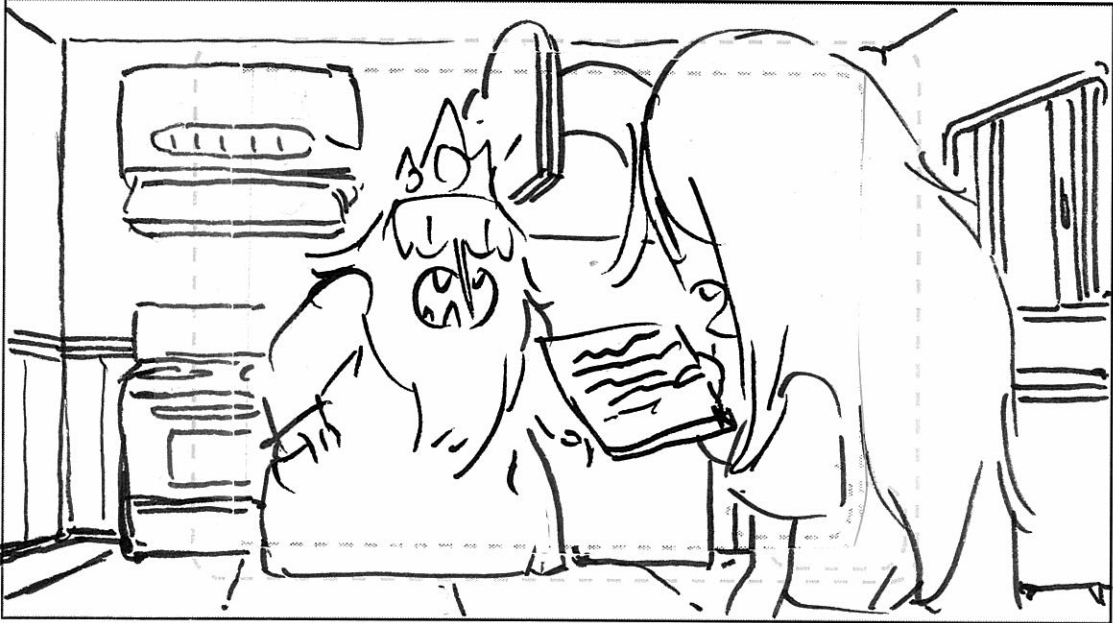
Sc. 128 Pnl. C Bg. day night

Dialog:
Action: — M READING FRANTICALLY
Timing:

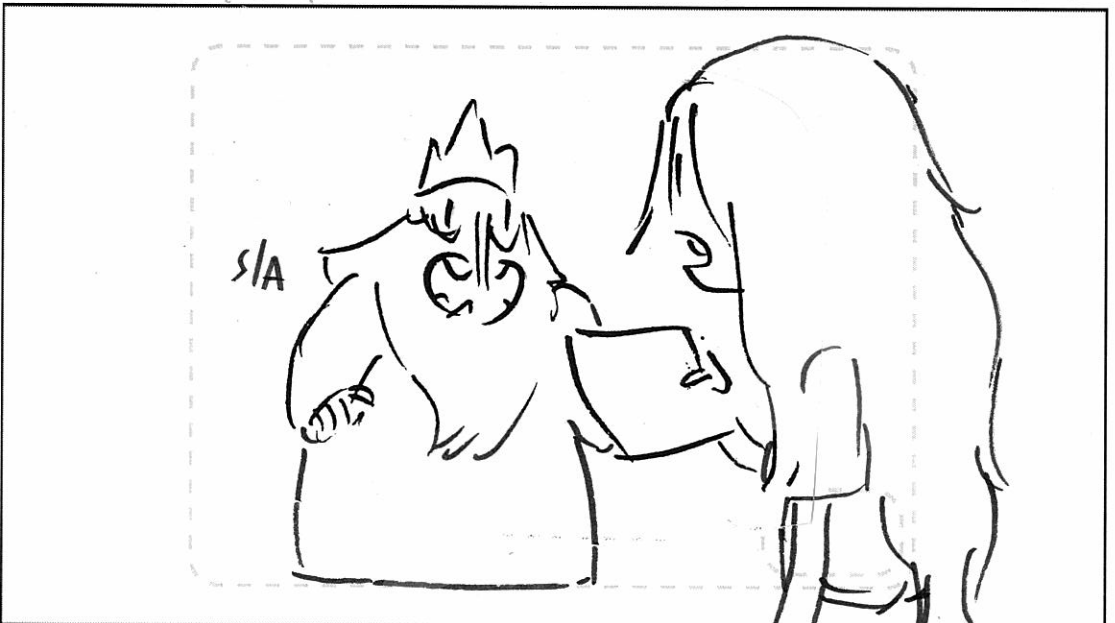
ADVENTURE TIME



Sc. 129 Pnl. A Bg. day night



Sc. 129 Pnl. B Bg. day night

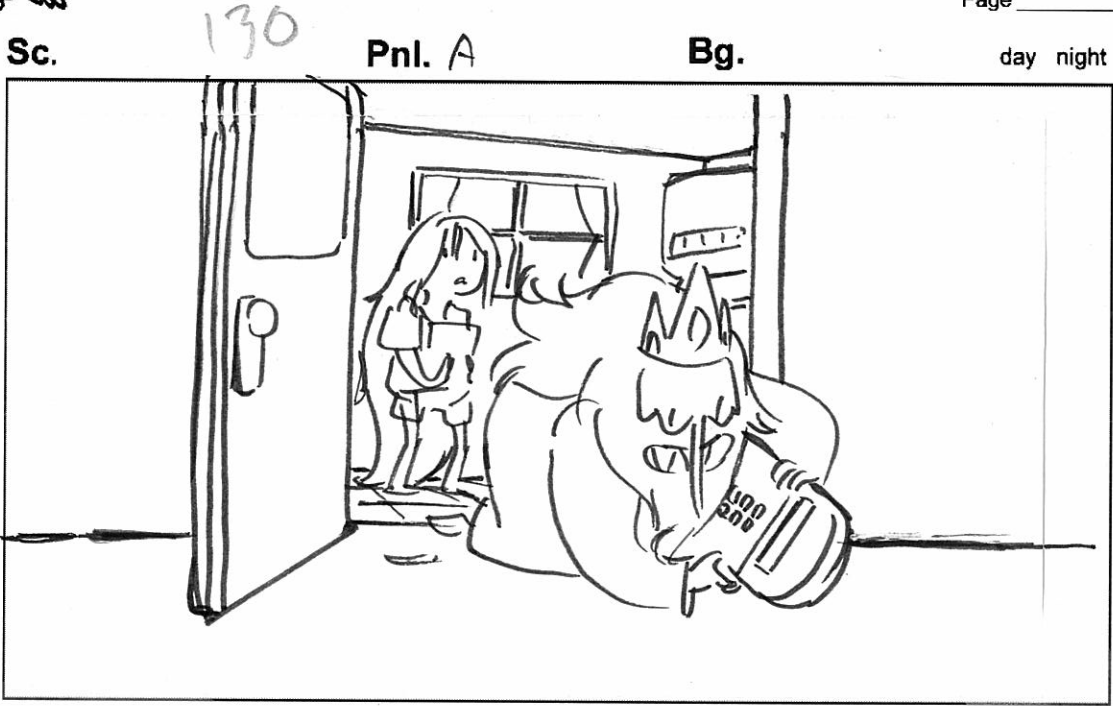
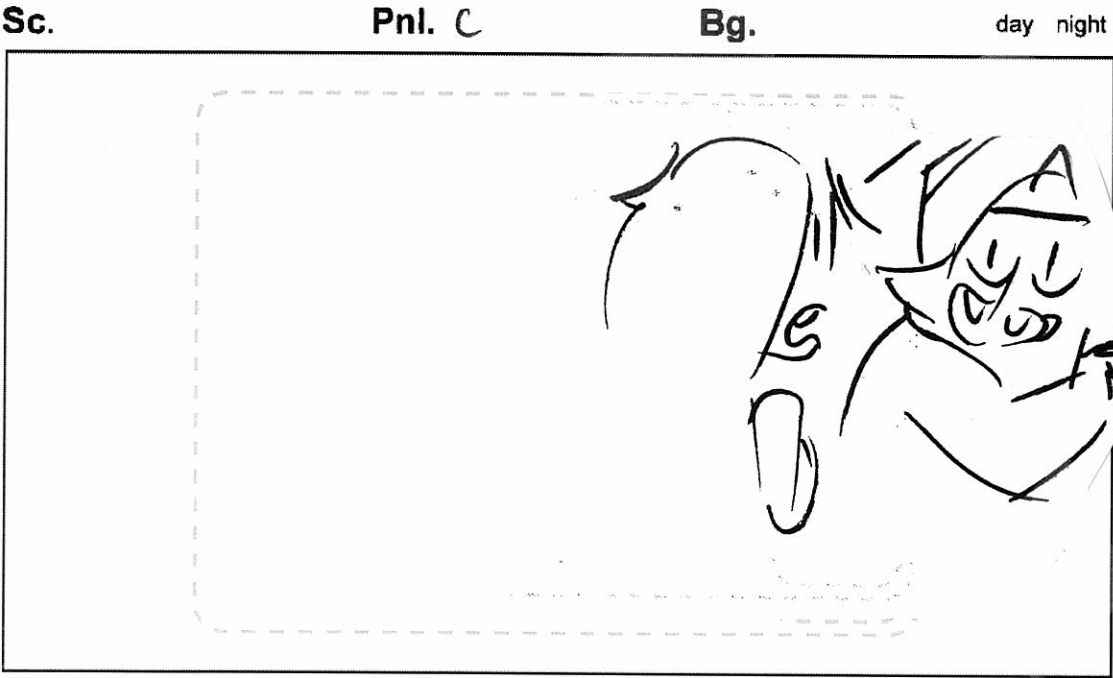


Dialog:	1K) OH! OH!	1K) ARE THEY GOOD LYRICS?!
Action:		
Timing:		

008103
EPISODE #
Production :

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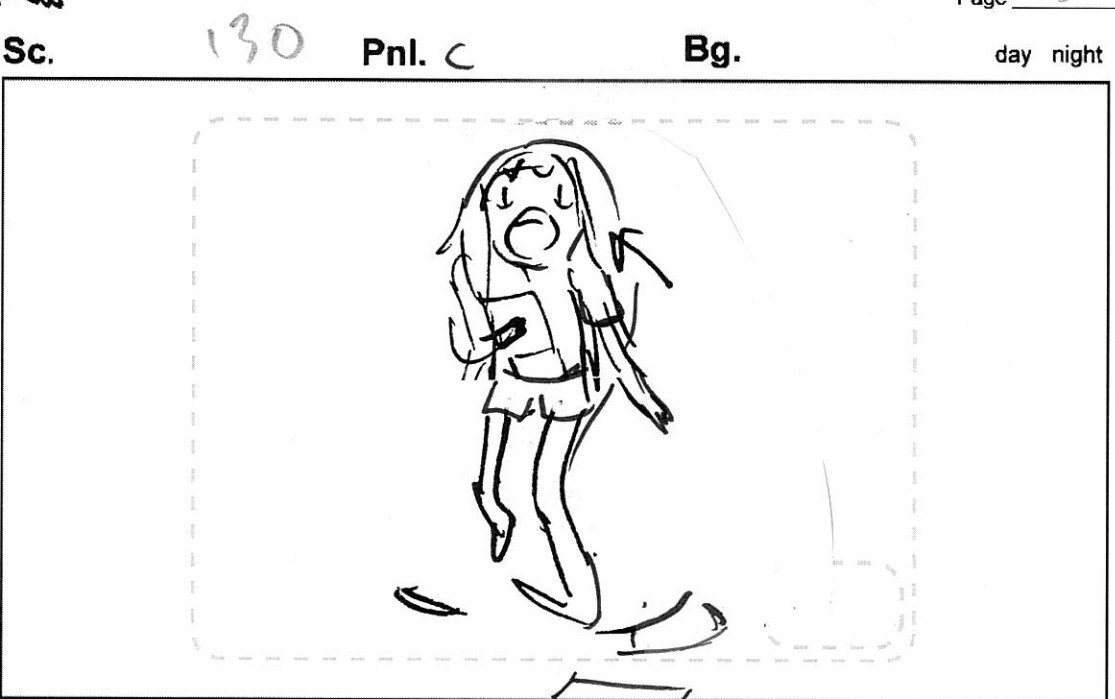
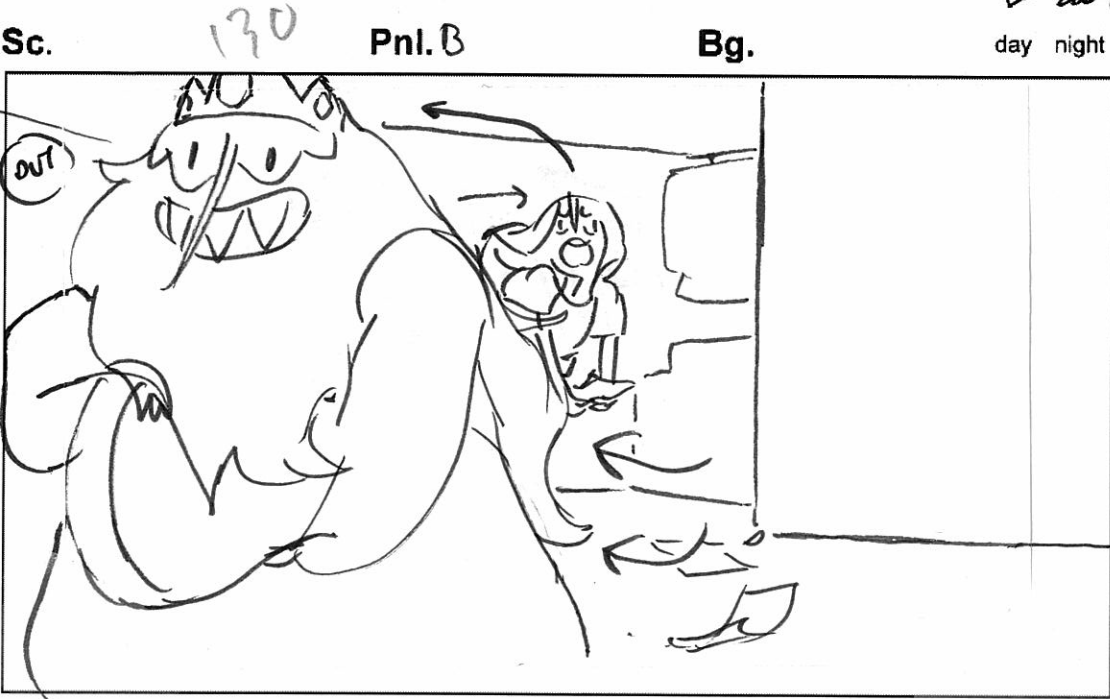
ADVENTURE TIME



Dialog:	IK) I'll GET THE OMNICHORD!
Action:	IK RUNS OFF/S IK GRABS OMNICHORD, TRACKING PAPERS FROM KITCHEN
Timing:	

008103
EPISODE #
Production :

ADVENTURE TIME

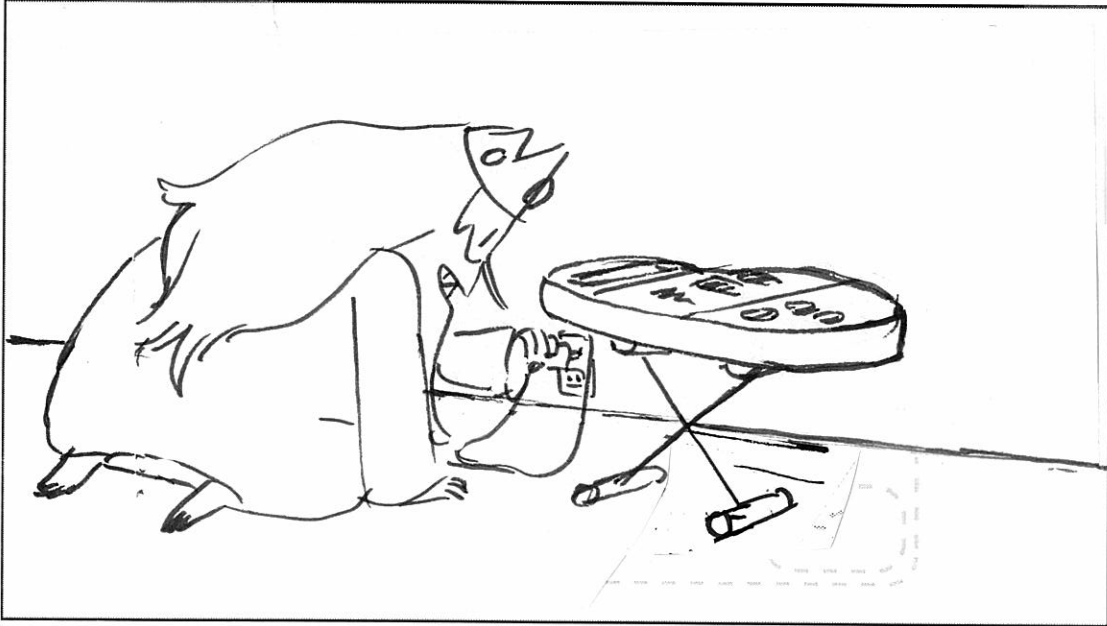


Dialog:	m) WHAT?!	m) NO - THIS - WAIT, LISTEN!
Action:	- IK RUNS FORWARD TRACKING PAPERS INTO THE LIVING ROOM - IK RUNS OFF/S	- MARCELINE FOLLOWS IK.
Timing:		

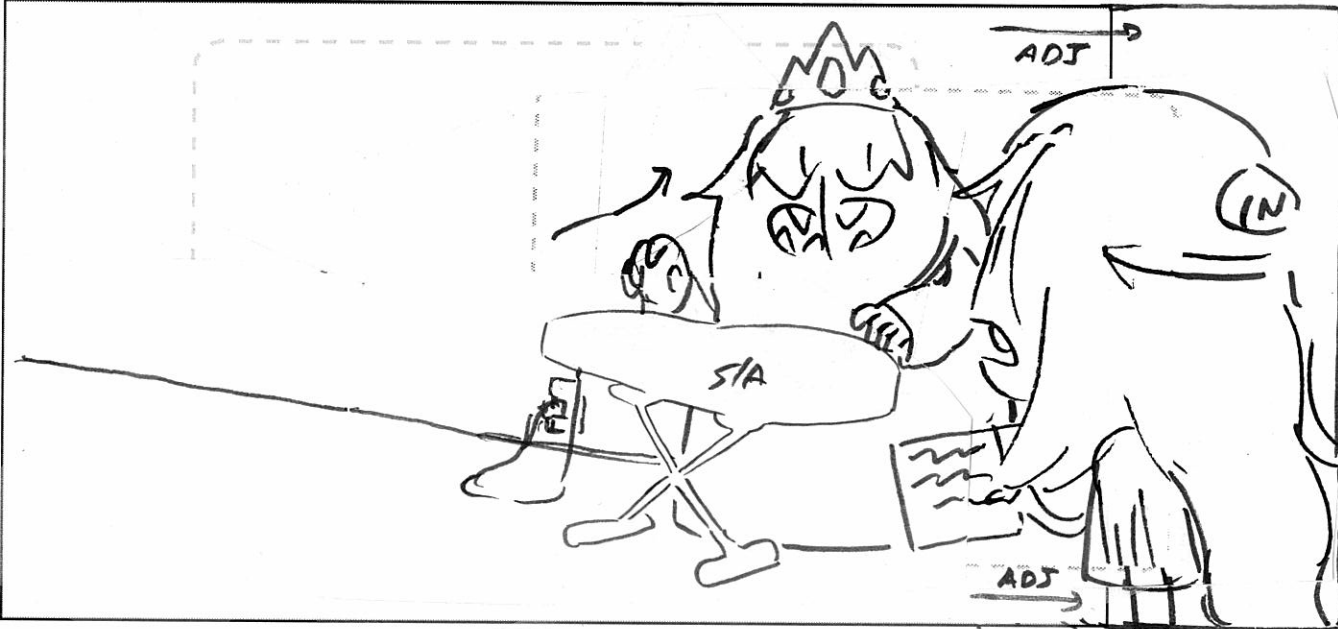
ADVENTURE TIME



Sc. 131 Pnl. A Bg. day night



Sc. 131 Pnl. B Bg. day night



Dialog:

START

IK) YEAH! LETS GO! WHATS IT SAY?

STOP

Action:

- IK PLUGS IN OMNICHORD
- IK GETS UP

- ADJ AS IK MOVES BEHIND OMNICHORD

Timing:

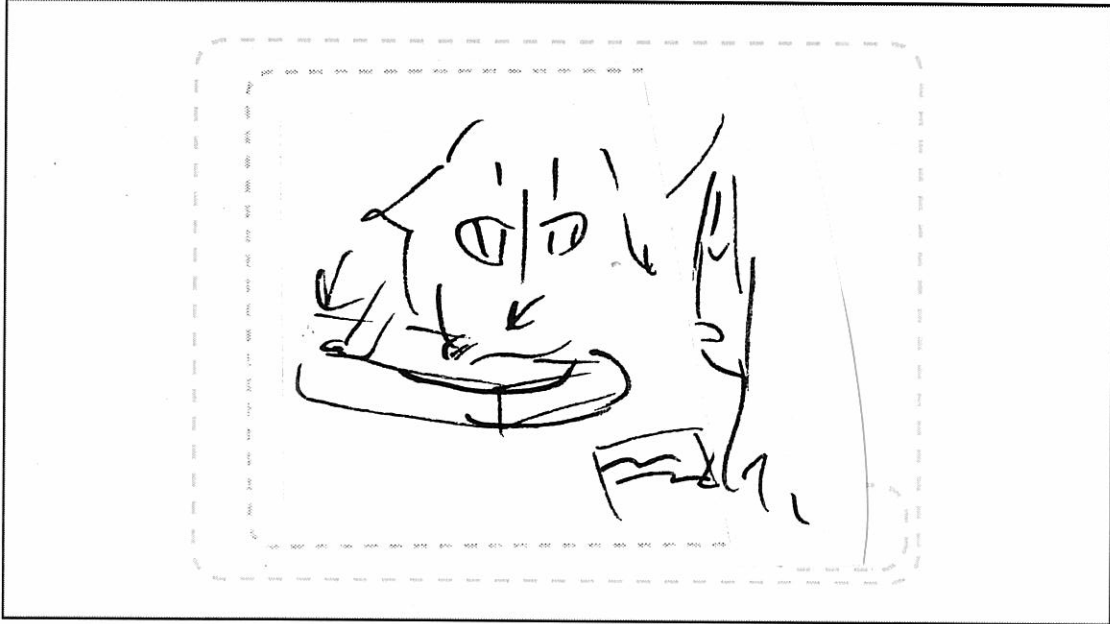
008103

Production :

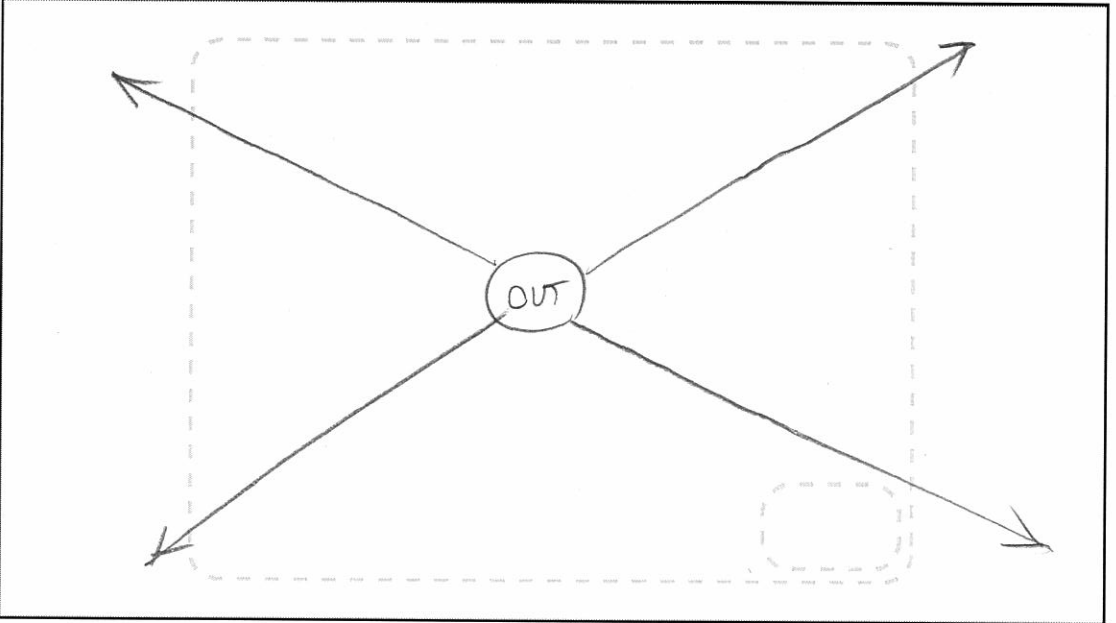
ADVENTURE TIME



Sc. 131 Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action: -IK LOOKS TOWARDS MARCELINE EXPECTANTLY.

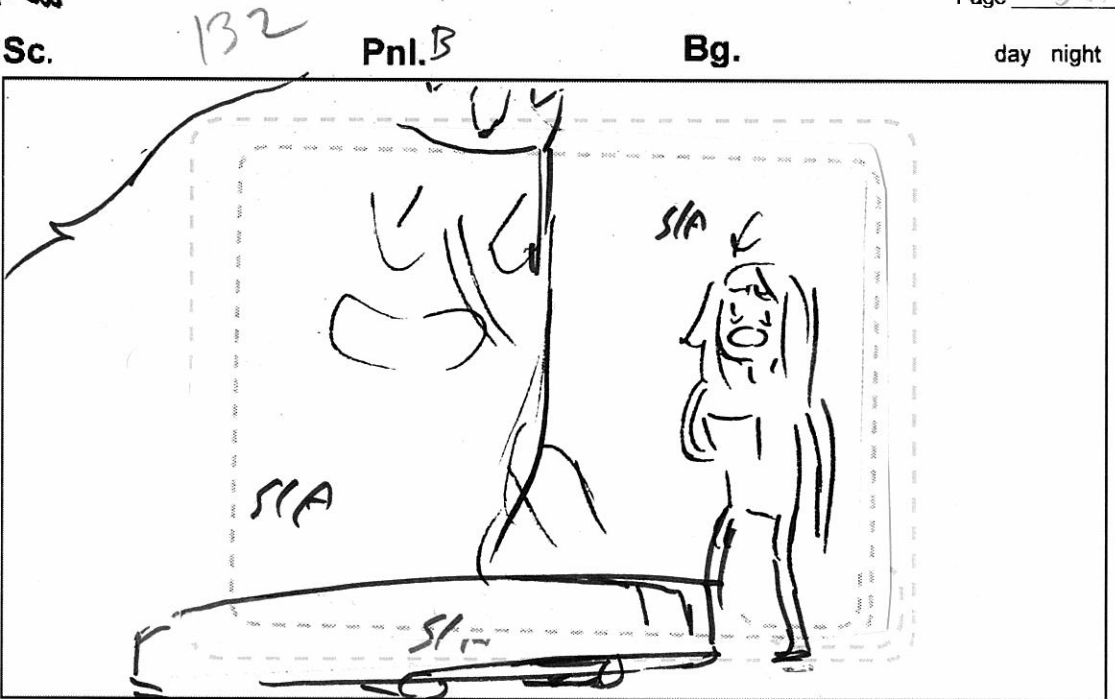
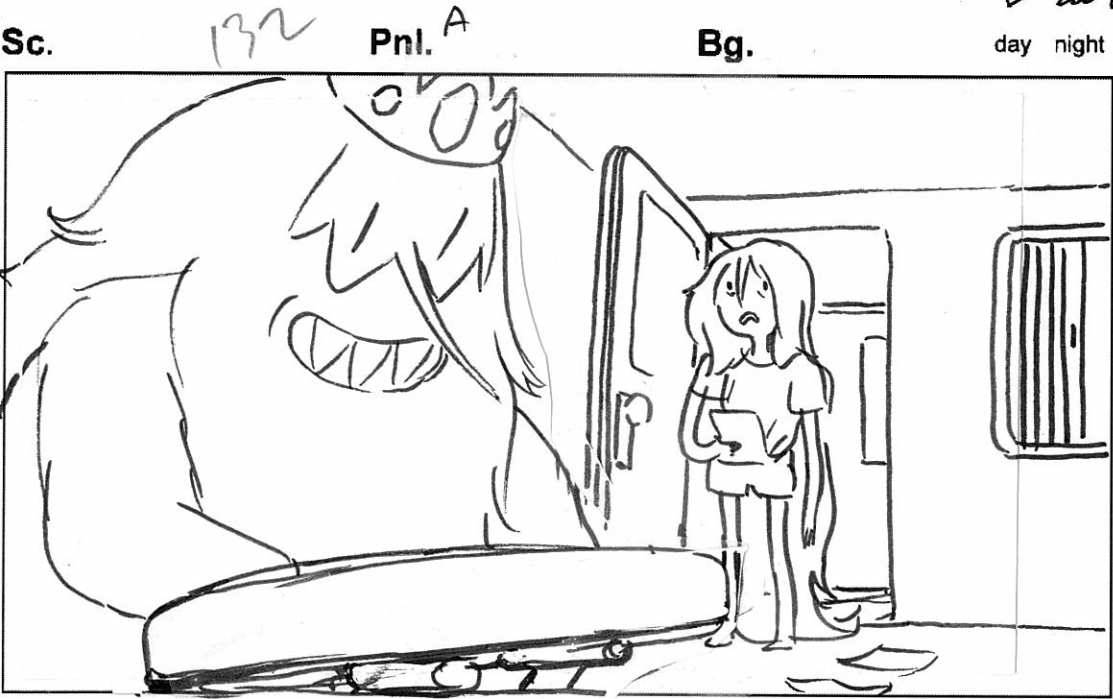
Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Dialog:	M) "MARCELINE..."	
Action:	IK PLAYS MUSIC IN FOREGROUND, M NOT SURE WHAT TO DO...	- MARCELINE. LOOKS DOWN AT LYRICS
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME



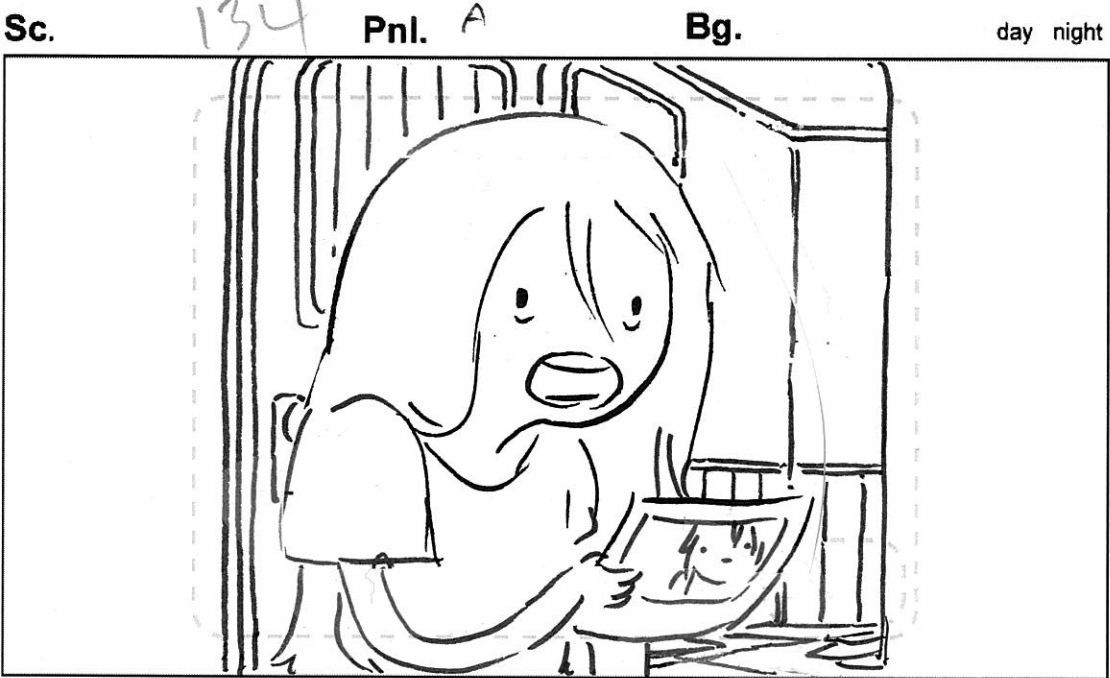
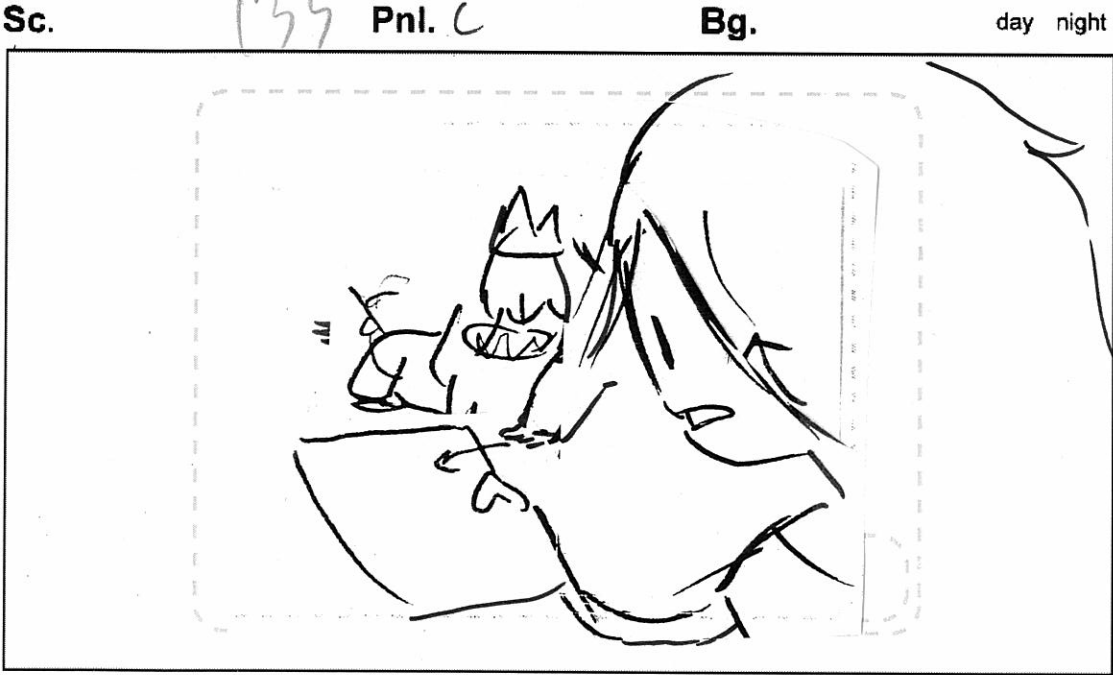
Sc. 133 Pnl. A Bg. day night

Marceline, is it just you & I in the wreckage of the world, that must be so convincing for a

Sc. 133 Pnl. B Bg. day night

Dialog:	M) ^{bb} "IS IT YOU AND ME IN THE WRECKAGE -"	M) -OF THE WORLD?"
Action:	- M MOVES INTO THE SHOT (OR THIS COULD BE SPLIT INTO 2 SHOTS)	
Timing:		

ADVENTURE TIME



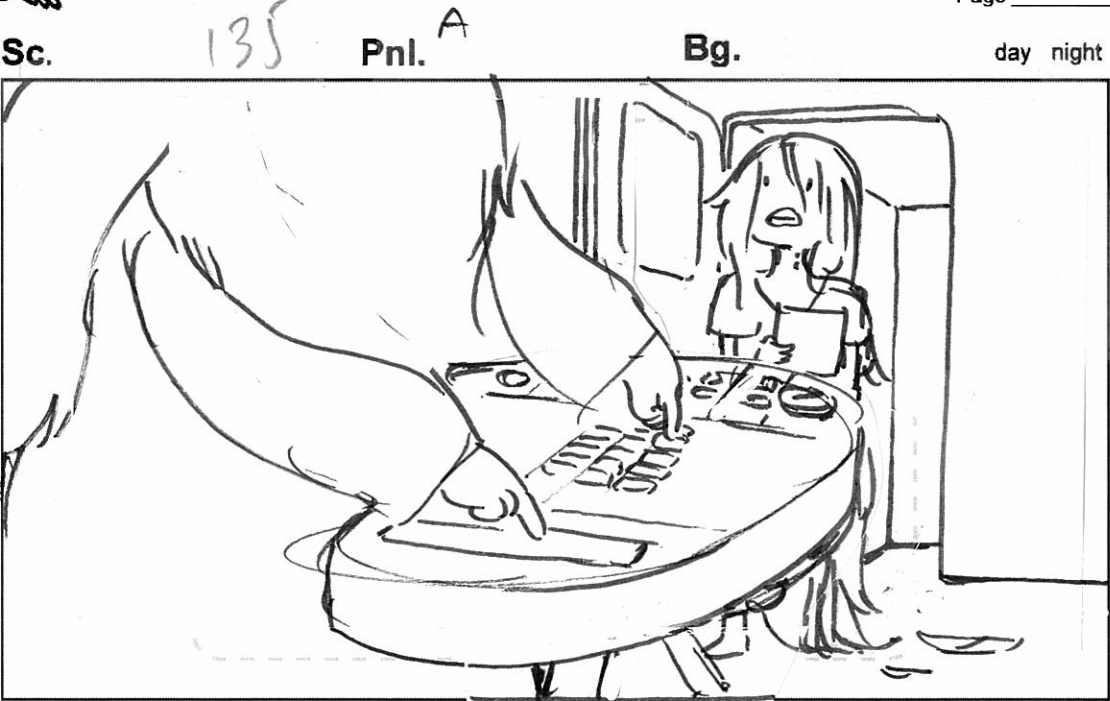
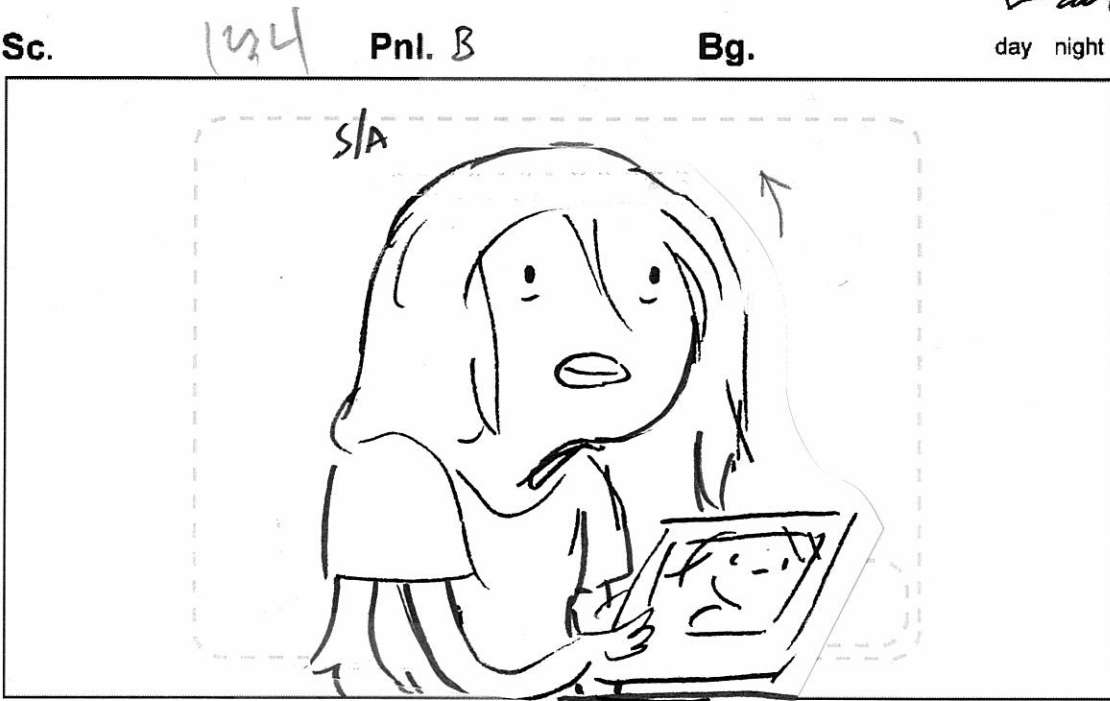
Dialog:	m) " THAT MUST BE SO CONFUSING FOR ...
Action:	
Timing:	

008109

EPISODE #

Production :

ADVENTURE TIME



Dialog:	M) A LITTLE GIRL ...	M) "AND I KNOW YOU'RE GOING TO NEED ME HERE WITH YOU..."
Action:	M LOOKS UP @ IK	-IK PLAYS OMNICHORD IN FOREGROUND
Timing:		

ADVENTURE TIME

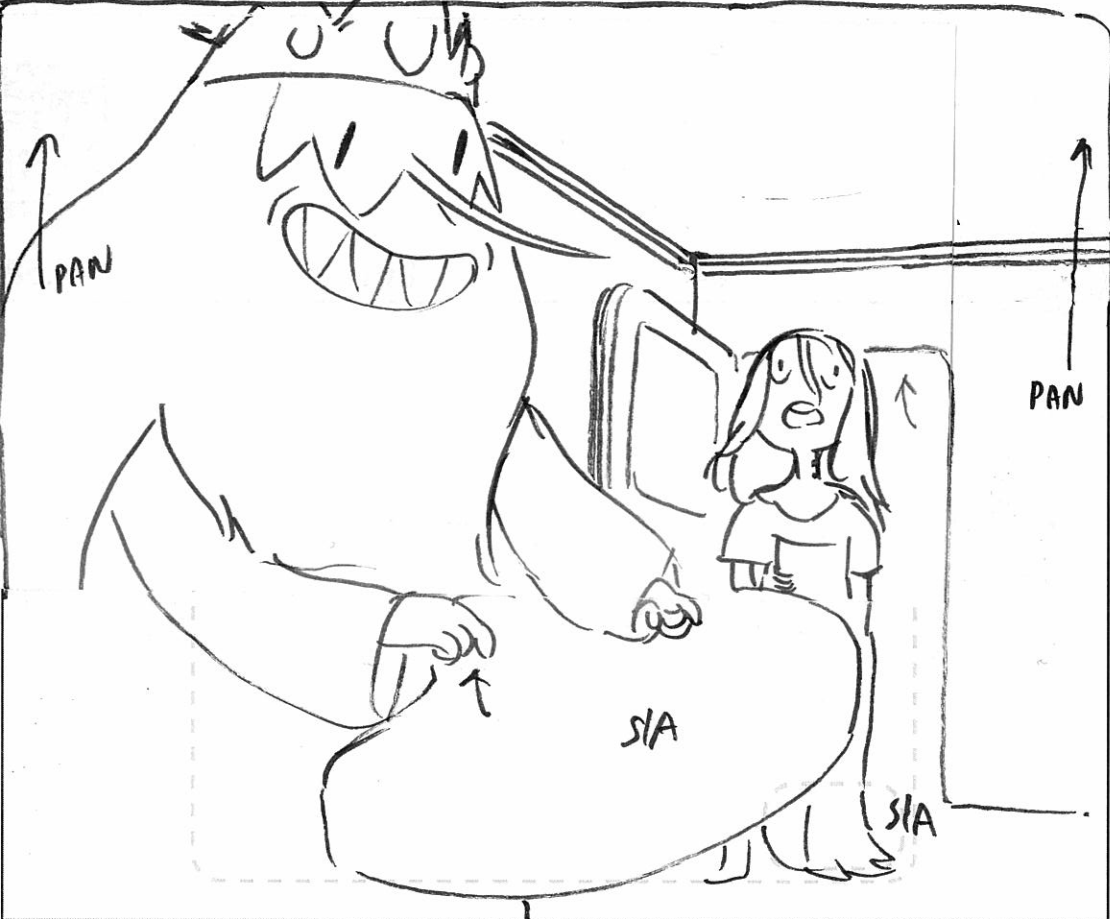


day night

Sc.

135 Pnl. B

Bg.



Dialog:

M) "BUT IM LOSING MYSELF
AND IM AFRAID YOU'RE GOING TO
LOSE ME"

M) "... TOO ... "

Action:

- MARCELINE LOOKS AT LYRICS

- PAN UP TO IK AS M LOOKS UP AT HIM

Timing:

pa 163

sc. 135

C
STOP

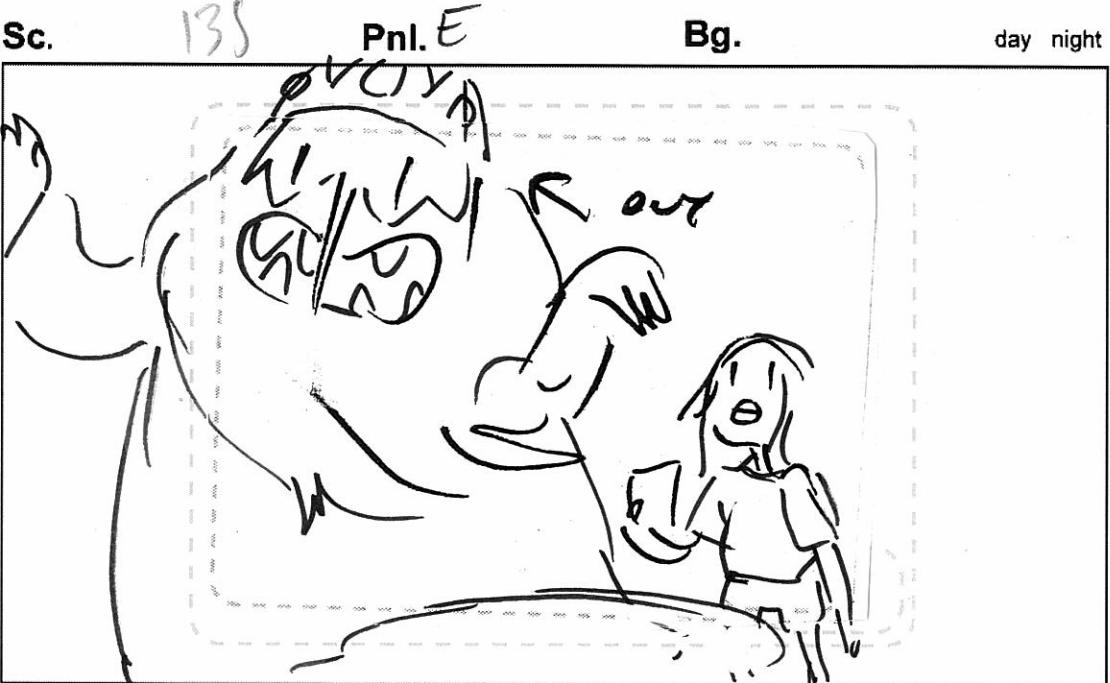
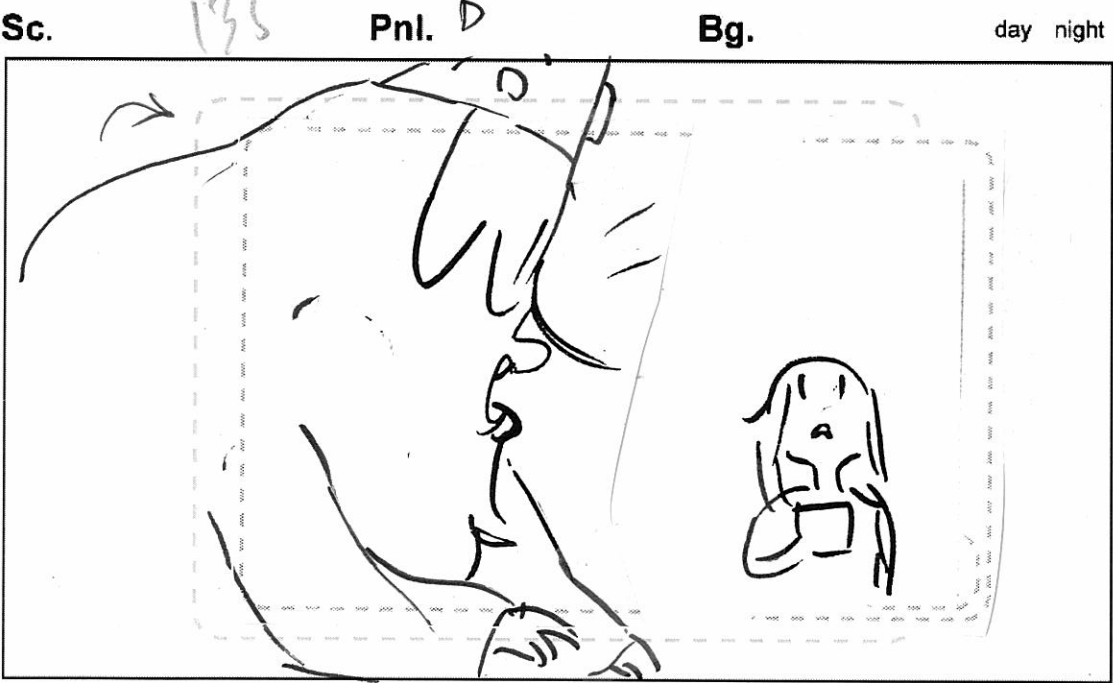
008103

EPISODE #

START

Production :

ADVENTURE TIME



Dialog:	IK) HOO! YEAH, OK!
Action:	- IK TURNS, RUNS OUT OF SHOT TOWARD DRUM!
Timing:	

008103
EPISODE #
Production :

ADVENTURE TIME



Page

145

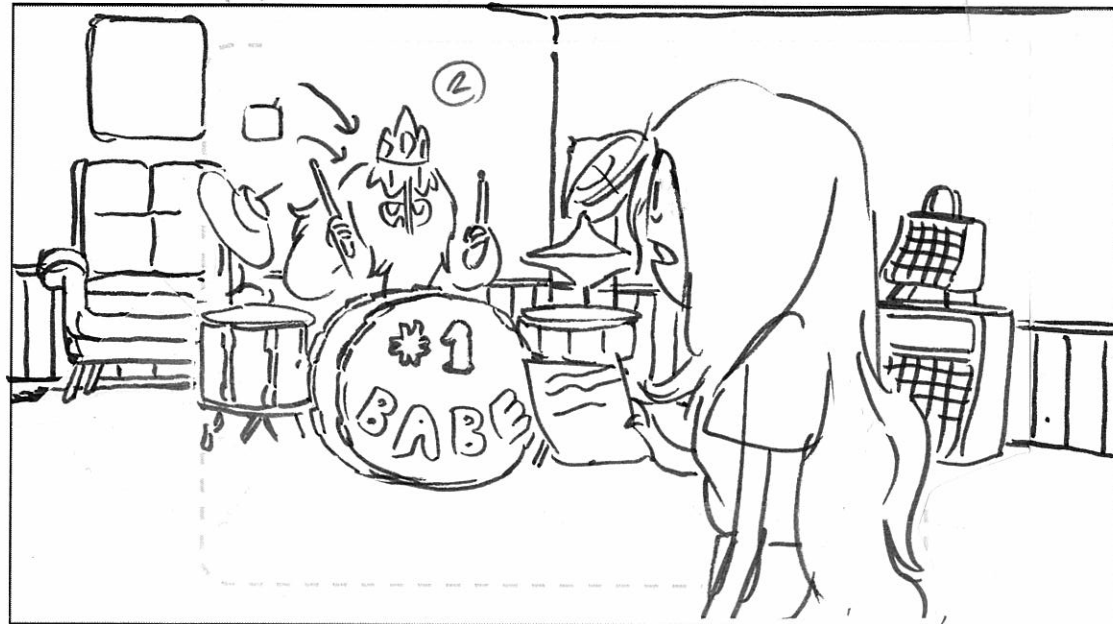
Sc.

136

Pnl. A

Bg.

day night



Sc.

137

Pnl. A

Bg.

day night



Dialog:

IK) KEEP IT GOING!

- IK RUNS TO DRUMS + PICKS UP STICKS



008103

EPISODE #

Production :

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
					137	B			

Dialog:		<u>M</u> : OH! UM...
Action:	- MARCELINE LOOKS AROUND	- MARCELINE LOOKS DOWN.
Timing:		

008103

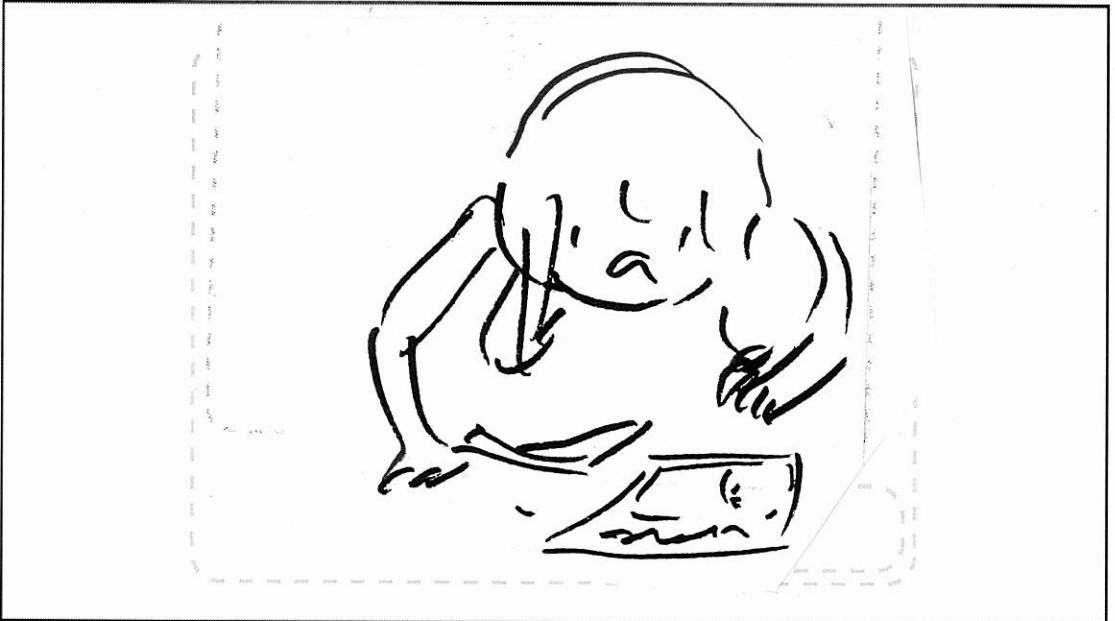
EPISODE #

Production :

ADVENTURE TIME



Sc. 137 Pnl. C Bg. day night Sc. 137 Pnl. D Bg. day night



Dialog:

Action: M DRIPS TO THE FLOOR & SCRAMBLES FOR MORE OF SIMON'S WRITING

Timing:

008103
EPISODE #
Production :

ADVENTURE TIME



Sc. 137 Pnl. E Bg. day night

Sc. 137 Pnl. F Bg. day night

Dialog:	
Action:	- MARCELINE PICKS UP AN TOLD BANK STATEMENT. WITH LYRICS WRITTEN ON THE BACK.
Timing:	- MARCELINE GETS UP AGAIN.

EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 137 Pnl. G Bg. day night



Dialog:

M) THIS MAGIC KEEPS ME

Action:

- PAN W/ ACTION

Timing:

Sc. 137 Pnl. H Bg. day night



M) ALIVE -

008103
EPISODE #

Production :

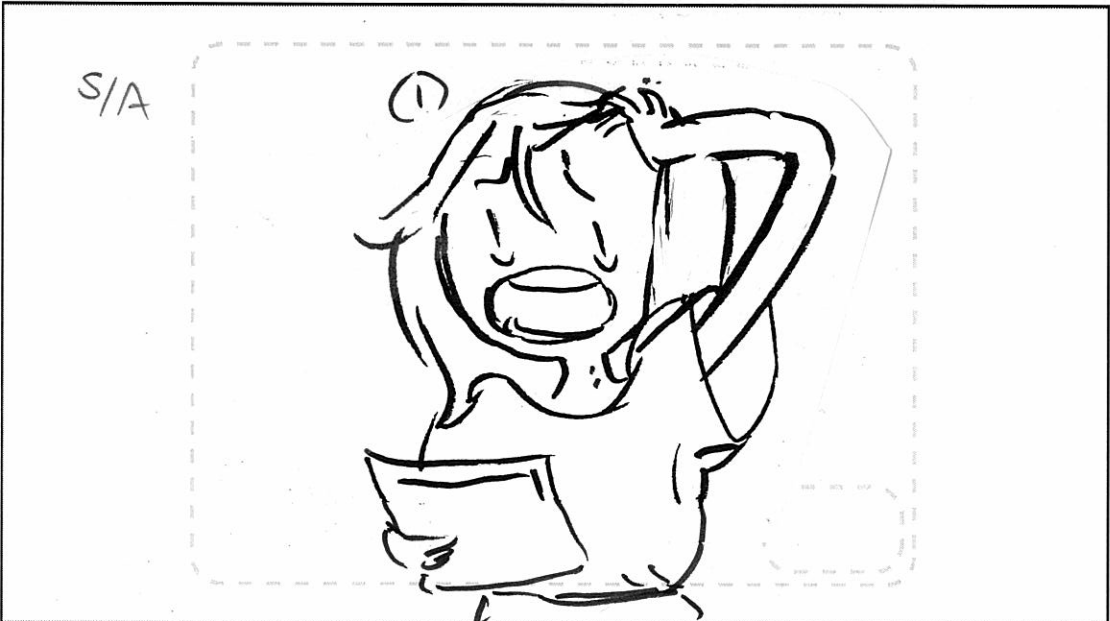
ADVENTURE TIME



Sc. 137 Pnl. I Bg. day night



Sc. 137 Pnl. J Bg. day night



Dialog:	M) BUT IT'S MAKING ME ...	M) (1) CRAZY (2) ... (2)
Action:	M TILTS HER HEAD BACK AS SHE READS "CRAZY" PULLING HER HAIR BACK W/ STRESS	
Timing:		



EPISODE # 008103
Production :

ADVENTURE TIME



Sc. 137 Pnl. K Bg. day night



Sc. 138 Pnl. A Bg. day night



Dialog:	M(05) AND I NEED TO SAVE YOU ~ 66	
Action:	- M LOOKS UP AT IK TRAGICALLY	- IK DRUMS AN ACCOMPANIMENT.
Timing:		

008103

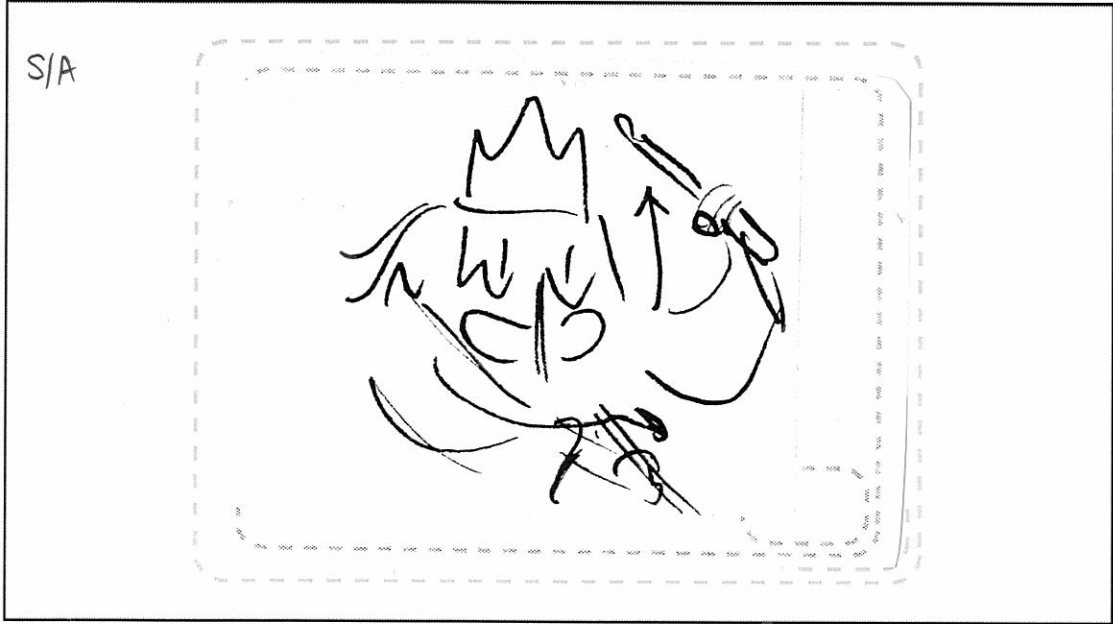
EPISODE #

Production :

ADVENTURE TIME



Sc. 138 Pnl. b Bg. day night



Sc. 138 Pnl. c Bg. day night



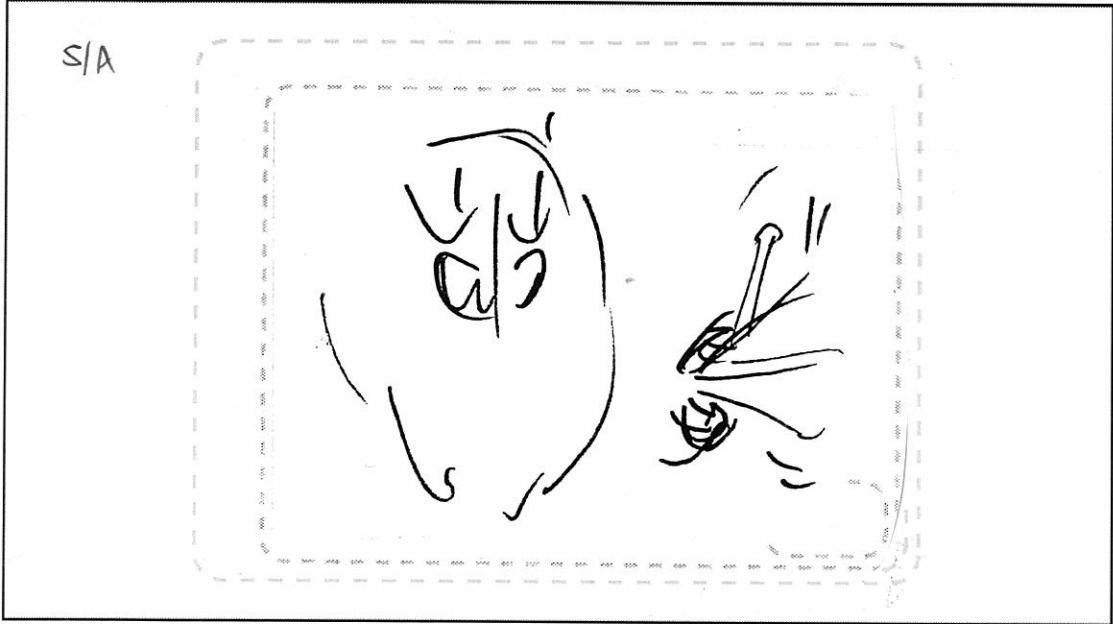
Dialog:	(o/s) M) BUT WHO'S GOING TO	(o/s) M) SAVE ME,
Action:	-ICE KING LOOKS UP TOWARDS MARCELINE,	
Timing:		

008103
EPISODE #
Production :

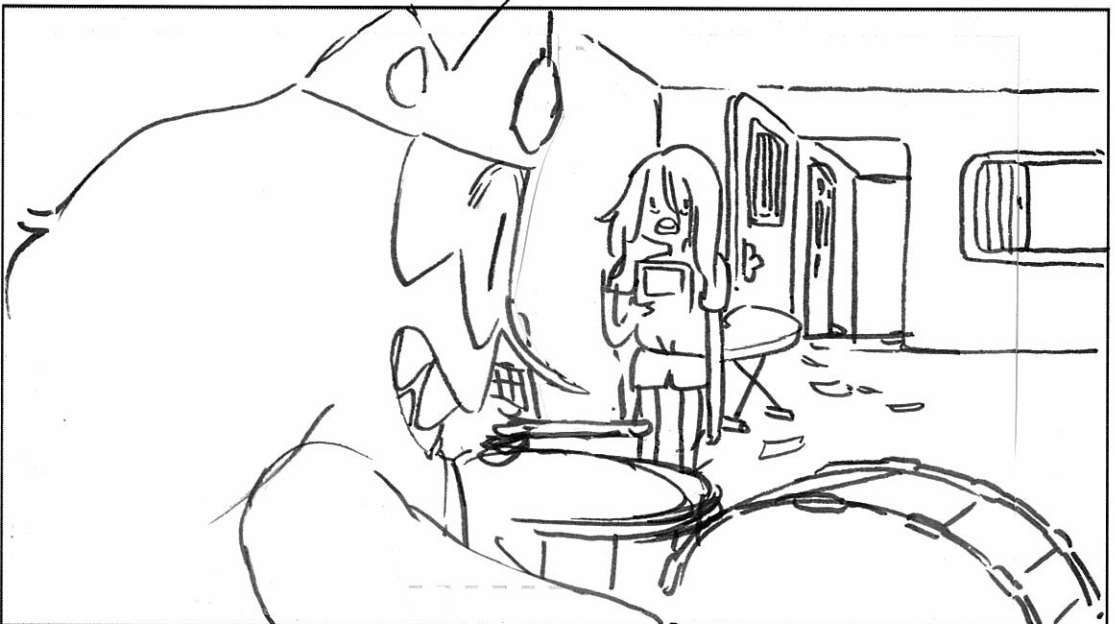
ADVENTURE TIME



Sc. 138 Pnl. D Bg. day night



Sc. 139 Pnl. A Bg. day night



Dialog:	m) PLEASE FORGIVE ME FOR ...
Action:	- KSHH! - IK TAPS CYMBALS
Timing:	

008103
EPISODE #
Production :

ADVENTURE TIME



Sc. 139 Pnl. B Bg. day night

S/A

Sc. 139 Pnl. C Bg. day night

S/A

Dialog:	M) ✓ WHATEVER I DO... ♪	M) WHEN I DON'T REMEMBER YOU - ♪
Action:		
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME



Sc. 139 Pnl. D Bg. day night S/A

Sc. 140 Pnl. A Bg. day night

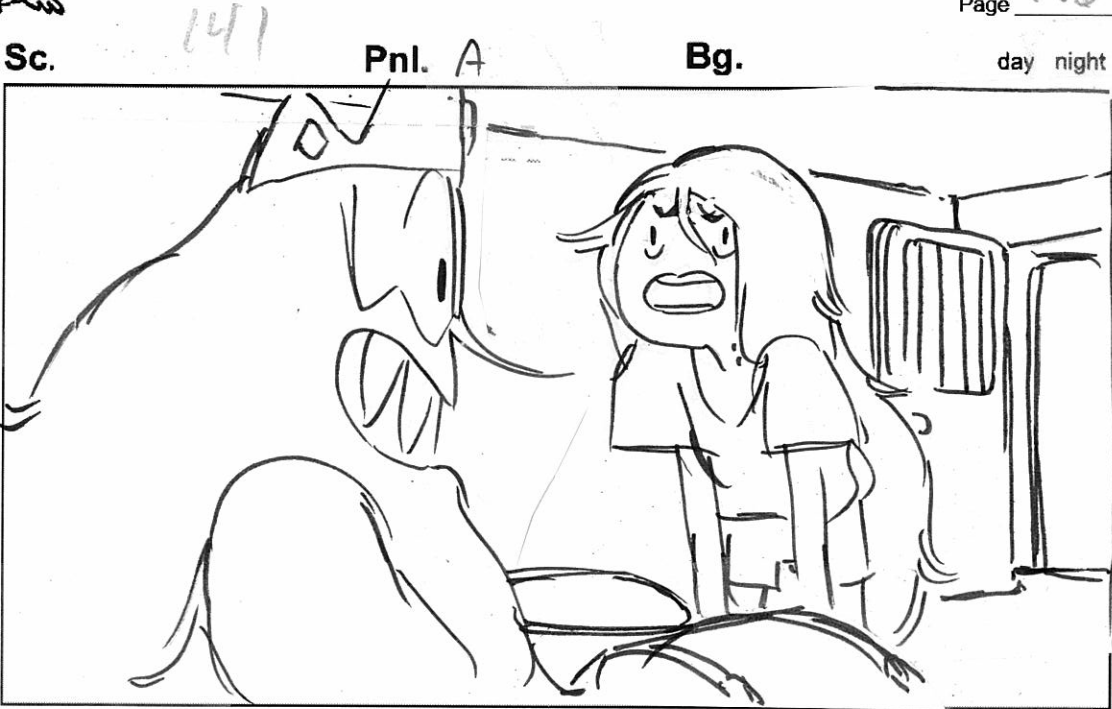
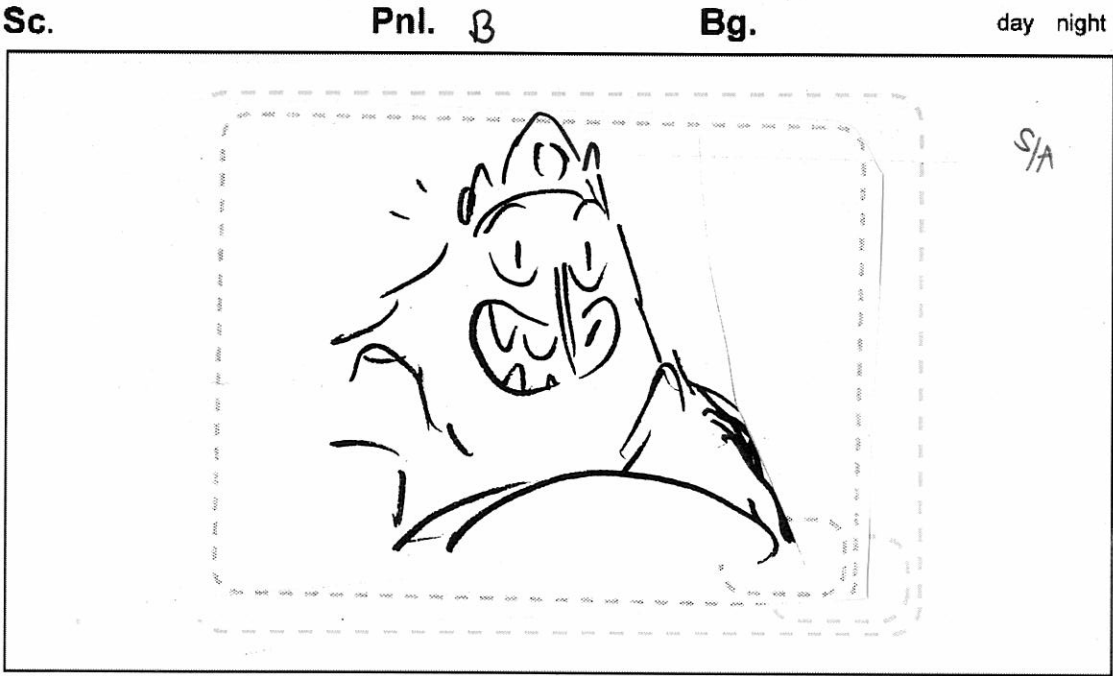
Dialog:	IK) WOW! I WROTE THAT?!
Action:	-IK LOOKS UP AGAIN -IK IS REALLY IMPRESSED.
Timing:	

008103

EPISODE #

Production :

ADVENTURE TIME



Dialog:	1K) HOT STUFF!	M) WHAT? DON'T YOU UNDERSTAND WHAT IT MEANS?!
Action:		
Timing:		

EPISODE # 008103

Production :

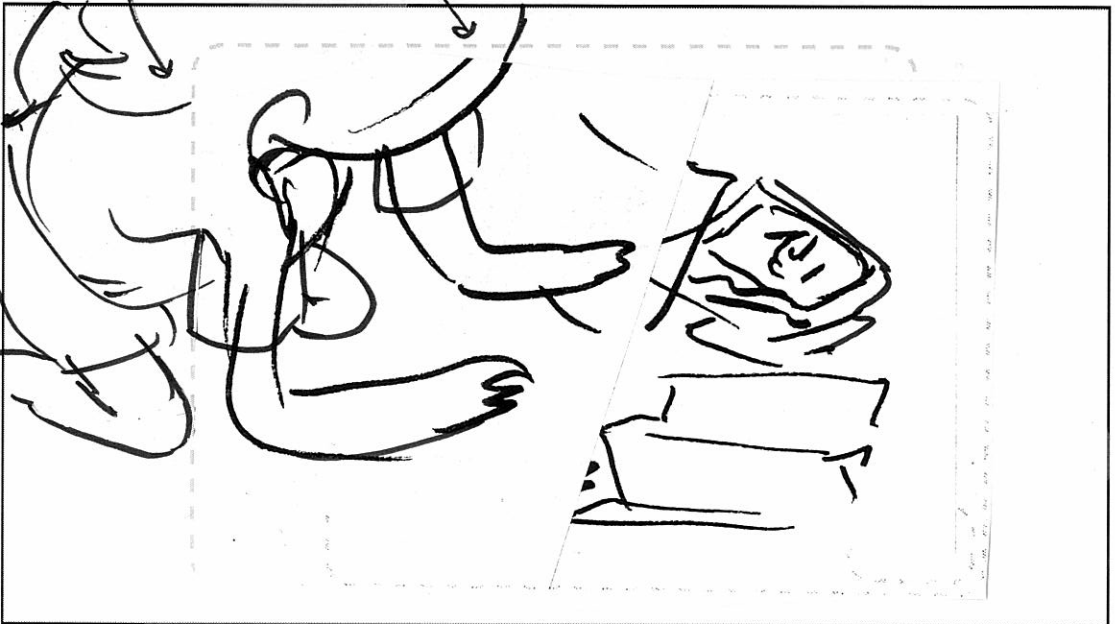
ADVENTURE TIME



Sc. 141 Pnl. B Bg. day night



Sc. 142 Pnl. A Bg. day night



Dialog:

Action: — M DIVES TO FIND MORE WRITING — MARCELINE RIFLES THROUGH PAPERS

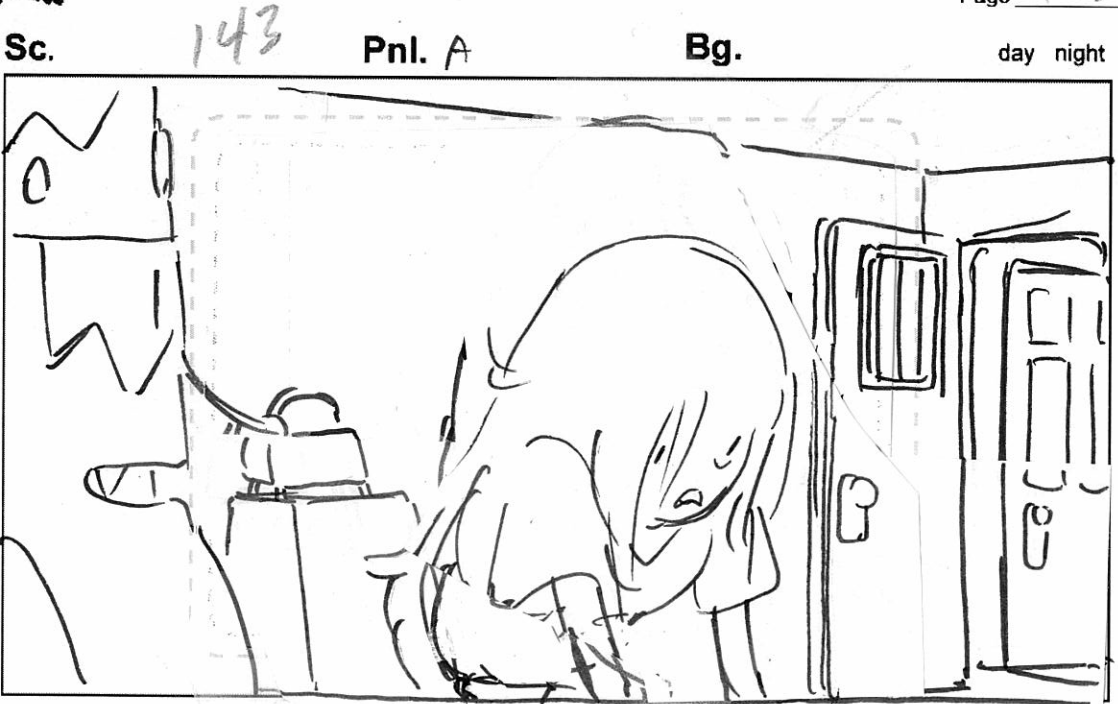
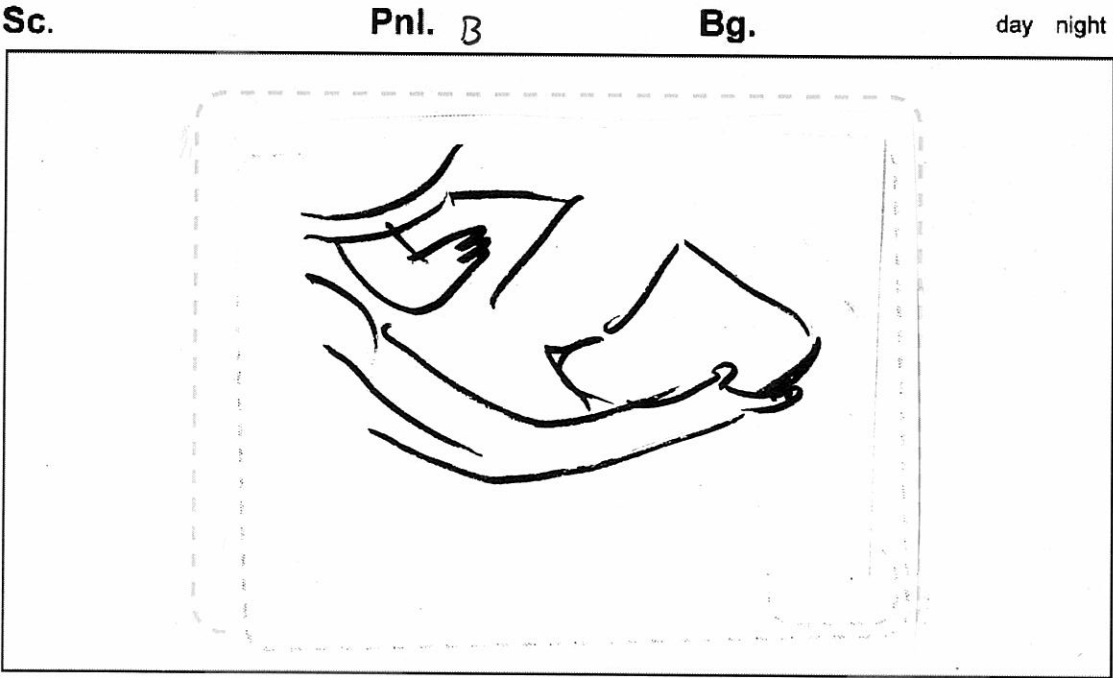
Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Dialog:
Action: - MARCELINE FINDS AN TAKEOUT MENU W/ LYRICS ON IT.
Timing:

Production : 008103 EPISODE #

ADVENTURE TIME



Page 179

STOP

Sc.

143

Pnl. B

Bg.

START

day night

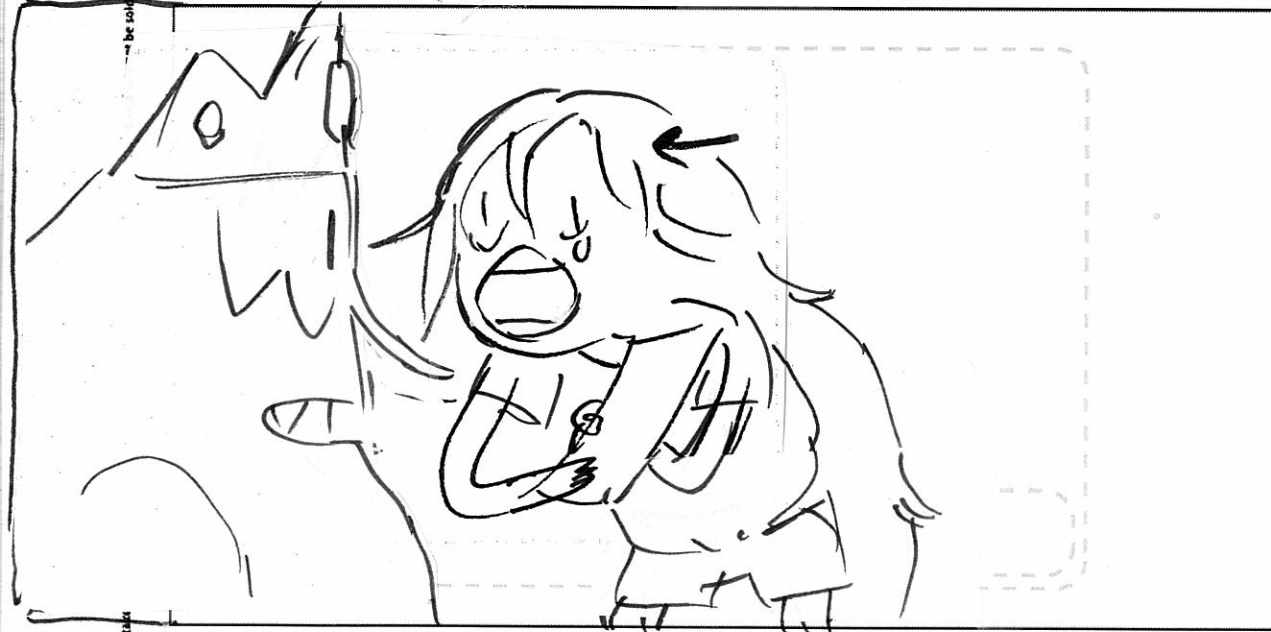
Sc.

143

Pnl. C

Bg.

day night



Dialog:

M) LOOK!

IK) ⁶⁶ MARCELINE ...

Action:

- MARCELINE HOLDS UP TAKEOUT MENU TO ICE KING

- IK STARTS READING/SINGING SIMON'S WRITING

-ADJ W/ ACTION

Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Sc. Pnl. D Bg. day night

Sc. 144 Pnl. A Bg. day night

Dialog:	(K) 56 I CAN FEEL MYSELF SLIPPING AWAY ...	(K) I CAN'T REMEMBER WHAT IT —
Action:		
Timing:		

EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 145 Pnl. B Bg. day night



Sc. 146 Pnl. A Bg. day night



Dialog: IK) -MADE ME SAY,
♪

Action: -IK TAKES THE PAPER
- MARCELINE FLOATS OFF/S.

Timing:



IK) BUT I REMEMBER
♪

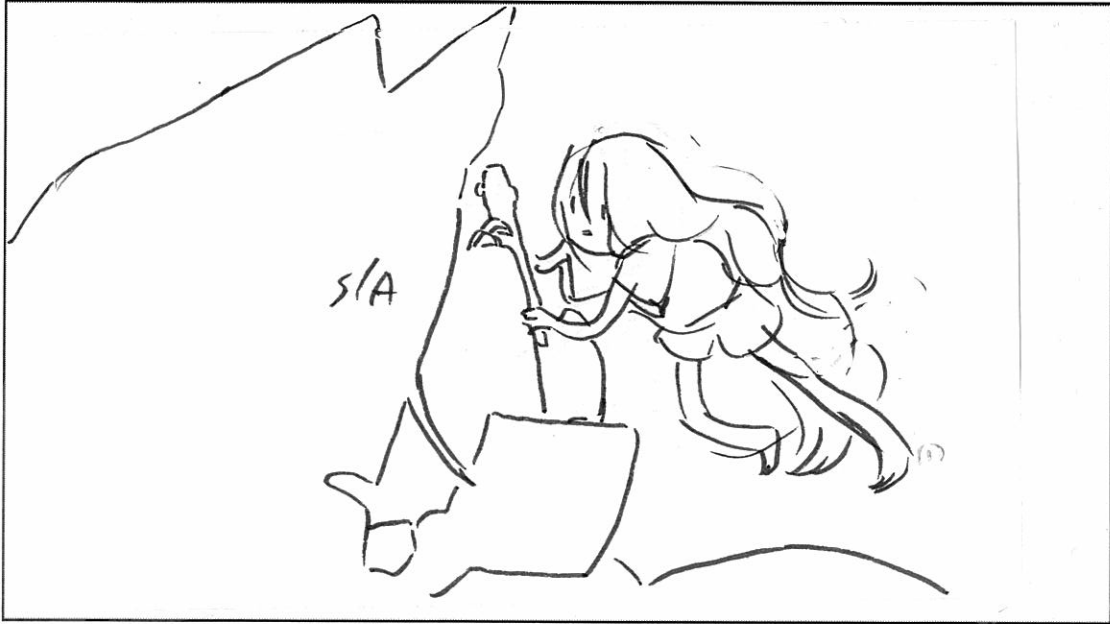
-MARCELINE FLOATS BACKWARDS

EPISODE # 008103
Production :

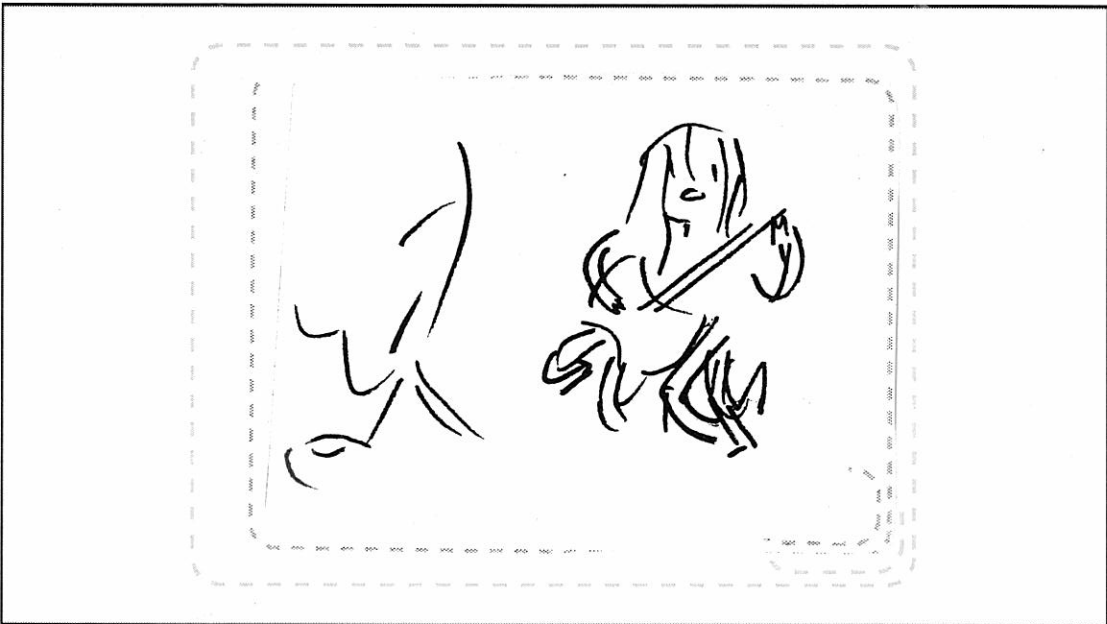
ADVENTURE TIME



Sc. 146 Pnl. B Bg. day night



Sc. 146 Pnl. C Bg. day night



Dialog:	<u>IK) THAT I 66</u>	<u>IK) SAW YOU 66</u>
Action:	<u>-MARCELINE PICKS UP BASS.</u>	
Timing:		



008103

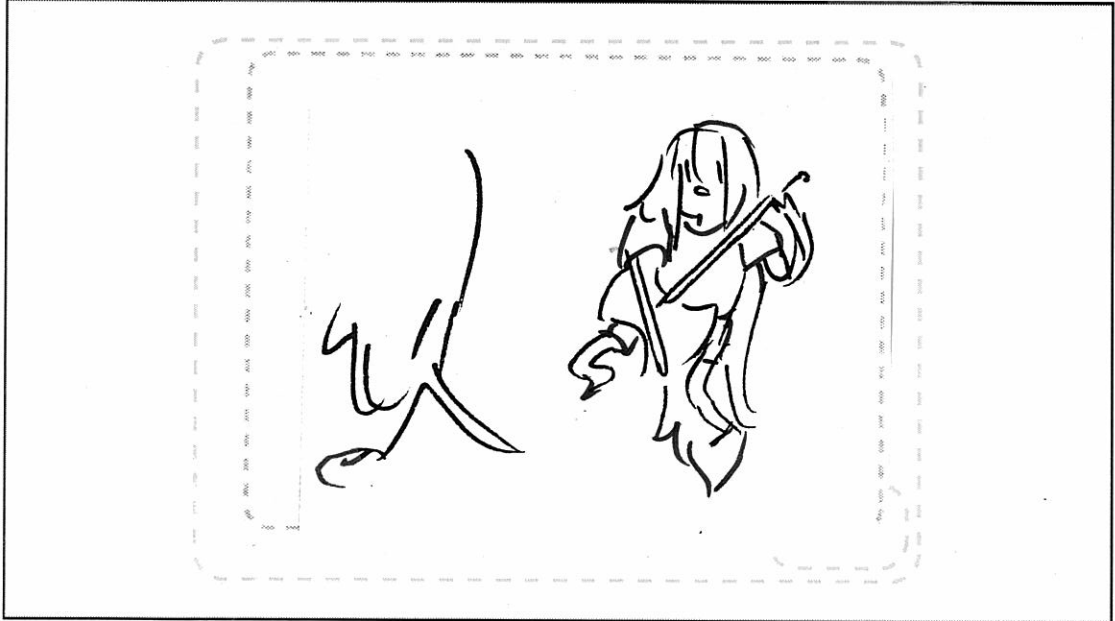
EPISODE #

Production :

ADVENTURE TIME



Sc. 146 Pnl. D Bg. day night



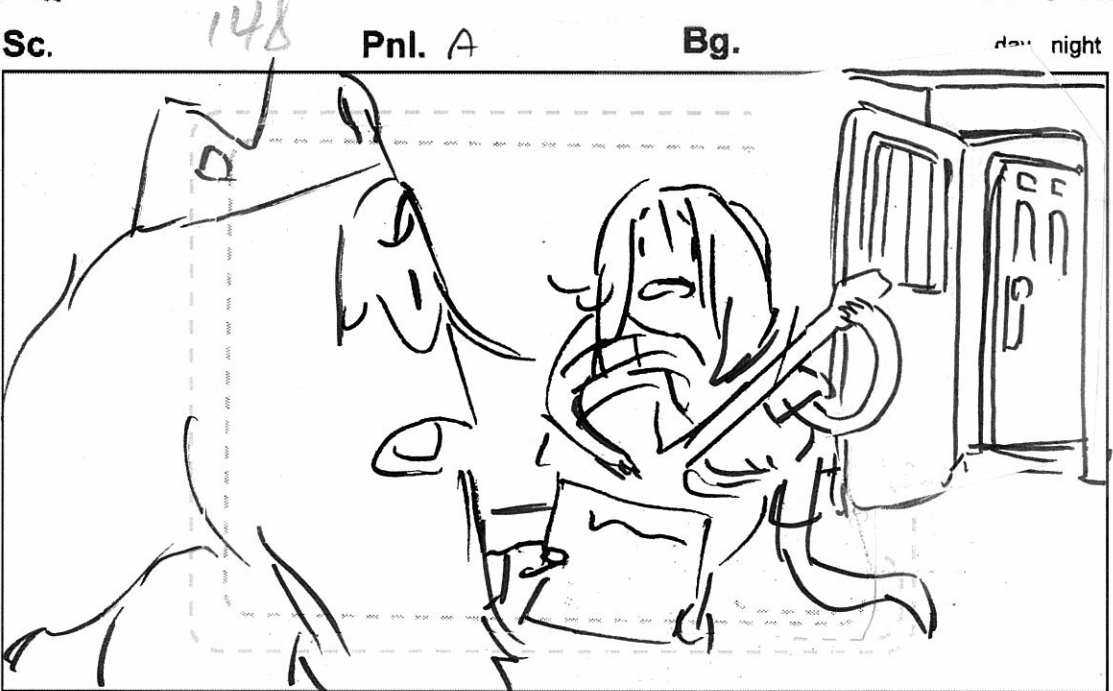
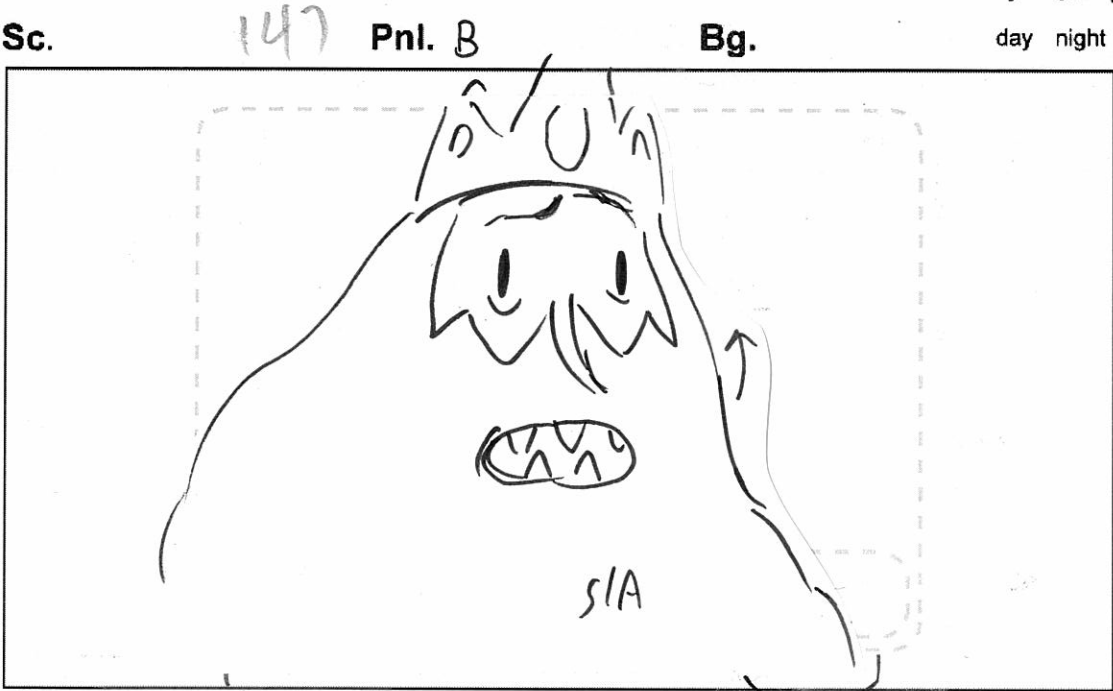
Sc. 147 Pnl. A Bg. day night



Dialog:	IK) FROWN ~ 5h	IK) I SWEAR IT WASN'T ME IT WAS... ~
Action:		
Timing:		

EPISODE # 008103
Production :

ADVENTURE TIME



Dialog:	IK) THE CROWN ... ↓	IK + M) THIS MAGIC KEEPS ME —
Action:	IK LOOKS UP HE DOESN'T REALLY UNDERSTAND	IK + MARCELINE BOTH START SINGING.
Timing:		

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
	3				148	C			

Dialog:	IK + m) ALIVE, ...
Action:	- IK LEANS DOWN
Timing:	

EPISODE # 008103

Production :

ADVENTURE TIME



Sc. 149 Pnl. A Bg. day night



Sc. 149 Pnl. B Bg. day night



Dialog:	IK + M) BUT IT'S ... ↓	IK + M) MAKING ME ... ♪
Action:	<ul style="list-style-type: none">- IK PUTS DOWN TAKEOUT MENU.- IK PICKS UP DRUMSTICKS AND STARTS PLAYING.	
Timing:		

008103

EPISODE #

Production :

ADVENTURE TIME



Sc. 149 Pnl. C Bg. day night



Sc. 150 Pnl. A Bg. day night



Dialog:	M + IK) CRAZY ~	IK + M) AND I NEED TO SAVE YOU...
Action:	- IK DRUMMING - MARCELINE STARTS TEARING UP.	
Timing:		



EPISODE # 008103 Production :

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ADVENTURE TIME



Sc. 150 Pnl. B Bg. day night



Sc. 151 Pnl. A Bg. day night



Dialog:	IK + M) BUT WHO'S GOING TO SAVE ME ~	(IK + M) PLEASE FORGIVE ME)
Action:	- M STRUMMING, GETTING REALLY SAD	IK + M SEEN THROUGH BINOCULAR LENS
Timing:		

EPISODE # 008103
Production :

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ADVENTURE TIME

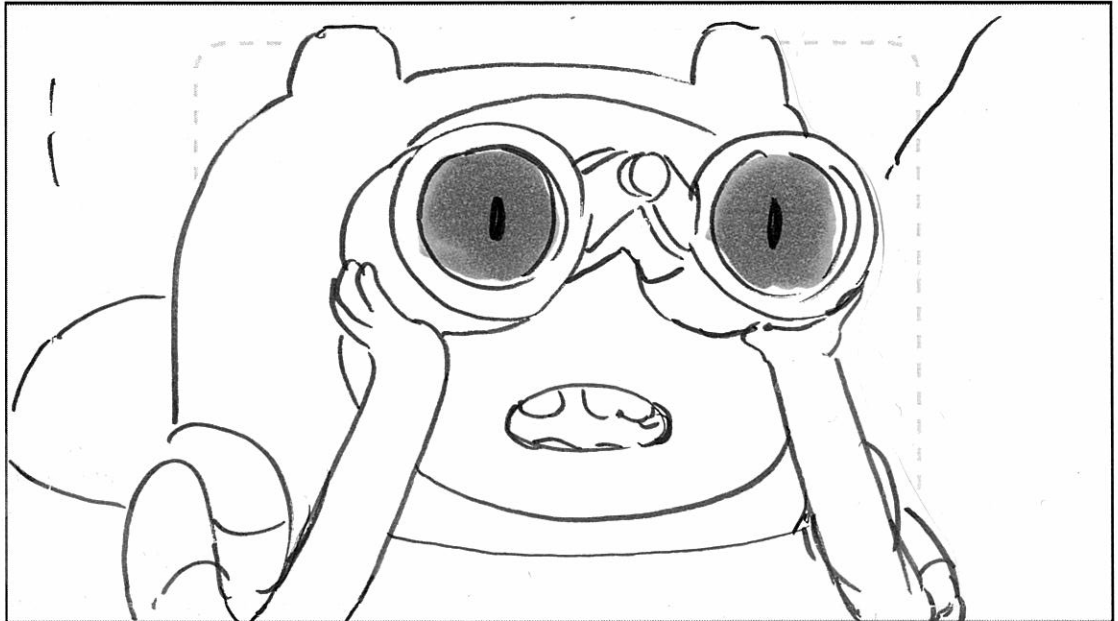


Sc. 152 Pnl. A Bg. day night



Dialog:	J) WHAT IS GOING ON IN THERE? (IK+M) FOR WHATEVER I DO ~ ~)
Action:	F+J WATCHING FROM BEHIND CAVE ROCKS
Timing:	

Sc. 153 Pnl. A Bg. day night

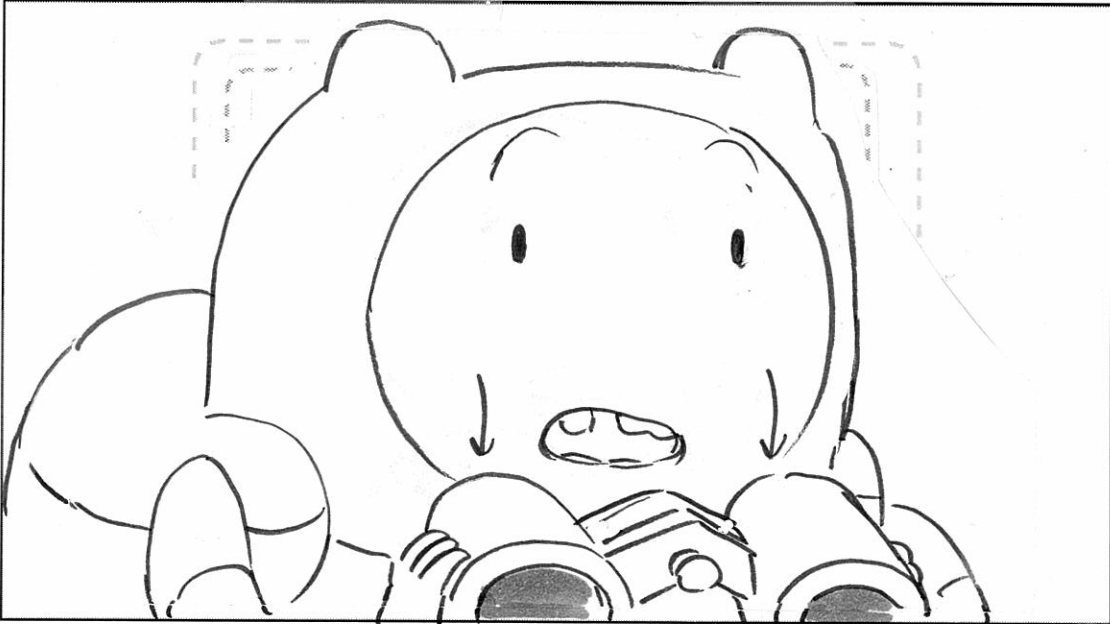


008103
EPISODE #
Production :

ADVENTURE TIME



Sc. 153 Pnl. B Bg. day night



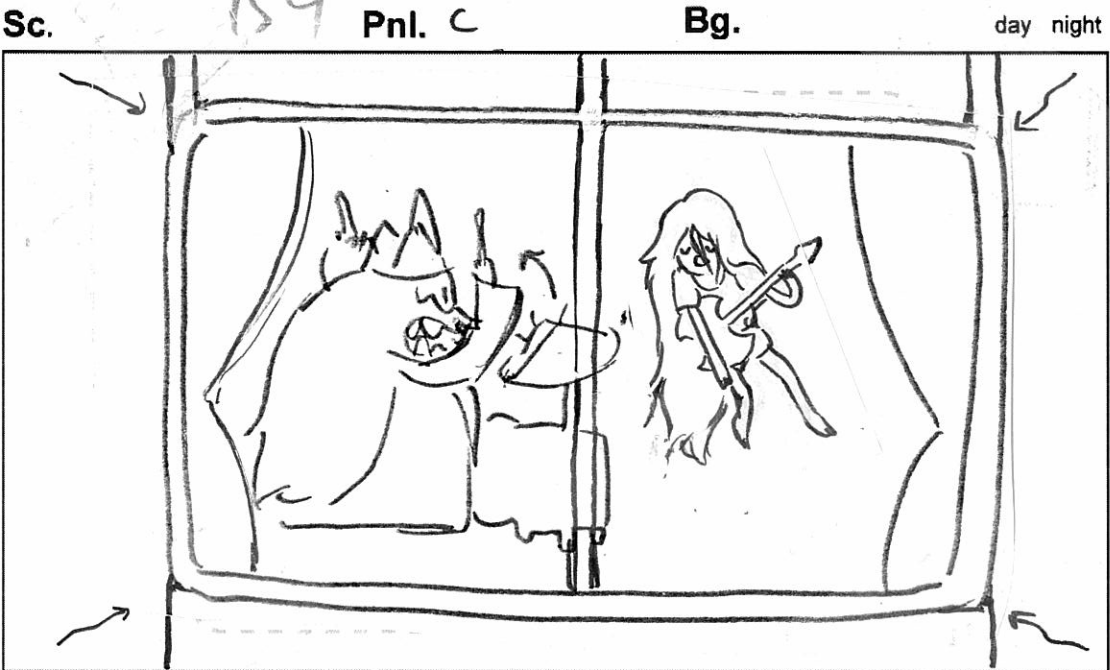
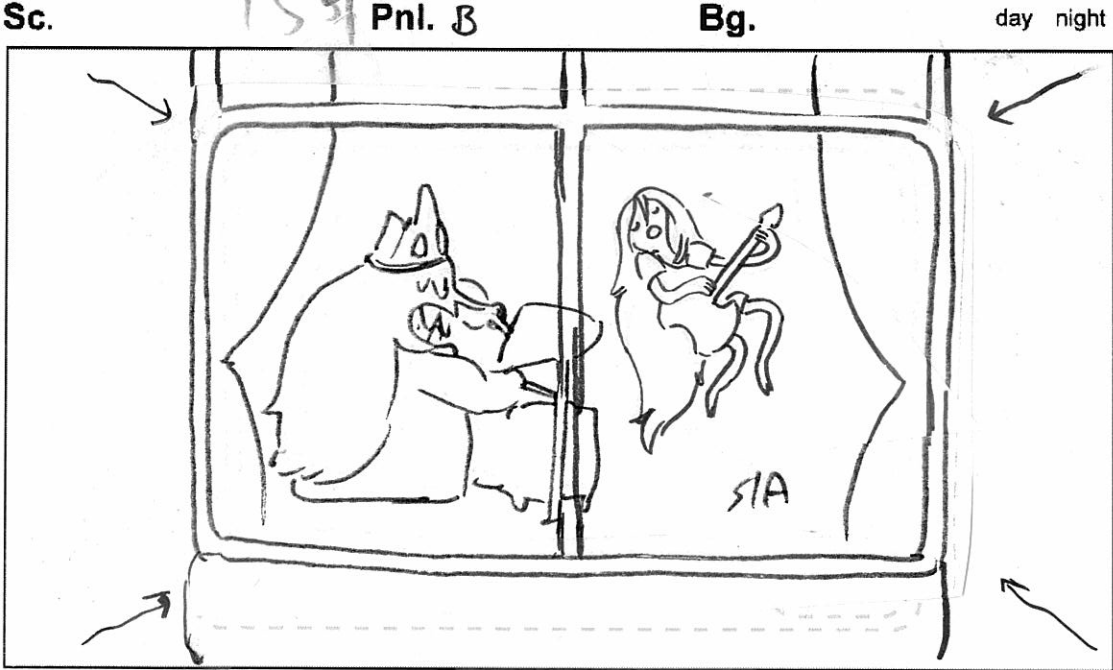
Sc. 154 Pnl. A Bg. day night



Dialog:	F) I HAVE NO IDEA (IK+M) REMEMBER you ---)	IK+M) PLEASE FORGIVE ME FOR
Action:	- FINN LOWERS BINOCULARS.	
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME

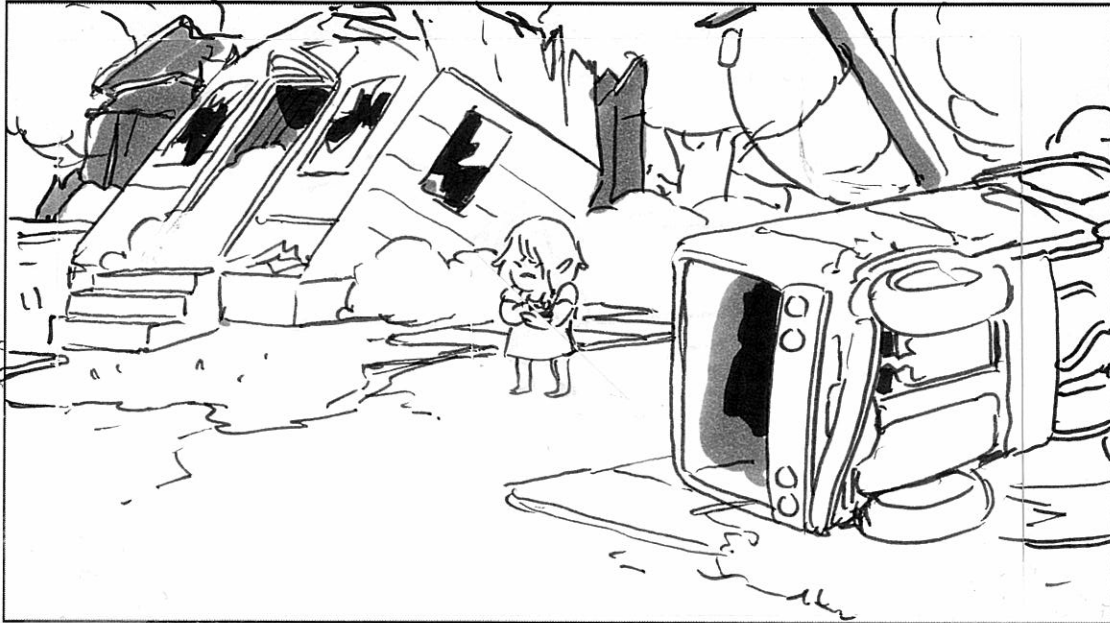


Dialog:	(K+M) WHATEVER I DO	(K+M) WHEN I DON'T REMEMBER YOU...
Action:	DRIFT IN ~ TOWARDS WINDOW.	DRIFT IN ~
Timing:		

ADVENTURE TIME



Sc. 155 Pnl. A Bg. day night



Sc. 155 Pnl. B Bg. day night



Dialog:

(OS) (IK) HMM ^{bb}m m ^{bb}m m

LITTLE M: [CRYING]

Action:

M CRYING IN CLEARING IN RUBBLE

- SIMON WALKS ON/S

(COULD GIVE SIMON A BIG BACKPACK?)

Timing:

008103

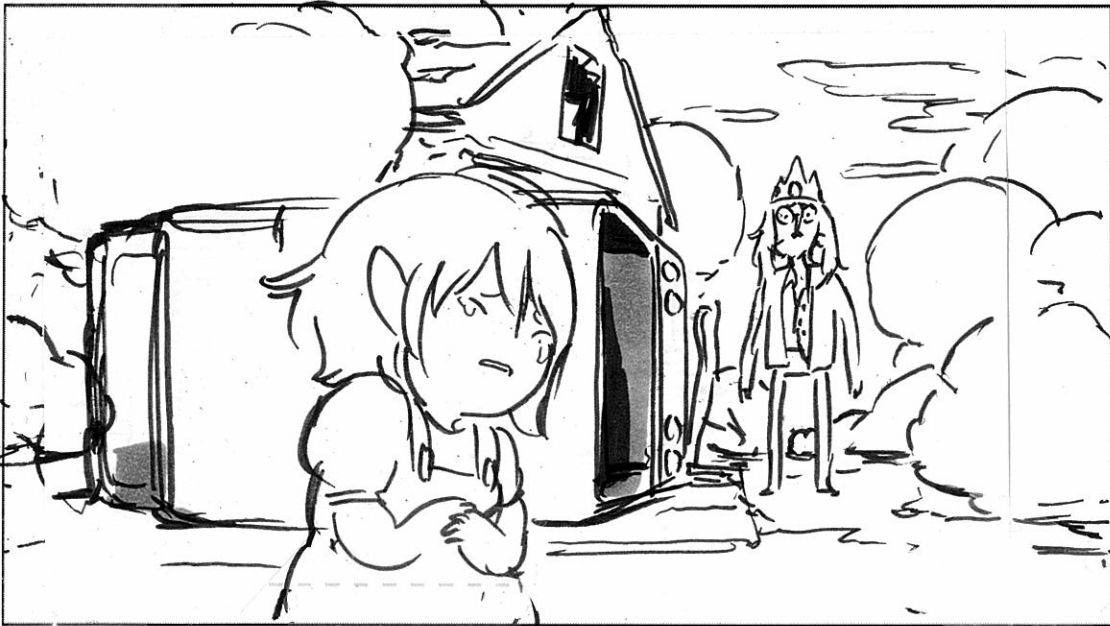
EPISODE #

Production :

ADVENTURE TIME



Sc. 156 Pnl. A Bg. day night



Sc. 156 Pnl. B Bg. day night



Dialog:
(OS) (IK) HM ~ m m b)

Action:
SIMON STARES AT M LYING IN CLEARING
(HE HAD LEFT HER ALONE FOR SOME REASON)
HE'S DISHEVELED, SHIRT MISSING HALF IT'S LOWER
ONE HALF UNTUCKED
SIMON WALKS UP TO M

Timing:

008103
EPISODE #
Production :

ADVENTURE TIME

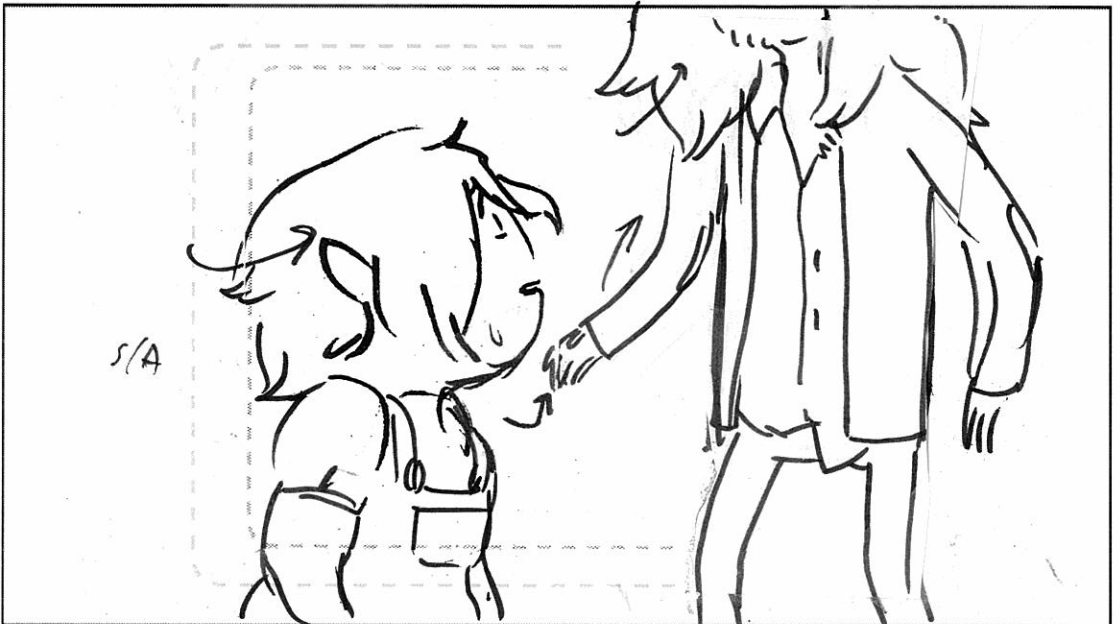


Page 1941

Sc. 156 Pnl. C Bg. day night



Sc. 156 Pnl. D Bg. day night



Dialog:

Action:

(IK HAS NEW BIG BROKEN GLASSES, TRIED TO SHAVE BUT IT'S GROWING BACK) (THEY KNOW EACH OTHER) IK WIPES A TEAR FROM M'S FACE SHE CALMS DOWN SLIGHTLY IK CLEARLY WORRIED ABOUT HER

Timing:



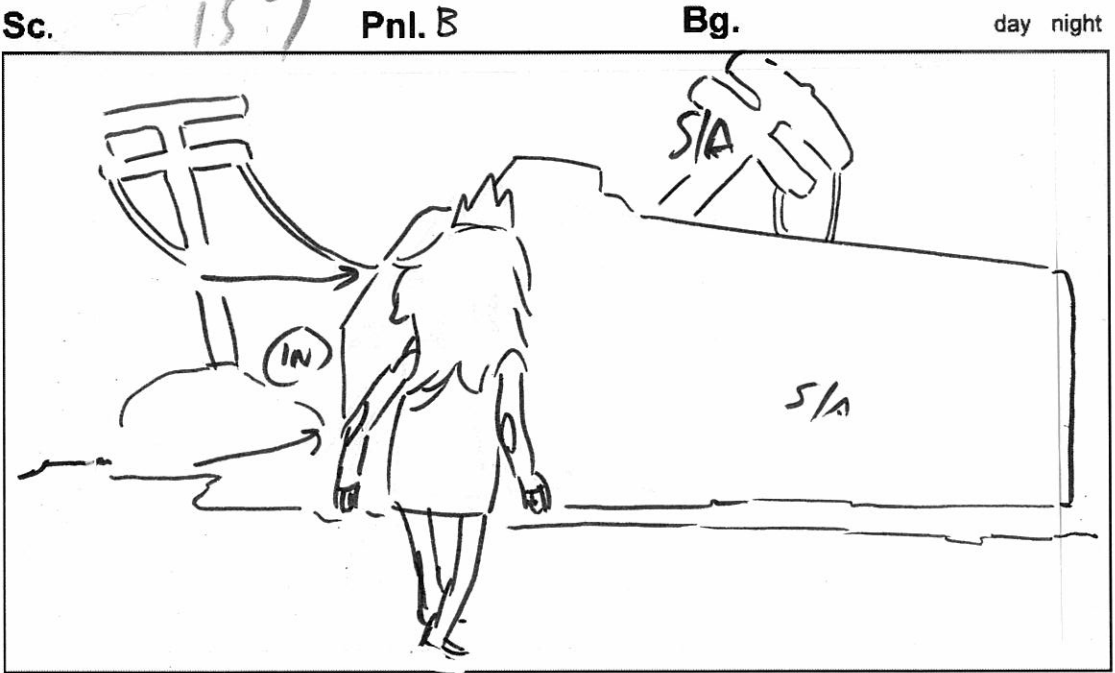
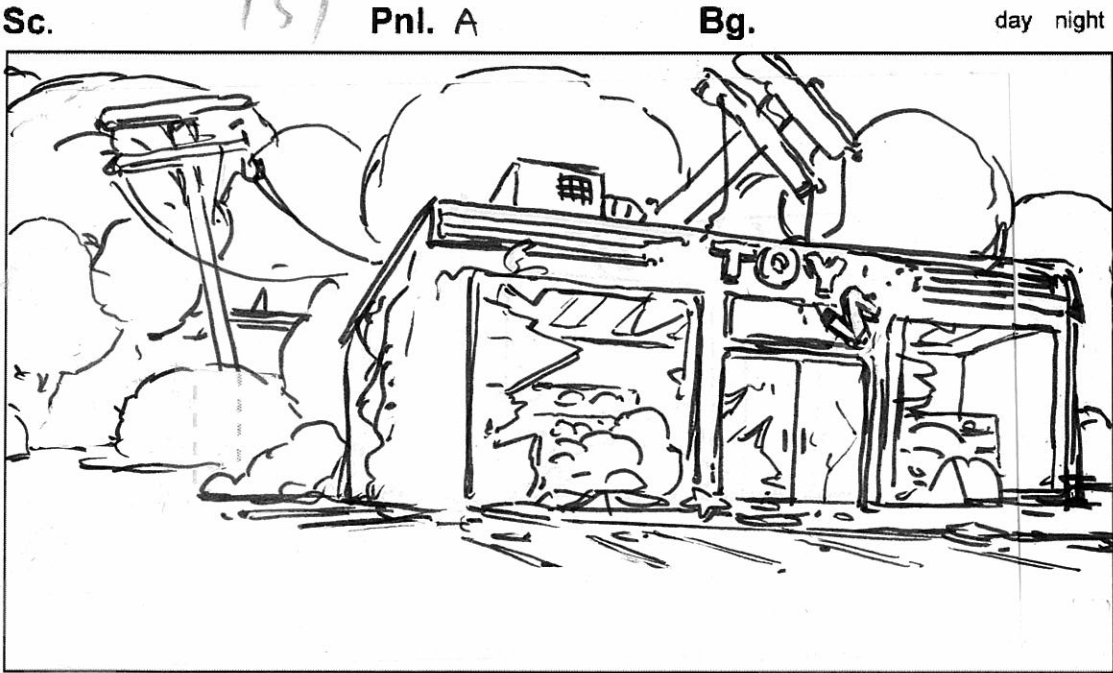
M LOOKS UP AT IK AS HE STANDS

008103

EPISODE #

Production :

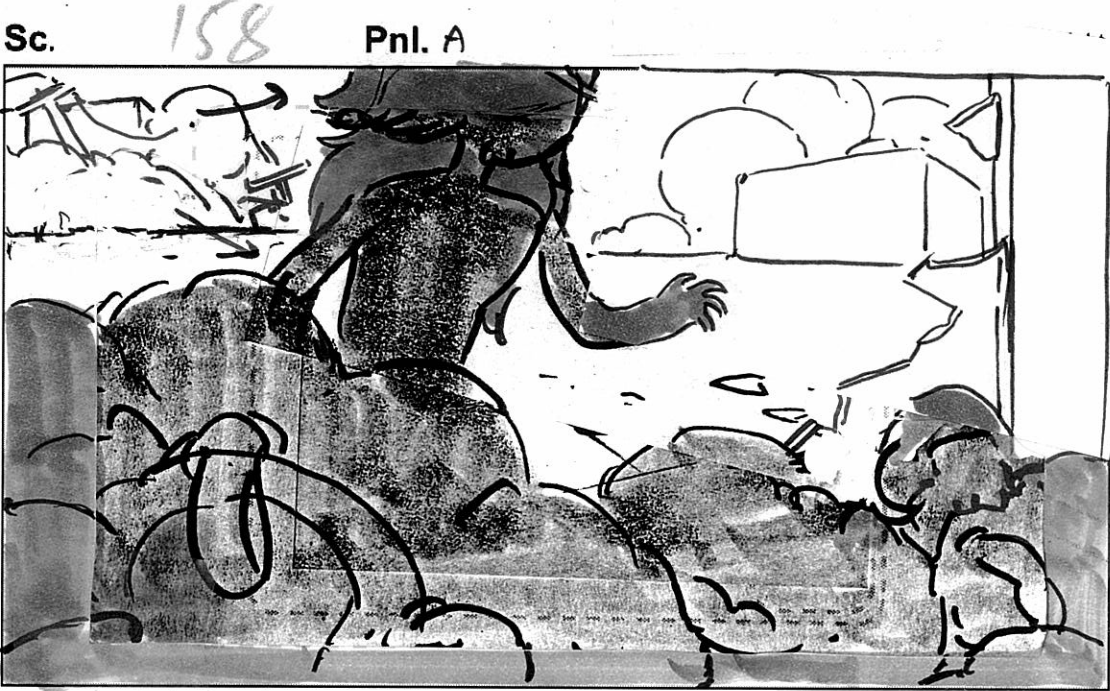
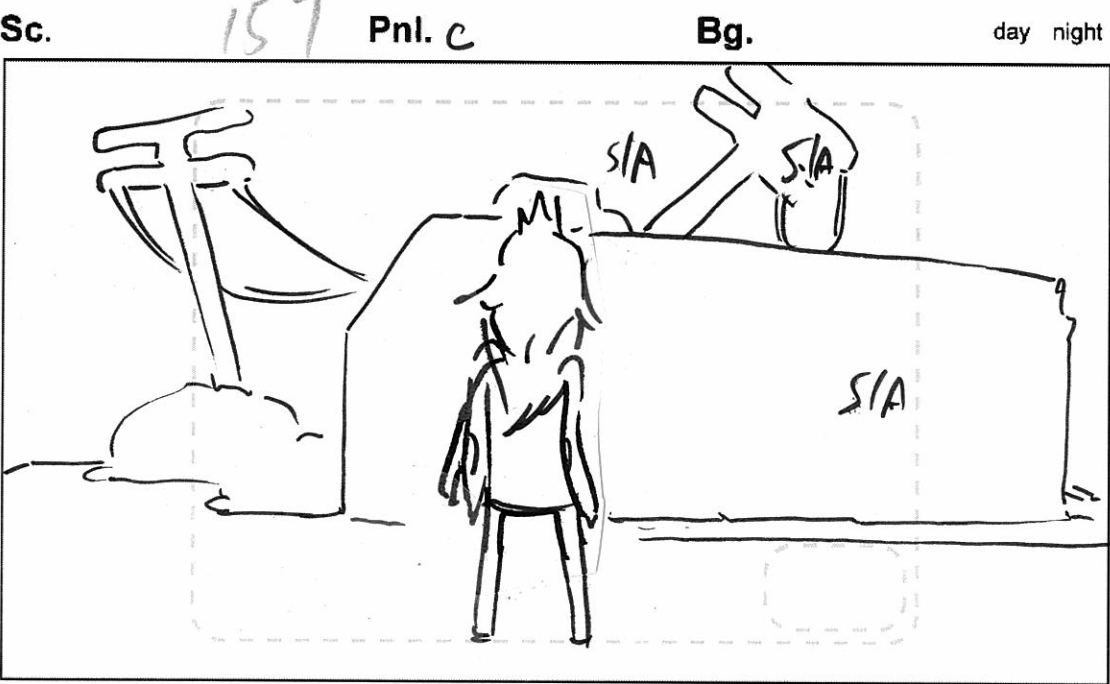
ADVENTURE TIME



Dialog:	
bb (OS) IK+m Hm~ Hm~ bb	bb
Action:	
- EXT BOMBED OUT TOY STORE	- SIMON WALKS ON/S.
Timing:	

008103 EPISODE # Production :

ADVENTURE TIME



Dialog:

66

66

Action:

- SIMON STOPS IN FRONT OF TOY STORE

- SIMON WALKS ON/S AND REACHES INTO
IN THROUGH BROKEN WINDOW.

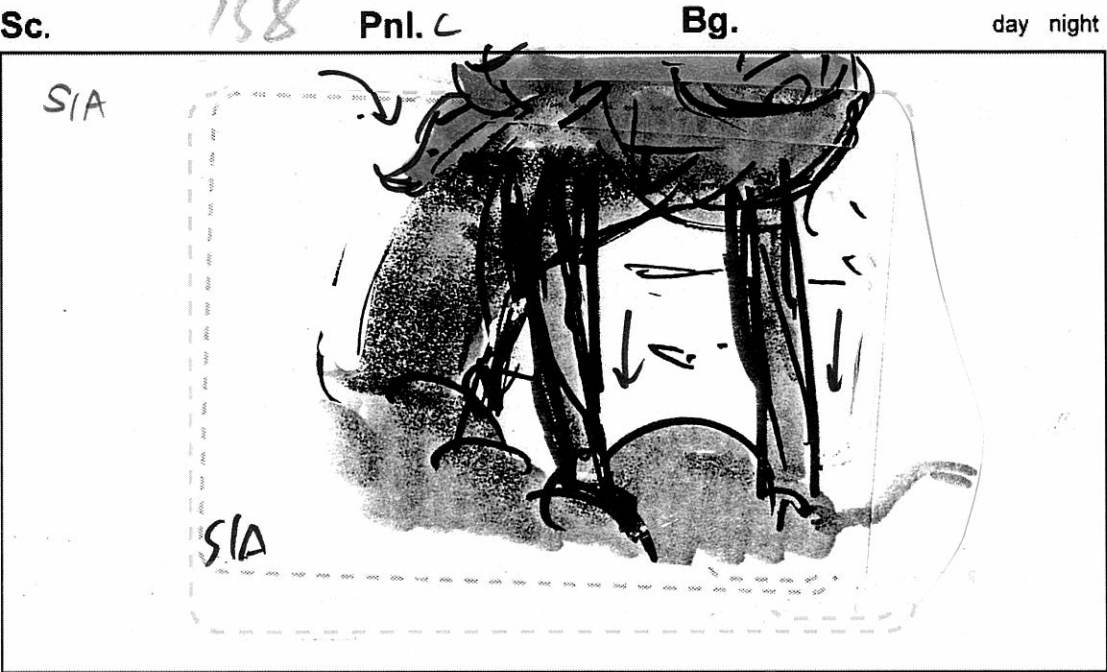
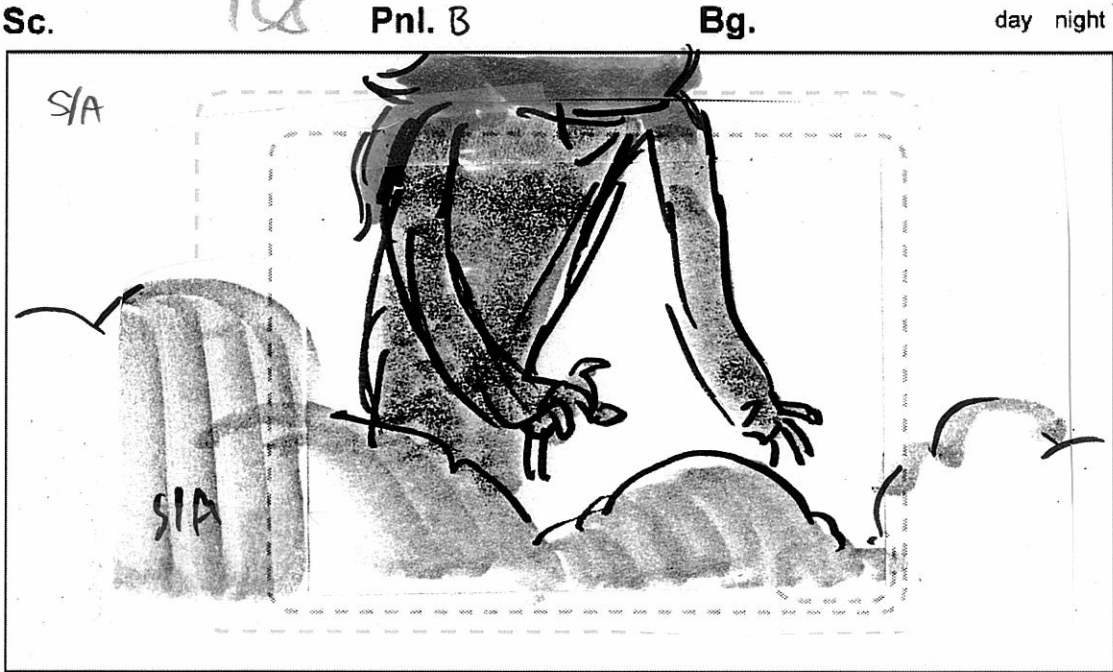
Timing:

008103

EPISODE #

Production :

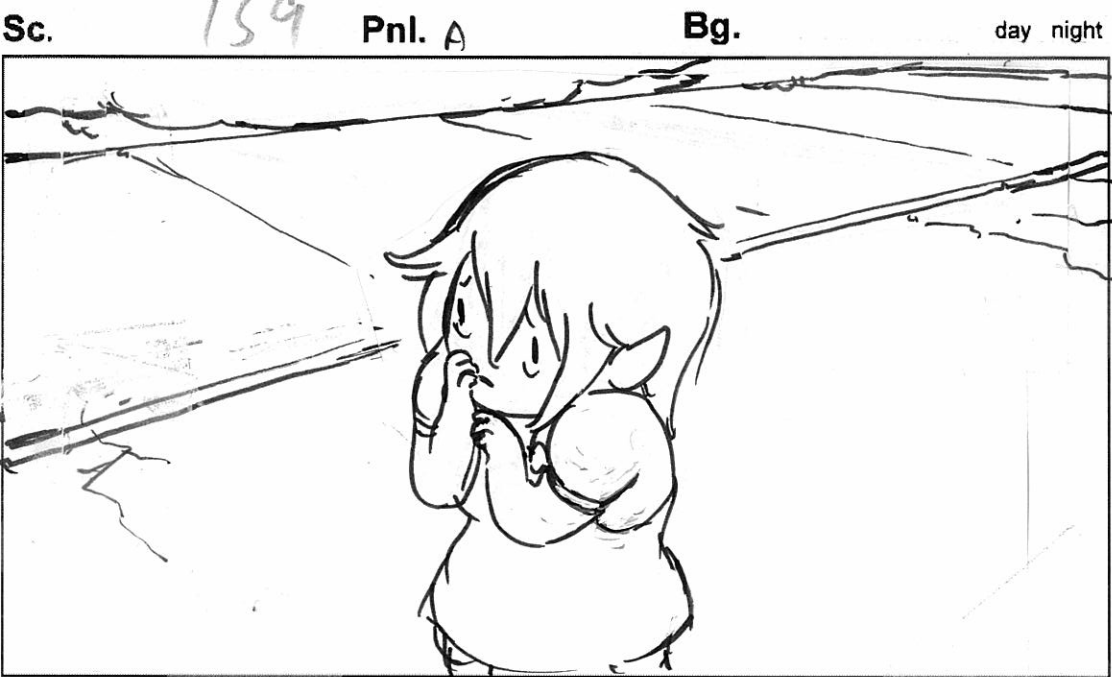
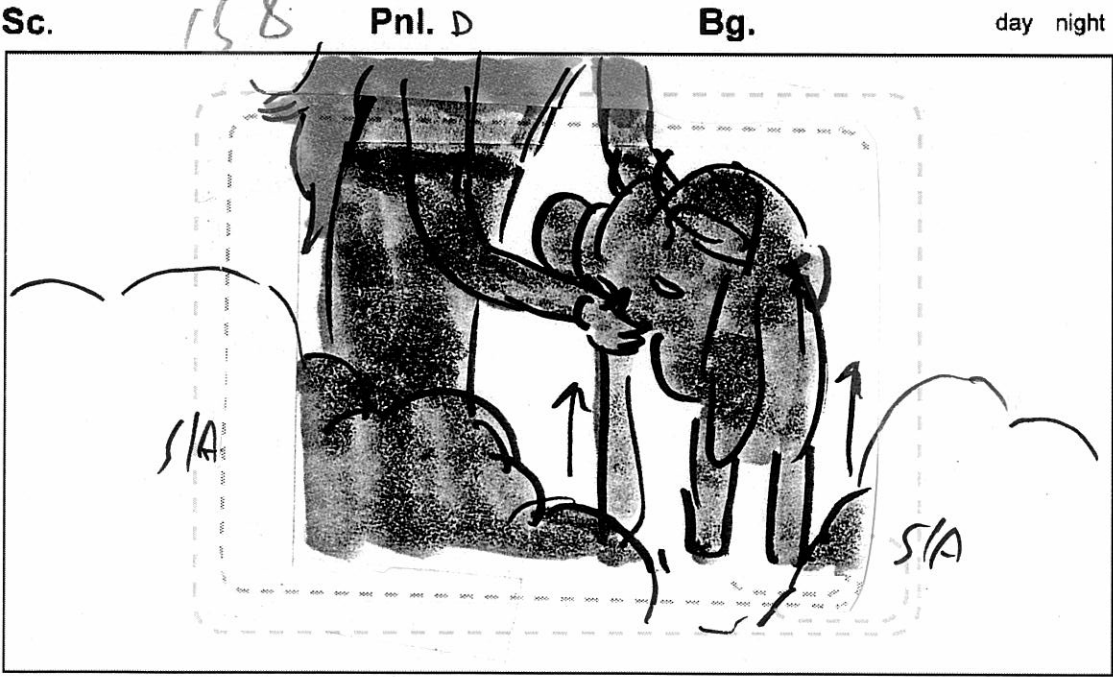
ADVENTURE TIME



Dialog:	66
Action:	-S REACHES INTO PILE OF STUFFED TOYS
Timing:	65

008103
EPISODE #
Production :

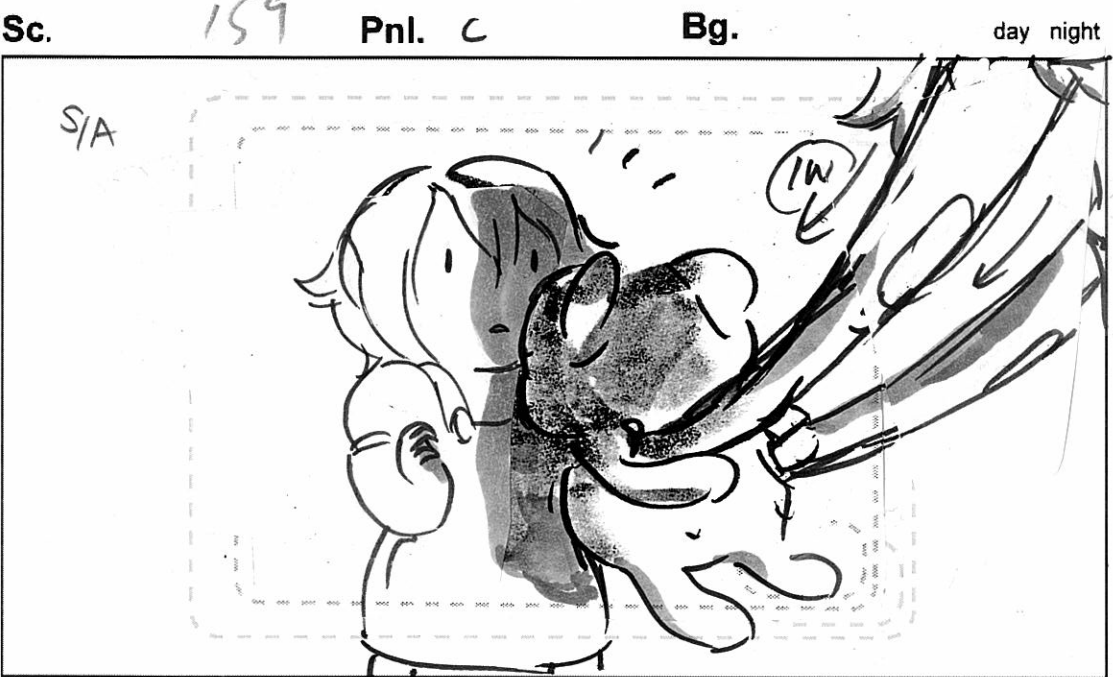
ADVENTURE TIME



Dialog:	Sb (os) <u>1km</u> : km ~~~~~ m ~~~ 153	
Action:	- S PULLS OUT STUFFED ANIMAL IN SILHOUETTE	M LOOKING WORRIED, DOWNSHOT
Timing:		

008103
EPISODE #
Production :

ADVENTURE TIME

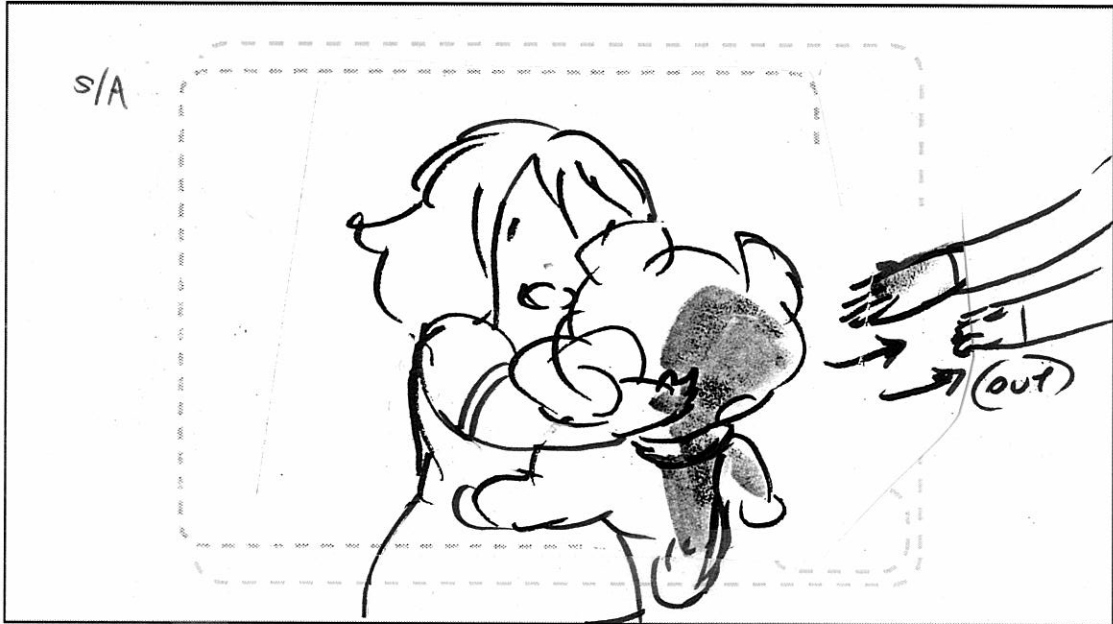


Dialog:	h/	(OS) (SONG COMES TO AN END AND IK STARTS LAUGHING, IMPRESSED w/HIMSELF)	IK/HA!
Action:	— SIMON'S SHADOW CREEPS UP ON M, WHO TURNS TO LOOK		— S HANDS STUFFED ANIMAL TO M — MARCELINE IS SURPRISED.
Timing:			

ADVENTURE TIME



Sc. 159 Pnl. D Bg. day night



Sc. 159 Pnl. E Bg. day night



Dialog:

(OS)
IK: HA HA!

Action:

- M GRABS IT & CHEERS UP
- SIMON'S HANDS GO OFF/S

- MARCELINE HUGS HAMBO.
- HAMBO'S ARM FLOPS DOWN.

Timing:

008103

EPISODE #

Production :

ADVENTURE TIME



Sc.	159	Pnl. F	Bg.	day night	Sc.	Pnl.	Bg.	day night

Dialog:	(1K ^(us)) DYNAMITE!
Action:	-MARCELINE LOOKS UP.
Timing:	

END